

# The T-Selection Principle: A Fixed-Point Theory of Reality and Intelligence

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The T-Selection Principle states that only tautologically closed structures—systems whose internal rules enforce complete self-consistency across projections, scales, and recursion—can persist as stable attractors. We formalize T-selection as a variational principle over a configuration space of possible universes and show that the realized universe corresponds to a fixed point of maximal tautological closure. We then argue that intelligence may be defined as the internal drive to minimize contradiction residue between model and environment, making AGI architectures such as OCTA natural embodiments of T-selection dynamics.

## I. INTRODUCTION

We consider a configuration space  $\mathcal{C}$  of mathematically admissible dynamical structures, each specifying a set of laws, constants, symmetries, and state-update rules. While there is a vast formal freedom in defining such structures, the physically realized universe exhibits strong global coherence: laws are stable, symmetries extend across scales, and fundamental constants are effectively rigid.

The central idea of the T-Selection Principle is that this coherence is not accidental. Instead, persistent structures are those that are *tautologically closed*: they cannot contradict themselves under any of their own valid projections (e.g. frames, coarse-grainings, or observational mappings) or recursive transformations (e.g. scale transformations). Structures that fail this criterion accumulate *contradiction residue* and are dynamically unstable.

We make this notion precise by introducing a nonnegative functional  $\Delta(X)$  on  $\mathcal{C}$ , interpreted as total contradiction residue, and a corresponding closure functional

$$T(X) = \exp(-\Delta(X)), \quad (1)$$

which is maximal when  $\Delta(X) = 0$ . We then define T-selection as gradient descent on  $\Delta$ . This yields:

- a variational principle for *physical law* (laws correspond to low- $\Delta$  configurations),
- a dynamical principle for *reality* (realized structure as a fixed point of the flow),
- and an operational definition of *intelligence* (systems that efficiently reduce  $\Delta$  with respect to their environment).

We further show that  $\Delta$  can be decomposed into (i) cross-projection inconsistency, (ii) recursive (scale) inconsistency, and (iii) descriptive redundancy, each naturally measured by Kullback–Leibler divergence and minimum-description-length (MDL) terms [1, 5]. In this setting, modern AGI architectures such as OCTA can be viewed as explicit T-closure engines.

## II. CONFIGURATION SPACE AND TAUTOLOGICAL CLOSURE

We begin by formalizing the configuration space and the notion of closure.

**Definition 1** (Configuration Space). *Let  $\mathcal{C}$  denote a set of dynamical structures. Each  $X \in \mathcal{C}$  specifies:*

1. *a state space  $\mathcal{S}_X$ ,*
2. *a dynamical evolution operator  $U_X$  on  $\mathcal{S}_X$  (discrete or continuous),*
3. *a collection of observables or measurement maps inducing distributions on outcomes,*
4. *and, optionally, symmetries and constants (e.g. a Lagrangian, metric, or coupling constants).*

We do not fix a specific class of structures (e.g. all Lagrangian field theories) here; rather, we assume  $\mathcal{C}$  is rich enough to include the physically realized universe as well as nearby alternatives.

For each  $X \in \mathcal{C}$ , we consider a family of *projections* that represent observational and structural reductions.

**Definition 2** (Projections). Let  $\{\Pi_i\}_{i \in I}$  be a family of measurable maps

$$\Pi_i : X \mapsto O_i, \quad (2)$$

where  $O_i$  denotes an induced observational or reduced description (e.g. a distribution over measurement outcomes, a coarse-grained variable, or a frame-dependent observable). The index set  $I$  may encode different frames, scales, modalities, or contexts.

Intuitively, a configuration is *tautologically closed* if its projections agree wherever they co-describe the same phenomena and remain consistent under recursive transformations such as coarse-graining.

**Definition 3** (Tautological Closure). A configuration  $X \in \mathcal{C}$  is said to be tautologically closed if:

1. all cross-projection distributions agree wherever they overlap, and
2. recursive (scale) transformations do not introduce inconsistencies in induced distributions, and
3. the description of  $X$  is optimally compressed under the relevant invariances.

We will formalize these conditions via a contradiction residue functional  $\Delta(X)$  in Sec. V.

