# Lecture 11: Policy gradient and Self-critical Sequence Training

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#### References

These slides are deeply based on Practical RL course week 7 slides. Special thanks to YSDA team for making them publicly available.

Original slides link: week07\_seq2seq

#### General formalism

• Maximize 
$$J = E_{\substack{s \sim d(s) \\ a \sim \pi \, (a | obs(s))}} R(s, a)$$
 over  $\pi$ 

- R(s,a) or G(s,a) is a black box
  - Special case:  $G(s,a) = r(s,a) + \gamma G(s',a')$
- Markov property: P(s'|s,a,\*) = P(s'|s,a)
  - Special case: obs(s) = s , fully observable

# General approaches

- Idea 1: evolution strategies
  - pertrubate π, take ones with higher J

- Idea 2: value-based methods
- estimate J as a function of a, pick best a

- Idea 3: policy gradient
  - ascend J over π(a|s) using ∇J

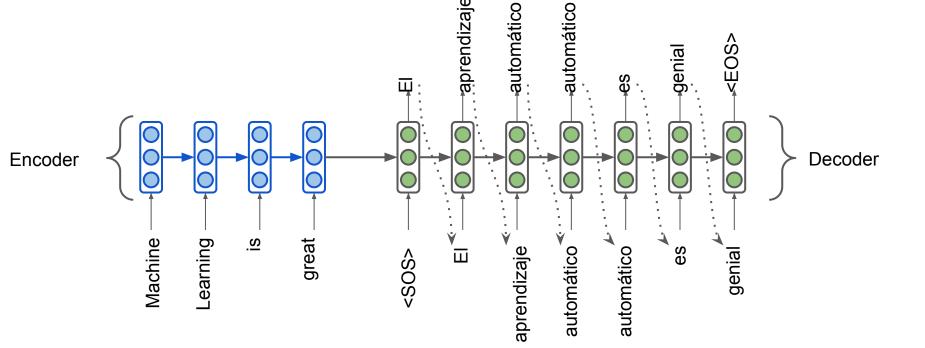
# General approaches

- Idea 4: Bayesian optimization
  - build a model of J, pick  $\pi$  that is most informative
  - to finding maximal J
  - e.g. Gaussian processes (low-dimensional only)

- Idea 5: simulated annealing
- Idea 6: crossentropy method
- ...

#### Encoder-decoder architectures Read input data (sequence / arbitrary)

- Generate output sequence
- **Trivia:** what problems match this formulation?



# Encoder-decoder tasks

- Machine translation
- Image to caption
- Word to transcript

- Conversation system
- Image to latex
- Code to docstring

#### Machine translation

- Problem:
- Read sentence in Chinese
- Generate sentence in English
- Sentences must mean the same thing

• Solution?

#### Machine translation

- Problem:
- Read sentence in Chinese
- Generate sentence in English
- Sentences must mean the same thing

- Solution:
- Take large dataset of (source,translation) pairs
- Maximize log P(translation|source)

#### Digression: attentive translation

Let decoder choose where to look on each tick

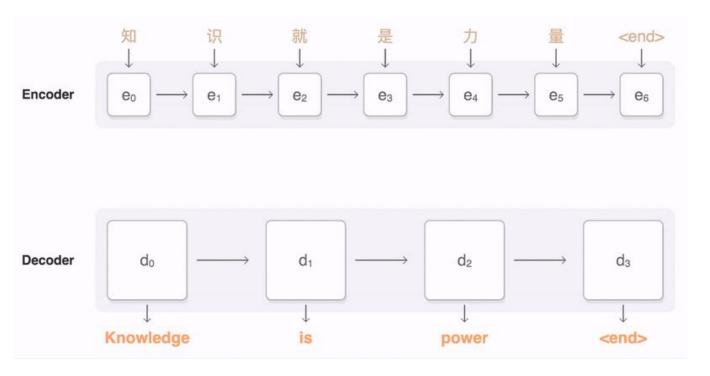
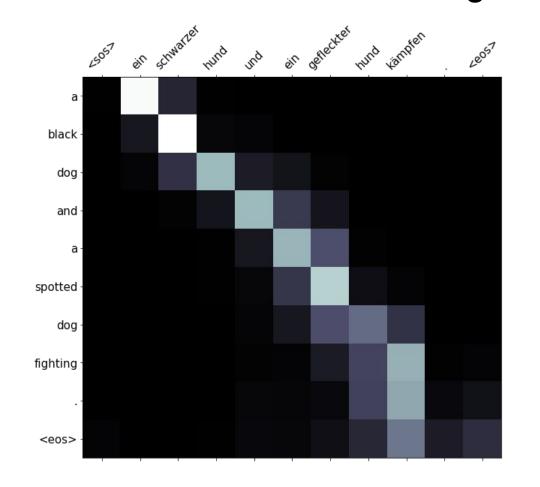


image source: <a href="https://qithub.com/qoogle/seg2seg">https://qithub.com/qoogle/seg2seg</a>

