

# Time Wells, Nested Basins, and Hyperknot Geometry

A Deepened Metric–Variational–Topological Theory of Proper Time

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## Abstract

We deepen an operational framework unifying gravitational and kinematic time dilation (proper time), the geometry of clock-rate fields (lapse  $N$ ), basin and skeleton decompositions (Morse-like structure on  $\Sigma$ ), and an explicit Hyperknot layer defined by weighted worldline communication graphs with stable invariants under deformation. We add: (i) rigorous redshift derivations via Killing energy and photon wavevector, (ii) explicit Euler–Lagrange derivation of geodesic extremization of proper time, (iii) static-Einstein relations linking  $N$  to curvature and matter (disciplining “time-well depth”), (iv) accelerated-frame/Rindler analysis explaining the twin paradox bookkeeping, (v) identifiability and gauge structure in inverse lapse reconstruction, and (vi) a concrete, multi-scale persistence signature for Hyperknot inference. A figure atlas provides diagrammatic anchors for each layer.

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# 1 Executive Map and Notation

## 1.1 Four-layer stack

1. **Metric layer:** spacetime  $(\mathcal{M}, g)$ , causal structure, proper time  $\tau$ .
2. **Clock-rate layer:** lapse  $N$  (static or a chosen slicing), redshift field.
3. **Basin layer:** gradient flow of  $N$  on  $(\Sigma, h)$ , basins, separatrices, skeleton.
4. **Hyperknot layer:** worldline communication graph  $G$  with weights  $(w_{ij}, \Delta t_{ij})$ , filtered invariants and stability.

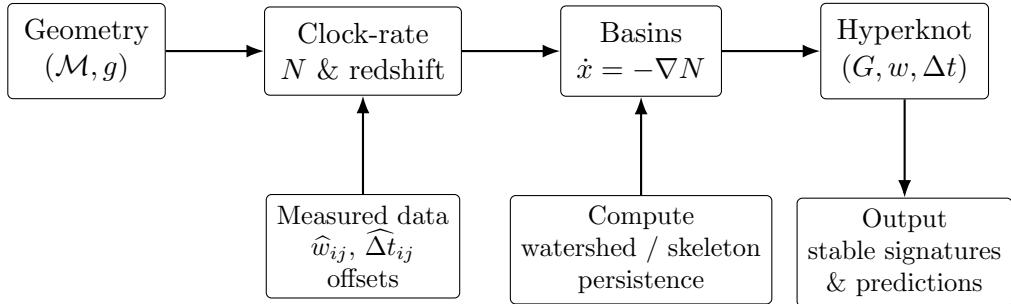


Figure 1: The pipeline: physics → lapse/redshift → basins → Hyperknot signatures.

## 1.2 Core warning about language

**Remark 1.1** (Basins are classification, not a new force). A “basin” is a partition of  $\Sigma$  induced by a scalar field (here  $N$  or  $\log N$ ) and its gradient flow. This is not an additional physical interaction; it is a geometric decomposition of clock-rate structure already implied by  $(\mathcal{M}, g)$ .

## 2 Proper Time, Observers, and Photon Frequency

**Definition 2.1** (Proper time). For a future-directed timelike curve  $\gamma(\lambda)$ ,

$$\tau[\gamma] = \int_{\lambda_0}^{\lambda_1} \sqrt{-g_{\mu\nu}(\gamma) \dot{\gamma}^\mu \dot{\gamma}^\nu} d\lambda.$$

**Definition 2.2** (Four-velocity). An observer has four-velocity  $u^\mu = \frac{dx^\mu}{d\tau}$  satisfying  $g_{\mu\nu} u^\mu u^\nu = -1$ .

**Definition 2.3** (Observed photon frequency). Let  $k^\mu$  be the null wavevector of a light ray. The observed frequency by an observer  $u$  is

$$\nu = -u_\mu k^\mu.$$

## 2.1 Redshift as an invariant ratio

If emitter  $e$  and receiver  $r$  lie on the same null geodesic with wavevector  $k$ , then the frequency ratio is

$$\frac{\nu_r}{\nu_e} = \frac{(u \cdot k)_r}{(u \cdot k)_e}.$$

This is fully covariant and becomes concrete once the spacetime has symmetries (e.g., static Killing fields).