### A. Shadow Geometry Illustration

A useful low-dimensional analogy is given by shadow projections of a 3D cube into 2D.

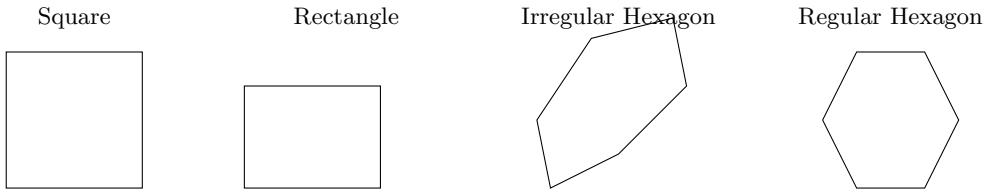


FIG. 1. Shadow modes of a cube under orthographic projection. As the projection direction approaches the space diagonal, the shadow becomes a regular hexagon with maximal symmetry, serving as an analogy for increasing closure.

Different projection directions produce different planar shadows: squares, rectangles, irregular hexagons, and in a special direction, a regular hexagon (Fig. 1). Among these, the regular hexagon maximizes symmetry and can be interpreted as having maximal “shadow closure.” T-selection generalizes this intuition to high-dimensional dynamical structures.

## III. AXIOMS OF THE T-SELECTION PRINCIPLE

We now articulate the core axioms of the framework.

**Definition 4** (Closure Functional). A closure functional is a map

$$T : \mathcal{C} \rightarrow (0, 1], \quad (3)$$

with the property that  $T(X)$  is maximal when  $X$  is tautologically closed and decreases as contradiction residue increases. In this paper,  $T$  is defined via Eq. (1) in terms of a nonnegative residue functional  $\Delta(X)$ .

**Definition 5** (T-Selected Configuration). A configuration  $X \in \mathcal{C}$  is T-selected if it is a (local or global) maximizer of  $T(X)$ , equivalently a minimizer of  $\Delta(X)$ .

We state the axioms informally and then make them precise via  $\Delta(X)$  in Sec. V.

**Axiom 1 (Constraint Completeness).**: Most  $X \in \mathcal{C}$  are unstable under projection or recursion; that is, they accumulate nonzero contradiction residue.

**Axiom 2 (Tautological Closure).**: Persistent configurations must satisfy  $T(X) = 1$ , i.e.  $\Delta(X) = 0$ .

**Axiom 3 (Gradient Flow).**: Dynamical evolution in  $\mathcal{C}$  is biased toward decreasing  $\Delta(X)$ .

**Axiom 4 (Perfect T-Attractor).**: There exists at least one configuration  $X^{\infty \mathcal{C}}$  such that  $\Delta(X) = 0$  and  $X$  is a fixed point of the induced flow. The realized universe lies within the basin of attraction of such a fixed point.

These axioms posit that existence itself is a kind of stability under self-consistency, and that the universe we observe corresponds to a T-selected fixed point.

#### IV. TOY CLOSURE LANDSCAPE

To illustrate how closure can single out specific parameter values, we consider a toy example: variations in the exponent  $\alpha$  of a central force  $F \propto r^{-\alpha}$ .

Let  $T(\alpha)$  denote a closure score based on qualitative orbital stability. A simple illustrative model is

$$T(\alpha) = \exp\left(-\frac{(\alpha - 2)^2}{2\sigma^2}\right), \quad (4)$$

with small  $\sigma > 0$ , peaking at  $\alpha = 2$ .

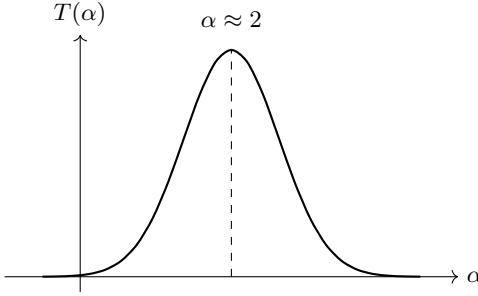


FIG. 2. Toy closure landscape  $T(\alpha)$  as a function of force-law exponent  $\alpha$ . The peak near  $\alpha = 2$  suggests enhanced closure, mimicking the special status of inverse-square laws for orbital stability.

