

Sender Module

This is the main module for the Sender Module and Class

```
class sender_rdt.Sender(soc, ip, port)
```

Bases: **object**

Sender, a class with defined behavior to send data to a receiver

Attributes:

packets: Array of 3 object arrays containing: [formed byte packet, boolean ack, Timeout retransmission thread]

soc: socket that sender uses to send data over ip: ip address to send data to port: port number to send data to base_seq: the lowest sequence number to index by

```
arrange_pkts(data)
```

Given chunks of data, populate each entry of Sender packets with packet, False (for acknowledgement), thread.Timer for timeout and retransmit

Parameters: **data** (*Array of Strings*) – array of chunks of data

```
find_recv_base_window(window_size)
```

Given window size and Sender packets, find the closest unacknowledged packet and calculate the window

Parameters: **window_size** (*int*) – size of window

```
packets = None
```

```
run_sender()
```

This function assumes Sender packets to be populated, through `arrange_packets`. Sends packets in a Selective Repeat fashion

`send_pkt(seq_num)`

Retransmits packet after timeout by `thread.Timer` and resets timeout

Parameters: `seq_num` (*int*) – sequence number to retransmit

`sender_rdt.convert_receiver_payload(data)`

Decodes packet payload to retrieve sequence number and message of packet

Parameters: `data` (*Bytes*) – sequence of Bytes to decode

Returns: `send_seq`, sequence number of packet

Return type: Bytes

Returns: `msg`, data from packet

Return type: String

`sender_rdt.make_checksum(data)`

Forms checksum from data using `crc32` function from `zlib` library

Parameters: `data` (*Bytes*) – sequence of Bytes to calculate checksum

Returns: checksum of data

Return type: Bytes

`sender_rdt.make_packet(seq_num, msg)`

Forms packet by combining calculated checksum and formed payload

Parameters: • `seq_num` (*int*) – int to convert to bytes

• `msg` (*String*) – characters to encode

Returns: payload, sequence of bytes containing `seq_num` and `msg`

Return type: Bytes

`sender_rdt.make_sender_payload(seq_num, msg)`

Forms packet payload by encoding sequence number and message of packet

Parameters:

- **seq_num** (*int*) – int to convert to bytes
- **msg** (*String*) – characters to encode

Returns: payload, sequence of bytes containing seq_num and msg

Return type: Bytes

`sender_rdt.verify_integrity(sent_chksum, data)`

Verifies checksum from received packet

Parameters:

- **sent_chksum** (*Bytes*) – received checksum with length of 8 bytes
- **data** (*Bytes*) – sequence of bytes to calculate checksum with

Returns: if sent_chksum is the exact same as calculated checksum

Return type: Boolean