## 3 Static Spacetimes, Lapse Fields, and Exact Redshift Derivation

### 3.1 Static decomposition

**Definition 3.1** (Static metric form). A region is static if

$$ds^2 = -N(x)^2 dt^2 + h_{ij}(x) dx^i dx^j,$$

with  $N > 0$ ,  $\partial_t g_{\mu\nu} = 0$ , and vanishing shift in these coordinates.

**Proposition 3.2** (Stationary clock rate). *A stationary observer at fixed  $x$  measures*

$$d\tau = N(x) dt.$$

### 3.2 Killing energy and gravitational redshift

In a static spacetime,  $\xi^\mu = (\partial_t)^\mu$  is a timelike Killing vector. Along any geodesic with tangent  $k^\mu$ ,

$$E := -\xi_\mu k^\mu$$

is conserved (Killing energy).

For a stationary observer, the four-velocity is  $u^\mu = \xi^\mu / \sqrt{-\xi \cdot \xi}$ . Since  $-\xi \cdot \xi = N^2$ , we have

$$u^\mu = \frac{\xi^\mu}{N}.$$

Then the measured frequency is

$$\nu = -u \cdot k = -\frac{\xi \cdot k}{N} = \frac{E}{N}.$$

Therefore:

**Theorem 3.3** (Exact gravitational redshift for stationary observers). *If the same photon is measured by stationary observers at  $x_1, x_2$ , then*

$$\frac{\nu_2}{\nu_1} = \frac{N(x_1)}{N(x_2)}.$$

*Equivalently, clock-rate ratios satisfy  $\frac{d\tau_1}{d\tau_2} = \frac{N(x_1)}{N(x_2)}$ .*

**Remark 3.4** (Interpretation). Deeper in a time well means smaller  $N$ , thus photons climbing out are redshifted and stationary clocks run slower relative to the same Killing time normalization.

### 3.3 ADM generalization and gauge

In a general  $3 + 1$  split,

$$ds^2 = -N^2 dt^2 + h_{ij}(dx^i + \beta^i dt)(dx^j + \beta^j dt).$$

The lapse  $N$  depends on slicing choice; *ratios* inferred from physical redshift constraints are invariant once a stationary/Killing structure is fixed.

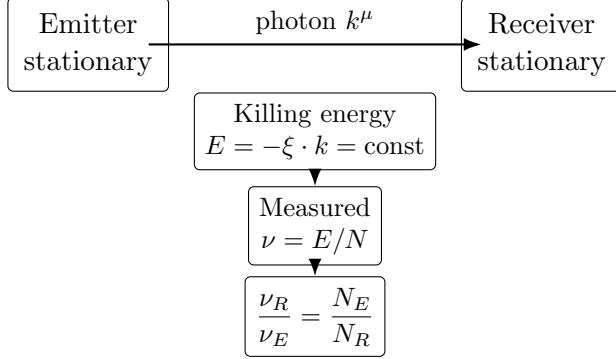


Figure 2: Exact static redshift derivation: conserved Killing energy implies  $\nu = E/N$  for stationary observers.

## 4 Concrete Realizations: Schwarzschild, Weak Field, and SR+GR

### 4.1 Schwarzschild lapse

For a spherical mass  $M$ ,

$$ds^2 = -\left(1 - \frac{2GM}{rc^2}\right)c^2 dt^2 + \left(1 - \frac{2GM}{rc^2}\right)^{-1} dr^2 + r^2 d\Omega^2,$$

$$N(r) = \sqrt{1 - \frac{2GM}{rc^2}} = \sqrt{1 - \frac{r_s}{r}}, \quad r_s := \frac{2GM}{c^2}.$$

### 4.2 Weak-field potential

If  $|\Phi|/c^2 \ll 1$ ,

$$g_{tt} \approx -\left(1 + \frac{2\Phi}{c^2}\right), \quad N \approx 1 + \frac{\Phi}{c^2}.$$

### 4.3 Kinematic time dilation and combined first-order rate

For speed  $v \ll c$ ,

$$\frac{d\tau}{dt} \approx 1 + \frac{\Phi}{c^2} - \frac{v^2}{2c^2}.$$

This is the standard first-order clock model used in high-precision timing networks.