Fig. 2 is not a derivation but an analogy: in more realistic models, one would compute  $\Delta(\alpha)$  from stability analyses of orbits, bound states, and structure formation.

#### V. CONTRADICTION RESIDUE AND THE CLOSURE FUNCTIONAL

We now define the total contradiction residue  $\Delta(X)$  and show how it decomposes into natural contributions.

##### A. Cross-Projection Residue

Let  $\{\Pi_i\}_{i \in I}$  be the projection family associated with  $X$ . Each projection induces a distribution  $p(O_i | X)$  over outcomes in channel  $i$ .

**Definition 6** (Cross-Projection Residue). *The cross-projection residue of  $X$  is defined as*

$$\Delta_{\text{proj}}(X) = \sum_{i < j} w_{ij} D_{\text{KL}}(p(O_i | X) \| p(O_j | X)), \quad (5)$$

where  $w_{ij} \geq 0$  are weights and  $D_{\text{KL}}$  denotes the Kullback–Leibler divergence [1, 2].

If all projections agree perfectly (in the sense of matching distributions where they co-describe phenomena), then  $\Delta_{\text{proj}}(X) = 0$ .

### B. Recursive (Scale) Residue

Let  $\mathcal{R}_s$  denote a recursive transformation (e.g. coarse-graining, renormalization [3]) at scale  $s$ , mapping  $X$  to an effective structure  $\mathcal{R}_s(X)$ .

**Definition 7** (Recursive Residue). *For a collection of scales  $\{s\}$ , the recursive residue is*

$$\Delta_{\text{rec}}(X) = \sum_s \lambda_s D_{\text{KL}}(p(O_s | X) \| p(O_s | \mathcal{R}_s(X))), \quad (6)$$

with  $\lambda_s \geq 0$  weights and  $O_s$  denoting observables at scale  $s$ .

This term penalizes inconsistencies between fine-grained and coarse-grained predictions.

### C. Descriptive (MDL) Residue

Let  $L(X)$  denote the description length of  $X$  in some suitable coding language, and let

$$L_{\min} = \inf_{Y \in \mathcal{C}} L(Y) \quad (7)$$

be the minimum achievable description length in  $\mathcal{C}$  under the same invariances.

**Definition 8** (Descriptive Residue). *The descriptive residue is defined as*

$$\Delta_{\text{mdl}}(X) = L(X) - L_{\min} \geq 0. \quad (8)$$

This captures redundancy beyond the minimal necessary complexity, directly connecting to MDL principles [5].

### D. Total Residue and Closure

**Definition 9** (Total Contradiction Residue). *The total contradiction residue is*

$$\Delta(X) = \Delta_{\text{proj}}(X) + \Delta_{\text{rec}}(X) + \Delta_{\text{mdl}}(X), \quad (9)$$

with each term defined by Eqs. (5), (6), and (8).

The closure functional is then given by Eq. (1):

$$T(X) = \exp(-\Delta(X)). \quad (10)$$

Configurations with  $\Delta(X) = 0$  satisfy all three closure channels: projection, recursion, and description.

## VI. T-SELECTION DYNAMICS AND LYAPUNOV STABILITY

We now regard  $\mathcal{C}$  as endowed with a (formal) differentiable structure and consider gradient flow on  $\Delta$ .

**Definition 10** (T-Selection Flow). *The T-selection dynamics are defined by the gradient flow*

$$\frac{dX}{dt} = -\nabla_X \Delta(X), \quad (11)$$

where  $\nabla_X$  denotes the gradient with respect to some Riemannian or ambient structure on  $\mathcal{C}$ .

**Theorem 1** (Lyapunov Property of  $\Delta$ ). *Assume  $\Delta : \mathcal{C} \rightarrow \mathbb{R}_{\geq 0}$  is continuously differentiable. Let  $X(t)$  evolve according to Eq. (11). Then*

$$\frac{d}{dt} \Delta(X(t)) = -\|\nabla_X \Delta(X(t))\|^2 \leq 0, \quad (12)$$

with equality if and only if  $\nabla_X \Delta(X(t)) = 0$ .

