Lecture 06: Linear Discriminant Functions

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https://github.com/erkundanec/PatternClassification

Introduction

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Introduction

Introduction

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- Support vector machines (SVMs) are a linear machines initially developed for two class problems, which construct a hyperplane or set of hyperplanes in a high- or infinite-dimensional space.
- SVMs are a set of supervised learning methods used for
 - classification,
 - regression and
 - outliers detection.
- The advantages of support vector machines are:
 - Effective in high dimensional spaces.
 - □ Also, effective in cases where number of dimensions is greater than the number of samples.
 - Uses a subset of training points in the decision function (called support vectors), so it is also memory efficient.
 - □ Versatile: different SVM kernels can be specified for the decision function. Common kernels are provided, but it is also possible to specify custom kernels.

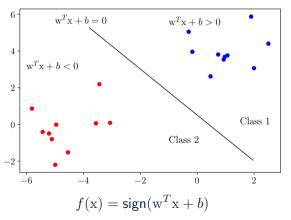
Introduction

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- The disadvantages of support vector machines include:
 - □ If the number of features is much greater than the number of samples then choosing regularization to avoiding over-fitting is crucial.
 - □ SVMs do not directly provide probability estimates, these are calculated using an expensive five-fold cross-validation.
- In addition to performing linear classification, SVMs can efficiently perform a non-linear classification using what is called Kernel trick.
- Kernel trick implicitly maps their input into high-dimensional feature space.

Linear decision boundary

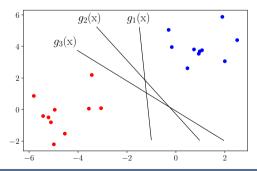
Binary classification can be viewed as the task of separating classes in feature space using decision boundary:



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What is a good Decision Boundary?

- Consider a two-class, linearly separable classification problem, many decision boundaries are possible.
- Are all decision boundaries equally good?
- Which of the linear separators is optimal?
- The perceptron algorithm can be used to find such a boundary.



Linear SVM: Objective

• Let us training data set, \mathcal{D} , a set of n points.

$$\mathcal{D} = \{ (\mathbf{x}_i, y_i) \mid \mathbf{x}_i \in \Re^d, y_i \in \{-1, 1\} \}_{i=1}^n$$

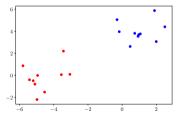
Kernel Trick

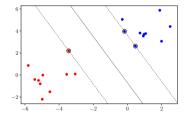
 $x_i \rightarrow d$ -dimensional real vector

■ Objective: find maximum-margin hyperplane

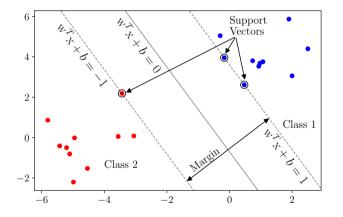
$$\mathbf{w}^T \mathbf{x} + b = 0$$

where w is the normal vector to the hyperplane and b is the bias/intercept.





Linear SVM: pictorial representation

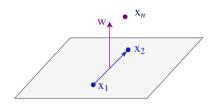


- Let \mathbf{x}_n be the nearest data point to the plane $\mathbf{w}^T\mathbf{x} + b = 0$.
- How far is it?
- Normalize w and b such that:

$$|\mathbf{w}^T \mathbf{x}_n + b| = 1$$

- Now, we need to compute the distance between x_n and the plane $w^Tx + b = 0$, where $|w^Tx_n + b| = 1$.
- The vector w is ⊥ to the plane in the X space:
- Take x_1 and x_2 on the plane

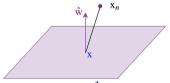
$$\mathbf{w}^T \mathbf{x}_1 + b = 0$$
 and $\mathbf{w}^T \mathbf{x}_2 + b = 0$



$$\Rightarrow$$
 w^T(x₁ - x₂) = 0

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The distance between x_n and the plane:



$$ext{distance} = rac{1}{||\mathbf{w}||} |\mathbf{w}^T \mathbf{x}_n - \mathbf{w}^T \mathbf{x}| =$$