#### Digression: attentive translation



#### Simultaneously learns

- Word alignment
- Word translation

Differentiable attention:

$$\bar{a} = W \cdot \bar{h} + \bar{b}$$

$$inp = \langle \overline{x}, softmax(\overline{a}) \rangle$$

# Machine translation, again

- Problem:
- Read sentence in Chinese
- Generate sentence in English
- Sentences must mean the same thing (e.g. BLEU)

- Solution:
- Take large dataset of (source,translation) pairs
- Maximize log P(translation|source)

# Conversation systems

- Problem:
- Read sentence from user
- Generate response sentence
- System must be able to support conversation

- Solution:
- Take large dataset of (phrase, response) pairs
- Maximize log P(response|phrase)

#### Grapheme to phoneme

- Problem:
- Read word (characters): "hedgehog"
- Generate transcript (phonemes): "hεjhag"
- Transcript must read like real word (Levenshtein)

- Solution:
- Take large dataset of (word,transcript) pairs
- Maximize log P(transcript|word)

### Yet another problem

- Problem:
- Read x~X
- Produce answer y~Y
- Answer should be argmax R(x,y)

- Solution:
- Take large dataset of (x,y) pairs with good R(x,y)
- Maximize log P(y|x) over those pairs

Works great as long as you have **good** data!

good = abundant + near-optimal R(x,y)

What could possibly go wrong?

#### Distribution shift

Supervised seq2seq learning:

$$P(y_{t+1}|x, y_{0:t}), y_{0:t} \sim reference$$

Inference

Pinterence 
$$P(y_{t+1}|x,\hat{y}_{0:t}), \qquad \hat{y}_{0:t} \sim ???$$

## Distribution shift

Supervised seq2seq learning:

$$P(y_{t+1}|x, y_{0:t}), y_{0:t} \sim reference$$

Inference

Interence 
$$P(y_{t+1}|x,\hat{y}_{0:t}), \qquad \hat{y}_{0:t} \sim \textit{model}$$

If model ever makes something that isn't in data, It gets volatile from next time-step!

Works great as long as you have **good** data!

good = abundant + near-optimal R(x,y)
... and a perfect network ...

What could possibly go wrong?

Works great as long as you have good data!

good = abundant + near-optimal R(x,y)

Spoiler: most of the time we don't. Too bad.

Works great as long as you have good data!

good = abundant + near-optimal R(x,y)

Spoiler: most of the time we **don't**. Too bad.



#### Machine translation issues

There's more than one correct translation.

Source: 在找给家里人的礼物.

#### **Versions:**

- i 'm searching for some gifts for my family.
- i want to find something for my family as presents.
- i 'm about to buy some presents for my family.
- i 'd like to buy my family something as a gift.
- i 'm looking for a present for my family.

...

Sample from IWSLT 2009 Ch-En: link

#### Machine translation issues

# There's more than one correct translation.

You don't need to learn all of them.

Source: 在找给家里人的礼物.

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. . .

Sample from IWSLT 2009 Ch-En: link

#### Machine translation issues

There's more than one correct translation. You don't need to learn all of them.

Source: 在找给家里人的礼物.

Versions:	Model 1 p(y x)	Model 2 <b>p(y x)</b>	
(version 1)	1e-2	0.99	Question: which model has better Mean log p(y x)?
(version 2)	2e-2	1e-100	
(version 3)	1e-2	1e-100	
(all rubbish)	0.96	0.01	

This one. While it predicts 96% rubbish

# Conversation system issues

#### Two kinds of datasets:

Big enough, but suboptimal R(x,y)

- Large raw data
  - twitter, open subtitles, books, bulk logs
  - 10^6-8 samples, <a href="http://opus.nlpl.eu/OpenSubtitles.php">http://opus.nlpl.eu/OpenSubtitles.php</a>
- Small clean data
  - moderated logs, assessor-written conversations
  - 10^2~4 samples

Motivational example

So you want to train a Q&A bot for a bank.