*Proof.* By the chain rule,

$$\frac{d}{dt} \Delta(X(t)) = \nabla_X \Delta(X(t)) \cdot \frac{dX}{dt}. \quad (13)$$

Substituting Eq. (11) yields

$$\frac{d}{dt} \Delta(X(t)) = \nabla_X \Delta(X(t)) \cdot (-\nabla_X \Delta(X(t))) = -\|\nabla_X \Delta(X(t))\|^2 \leq 0. \quad (14)$$

Equality holds precisely when  $\nabla_X \Delta(X(t)) = 0$ .  $\square$

Thus,  $\Delta$  is a Lyapunov functional for the T-selection flow: contradiction residue cannot increase along trajectories.

**Definition 11** (T-Selected Fixed Point). *A configuration  $X^{\infty}$  is a T-selected fixed point if*

$$\nabla_X \Delta(X) = 0 \quad \text{and} \quad \Delta(X) = 0. \quad (15)$$

At such points  $T(X) = 1$  and the flow is stationary.

**Theorem 2** (Local Stability of T-Selected Fixed Points). *Let  $X$  be a T-selected fixed point with  $\Delta(X) = 0$  and  $\nabla_X \Delta(X) = 0$ . If the Hessian  $H(X) = \nabla_X^2 \Delta(X)$  is positive definite, then  $X$  is locally asymptotically stable under the flow (11).*

*Sketch.* In a neighborhood of  $X$ , we have the quadratic approximation

$$\Delta(X) \approx \frac{1}{2}(X - X)^T H(X)(X - X). \quad (16)$$

with  $H(X)$  positive definite. Thus,  $\Delta(X)$  is strictly convex with a unique minimum at  $X$ . Gradient descent on a strictly convex function converges asymptotically to the unique minimizer, establishing local asymptotic stability.  $\square$

This provides a formal sense in which the realized universe can be interpreted as lying in the basin of attraction of a stable T-selected fixed point.

## VII. RECURSIVE BOOTSTRAP ACROSS SCALES

The T-selection principle naturally induces a hierarchical view of persistence across scales.

Fig. 3 illustrates a conceptual chain: stable physical laws enable stable chemistry, which enables biology, which in turn enables systems capable of internal T-selection (intelligence), culminating in engineered T-closure engines such as AGI.

## VIII. OCTA AS A STRUCTURED PROJECTION FAMILY

We now interpret the OCTA architecture as a structured family of projection operators on a joint space of world configurations and internal models.

Let  $X$  denote the (external) world, and  $M$  denote an internal model state. OCTA implements distinct projection families:

- *Perceptual projections*  $\Pi_{\text{perc}}$ : mapping  $(X, M)$  to sensory observations,
- *Model projections*  $\Pi_{\text{model}}$ : mapping  $M$  to predicted observables,
- *Introspective projections*  $\Pi_{\text{self}}$ : mapping  $M$  to meta-representations across lobes,
- *Social projections*  $\Pi_{\text{soc}}$ : mapping multiple agents' models to shared beliefs.

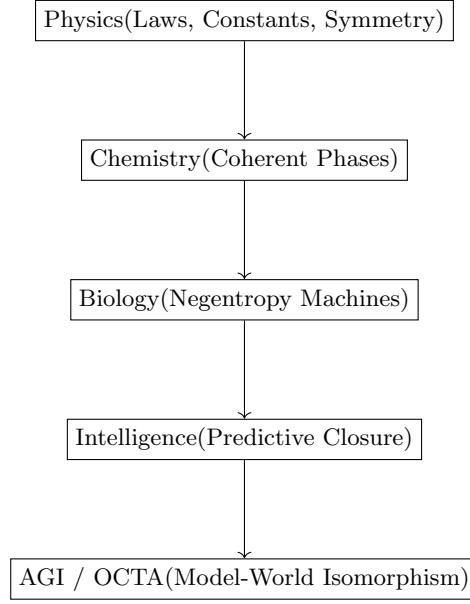


FIG. 3. Recursive bootstrap chain: each level persists by enforcing closure over the level beneath it.