■ Projection of
$$x_n - x$$
 on \hat{w}

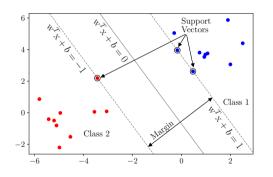
$$\hat{w} = \frac{w}{||w||}$$

distance
$$= |\hat{\mathbf{w}}^T(\mathbf{x}_n - \mathbf{x})|$$

$$\Rightarrow \text{ distance} = |\hat{\mathbf{w}}^T(\mathbf{x}_n - \mathbf{x})|$$

$$\text{distance} = \frac{1}{||\mathbf{w}||} |\mathbf{w}^T \mathbf{x}_n - \mathbf{w}^T \mathbf{x}| = \frac{1}{||\mathbf{w}||} |\mathbf{w}^T \mathbf{x}_n + b - \mathbf{w}^T \mathbf{x} - b| = \frac{1}{||\mathbf{w}||}$$

Problem formulation



■ Two hyperplanes

$$\mathbf{w}^T \mathbf{x} + b = 1$$
$$\mathbf{w}^T \mathbf{x} + b = -1$$

 So the distance between the hyperplane is

$$\frac{b+1}{||\mathbf{w}||} - \frac{b-1}{||\mathbf{w}||} = \frac{2}{||\mathbf{w}||}$$

(need to be maximize)

■ Therefore, ||w|| need to be minimize.

Problem formulation

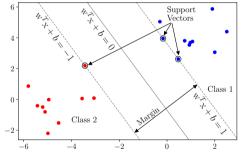
- \blacksquare We need to minimize $||\mathbf{w}||$ to maximize the margin.
- We also have to restrict data points from falling into the margin, so add the following constraints:
 - \square $\mathbf{w}^T \mathbf{x}_i + b \ge 1$ for x_i of the 1st class.
 - $\square \ \mathbf{w}^T \mathbf{x}_i + b \leq -1$ for x_i of the 2nd class.
- This can be written as

$$y_i(\mathbf{w}^T \mathbf{x}_i + b) \ge 1$$
 for $i = 1, 2, ..., n$

Combining the above two

$$\underset{\mathbf{w},b}{\mathsf{Minimize}} \quad ||\mathbf{w}||$$

subject to
$$y_i(\mathbf{w}^T\mathbf{x}_i + b) \ge 1$$
 for $i = 1, 2, ..., n$



Problem formulation

- Problem is difficult to solve because it depends on ||w||, the norm of w, which involves a square root.
- Substitute $||\mathbf{w}||$ with $\frac{1}{2}||\mathbf{w}||^2$ (just for mathematical convenience)
- Then problem is formulated as

$$\begin{aligned} & \underset{\mathbf{w},b}{\text{Minimize}} & \frac{1}{2}||\mathbf{w}||^2 \\ & \text{subject to} & y_i(\mathbf{w}^T\mathbf{x}_i+b) \geq 1 & \text{for} & i=1,2,\dots,n \end{aligned}$$

■ The above problem is constraint optimization problem.

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Problem solution: Lagrange formulation

■ There is no direct solution of the formulated constraint optimization problem.

Kernel Trick

■ To obtain the dual, take positive Lagrange multiplier α_i multiplied by each constraint and subtract from the objective function.

