E-Commerce Customer Churn Prediction





Project by Erlando Febrian













01

Section 1Background, Metric,
Objective, and Goals

04

Section 4 Modeling

02

Section 2 Exploratory Data Analysis

05

Section 5Business Insights and Recommendation



Section 3Data Pre Processing

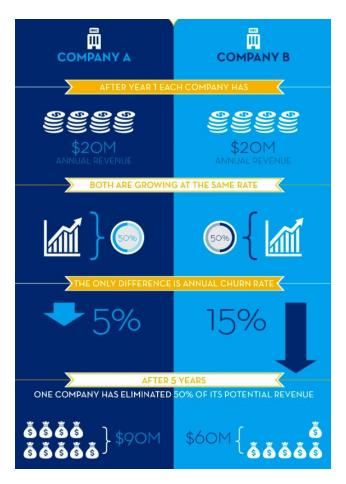




01

Background

Background, Metric, Objective, and Goals



Why Customer Churn Rate is Big Problem?



Comparing 2 Companies With Same Annual Revenue

Company A has \$20M annual revenue as well as Company B



They Have The Exact Same Growth Rate

The only difference is Churn Rate, and we will look forward 5 years later in the future



After 5 Years Company B Loss Their Potential Revenue

Look at the difference, company A gain \$90M and company B only gain \$60M

^{*)} Reference: https://www.satrixsolutions.com/blog/customer-churn-cost





it cost 5x more to get a new customer than it did to keep an existing

- Rule of Thumb -







Goal, Objective, and Business Metric









Metric

Churn Rate





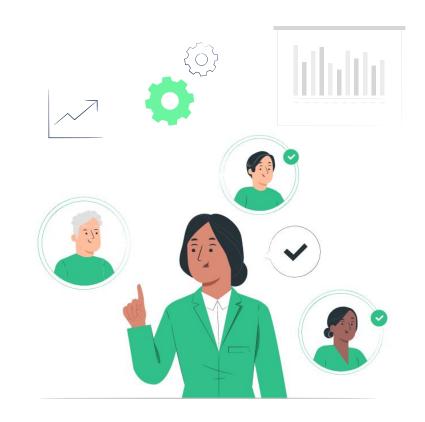
Objective

- Analyze factors that cause high churn rate
- Predict customer will churn or not



Exploratory Data Analysis

Data Exploration and Insights





Dataset Overview

1 Year Historical Data, contains of 5630 rows

Numerical Features

- Customer ID
- DaySinceLastOrder
- Churn
- CashbackAmount
- CouponUsed
- Tenure
- CityTier
- OrderCount
- Complain
- WarehouseToHome

- OrderAmountHikeFromlastYear
- NumberOfAddress
- HourSpendOnApp
- SatisfactionScore
- NumberOfDeviceRegistered







- Gender
- PreferedOrderCat
- MaritalStatus





Target Feature Overview





Is Customers will Churn?

83% 17% No Yes



Churn

948 Customers



Not Churn

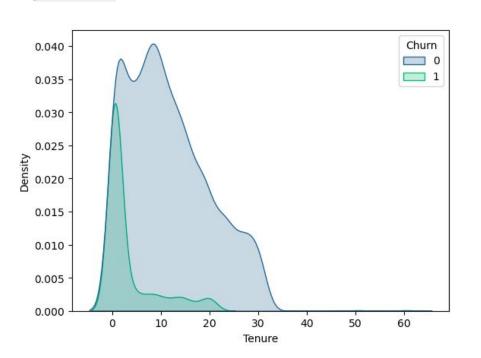
4682 Customers





Data Exploration - Tenure





Avg Tenure for **Churn Customers is 3 days** and Avg Tenure for **Not Churn Customers is 11 days**

Insights:

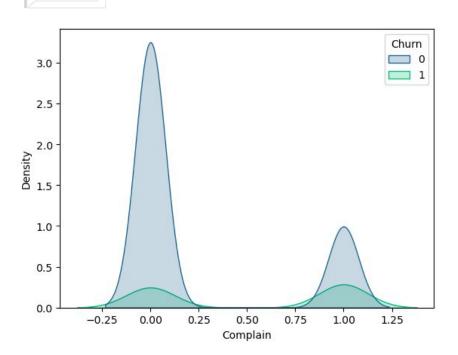
- We need to know how to deal with customers that have high/low Tenure
- Find the behavior of high and low tenure customers



^{*)} Tenure is the term used to describe the length of time (days) a customer remains a customer.

