

```
1 # Stephen Ermshar
2 # CPTR 280
3 # Final Project : get inst 2
4 # 2017 NOV 24
5 # version history: https://github.com/sermshar/cptr280
6
7 .data
8     # https://opencores.org/project,plasma,opcodes
9     # used a spreadsheet and textwrangler to turn the table in the link into these two
... lines
10     # NOTE: many instructions share a common initial 6 bits, like syscall and sll (000000)
... and differ in the last bits.
11
12     # TODO: add special case for nop, where the entire instruction is 0x0, check for nop
... before checking for dup_00 because sll has 0x00 as its first and last 6 bits, a nop would
... be interpreted as an sll
13
14     dup_00_fnc:                .byte        0x1A, 0x1B, 0x11, 0x13, 0x18, 0x19, 0x08, 0x0C, 0x0D,
... 0x20, 0x21, 0x24, 0x27, 0x25, 0x2A, 0x2B, 0x22, 0x23, 0x26, 0x00, 0x04, 0x03, 0x07, 0x02,
... 0x06, 0x10, 0x12, 0x09
15     dup_00_fnc_txt:           .asciiz      "div      ", "divu    ", "mthi    ", "mtlo    ", "mult
... ", "multu  ", "jr      ", "syscall", "break   ", "add     ", "addu    ", "and     ", "nor
... ", "or      ", "slt     ", "sltu    ", "sub     ", "subu    ", "xor     ", "sll     ", "sllv
... ", "sra     ", "srav    ", "srl     ", "srlv    ", "mfhi    ", "mflo    ", "jalr    "
16     dup_00_cases:             .byte        2, 2, 3, 3, 2, 2, 3, 10, 10, 0, 0, 0, 0, 0, 0, 0, 0,
... 0, 0, 1, 0, 1, 0, 1, 0, 4, 4, 3
17
18     dup_01:                   .byte        0x01, 0x11, 0x00, 0x10
19     dup_01_txt:               .asciiz      "bgez     ", "bgezal  ", "bltz     ", "bltzal  "
20     dup_01_cases:             .byte        6, 6, 6, 6
21
22     dup_10:                   .byte        0x00, 0x04
23     dup_10_txt:               .asciiz      "mfc0     ", "mtc0     "
24     dup_10_cases:             .byte        7, 7
25
26     not_dup_opc:              .byte        0x02, 0x03, 0x04, 0x05, 0x06, 0x07, 0x08, 0x09, 0x0A,
... 0x0B, 0x0C, 0x0D, 0x0E, 0x0F, 0x20, 0x21, 0x23, 0x24, 0x25, 0x28, 0x29, 0x2B
27     not_dup_opc_txt:          .asciiz      "j         ", "jal      ", "beq      ", "bne      ", "blez
... ", "bgtz    ", "addi     ", "addiu    ", "slti     ", "sltiu    ", "andi     ", "ori      ", "xori
... ", "lui     ", "lb       ", "lh       ", "lw       ", "lbu      ", "lbu      ", "sb       ", "sh
... ", "sw
28     not_dup_cases:            .byte        8, 8, 9, 9, 6, 6, 9, 9, 9, 9, 9, 9, 9, 9, 11, 12, 12,
... 12, 12, 12, 12, 12, 12
29
30     nl:                       .asciiz      "\n"
31     tb:                       .asciiz      "\t"
32     the_nop:                   .asciiz      "nop      "
33     dollar:                   .asciiz      "$"
34     comma:                    .asciiz      ","
35     l_paren:                   .asciiz      "("
36     r_paren:                   .asciiz      ")"
37 .text
38     main:
39         la        $s0,        0x00400000        # start with the first instruction
40
41     ### MAIN LOOP
42     main_loop:
43         add        $s7,        $0,        $0        # set s7 to 0 in case it got messed with
44
45         jal        get_inst        # get the instruction and PUT IT IN $s1
46         nop
47
48         jal        check_if_last    # check if it's the last instruction, print
... it and quit if it is
```

```
49      nop
50
51      jal    print_hex_inst          # print the instruction (hex integer)
52      nop
53
54      jal    check_if_nop            # checks for the special case of nop, which
...  confuses the system for sll
55      nop
56
57      jal    print_opc
58      nop
59
60      was_nop:                        # kinda like TSA Precheck, just for nop, because
...  it's special like that
61      la     $a0,    nl
62      li     $v0,    4                # syscall_4: print string newline
63      syscall
64
65      bne     $s7,    $0,    end      # a 1 in s7 indicates that this was the last loop
...  DO NOT USE s7 WITHOUT PUTTING IT BACK!