Minimize
$$\mathcal{L}(\mathbf{w}, b, \alpha) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^n \alpha_i (y_i (\mathbf{w}^T \mathbf{x}_i + b) - 1)$$

w.r.t. w and b and maximize w.r.t. each $\alpha_i \geq 0$

We can find the constraint as

$$\nabla_{\mathbf{w}} \mathcal{L} = \mathbf{w} - \sum_{i=1}^{n} \alpha_i y_i \mathbf{x}_i = 0$$
$$\frac{\partial \mathcal{L}}{\partial b} = -\sum_{i=1}^{n} \alpha_i y_i = 0$$

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Problem solution: Lagrange formulation

We obtained

$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i y_i \mathbf{x}_i$$
 and $\sum_{i=1}^{n} \alpha_i y_i = 0$

Substitute in Lagrangian optimization problem,

$$\mathcal{L}(\mathbf{w}, b, \alpha) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^n \alpha_i (y_i(\mathbf{w}^T \mathbf{x}_i + b) - 1)$$

we get

$$\mathcal{L}(\alpha) = \sum_{n=1}^{n} \alpha_n - \frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} y_i y_j \alpha_i \alpha_j \mathbf{x}_i^T \mathbf{x}_j$$

Maximize w.r.t. to α subject to $\alpha_i \geq 0$ for $i = 1, \ldots, n$ and $\sum_{i=1}^n \alpha_i y_i = 0$

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The solution - quadratic programming

$$\min_{\alpha} \quad \frac{1}{2} \alpha^{T} \begin{bmatrix} y_{1} y_{1} x_{1}^{T} x_{1} & y_{1} y_{2} x_{1}^{T} x_{2} & \cdots & y_{1} y_{n} x_{1}^{T} x_{n} \\ y_{2} y_{1} x_{2}^{T} x_{1} & y_{2} y_{2} x_{2}^{T} x_{2} & \cdots & y_{2} y_{n} x_{2}^{T} x_{n} \\ \vdots & \vdots & \ddots & \vdots \\ y_{n} y_{1} x_{n}^{T} x_{1} & y_{n} y_{2} x_{n}^{T} x_{2} & \cdots & y_{n} y_{n} x_{n}^{T} x_{n} \end{bmatrix} \alpha + (-1^{T}) \alpha$$

subject to
$$y^T \alpha = 0$$
 and $0 \le \alpha \le \infty$

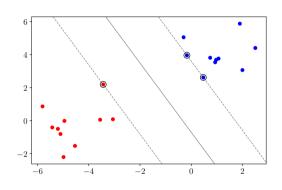
Solution: $\alpha = \alpha_1, \dots, \alpha_n$

$$\Rightarrow \mathbf{w} = \sum_{i=1}^{n} \alpha_i y_i \mathbf{x}_i$$

• KKT condition: For $i = 1, \dots, n$

$$\alpha_i(y_i(\mathbf{w}^T\mathbf{x}_i + b) - 1) = 0$$

■ For non-zero value of α ($\alpha_n > 0$), x_n are support vectors.



• Closest x_i 's to the plane achieve the margin

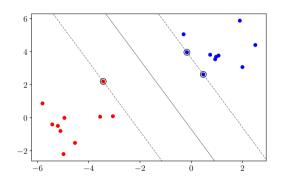
$$\Rightarrow y_i(\mathbf{w}^T\mathbf{x_i} + b) = 1$$

We have the weight vector

$$\mathbf{w} = \sum_{x_i \text{ is SV}} \alpha_i y_i \mathbf{x}_i$$

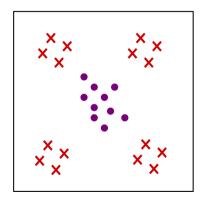
■ Solve for b: using any Support vector (SV):

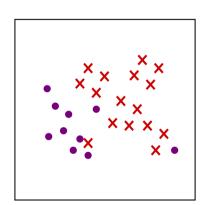
$$y_i(\mathbf{w}^T\mathbf{x}_i + b) = 1$$



Kernel Trick

Non-separable features





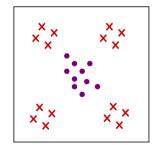
Kernel trick: z instead of x

■ Dual problem:

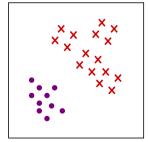
$$\mathcal{L}(\alpha) = \sum_{n=1}^{n} \alpha_n - \frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} y_i y_j \alpha_i \alpha_j \mathbf{z}_i^T \mathbf{z}_j$$

Kernel Trick

Maximize w.r.t. to α subject to $\alpha_i \geq 0$ for $i = 1, \ldots, n$ and $\sum_{i=1}^n \alpha_i y_i = 0$



 $\mathcal{X} \to \mathcal{Z}$



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Kernel Trick: What do we need from the $\mathcal Z$ space?

$$\mathcal{L}(\alpha) = \sum_{n=1}^{n} \alpha_n - \frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} y_i y_j \alpha_i \alpha_j \mathbf{z}_i^T \mathbf{z}_j$$

Kernel Trick

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Constraints: $\alpha \geq 0$ for i = 1, ..., n and $\sum_{i=1}^{n} \alpha_i y_i = 0$

$$g(\mathbf{x}) = \operatorname{sign}(\mathbf{w}^T \mathbf{z} + b)$$
 need $\mathbf{z}_i^T \mathbf{z}$

where

$$\mathbf{w} = \sum_{\mathbf{z}_i \text{ is SV}} \alpha_i y_i z_i$$

and b:

$$y_j(\mathbf{w}^T\mathbf{z}_j + b) = 1$$
 need $\mathbf{z}_i^T\mathbf{z}_j$

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Kernel Trick: generalized inner product

- Given two points x and $x' \in \mathcal{X}$, we need $z^T z'$.
- Let $z^T z' = K(x, x')$ (the kernel: inner product of x and x')
- Example: $\mathbf{x} = (x_1, x_2)^T \to 2\mathsf{nd}\text{-order }\Phi$

$$z = \Phi(x) = (1, x_1, x_2, x_1^2, x_2^2, x_1 x_2)$$

$$K(\mathbf{x}, \mathbf{x}') = \mathbf{z}^T \mathbf{z}' = 1 + x_1 x_1' + x_2 x_2' + x_1^2 x_1'^2 + x_2^2 x_2'^2 + x_1 x_1' x_2 x_2'$$

Kernel Trick

- Can we compute $K(\mathbf{x}, \mathbf{x}')$ without transforming \mathbf{x} and \mathbf{x}' ?
- Consider:

$$K(\mathbf{x}, \mathbf{x}') = (1 + \mathbf{x}^T \mathbf{x}')^2 = (1 + x_1 x'_1 + x_2 x'_2)^2$$

= 1 + $x_1^2 x'_1^2 + x_2^2 x'_2^2 + 2x_1 x'_1 + 2x_2 x'_2 + 2x_1 x'_1 x_2 x'_2$

Kernel Trick 00000000

■ This is the inner production of

$$(1, x_1^2, x_2^2, \sqrt{2}x_1, \sqrt{2}x_2, \sqrt{2}x_1x_2)$$
$$(1, x_1'^2, x_2'^2, \sqrt{2}x_1', \sqrt{2}x_2', \sqrt{2}x_1'x_2')$$

- Following are some basic non-linear kernels:
 - □ Linear:

$$K(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i^T \mathbf{x}_j$$

Kernel Trick 000000000

Polynomial:

$$K(\mathbf{x}_i, \mathbf{x}_j) = (\gamma \mathbf{x}_i^T \mathbf{x}_j + r)^d, \gamma > 0$$

Radial basis function:

$$K(\mathbf{x}_{i}, \mathbf{x}_{j}) = \exp(-\gamma \|\mathbf{x}_{i} - \mathbf{x}_{j}\|^{2}), \gamma > 0$$

Sigmoid:

$$K(\mathbf{x}_i, \mathbf{x}_j) = \tanh\left(\gamma \mathbf{x}_i^T \mathbf{x}_j + r\right), \gamma > 0$$

where, γ , r, and d are kernel parameters.