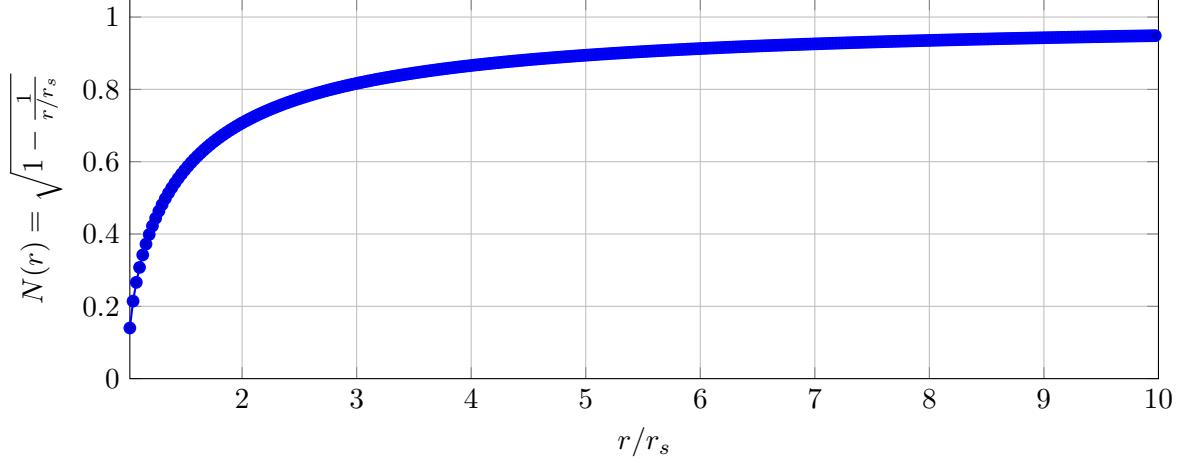


Figure 3: Schwarzschild time well: in static coordinates  $N \rightarrow 0$  as  $r \rightarrow r_s^+$ .

## 5 Theorem I (Deepened): Basin Decomposition, Skeletons, and Stability

### 5.1 Gradient flow on $(\Sigma, h)$

**Definition 5.1** (Gradient flow of the lapse). On  $(\Sigma, h)$ , define steepest descent

$$\frac{dx^i}{ds} = -h^{ij}\partial_j N.$$

**Lemma 5.2** (Monotone descent of  $N$ ). *Along any flowline  $x(s)$ ,*

$$\frac{d}{ds}N(x(s)) = -\partial_i N h^{ij}\partial_j N = -\|\nabla N\|_h^2 \leq 0,$$

*with equality iff  $\nabla N = 0$ .*

**Definition 5.3** (Time basin). If  $x_\star$  is a local minimum of  $N$ , define

$$\mathcal{B}(x_\star) = \{x \in \Sigma : \lim_{s \rightarrow \infty} \phi_s(x) = x_\star\}.$$

**Theorem 5.4** (Basin partition (Morse-generic)). *If  $N$  is Morse-generic (non-degenerate critical points) and the flow is well-defined, then*

$$\Sigma \approx \bigsqcup_{x_\star \text{ min}} \mathcal{B}(x_\star)$$

*up to boundaries formed by stable manifolds of saddles (measure zero in typical smooth settings).*

### 5.2 Why $\log N$ is often the right scalar

Redshift constraints are multiplicative in  $N$ . Defining  $f := \log N$  converts ratios into differences:

$$\log w_{ij} \approx f(x_j) - f(x_i).$$

Basins of  $f$  and  $N$  coincide (monotone transform), but  $\log N$  has cleaner inference geometry.