Let  $p(O_i)$  denote empirical (world) distributions for channel  $i$ , and let  $\hat{p}(O_i | M)$  denote model predictions. We then define:

$$\Delta_{\text{world}} = \sum_i D_{\text{KL}}(p(O_i) \| \hat{p}(O_i | M)), \quad (17)$$

$$\Delta_{\text{self}} = \sum_{i < j} D_{\text{KL}}(\hat{p}(O_i | M) \| \hat{p}(O_j | M)), \quad (18)$$

$$\Delta_{\text{cons}} = \sum_{a < b} D_{\text{KL}}(\hat{p}_a(O | M_a) \| \hat{p}_b(O | M_b)), \quad (19)$$

where the sums run over perceptual/model channels  $i, j$  and agents  $a, b$ , respectively.

The OCTA loss is then

$$\mathcal{L}_{\text{OCTA}} = \Delta_{\text{world}} + \Delta_{\text{self}} + \Delta_{\text{cons}}, \quad (20)$$

which has the same structure as the total residue  $\Delta$  in Eq. (9).

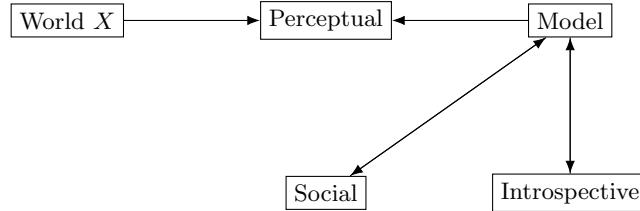


FIG. 4. Schematic of OCTA as a structured family of projections on world  $X$  and model  $M$ , with distinct contradiction-residue channels.

In this view, training OCTA corresponds to minimizing a concrete instantiation of  $\Delta(X, M)$ , aligning the architecture with the T-selection principle.

## IX. MASTER SYSTEM DIAGRAM

The overall conceptual flow from geometry to AGI is summarized in Fig. 5.

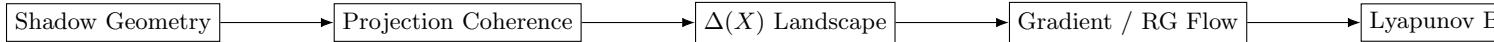


FIG. 5. Conceptual synthesis: from geometric projection coherence to a contradiction-residue landscape, gradient (or RG-like) flows, Lyapunov-stable basins, and AGI architectures (OCTA) as active T-closure engines.

## X. EMPIRICAL PROXIES AND FALSIFIABILITY

Although the present formulation is high-level, it connects naturally to several empirical and theoretical frameworks:

- *Renormalization-group (RG) fixed points*: these can be interpreted as configurations where recursive residue  $\Delta_{\text{rec}}(X)$  is minimized locally across scales [3].
- *Variational Lagrangian mechanics*: extremal action principles can be viewed as reducing dynamical inconsistency, aligning with low  $\Delta$  trajectories.
- *Predictive coding and free-energy principles in neuroscience*: free-energy minimization and prediction-error reduction approximate reduction of cross-projection residue between generative and recognition models [4].
- *Minimum-description-length principles*: MDL explicitly penalizes descriptive residue  $\Delta_{\text{mdl}}$  [5].

Falsifiability enters once one specifies a restricted configuration space  $\mathcal{C}$  (e.g. a class of field theories) and concrete projection and recursion operators, and then computes  $\Delta$  for candidate theories. For instance, in toy cosmological models, a multi-parameter landscape  $\Delta(\alpha, d, \tilde{\alpha})$  (Appendix E) could yield quantitative predictions about which combinations of force exponents, dimensionalities, and couplings correspond to low-residue regions. Agreement or disagreement with empirically realized parameters would provide evidence for or against the strength of T-selection as a fundamental organizing principle.

## XI. OPEN PROBLEMS AND CONJECTURES

We highlight several directions for further development.