#### Motivational example

So you want to train a Q&A bot for a bank. Let's scrape some data from social media!





#### Motivational example

So you want to train a Q&A bot for a bank. Let's scrape some data from social media!

MICROSOFT | WEB | TL;DR

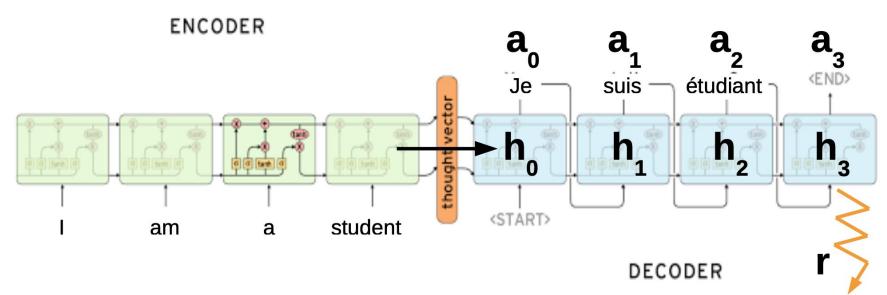
Twitter taught Microsoft's AI chatbot to be a racist asshole in less than a day





Source: wikipedia, theverge.com, twitter

## Seq2seq as a POMDP



Hidden state **s** = translation/conversation state Initial state **s** = encoder output Observation **o** = previous words Action **a** = write next word Reward **r** = domain-specific reward (e.g. BLEU)

# **Policy Gradient**

Our objective:

ective: Reward (e.g. BLEU)
$$J = \sum_{\substack{s \sim p(s) \\ a \sim \pi_{\theta}(s|a)}} R(s,a) = \int_{s} p(s) \int_{a} \pi_{\theta}(a|s) R(s,a) da \, ds$$
parameters are hidden here

We can approximate the expectation with mean:

$$J \approx \frac{1}{N} \sum_{i=0}^{N} R(s, a)$$

# Policy Gradient

Our objective:

$$J = \mathop{E}_{\substack{s \sim p(s) \\ a \sim \pi_{\theta}(s|a)}} R(s,a) = \int_{s} p(s) \int_{a} \pi_{\theta}(a|s) R(s,a) da ds$$

$$\nabla J = \int_{s} p(s) \int_{a} \nabla \pi_{\theta}(a|s) R(s,a) da ds$$

# **Expectation is lost!**

We don't know how to compute the gradient w.r.t. parameters

# Optimization

Problem: we need gradients on parameters

$$J = \mathop{E}_{\substack{s \sim p(s) \\ a \sim \pi_{\theta}(s|a)}} R(s,a) = \mathop{\int}_{s} p(s) \mathop{\int}_{a} \pi_{\theta}(a|s) R(s,a) da ds$$

Potential solution: Finite differences

$$\nabla J \approx \frac{J_{\theta+\epsilon} - J_{\theta}}{\epsilon}$$

Very noisy, especially if both J are sampled

# Optimization

Problem: we need gradients on parameters

$$J = \mathop{E}_{\substack{s \sim p(s) \\ a \sim \pi_{\theta}(s|a)}} R(s,a) = \int_{s} p(s) \int_{a} \pi_{\theta}(a|s) R(s,a) da ds$$

#### Wish list:

- Analytical gradient
- Easy/stable approximations

# Log-derivative trick

#### Simple math question:

$$\nabla \log \pi(z) = ???$$

(try chain rule)

# Log-derivative trick

#### Simple math question:

$$\nabla \log \pi(z) = ???$$

$$\pi \cdot \nabla \log \pi(z) = \nabla \pi(z)$$

# **Policy Gradient**

$$\nabla J = \int_{s} p(s) \int_{a} \nabla \pi_{\theta}(a|s) R(s,a) da ds$$

$$\pi \cdot \nabla \log \pi(z) = \nabla \pi(z)$$

$$\nabla J = \int_{a}^{b} p(s) \int_{a}^{b} \pi_{\theta}(a|s) \nabla \log \pi_{\theta}(a|s) R(s,a) da ds$$

