Nama: Erlina Juniantari

NIM : 211001076 Kelas : 3D AI

8.6 Nomor 1.

```
Kindows PowerShell
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PS C:\Users\ACER\Documents\Kuliah\Semester 3\Koding> & C:\Users\ACER\AppData/Local/Programs/Python/Python310/python.exe "c:/Users\ACER\Documents\Kuliah\Semester 3\Koding/8.6 praktikum (1).py"

Pilihan:

1. Persegi Panjang
2. Segitiga
3. Lingkaran

Masukkan Pilihan:
```

8.6 Nomor 2a.

```
Mindows PowerShell
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PS C:\Users\ACER\Documents\Kuliah\Semester 3\Koding> & C:/Users/ACER/AppData/Local/Programs/Python/Python310/pytho

n.ewe "c:/Users/ACER\Documents\Kuliah\Semester 3\Koding/8.6 praktikum (2).py"

MENGHITUMG LUMS PERSEGI PANIANG

Masukkan panjang = 4

Masukkan panjang = 4

Masukkan Panjang = 24

PS C:\Users\ACER\Documents\Kuliah\Semester 3\Koding> |
```

8.6 Nomor 2b.

8.6 Nomor 2c.

8.6 Nomor 3.

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Masukkan Alas = 6

Masukkan tinggi = 7

Luas = 21.0

PS C:\Users\ACER\Documents\Kuliah\Semester 3\Koding>
```