66
67      addi    $s0,    $s0,    4       # go to next instruction
68      j main_loop                    # loop again
69      nop
70      ### -----
71
72      ### PRINT OPC :
73      print_opc:                      # THIS DOESN'T DO THE PRINTING, IT JUST STARTS THE PROCESS OF
...  PRINTING THE WHOLE INSTRUCTION, NEED TO CHANGE NAME, BUT NOT RIGHT NOW
74      addi    $sp,    $sp,    -4
75      sw      $ra,    0($sp)
76
77      li     $a0,    0
78      li     $a1,    5                # 0 - 5 are first 6 bits of the register
79      jal    splice_bits # splice result stored in $t0
80      nop
81
82      la     $ra,    print_opc_out    # instead of using a jal I'm setting $ra
...  myself becuase I dont want any of these to return where they left off, but I also want to
...  convert everything to proper jumps with links so I can use $sp more consistently
83
84      beq     $t0,    $0,    dup_00_case # if opcode is 0x00, then $t0 will be all
...  0, no need to create an immediate register
85      nop
86
87      li     $t1,    0x01              # immediate register to see if opcode is 0x01
88      beq     $t0,    $t1,    dup_01_case
89      nop
90
91      li     $t1,    0x10
92      beq     $t0,    $t1,    dup_10_case
93      nop
94
95      j not_dup_case                    # if the first 6 bits don't fit in the
...  first three conditionals, they must not be from a dup set
96      nop
97
98      print_opc_out:
99      lw      $ra,    0($sp)
100     addi    $sp,    $sp,    4
101     jr      $ra
102     nop
103     ### -----
104
```

```
105 ### DUP 00 : handles cases where the opcode is 0x00
106     dup_00_case:
107         addi    $sp,    $sp,    -4
108         sw      $ra,    0($sp)
109
110         # resplice to get the function code (last 6 bits)
111         li      $a0,    26
112         li      $a1,    31 # 26 - 31 are last 6 bits of the register
113         jal     splice_bits # splice result stored in $t0
114         nop
115
116         la      $t1,    dup_00_fnc
117         la      $t2,    dup_00_fnc_txt
118         # make search JAL after adding jr and stack stuff to each case
119         jal     search
120         nop
121         li      $v0,    4 # syscall_4: print string
122         syscall
123
124         la      $t7,    dup_00_cases # base address for the register printing cases
125         jal     print_regs
126         nop
127
128         lw      $ra,    0($sp)
129         addi    $sp,    $sp,    4
130         jr      $ra
131         nop
132 ### -----
133
134 ### DUP 01 : handles cases where the opcode is 0x01
135     dup_01_case:
136         addi    $sp,    $sp,    -4
137         sw      $ra,    0($sp)
138
139         # resplice to get the 5 bits in 3rd field
140         li      $a0,    11
141         li      $a1,    15 # 11 - 15 are 5 bits of the register
142         jal     splice_bits # splice result stored in $t0
143         nop
144
145         la      $t1,    dup_01
146         la      $t2,    dup_01_txt
147         jal     search
148         nop
149         li      $v0,    4 # syscall_4: print string
150         syscall
151
152         la      $t7,    dup_01_cases # base address for the register printing cases
153         jal     print_regs
154         nop
155
156         lw      $ra,    0($sp)
157         addi    $sp,    $sp,    4
158         jr      $ra
159         nop
160
161 ### -----
162
163 ### DUP 10 : handles cases where the opcode is 0x10
164     dup_10_case:
165         addi    $sp,    $sp,    -4
166         sw      $ra,    0($sp)
167
168         # resplice to get the 5 bits in 2nd field
```

```

169      li      $a0,      6
170      li      $a1,      10 # 6 - 10 are 5 bits of the register
171      jal     splice_bits # splice result stored in $t0
172      nop
173
174      la      $t1,      dup_10
175      la      $t2,      dup_10_txt
176      jal     search
177      nop
178      li      $v0,      4          # syscall_4: print string
179      syscall
180
181      la      $t7,      dup_10_cases # base address for the register printing cases
182      jal     print_regs
183      nop
184
185      lw      $ra,      0($sp)
186      addi    $sp,      $sp,      4
187      jr      $ra
188      nop
189      ### -----
190
191      ### NOT DUP : handles cases where the opcode is unique
192      not_dup_case:
193          addi    $sp,      $sp,      -4
194          sw      $ra,      0($sp)
195          # resplice to get first 6 bits in the opcode
196          # this is a repeat of a splice that was done earlier, but to reduce errors I'm