**Question: does it look familiar?** 

## Policy Gradient

$$\nabla J = \int p(s) \int \nabla \pi_{\theta}(a|s) R(s,a) da ds$$

 $\nabla J \approx \frac{1}{N} \sum_{s=0}^{N} \nabla \log \pi_{\theta}(a|s) \cdot R(s,a)$ 

Supervised learning:

$$\nabla llh = \mathop{E}_{s, a_{opt} \sim D} \nabla \log \pi_{\theta}(a_{opt}|s)$$

Policy gradient:

$$\nabla J = \mathop{E}_{\substack{s \sim d(s) \\ a \sim \pi(a|obs(s))}} \nabla \log \pi_{\theta}(a|s) Q(s,a)$$

Question: what is different? (apart from Q(s, a))

Supervised learning:

$$\nabla llh = E \sum_{s, a_{opt} \sim D} \nabla \log \pi_{\theta}(a_{opt}|s)$$

reference

Policy gradient:

$$\nabla J = \mathop{E}_{\substack{s \sim d(s) \\ a \sim \pi(a|obs(s))}} \nabla \log \pi_{\theta}(a|s) Q(s,a)$$
generated

#### Supervised learning:

- Need (near-)optimal dataset
- Trains on reference sessions

#### Policy gradient:

- Need ~some data and reward function
- Trains on its own output

# Supervised Learning

Reinforcement Learning

Need good reference (y\_opt)

If model is *imperfect* [and **it is**], training:

P(y\_next|x,y\_prev\_ideal)

prediction:

P(y\_next|x,y\_prev\_predicted)

Model learns to improve current policy. If policy is pure random, local improvements are unlikely to produce good translation.

# Supervised Learning

Reinforcement learning

- + Rather simple + Small variance

Only needs x and r(s,a)

No distribution shift

- Need good reference (y opt) – Distribution shift:
  - different **h** distribution when training vs generating

- Cold start problem
  - Large variance (so far)

## Supervised Learning

pre-training

+ Rather simple

- Need good reference (y\_opt)
- Distribution shift:
   different h distribution
   when training vs generating

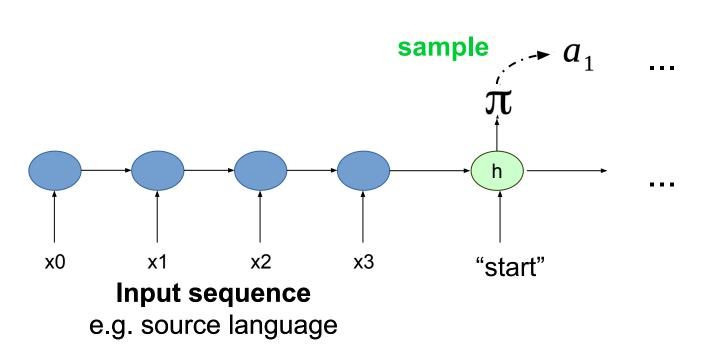
## **Reinforcement learning**

post-training

- Cold start problem
- Large variance (so far)

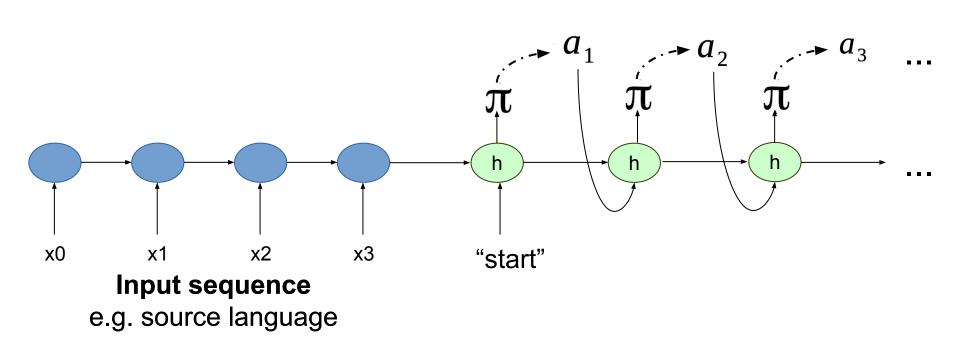
- Only needs x and r(s,a)
- No distribution shift