Data Exploration - Complain





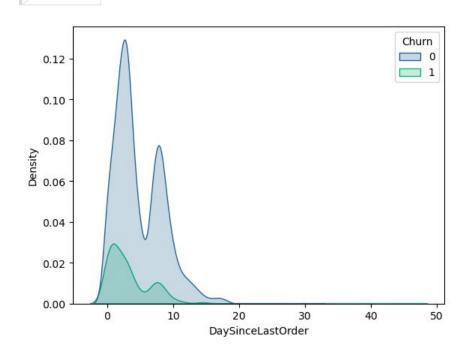
Churn Customer have 1 median of complain and Retain Customer have 0 median of complain. It means that churn customers tend to be more complaining than retaining customer



^{*)} Any complaint has been raised in last month

Data Exploration - Day Since Last Order





Churn customers have slightly lower day since last order than retain customers.

Insights:

- We need to know how to deal with customers that have high/low Recency (Day since last order)
- Find the behavior of high and low recency customers



^{*)} Day Since last order by customer



03

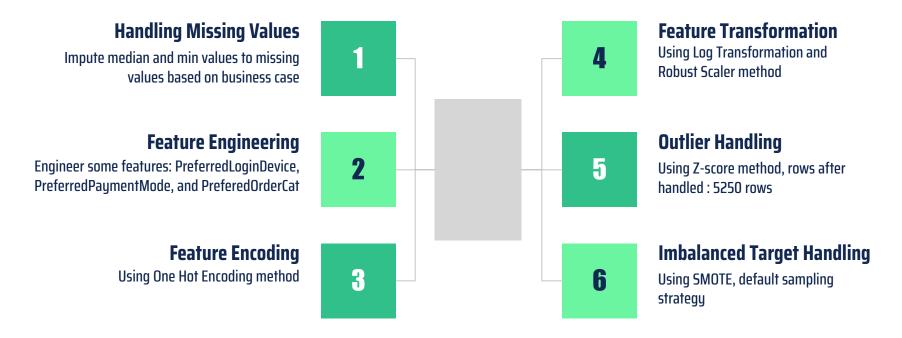
Data Pre Processing

All Pre processing step



Data Pre-Processing







ModelingBasic Model, Hyperparameter, and

Basic Model, Hyperparameter, and Feature Importance





Basic Modeling



-	Model	Accuracy	Precision	Recall	F1 Score	F2 Score
0	Logistic Regression	0.810159	0.484277	0.813380	0.607096	0.834398
1	Decision Tree	0.897143	0.698052	0.757042	0.726351	0.931426
2	Random Forest	0.939683	0.882591	0.767606	0.821092	0.971965
3	Ada Boost	0.810159	0.484277	0.813380	0.607096	0.834398
4	Gradient Boost	0.893333	0.695946	0.725352	0.710345	0.932019
5	XG Boost	0.945397	0.905738	0.778169	0.837121	0.932019

We decided to do hyperparameter tuning on Random Forest and Decision Tree, because:

- High F2 score
- Less computational cost (Decision Tree)



^{*)} pos_label = 0, F2 score to avoid high cost of False Negative (Predicted as Not Churn Customer, but actually it's Churn)



Hyperparameter Tuning



	Train F2 Score	Test F2 Score
Decision Tree	0.99	0.93
Random Forest	1	0.97

We decide to interpret Random Forest because:

- High F2 test score
- Not overfitting



^{*)} pos_label = 0, F2 score to avoid high cost of False Negative (Predicted as Not Churn Customer, but actually it's Churn)

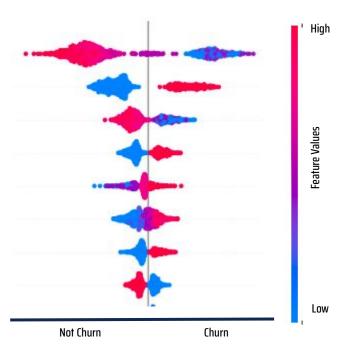


Feature Importance





Tenure
Complain
DaySinceLastOrder
PreferedOrderCat_Mobile Phone
NumberOfDeviceRegistered
NumberOfAddress
MaritalStatus_Single
MaritalStatus_Married



We extracted 8 top importance features. For example, we can see that :

- Lower Tenure tend to be more churn than high Tenure
- Complaining customer tend to be more Churn rather than no complain customers
- etc