... sticking with this less efficient route. once i know it works I may refactor it so as to
... save the opcode splice instead of resplicing to get the unique opcode again
197      li      $a0,      0
198      li      $a1,      5 # 0 - 5 are first 6 bits of the register
199      jal     splice_bits # splice result stored in $t0
200      nop
201
202      la      $t1,      not_dup_opc
203      la      $t2,      not_dup_opc_txt
204      jal     search
205      nop
206      li      $v0,      4          # syscall_4: print string
207      syscall
208
209      la      $t7,      not_dup_cases # base address for the register printing cases
210      jal     print_regs
211      nop
212
213      lw      $ra,      0($sp)
214      addi    $sp,      $sp,      4
215      jr      $ra
216      nop
217      ### -----
218
219      ### PRINT REGS : print the rest of the instruction
220      print_regs:
221          addi    $sp,      $sp,      -4
222          sw      $ra,      0($sp)
223
224          # we need the base address of the relevant case list (t7)
225          # we need the current offset we used to find the opcode txt (t6)
226          # use t9 as an immediate register
227
228          add     $t7,      $t7,      $t6 # add the address and the offset to get the address
... of the case number
229          lb      $t6,      0($t7)      # load the case number into t6, it should be safe to

```

```
229... clober t6 now that we've gotten the address from it, we wont be using the offset again
... for the current instruction
230
231     li      $t9,    0
232     beq     $t6,    $t9,    c_0
233     nop
234
235     li      $t9,    1
236     beq     $t6,    $t9,    c_1
237     nop
238
239     li      $t9,    2
240     beq     $t6,    $t9,    c_2
241     nop
242
243     li      $t9,    3
244     beq     $t6,    $t9,    c_3
245     nop
246
247     li      $t9,    4
248     beq     $t6,    $t9,    c_4
249     nop
250
251     li      $t9,    5
252     beq     $t6,    $t9,    c_5
253     nop
254
255     li      $t9,    6
256     beq     $t6,    $t9,    c_6
257     nop
258
259     li      $t9,    7
260     beq     $t6,    $t9,    c_7
261     nop
262
263     li      $t9,    8
264     beq     $t6,    $t9,    c_8
265     nop
266
267     li      $t9,    9
268     beq     $t6,    $t9,    c_9
269     nop
270
271     li      $t9,    10
272     beq     $t6,    $t9,    c_10
273     nop
274
275     li      $t9,    11
276     beq     $t6,    $t9,    c_11
277     nop
278
279     li      $t9,    12
280     beq     $t6,    $t9,    c_12
281     nop
282
283     print_regs_out:
284         lw      $ra,    0($sp)
285         addi    $sp,    $sp,    4
286         jr      $ra
287         nop
288     ### -----
289
290     ### D REG : print the register in the third field of the instruction
291     d_reg:
```

```
292      addi    $sp,    $sp,    -8
293      sw      $ra,    0($sp)
294      sw      $t0,    4($sp)
295      # splice (third field ie. 16-20)
296      li      $a0,    16
297      li      $a1,    20
298      jal     splice_bits # splice result stored in $t0
299      nop
300
301      la      $a0,    dollar
302      li      $v0,    4                # syscall_4: print string
303      syscall
304
305      move    $a0,    $t0
306      li      $v0,    1                # syscall_1: print int
307      syscall
308
309      lw      $t0,    -4($sp)
310      lw      $ra,    0($sp)
311      addi    $sp,    $sp,    8
312      jr      $ra
313      nop
314      ### -----
315
316      ### S REG : print the register in the first field of the instruction
317      s_reg:
318      addi    $sp,    $sp,    -8
319      sw      $ra,    0($sp)
320      sw      $t0,    4($sp)
321      # splice (first field ie. 6-10)
322      li      $a0,    6
323      li      $a1,    10
324      jal     splice_bits # splice result stored in $t0
325      nop
326
327      la      $a0,    dollar
328      li      $v0,    4                # syscall_4: print string
329      syscall
330
331      move    $a0,    $t0
332      li      $v0,    1                # syscall_1: print int
333      syscall
334
335      lw      $t0,    -4($sp)
336      lw      $ra,    0($sp)
337      addi    $sp,    $sp,    8
338      jr      $ra
339      nop
340      ### -----
341
342      ### T REG : print the register in the second field of the instruction
343      t_reg:
344      addi    $sp,    $sp,    -8
345      sw      $ra,    0($sp)
346      sw      $t0,    4($sp)