Kernel formulation of SVM

- Remember quadratic programming?
- The only difference in quadratic coefficients as:

$$\min_{\alpha} \quad \frac{1}{2} \alpha^{T} \begin{bmatrix} y_{1}y_{1}z_{1}^{T}z_{1} & y_{1}y_{2}z_{1}^{T}z_{2} & \cdots & y_{1}y_{n}z_{1}^{T}z_{n} \\ y_{2}y_{1}z_{2}^{T}z_{1} & y_{2}y_{2}z_{2}^{T}z_{2} & \cdots & y_{2}y_{n}z_{2}^{T}z_{n} \\ \vdots & \vdots & \ddots & \vdots \\ y_{n}y_{1}z_{n}^{T}z_{1} & y_{n}y_{2}z_{n}^{T}z_{2} & \cdots & y_{n}y_{n}z_{n}^{T}z_{n} \end{bmatrix} \alpha + (-1^{T}) \alpha$$

Kernel Trick

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subject to
$$y^T \alpha = 0$$
 and $0 \le \alpha \le \infty$

The final hypothesis

• Express $q(x) = sign(w^Tz + b)$ in terms of K(x, z)

$$w = \sum_{z_n inSV} \alpha_n y_n z_n \Rightarrow g(x) = sign\left(\sum_{\alpha_n > 0} \alpha_n y_n K(x_n, x) + b\right)$$

 $q(\mathbf{x}) = \operatorname{sign}(\mathbf{w}^{\mathsf{T}}\mathbf{z} + b)$ in terms of K(-, -)Express

$$\mathbf{w} = \sum_{\mathbf{z}_n \text{ is SV}} \alpha_n y_n \mathbf{z}_n \implies g(\mathbf{x}) = \operatorname{sign} \left(\sum_{\alpha_n > 0} \alpha_n y_n K(\mathbf{x}_n, \mathbf{x}) + b \right)$$

where
$$b=y_m-\sum_{\alpha_n>0}\alpha_ny_nK(\mathbf{x}_n,\mathbf{x}_m)$$

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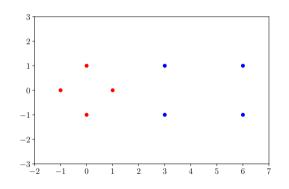
Example: Linear (trivial problem)

 Suppose we are given the following positively labeled data points in \Re^2 :

$$\left\{ \left(\begin{array}{c} 3 \\ 1 \end{array}\right), \left(\begin{array}{c} 3 \\ -1 \end{array}\right), \left(\begin{array}{c} 6 \\ 1 \end{array}\right), \left(\begin{array}{c} 6 \\ -1 \end{array}\right) \right\}$$

and the following negatively labeled data points in \Re^2

$$\left\{ \left(\begin{array}{c} 1\\0 \end{array}\right), \left(\begin{array}{c} 0\\1 \end{array}\right), \left(\begin{array}{c} 0\\-1 \end{array}\right), \left(\begin{array}{c} -1\\0 \end{array}\right) \right\}$$



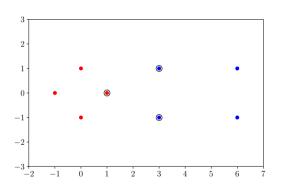
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Kernel Trick

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Solution

- Since the data is linear separable, we can use a linear SVM.
- By inspection, it should be obvious that there are three support vectors.



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- In basic SVM, the optimization problem is formulated for margin maximization when the feature vectors are linearly separable.
- However, a greater margin can be achieved by allowing classifier for some misclassification error during training itself.
- After allowing the misclassification of some features, the inequality constraint in basic SVM is replaced with $y_i(\mathbf{w}^T\mathbf{x}_i+b) \geq 1-\xi_i$, where $\xi_i \geq 0$ are slack variables.