### 5.3 Skeleton: separatrices as a topological carrier

**Definition 5.5** (Separatrix set / skeleton). Let  $\mathcal{S} \subset \Sigma$  be the union of stable manifolds of saddles of  $N$  (or  $f = \log N$ ). Then  $\mathcal{S}$  forms the basin boundary complex. A discretization yields a graph/complex  $\mathcal{K}$  we call the *basin skeleton*.

**Proposition 5.6** (Stability away from bifurcations). *If  $N$  is perturbed smoothly while remaining Morse-generic, then basin connectivity and skeleton homology are stable; changes occur only at degeneracy thresholds where critical points are created/annihilated.*

### 5.4 Algorithms (engineering detail)

**Watershed (grid):**  $O(n)$  to label  $n$  cells using union-find or priority flood variants.

**Critical-point skeleton (mesh):** locate critical points, integrate separatrices; typically  $O(n \log n)$  with adjacency queries and priority structures.

**Robustness:** smooth  $f = \log N$  with a controlled kernel (or add Tikhonov/TV regularization) before skeleton extraction.

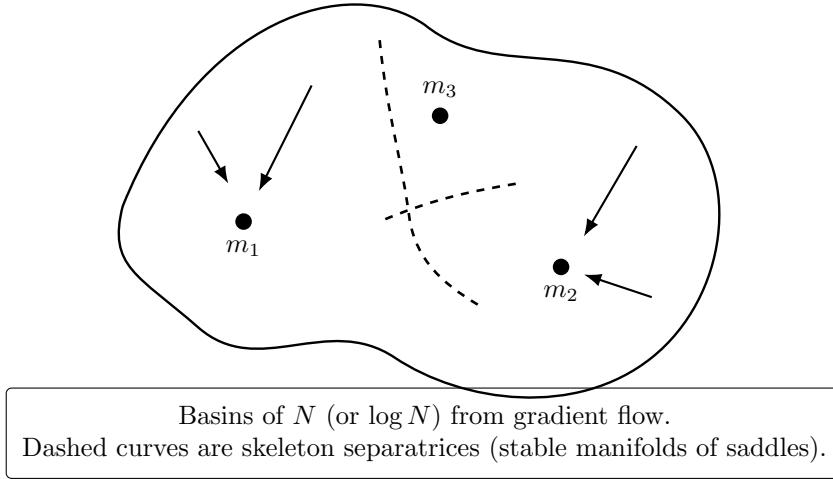


Figure 4: Basin decomposition and skeleton: the geometric carrier of “time-well basins” on  $\Sigma$ .

## 6 Theorem II (Deepened): Proper-Time Extremization and the Twin Paradox

### 6.1 Euler–Lagrange derivation (explicit)

Let  $L = \sqrt{-g_{\mu\nu}(x)\dot{x}^\mu\dot{x}^\nu}$ . Vary  $x^\mu(\lambda) \mapsto x^\mu + \varepsilon\eta^\mu$  with fixed endpoints. Standard calculus of variations yields

$$\frac{d}{d\lambda} \left( \frac{\partial L}{\partial \dot{x}^\alpha} \right) - \frac{\partial L}{\partial x^\alpha} = 0.$$

A convenient gauge is affine parameterization where  $L$  is constant; equivalently, one may extremize the equivalent functional

$$S[x] = \int \frac{1}{2} g_{\mu\nu}(x) \dot{x}^\mu \dot{x}^\nu \, d\lambda$$

subject to timelike constraint. The Euler–Lagrange equations become the geodesic equation

$$\ddot{x}^\mu + \Gamma_{\alpha\beta}^\mu \dot{x}^\alpha \dot{x}^\beta = 0.$$

**Theorem 6.1** (Geodesic extremization of proper time). *Between two timelike-separated events  $A, B$  in a convex normal neighborhood, the timelike geodesic extremizes proper time among nearby timelike curves with the same endpoints. In Minkowski spacetime, inertial worldlines locally maximize proper time.*