347      # splice (third register to be printed is the second field ie. 11-15)
348      li      $a0,    11
349      li      $a1,    15
350      jal     splice_bits # splice result stored in $t0
351      nop
352
353      la      $a0,    dollar
354      li      $v0,    4                # syscall_4: print string
355      syscall
```

```
356
357     move    $a0,    $t0
358     li      $v0,    1                # syscall_1: print int
359     syscall
360
361     lw      $t0,    -4($sp)
362     lw      $ra,    0($sp)
363     addi    $sp,    $sp,    8
364     jr      $ra
365     nop
366 ### -----
367
368 ### SHIFT FIELD : print the integer in the fourth field of the instruction
369 shift_field:
370     addi    $sp,    $sp,    -8
371     sw      $ra,    0($sp)
372     sw      $t0,    4($sp)
373     # splice (fourth field ie. 21-25)
374     li      $a0,    21
375     li      $a1,    25
376     jal     splice_bits # splice result stored in $t0
377     nop
378
379     move    $a0,    $t0
380     li      $v0,    1                # syscall_1: print int
381     syscall
382
383     lw      $t0,    -4($sp)
384     lw      $ra,    0($sp)
385     addi    $sp,    $sp,    8
386     jr      $ra
387     nop
388 ### -----
389
390 ### IMM FIELD : print the integer in the immediate field of the instruction
391 imm_field:
392     addi    $sp,    $sp,    -8
393     sw      $ra,    0($sp)
394     sw      $t0,    4($sp)
395     # splice (bits 16-31)
396     li      $a0,    16
397     li      $a1,    31
398     jal     splice_bits # splice result stored in $t0
399     nop
400
401     move    $a0,    $t0
402     li      $v0,    1                # syscall_1: print int
403     syscall
404
405     lw      $t0,    -4($sp)
406     lw      $ra,    0($sp)
407     addi    $sp,    $sp,    8
408     jr      $ra
409     nop
410 ### -----
411
412 ### TARGET FIELD : print the integer in the target field of the instruction
413 target_field:
414     addi    $sp,    $sp,    -8
415     sw      $ra,    0($sp)
416     sw      $t0,    4($sp)
417     # splice (bits 6-31)
418     li      $a0,    6
419     li      $a1,    31
```

```
420      jal      splice_bits # splice result stored in $t0
421      nop
422
423      move     $a0,      $t0
424      li       $v0,      34          # syscall_34: print hex
425      syscall
426
427      lw       $t0,      -4($sp)
428      lw       $ra,      0($sp)
429      addi     $sp,      $sp,      8
430      jr       $ra
431      nop
432 ### -----
433
434 #####
435
436 # THE CASE SYSTEM :
437 # Case Numbers:
438 # 0: rd, rs, rt
439 # 1: rt, rd, sa
440 # 2: rs, rt
441 # 3: rs
442 # 4: rd
443 # 5: rs, rd
444 # 6: rs, imm
445 # 7: rt, rd
446 # 8: target
447 # 9: rt, rs, imm
448 # 10: No fields
449 # 11: rt, imm
450 # 12: rt,imm(rs)
451
452 ### 0 : rd, rs, rt
453 c_0:
454     la       $a0,      tb
455     li       $v0,      4          # syscall_4: print string
456     syscall
457
458     jal d_reg
459     nop
460
461     la       $a0,      comma
462     li       $v0,      4          # syscall_4: print string
463     syscall
464
465     la       $a0,      tb
466     li       $v0,      4          # syscall_4: print string
467     syscall
468
469     jal s_reg
470     nop
471
472     la       $a0,      comma
473     li       $v0,      4          # syscall_4: print string
474     syscall
475
476     la       $a0,      tb
477     li       $v0,      4          # syscall_4: print string
478     syscall
479
480     jal t_reg
481     nop
482     j         print_regs_out
483     nop
```



```
484 ### -----
485
486 ### 1: rd, rt, sa
487     c_1:
488         la      $a0,    tb
489         li      $v0,    4           # syscall_4: print string
490         syscall
491
492         jal d_reg
493         nop
494
495         la      $a0,    comma
496         li      $v0,    4           # syscall_4: print string
497         syscall
498
499         la      $a0,    tb
500         li      $v0,    4           # syscall_4: print string
501         syscall
502
503         jal t_reg
504         nop
505
506         la      $a0,    comma
507         li      $v0,    4           # syscall_4: print string
508         syscall
509
510         la      $a0,    tb
511         li      $v0,    4           # syscall_4: print string
512         syscall
513
514         jal shift_field
515         nop
516         j        print_regs_out
517         nop
518 ### -----
519
520 ### 2: rs, rt
521     c_2:
522         la      $a0,    tb
523         li      $v0,    4           # syscall_4: print string