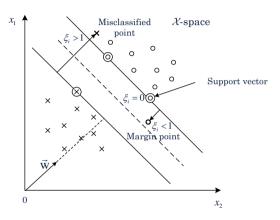


Figure: \mathcal{X} -space with support vector, penalized misclassification, and margin error

The new optimization problem: C-SVM

- Slack variables ξ_i can be added to allow misclassification of difficult or noisy examples, resulting margin called soft.
- Slack variables account for the misclassification and margin errors.
- The primal optimization problem with penalized misclassification and margin error becomes.

minimize
$$\frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i=1}^n \xi_i$$
subject to:
$$y_i(\mathbf{w}^T \mathbf{x}_i + b) \ge 1 - \xi_i, \text{ and}$$
$$\xi_i \ge 0, \ i = 1, 2, \dots, n,$$
 (1)

where C is a regularization parameter which sets the trade-off between margin maximization and minimizing the amount of slack (misclassifications and margin error).

Using Lagrange multipliers, the dual problem is expressed in terms of Lagrangian coefficients as

$$\mathcal{L}(\mathbf{w},b,\pmb{\xi},\pmb{\alpha},\beta) \ = \frac{1}{2} \ \mathbf{w}^{\mathsf{T}} \mathbf{w} + C \sum_{n=1}^{N} \pmb{\xi}_{n} - \sum_{n=1}^{N} \alpha_{n} (y_{n} (\mathbf{w}^{\mathsf{T}} \mathbf{x}_{n} + b) - 1 + \pmb{\xi}_{n}) - \sum_{n=1}^{N} \beta_{n} \ \pmb{\xi}_{n}$$
 Minimize w.r.t. \mathbf{w} , b , and $\pmb{\xi}$ and maximize w.r.t. each $\alpha_{n} \geq 0$ and $\beta_{n} \geq 0$

$$\nabla_{\!\!\mathbf{w}}\mathcal{L} = \mathbf{w} - \sum_{n=1}^{N} \alpha_n y_n \mathbf{x}_n = \mathbf{0}$$

$$\frac{\partial \mathcal{L}}{\partial b} = -\sum_{n=1}^{N} \alpha_n y_n = 0$$

$$\frac{\partial \mathcal{L}}{\partial \boldsymbol{\xi}_n} = C - \alpha_n - \beta_n = 0$$

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and the solution is ...

$$\mathcal{L}(oldsymbol{lpha}) = \sum_{n=1}^N lpha_n \ - \ rac{1}{2} \ \sum_{n=1}^N \sum_{m=1}^N \ y_n y_m \ lpha_n lpha_m \ \mathbf{x}_n^{\intercal} \mathbf{x}_m$$

Kernel Trick

w.r.t. to
$$oldsymbol{lpha}$$

References

subject to
$$0 \le \alpha_n \le C$$
 for $n = 1, \dots, N$

and $\sum_{n=0}^{\infty} \alpha_n y_n = 0$

$$\implies$$
 w = $\sum_{n=1}^{N} \alpha_n y_n \mathbf{x}_n$

minimizes
$$\frac{1}{2} \mathbf{w}^{\mathsf{T}} \mathbf{w} + C \sum_{n=1}^{N} \xi_n$$

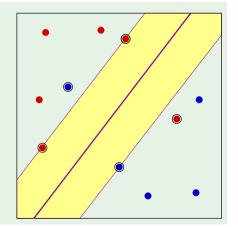
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margin support vectors $(0 < \alpha_n < C)$

$$y_n(\mathbf{w}^{\mathsf{T}}\mathbf{x}_n + b) = 1 \qquad (\boldsymbol{\xi}_n = 0)$$

non-margin support vectors $(\alpha_n = C)$

$$y_n(\mathbf{w}^{\mathsf{T}}\mathbf{x}_n + b) < 1 \qquad (\boldsymbol{\xi_n} > 0)$$



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Two technical observations

1. Hard margin: What if data is not linearly separable?

"primal → dual" breaks down

2. \mathbb{Z} : What if there is w_0 ?

All goes to b and $w_0 \rightarrow 0$

References

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