**Corollary 6.2** (Twin paradox). *The traveling twin’s worldline includes a non-inertial segment (frame change). For fixed endpoints  $A, B$ , the inertial worldline has maximal  $\tau$ , hence the traveler returns younger.*

## 6.2 Simultaneity jump (the bookkeeping that resolves “reciprocity”)

Set  $c = 1$ . Outbound Lorentz transform:

$$t' = \gamma(t - vx), \quad x' = \gamma(x - vt).$$

Inbound:

$$t'' = \gamma(t + vx), \quad x'' = \gamma(x + vt).$$

The slices  $t' = \text{const}$  and  $t'' = \text{const}$  tilt in opposite directions; switching frames at turnaround produces a discontinuous reassignment of which Earth event is “simultaneous” with the traveler.

## 6.3 Rindler bridge (acceleration as an effective gradient)

Uniform acceleration in Minkowski space can be described by Rindler coordinates  $(\eta, \rho)$  (in 1 + 1D for clarity):

$$ds^2 = -(\rho a)^2 d\eta^2 + d\rho^2,$$

which has a lapse-like factor  $N(\rho) = \rho a$ . This exhibits a clock-rate gradient within the accelerated frame. It is not new physics; it is a coordinate manifestation consistent with the equivalence principle, useful for intuition during turnaround.

# 7 Theorem III (Deepened): Nested Basins, Scale Separation, and Discipline

## 7.1 Weak-field nesting via potential superposition

For weak fields,

$$\Phi_{\text{tot}} \approx \Phi_{\oplus} + \Phi_{\odot} + \Phi_{\text{MW}} + \dots, \quad \log N \approx \frac{\Phi_{\text{tot}}}{c^2}.$$

**Proposition 7.1** (Dominant basin criterion). *If in a region  $U$ ,  $\|\nabla\Phi_A\| \gg \|\nabla\Phi_B\|$ , then the gradient flow of  $\log N$  is dominated by  $\Phi_A$  in  $U$ , and the basin geometry at the scale of  $U$  is primarily determined by  $\Phi_A$ .*

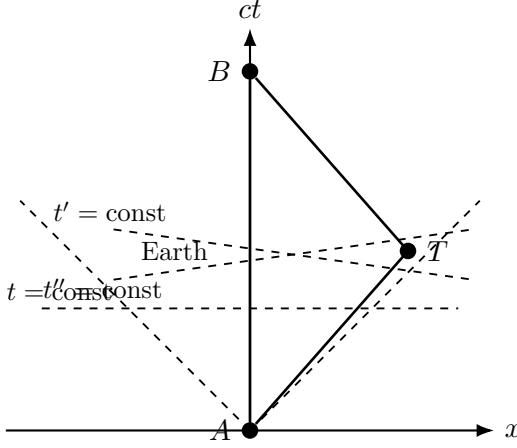


Figure 5: Twin paradox at maximum clarity: proper time differs by worldline; simultaneity is frame-dependent and jumps at turnaround.

## 7.2 Static Einstein discipline: how matter shapes $N$

In static vacuum,  $\Phi$  obeys Laplace outside sources; more generally, Einstein's equations constrain the lapse and spatial curvature. A clean way to say “time wells come from mass-energy” is:

**Remark 7.2** (Discipline statement). In GR, the clock-rate geometry is not free; it is constrained by Einstein's equation  $G_{\mu\nu} = 8\pi GT_{\mu\nu}/c^4$ . In static settings, matter distributions source curvature and thereby constrain admissible lapse profiles. A “deeper well” is not a metaphysical claim; it corresponds to stronger curvature/matter content and boundary conditions.

## 7.3 Cosmological caution

Global notions of “largest basin” depend on slicing and boundary conditions. In FLRW cosmology, one uses cosmic time as a preferred foliation; the lapse can be set to 1 in comoving coordinates. Basin language is then local/relative rather than absolute.