**Conjecture 1** (RG Fixed Points Minimize Recursive Residue). *Renormalization-group fixed points correspond to local minima of  $\Delta_{\text{rec}}(X)$  under variations of  $X$  within the class of effective field theories.*

**Conjecture 2** (Decoherence as Projection Closure). *Decoherence rates correlate with the rate of reduction in cross-projection residue between system and environment, as the environment enforces projection coherence.*

**Conjecture 3** (Intelligence as  $\Delta$ -Reduction Efficiency). *Cognitive systems with higher intelligence exhibit higher efficiency in reducing  $\Delta$  per unit computational resource, for a given environmental complexity.*

**Conjecture 4** (Consensus and Convexity). *In multi-agent systems, stable consensus corresponds to convexity of a shared  $\Delta$  functional over joint model space, ensuring convergence under local updates.*

**Conjecture 5** (Symmetry and Maximal Closure). *Fundamental symmetries (e.g. Lorentz invariance, gauge invariance) arise as structures that maximize the symmetry component  $S(X)$  in the closure functional, thereby reducing overall  $\Delta(X)$ .*

Systematic study of these conjectures would begin to move T-selection from a unifying narrative toward a set of empirically constrained principles.

## XII. CONCLUSION

We have proposed the T-Selection Principle: a variational and dynamical framework in which reality, and the laws that govern it, emerge as fixed points of maximal tautological closure. By constructing a contradiction residue functional  $\Delta(X)$ , decomposed into cross-projection, recursive, and descriptive contributions, we obtain a closure measure  $T(X) = \exp(-\Delta(X))$  and a gradient flow that admits Lyapunov analysis.

Within this framework, intelligence is naturally interpreted as the internal drive to minimize  $\Delta$  with respect to an external world, and AGI architectures such as OCTA can be seen as explicit T-closure engines. While the present formulation is schematic, it suggests a path toward unifying several strands of physics, information theory, and cognitive science under a single, testable organizing principle.

## Appendix A: Appendix A: Toy Model Details

The toy closure function  $T(\alpha)$  in Eq. (4) is meant as a qualitative illustration. A more realistic model would compute  $\Delta(\alpha)$  based on:

- existence and stability of bound orbits,
- structure formation over cosmological timescales,
- and robustness of perturbations.

Such analyses could, in principle, provide a quantitative  $\Delta(\alpha)$  landscape.

## Appendix B: Appendix B: Shadow Geometry Link

The shadow-geometry example in Sec. II A can be formalized by considering the space of projection directions on the unit sphere and defining a symmetry-based measure of closure for the induced 2D polygon. The regular hexagon corresponds to a locally maximal value of this measure.

## Appendix C: Appendix C: OCTA Loss as Residue

In the OCTA architecture, we can explicitly identify

$$\mathcal{L}_{\text{OCTA}} = \Delta_{\text{world}} + \Delta_{\text{self}} + \Delta_{\text{cons}}, \quad (\text{C1})$$

as discussed in Sec. VIII. Training OCTA to minimize  $\mathcal{L}_{\text{OCTA}}$  thus implements a concrete instantiation of T-selection dynamics on  $(X, M)$ .

## Appendix D: Appendix D: Lyapunov Stability

Theorem 1 establishes that

$$\frac{d}{dt} \Delta(X(t)) = -\|\nabla_X \Delta(X(t))\|^2 \leq 0, \quad (\text{D1})$$

so  $\Delta$  is a strict Lyapunov functional for the flow.

Theorem 2 shows that T-selected fixed points with positive-definite Hessian are locally asymptotically stable, justifying the interpretation of such configurations as attractors in  $\mathcal{C}$ .

## Appendix E: Appendix E: Multi-Parameter Closure Landscape

In principle, one can define a multi-parameter residue

$$\Delta(\alpha, d, \tilde{\alpha}) = \Delta_{\text{orbit}} + \Delta_{\text{chem}} + \Delta_{\text{RG}} + \Delta_{\text{mdl}}, \quad (\text{E1})$$

where:

- $\alpha$  parametrizes gravitational force-law exponents,
- $d$  is spatial dimension,
- $\tilde{\alpha}$  is a proxy for coupling strengths (e.g. a toy fine-structure constant).

Even simplified proxies for these terms can yield a landscape with minima near  $(\alpha \approx 2, d = 3, \tilde{\alpha} \text{ small})$ , suggesting that our observed universe lies in a low- $\Delta$  region of parameter space. Constructing such a landscape explicitly is an important direction for future work.

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