524         syscall
525
526         jal s_reg
527         nop
528
529         la      $a0,    comma
530         li      $v0,    4           # syscall_4: print string
531         syscall
532
533         la      $a0,    tb
534         li      $v0,    4           # syscall_4: print string
535         syscall
536
537         jal t_reg
538         nop
539         j        print_regs_out
540         nop
541 ### -----
542
543 ### 3: rs
544     c_3:
545         la      $a0,    tb
546         li      $v0,    4           # syscall_4: print string
547         syscall
```

```
548
549     jal s_reg
550     nop
551     j      print_regs_out
552     nop
553 ### -----
554
555 ### 4: rd
556     c_4:
557         la      $a0,    tb
558         li      $v0,    4          # syscall_4: print string
559         syscall
560
561     jal d_reg
562     nop
563     j      print_regs_out
564     nop
565 ### -----
566
567 ### 5: rs, rd
568     c_5:
569
570     # I don't know where I got the idea that this case exists, I can't find it in my
... spreadsheet now... I'll leave this here in case I remember, I'm pretty sure I double
... checked the others so this shouldn't be indicative of a larger problem
571
572 ### -----
573
574 ### 6: rs, imm
575     c_6:
576         la      $a0,    tb
577         li      $v0,    4          # syscall_4: print string
578         syscall
579
580     jal s_reg
581     nop
582
583     la      $a0,    comma
584     li      $v0,    4          # syscall_4: print string
585     syscall
586
587     la      $a0,    tb
588     li      $v0,    4          # syscall_4: print string
589     syscall
590
591     jal imm_field
592     nop
593     j      print_regs_out
594     nop
595 ### -----
596
597 ### 7: rt, rd
598     c_7:
599         la      $a0,    tb
600         li      $v0,    4          # syscall_4: print string
601         syscall
602
603     jal t_reg
604     nop
605
606     la      $a0,    comma
607     li      $v0,    4          # syscall_4: print string
608     syscall
609
```

```
610      la      $a0,    tb
611      li      $v0,    4          # syscall_4: print string
612      syscall
613
614      jal d_reg
615      nop
616      j        print_regs_out
617      nop
618
619 ### -----
620
621 ### 8: target
622 c_8:
623      la      $a0,    tb
624      li      $v0,    4          # syscall_4: print string
625      syscall
626
627      jal target_field
628      nop
629      j        print_regs_out
630      nop
631 ### -----
632
633 ### 9: rt, rs, imm
634 c_9:
635      la      $a0,    tb
636      li      $v0,    4          # syscall_4: print string
637      syscall
638
639      jal t_reg
640      nop
641
642      la      $a0,    comma
643      li      $v0,    4          # syscall_4: print string
644      syscall
645
646      la      $a0,    tb
647      li      $v0,    4          # syscall_4: print string
648      syscall
649
650      jal s_reg
651      nop
652
653      la      $a0,    comma
654      li      $v0,    4          # syscall_4: print string
655      syscall
656
657      la      $a0,    tb
658      li      $v0,    4          # syscall_4: print string
659      syscall
660
661      jal imm_field
662      nop
663      j        print_regs_out
664      nop
665 ### -----
666
667 ### 10: No fields
668 c_10:
669      j        print_regs_out
670      nop
671 ### -----
672
673 ### 11: rt, imm
```

```

674      c_11:
675          la      $a0,    tb
676          li      $v0,    4          # syscall_4: print string
677          syscall
678
679          jal t_reg
680          nop
681
682          la      $a0,    comma
683          li      $v0,    4          # syscall_4: print string
684          syscall
685
686          la      $a0,    tb
687          li      $v0,    4          # syscall_4: print string
688          syscall
689
690          jal imm_field
691          nop
692          j        print_regs_out
693          nop
694      ### -----
695
696      ### 12: rt,imm(rs)
697      c_12:
698          la      $a0,    tb
699          li      $v0,    4          # syscall_4: print string
700          syscall
701
702          jal t_reg
703          nop
704
705          la      $a0,    comma
706          li      $v0,    4          # syscall_4: print string
707          syscall
708
709          la      $a0,    tb
710          li      $v0,    4          # syscall_4: print string
711          syscall
712
713          jal imm_field
714          nop
715
716          la      $a0,    l_paren