# 8 Hyperknot Theory (Deepened): From Graphs to Cohomology-like Constraints

## 8.1 Worldline communication graph

Let  $\mathcal{W} = \{\gamma_i\}$  be observer worldlines. Define a graph  $G = (V, E)$ , with an edge for each signal exchange. Weights:

$$w_{ij} := \frac{\nu_j}{\nu_i}, \quad \Delta t_{ij}.$$

**Definition 8.1** (Operational Hyperknot). An operational Hyperknot is an equivalence class of weighted graphs  $(G, w, \Delta t)$  under smooth metric deformations preserving (i) causal order and (ii) edge existence, up to measurement tolerance.

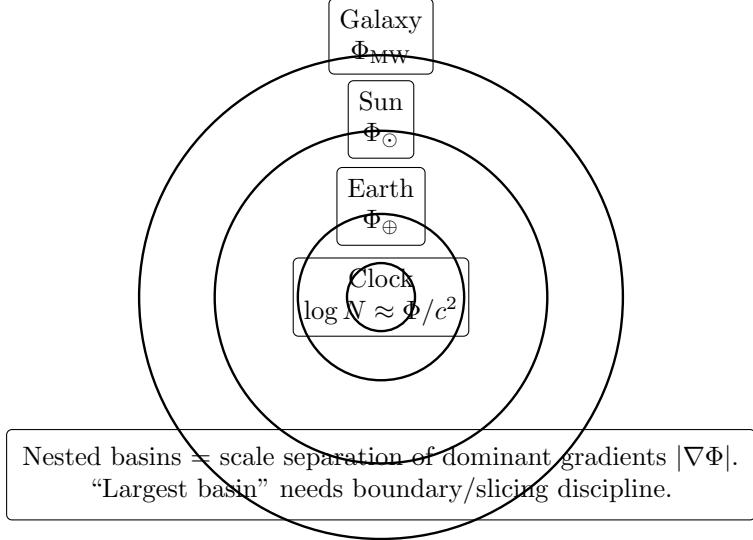


Figure 6: Nested time basins (conceptual) as dominance regimes of the lapse/potential gradient.

## 8.2 Additive potential and cycle-consistency

Define  $f = \log N$ . In static settings for stationary observers,

$$\log w_{ij} \approx f(x_j) - f(x_i).$$

This implies a *cycle consistency* condition: for any directed cycle  $C$ ,

$$\sum_{(i \rightarrow j) \in C} \log w_{ij} \approx 0.$$

Deviations measure non-idealities: motion, non-stationarity, noise, or model mismatch.

**Proposition 8.2** (Cycle residual as a diagnostic invariant). *Define the cycle residual*

$$\mathcal{R}(C) := \left| \sum_{(i \rightarrow j) \in C} \log \hat{w}_{ij} \right|.$$

*In a static/stationary idealization,  $\mathcal{R}(C) = 0$ . Persistent nonzero  $\mathcal{R}(C)$  across multiple cycles indicates either (a) kinematic contributions, (b) non-static geometry, or (c) systematic measurement bias.*

## 8.3 Filtered topology (persistence signature)

Introduce a filtration parameter  $\theta$  (e.g., keep edges with  $\Delta t_{ij} \leq \theta$  or  $|\log w_{ij}| \leq \theta$ ). As  $\theta$  increases, the graph gains edges and cycles. Track:

- $\beta_0(\theta)$ : connected components count (connectivity scale),
- $\beta_1(\theta)$ : independent cycles count (loop complexity),
- distribution of cycle residuals  $\mathcal{R}(C)$  across a chosen cycle basis.

These form a multi-scale Hyperknot signature.