Recap: encoder-decoder rnn

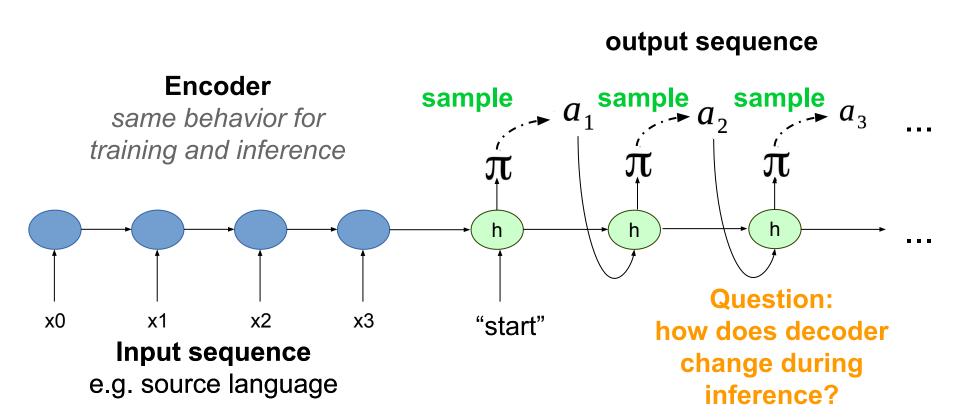


Recap: encoder-decoder rnn

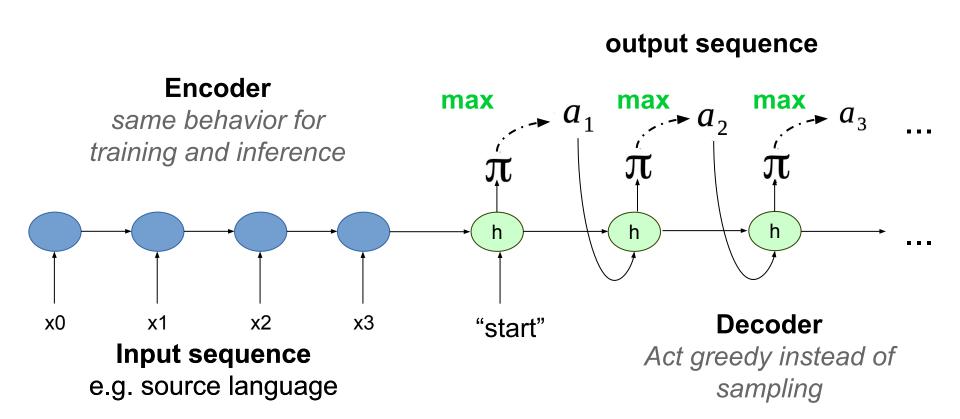
#### output sequence



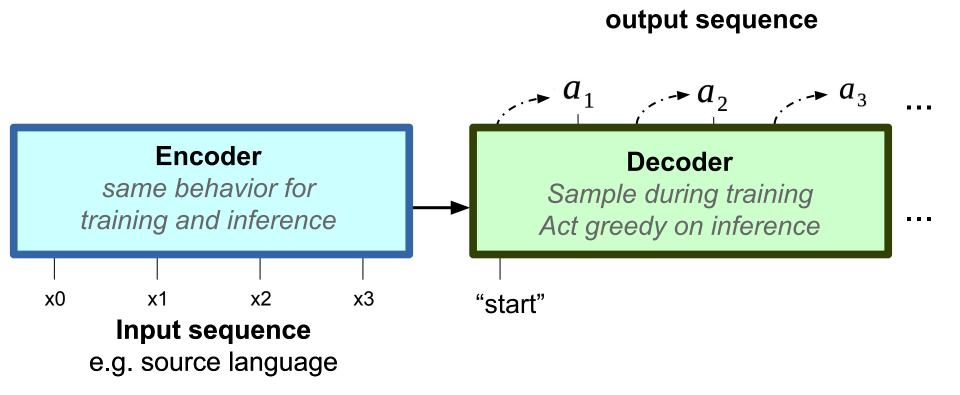
Recap: encoder-decoder rnn



Recap: encoder-decoder rnn

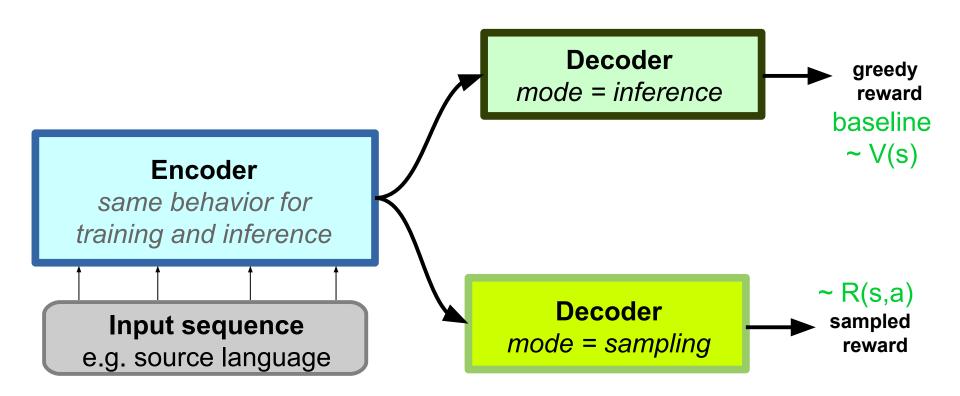


## Simplified scheme



## Self-critical sequence training

Idea: use inference mode as a baseline!



# Self-critical sequence training

$$\nabla J = \mathop{E}_{\substack{s \sim d(s) \\ a \sim \pi(a|obs(s))}} \nabla \log \pi_{\theta}(a|s) A(s,a)$$

$$A(s,a) = R(s,a) - R(s,a_{inference}(s))$$

$$\uparrow \qquad \qquad \uparrow \qquad \qquad \downarrow qreedy \qquad mode \qquad (inference)$$

## Self-critical sequence training

$$\nabla J = \mathop{E}_{\substack{s \sim d(s) \\ a \sim \pi(a|obs(s))}} \nabla \log \pi_{\theta}(a|s) A(s,a)$$

$$A(s,a)=R(s,a)-R(s,a_{inference}(s))$$
 sampling mode is more

Question:

why don't we use

sampling mode for

baseline?

Sampling mode is more

noisy due to... sampling

Also it isn't what we'll use in

production

### Image captioning with SCST

- Problem:
- Process image
- Generate caption
- Caption must describe image (CIDEr)
- Dataset: MSCOCO, <a href="http://mscoco.org">http://mscoco.org</a>

What do we do?

### Image captioning with SCST

- Problem:
- Process image
- Generate caption
- Caption must describe image (CIDEr)
- Dataset: MSCOCO, <a href="http://mscoco.org">http://mscoco.org</a>
- Pre-training: maximize log P(caption|image)
- Fine-tuning: maximize expected CIDEr
  - Used self-critical baseline to reduce variance

#### SCST: results

Training	Evaluation Metric			
Metric	CIDEr	BLEU4	ROUGEL	<b>METEOR</b>