05

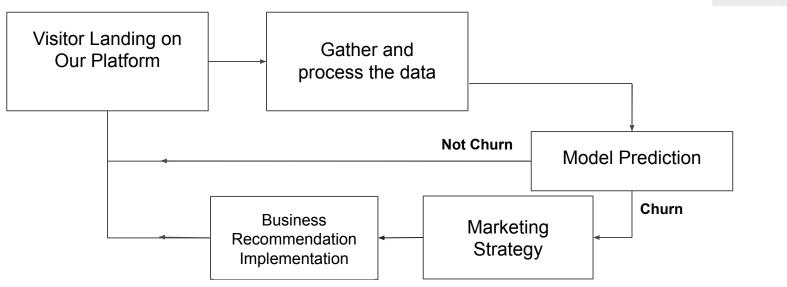
Business Insights and Recommendation

Data Interpretation, Insights, Simulation, and Business Recommendation



How Our Model Works?







Business Insights & Recommendation





Based On SHAP Values Feature Importance

Tenure

Complain

Recency

Num Devices

Num Address

New customers tend to churn, the company must often interact with new customers through various marketing media Customers who like to complain tend to be more churn, the customer service and customer experience team must make extra effort to handle customers who complain

New customers tend to churn (Low Recency), the company must often interact with new customers through various marketing media

Customers who have reaistered manu devices tend to churn. hunters and promo scammers are a group of customers who churn generally have registered manu devices.

Same as the number of registered devices, the large number of addresses creates a hunter and scammer promo. Companies must reduce address slots and registered devices to reduce potential customer churn due to scammers and promo hunters









Reallocate Cashback Amount

Reallocate Cashback

With the same Total Amount of Cashback \$ 997K, we reduce 3.6% cashback from predicted non-churn customers then relocate to predicted churn customer (it's about 20% increment amount of cashback for predicted churn customer)

02

Customer Churn Rate (Before - After Strategy Implementation)

16.84 % 14.85 %

Churn Rate / Year Churn Rate / Year

Customer Churn Rate ReductionAfter implement the model and strategy, we can reduce Churn Rate up to **1.99%**







Strategy 2





Reallocate Cashback Amount and limit registered devices



Reallocate Cashback and limit registered devices

We tried to implement combine strategy, reallocate cashback amount and limit registered devices from 4 devices into 3 devices



Customer Churn Rate (Before - After Strategy Implementation)

16.84 %

Churn Rate / Year

14.39 %

Churn Rate / Year



Customer Churn Rate Reduction

After implement the model and strategy, we can reduce Churn Rate up to 2.45%





Strategy 3





Reallocate Cashback Amount and limit registered address



Reallocate Cashback and limit registered address

We tried to implement combine strategy, reallocate cashback amount and limit registered devices from 4 address into 3 address



Customer Churn Rate (Before - After Strategy Implementation)

16.84 %

Churn Rate / Year

14.88 %

Churn Rate / Year



Customer Churn Rate Reduction

After implement the model and strategy, we can reduce Churn Rate up to 1.95%





Combine All Strategy



Reallocate Cashback Amount + limit registered address and devices



Reallocate Cashback and limit registered address & devices

We tried to implement combine strategy, reallocate cashback amount and limit registered devices from **4 devices into 3 devices** and also limit registered address.

02

Customer Churn Rate (Before - After Strategy Implementation)

16.84 %

Churn Rate / Year



14.39 %

Churn Rate / Year

03

Customer Churn Rate Reduction

After implement the model and strategy, we can reduce Churn Rate up to 2.45%













Appendix







Features Dictionary





Customer ID : Unique customer ID

DaySinceLastOrder : Day Since last order by customer

Churn : Churn Flag

CashbackAmount : Average cashback in last month

• CouponUsed : Total number of coupon has been used in last month

Tenure : Tenure of customer in organization

• CityTier : City tier

OrderCount : Total number of orders has been places in last month

Complain : Any complaint has been raised in last month

• WarehouseToHome : Distance in between warehouse to home of customer





Features Dictionary





OrderAmountHikeFromlastYear : Percentage increases in order from last year

NumberOfAddress : Total number of added on particular customer

HourSpendOnApp : Number of hours spend on mobile application or website

SatisfactionScore : Satisfactory score of customer on service

NumberOfDeviceRegistered : Total number of devices is registered on particular customer

PreferredLoginDevice : Preferred login device of customer

PreferredPaymentMode : Preferred payment method of customer

Gender : Gender of customer

PreferedOrderCat : Preferred order category of customer in last month

MaritalStatus
 : Marital status of customer