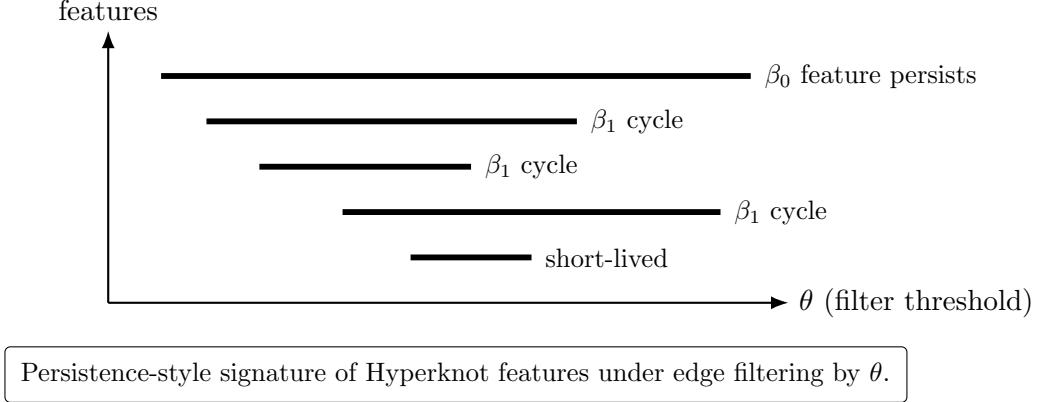
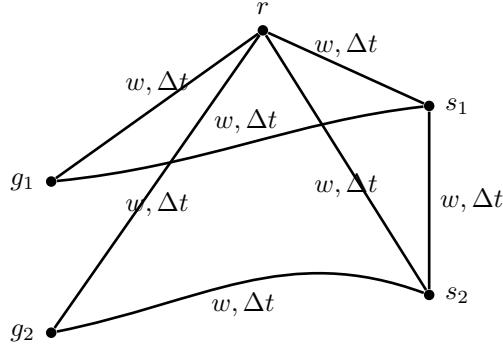


Figure 7: A persistence-style “barcode” schematic for multi-scale Hyperknot features. Long bars correspond to robust connectivity/cycle structure.

#### 8.4 Figure: operational graph



Hyperknot =  $(G, w, \Delta t)$  + filtered invariants + cycle residual diagnostics.  
Static idealization implies cycle sums of  $\log w$  vanish.

Figure 8: Operational Hyperknot graph: weights encode redshift and delay; topology encodes robust structure.

## 9 Inverse Problems (Deepened): Gauge, Identifiability, and Regularization

### 9.1 Gauge freedom (multiplicative)

Only ratios of  $N$  are directly observable in static/stationary redshift. Thus  $N$  is determined up to  $N \mapsto \alpha N$  (global scale). Fix a reference  $x_0$  with  $N(x_0) = 1$ , equivalently  $f(x_0) = 0$  for  $f = \log N$ .

### 9.2 Graph-based reconstruction (additive form)

Let  $\hat{\ell}_{ij} := \log \hat{w}_{ij}$ . Model

$$\hat{\ell}_{ij} \approx f(x_j) - f(x_i) + \epsilon_{ij}.$$

On a graph, this is a least-squares problem of the form  $Af \approx \hat{\ell}$ , where  $A$  is an incidence matrix. Add smoothness on  $\Sigma$ :

$$\min_{f(\cdot)} \sum_{(i,j) \in E} \left( \hat{\ell}_{ij} - (f(x_j) - f(x_i)) \right)^2 + \lambda \int_{\Sigma} \|\nabla f\|_h^2 \, dV_h.$$

Then reconstruct  $N = \exp(f)$ .

**Remark 9.1** (Cycle residuals as quality control). Because gradients are curl-free, large cycle residuals indicate either non-stationarity, kinematic motion, or systematic errors. This gives an intrinsic diagnostic for data integrity and model suitability.

## 10 A Concrete “Clock Array” Experiment (Expanded)

### 10.1 Objective

Recover a local approximation of  $f = \log N$ , segment basins, and extract a Hyperknot signature robust to noise.

### 10.2 Protocol

1. Deploy a reference clock at  $x_0$  (fix gauge  $f(x_0) = 0$ ).
2. Sample  $K$  additional clocks at  $x_k$  and measure  $\hat{w}_{ij}, \hat{\Delta t}_{ij}$  on links.
3. Solve for  $f(x_k)$  by graph least squares + smoothness prior (and optional outlier rejection using cycle residuals).
4. Interpolate  $f$  onto a grid/mesh; compute gradient flow; segment basins.
5. Construct filtration signatures of  $G(\theta)$  and persistence of  $\beta_0, \beta_1$ ; track cycle residual distributions.