717          li      $v0,    4          # syscall_4: print string
718          syscall
719
720          jal s_reg
721          nop
722
723          la      $a0,    r_paren
724          li      $v0,    4          # syscall_4: print string
725          syscall
726
727          j        print_regs_out
728          nop
729      ### -----
730
731
732      #####
733
734      ### SEARCH : takes two base addresses ($t1 and $t2) and searches the first set for one
... that matches the current bitpattern splice ($t0), then returns the corresponding text
735      search:
736          li      $t3,    0

```

```

737     search_loop:
738         # $t4 : address of the current bitpattern from list in .data
739         # $t5 : current bitpattern from list in .data
740         add     $t4,    $t3,    $t1    # add the offset and base address of opcode
... bitpatterns
741         lb      $t5,    0($t4)        # load the opcode bitpattern from .data, occupies
... the last 6 digits of the register
742
743         beq     $t5, $t0, search_found # if the opcode from the current instruction
... matchest the current opcode from .data go to found
744         nop
745
746         addi    $t3,    $t3,    1    # otherwise increment the offset and...
747         j search_loop                # check again
748         nop
749
750     search_found:
751         move    $t6,    $t3          # saving the offset, because I just realized I'll
... need it later
752         li      $t9,    8            # using t9 as an immediate register
753         mult    $t3,    $t9
754         mflo    $t3
755         add     $a0,    $t3,    $t2    # add new offset and opcode string base address
... and put in a0 to be printed back in print_opc_out NOT IN OPC_OUT, NEED TO CHANGE NAME
756
757         jr      $ra                  # jump to $ra
758         nop
759     ### -----
760
761     ### SPLICE BITS : returns bits a0 to a1 (0 index) of the current instruction to t0 as the
... least significant bits of the register
762     splice_bits:
763         sllv    $t0,    $s1,    $a0
764         li      $t1,    31
765         sub     $a1,    $t1,    $a1
766         add     $a1,    $a1,    $a0
767         srlv    $t0,    $t0,    $a1
768         jr      $ra                  # jump to $ra
769         nop
770     ### -----
771
772     ### CHECK IF NOP
773     check_if_nop:
774         bne     $s1,    $0, not_nop
775
776         la      $a0,    the_nop
777         li      $v0,    4            # syscall_4: print string
778         syscall
779
780         j       was_nop              # jump to was_nop
781         nop
782
783     not_nop:
784         jr      $ra                  # jump to $ra
785         nop
786     ### -----
787
788     ### CHECK IF LAST : checks if the current instruction is the last one, if it is it sets
... s7 to 1, otherwise it returns without changing anythin
789     check_if_last:
790         li      $t0,    0xC          # immediate register : syscall bitpattern
791         bne     $s1,    $t0,    not_last_out
792         nop
793         li      $t0,    0x2402000A    # immediate register : instruction that would

```

```
793... have loaded 10 into $v0
794         lw      $t1,    -4($s0)          # load the last instruction into $t1
795         bne     $t0,    $t1,    not_last_out  # if the last instruction is not the
... expected one that would load 10 into $v0, then this is not the end
796         nop
797         li      $s7,    1                  # a 1 in s7 will indicate to the program that
... this is the last instruction
798         not_last_out:
799         jr      $ra                        # jump to $ra
800         nop
801     ### -----
802
803     ### GET INST : loads the current instruction into a register
804     get_inst:
805         lw      $s1,    0($s0)          # copy instruction into $s1
806         jr      $ra                        # jump to $ra
807         nop
808     ### -----
809
810     ### PRINT HEX INST : prints the hex of each instruction
811     print_hex_inst:
812         move     $a0,    $s1            # move instruction to be printed
813         li      $v0,    34              # syscall_1: print int
814         syscall
815
816         la      $a0,    tb
817         li      $v0,    4                # syscall_4: print_string
818         syscall
819
820         jr      $ra                        # jump to $ra
821         nop
822     ### -----
823
824     ### END
825     end:
826         li      $v0,    10
827         syscall
828     ### -----
829
```