XE	90.9	28.6	52.3	24.1
XE (beam)	94.0	29.6	52.6	25.2
CIDEr	106.3	31.9	54.3	25.5
BLEU	94.4	33.2	53.9	24.6
ROUGEL	97.7	31.6	55.4	24.5
METEOR	80.5	25.3	51.3	25.9

**Table:** validation score on 4 metrics (columns) for models that optimize crossentropy (supervised) or one of those 4 metrics (scst).

Source: <a href="https://arxiv.org/pdf/1612.00563.pdf">https://arxiv.org/pdf/1612.00563.pdf</a>

#### MSCOCO: objects out of context



- a blue of a building with a blue umbrella on it -1.234499
- a blue of a building with a blue and blue umbrella -1.253700
- 3. a blue of a building with a blue umbrella 1.261105
- a blue of a building with a blue and a blue umbrella on top of it -1.277339
- a blue of a building with a blue and a blue umbrella -1.280045
  - (a) Ensemble of 4 Attention models (Att2in) trained with XE.

- a blue boat is sitting on the side of a building -0.194627
- a blue street sign on the side of a building -0.224760
- 3. a blue umbrella sitting on top of a building -0.243250
- 4. a blue boat sitting on the side of a building -0.248849
- 5. a blue boat is sitting on the side of a city street -0.265613
  - (b) Ensemble of 4 Attention models (Att2in) trained with SCST.

Source: <a href="https://arxiv.org/pdf/1612.00563.pdf">https://arxiv.org/pdf/1612.00563.pdf</a>

#### MSCOCO: objects out of context



- a man in a red shirt standing in front of a green field -0.890775
- a man in a red shirt is standing in front of a tv -0.897829
- 3. a man in a red shirt standing in front of a tv -0.900520
- a man in a red shirt standing in front of a field -0.912444
- a man standing in front of a green field -0.924932
  - (a) Ensemble of 4 Attention models (Att2in) trained with XE.