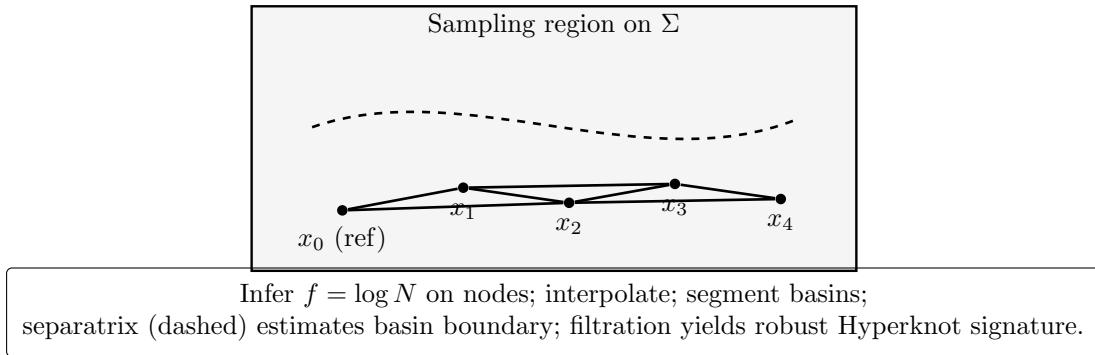


Figure 9: Clock array: a practical local reconstruction of time-well geometry and its robust signatures.

## 11 Entropy and Information Flow (Deeper Consequences)

### 11.1 Entropy bookkeeping across different proper times

Let  $S^\mu$  be an entropy current with  $\nabla_\mu S^\mu \geq 0$ . For comoving entropy density  $s$ ,

$$\frac{ds}{d\tau} \geq 0 \quad \Rightarrow \quad \frac{ds}{dt} = N(x) \frac{ds}{d\tau}.$$

This is a rescaling between coordinate-time accounting and local proper-time physics.

### 11.2 Information flow asymmetry

Because  $\nu = E/N$  in static settings, photon energy/frequency changes with  $N$ . Combined with different proper-time sampling rates at endpoints, up/down links in a gravitational potential are intrinsically asymmetric in energetics and timing.

## 12 Disciplined Fixed-Point and “Largest Basin” Language

**Definition 12.1** (Critical points of  $f = \log N$ ). A point  $x_* \in \Sigma$  is critical if  $\nabla f(x_*) = 0$ . Minima correspond to well bottoms; saddles to basin boundaries; maxima to local peaks of clock rate.

**Remark 12.2** (What a “fixed point” can mean operationally). Operationally, “fixed point” should mean: a stable attractor of the gradient flow of  $f$  (a local minimum) *or* a stable feature of the basin skeleton under perturbations (a persistent node/cycle in the extracted complex). Anything beyond that requires additional dynamical hypotheses not present in GR.

**Remark 12.3** (No new-force claim). Basins classify scalar geometry of  $N$  (or  $\log N$ ); Hyperknots classify stable global graph/skeleton structure. No extra physical force is introduced.

## Closing Statement (Stronger)

**Deep unified claim (GR-consistent):** Proper time is the physical clock time along worldlines. In static regimes, the lapse  $N$  is the exact stationary clock-rate field, and redshift measurements determine  $N$  (up to gauge) through  $\nu = E/N$ . The spatial structure of  $N$  (or  $f = \log N$ ) induces a basin decomposition by gradient flow, with a separatrix skeleton that is stable under small perturbations away from bifurcation thresholds. Independently, real clock networks define weighted worldline graphs  $(G, w, \Delta t)$ ; in static/stationary idealizations, cycle sums of  $\log w$  vanish, and filtered topological invariants provide robust multi-scale signatures (Hyperknot layer). The twin paradox is a direct consequence of proper-time extremization and simultaneity slicing changes at frame switches, with acceleration admitting an effective lapse gradient in Rindler coordinates. Together these components form a measurable, computable, and disciplined theory of “time wells” without introducing new forces.