- a man standing in front of a street with a television -0.249860
- 2. a man standing in front of a tv -0.256185
- a man standing in front of a street with a tv -0.280558
- a man standing in front of a street -0.295428
- a man standing in front of a street with a frisbee -0.309342
  - (b) Ensemble of 4 Attention models (Att2in) trained with SCST.

Source: <a href="https://arxiv.org/pdf/1612.00563.pdf">https://arxiv.org/pdf/1612.00563.pdf</a>

### Common pitfalls

#### What can go wrong

- Make sure agent didn't cheat R(s,a)
  - https://openai.com/blog/faulty-reward-functions/

- Model can overfit data
  - Check validation performance

#### Duct tape zone

#### Pre-train model in supervised mode

- RL methods takes longer to train from scratch

- Take a look at policy-based tricks
  - Regularize with entropy / L2 logits
  - Better sampling techniques (tree, vine, etc.)

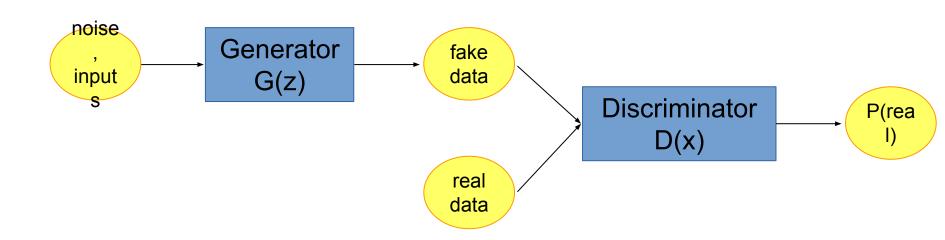
- Most seq2seq tricks apply
  - Use bottleneck If vocabulary is large
  - Some (but not all) softmax improvements

Q&A

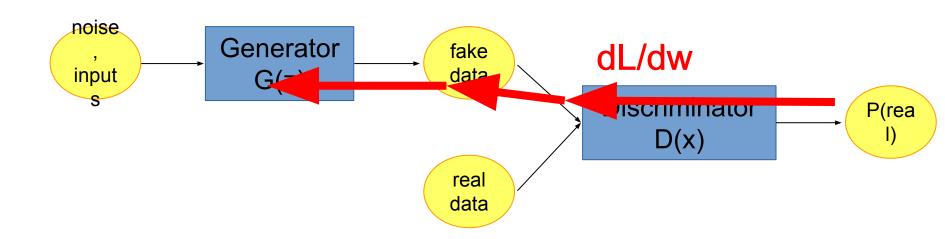


### Let's code!

#### Generalized GAN scheme



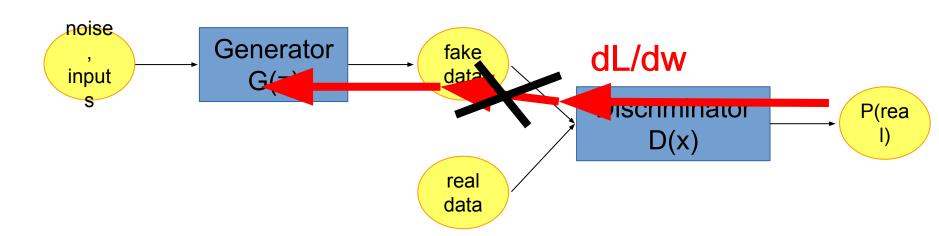
#### Generalized GAN scheme



#### Standard scheme fails if G(z) is discrete

- generating text
- generating music notes

- generating molecules
- binary image masks



We can train generator with Reinforcement Learning methods!

$$\nabla J = \mathop{E}_{\substack{z \sim p(z) \\ x \sim P(x|G_{\theta}(z))}} \nabla \log P(x|G_{\theta}(z)) D(x)$$

## We can fit discrete things with policy gradient:

- "hard" attentionbinary networks
- discrete loss functions
   rnn augmentations

#### Notes:

- It's less computation-efficient than backprop
- Use SCST and other tricks where possible
- There are alternatives (e.g. gumbel-softmax)

#### Links

Great RL course (and source of this materials):

**Practical RL** 

Great RL course by David Silver:

https://www.davidsilver.uk/teaching/

Great book by Richard S. Sutton and Andrew G. Barto

Reinforcement Learning: An Introduction