

# How to Run the Point-to-Point (PPP) Example Application

#### Introduction

This guide describes how to set up the PPP example application which is distributed together with the *Freescale MQX Real Time Communication Suite* (MQX RTCS) and how to establish a PPP communication between the PC and Freescale evaluation boards with the MQX support. There are two options that user can select:

- > PPP Server (PC serves as a guest)
- > PPP Client (PC serves as a host)

# Compilation issue in MQX 4.1.0

Before using PPP you need to compile RTCS with RTCSCFG\_ENABLE\_PPP macro set to 1 in project pre-processor setting for RTCS and Shell projecs. Due to incorrect placement of this macro in one of the PPP files in MQX 4.1.0 it is needed to add RTCSCFG\_ENABLE\_PPP to project pre-processing settign instead of user\_config.h. This will be fixed in the next MQX verisions.

Adding RTCSCFG\_ENABLE\_PPP=1 in preprocessor settings E.g in the IAR Embedded Workbench right click on rtcs library (for example rtcs\_twrk60n512) set options/C/C++ Compiler/Preprocessor tab/Defined symbols: add "RTCSCFG\_ENABLE\_PPP=1"

Same option for shell library is required.

After this modification build libraries using standard procedure "building the MQX Libraries" referenced in "Getting Started with Freescale MQX RTOS" document.

#### **PPP Server**

# **Step One** - Rebuilding

Rebuilding MQX is the first step which needs to be done. For rebuilding the MQX RTOS, refer to *Freescale MQX Real-Time Operating System User's Guide*, Chapter 4: "Rebuilding MQX". The following MQX compile-time configuration options must be set in the user\_config.h to ensure the correct functionality of the PPP example.

Option	Value
RTCSCFG_ENABLE_VIRTUAL_ROUTES	1
BSPCFG_ENABLE_ITTYB*	1*

<sup>\*</sup> The application requires PPP device to be defined manually and being different from the default IO channel. ITTYB is suitable for most of Freescale evaluation boards with the MQX support, however one has to check if ITTYB is not associated with another functionality. But do not forget to check your serial device name. For example, for twr-k60n512 it is ITTYD.

After inserting/modifying the compile-time configuration options stated above the MQX RTOS needs to be re-compiled as described in the *Freescale MQX Real-Time Operating System User's Guide*.

Once the MQX RTOS is re-built open the shell example project located on the following path: <install\_dir>/src/rtcs/examples/shell/<IDE>/shell\_<evb number>.mcp.

The config.h file of the shell example project contains the following PPP-related options which has to be changed/verified:

```
#define PPP_DEVICE_DUN 1
#define PPP_DEVICE_RAS 0
#define DEMOCFG_ENABLE_PPP 1
#define PPP_DEVICE "ittyb:"
#define PPP_LOCADDR IPADDR(192,168,0,216)
#define PPP_PEERADDR IPADDR(192,168,0,217)
#define GATE_ADDR IPADDR(192,168,0,1)
```

### **Step Two** – Establishing the PPP Connection on the PC Side

Open the MS Windows "Network Connections" dialog and start the "New Connection Wizard". Set properties of the PPP connection as depicted on the following pictures.

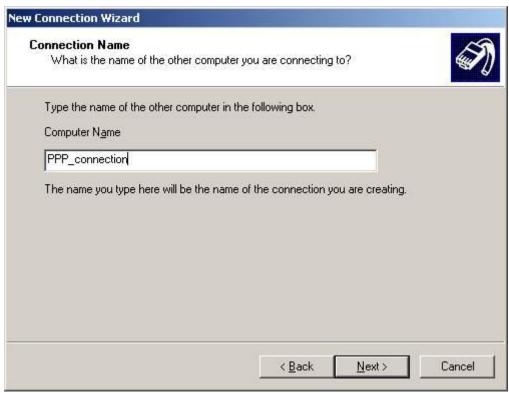


<sup>\*</sup> In case of PPP server, please define PPP\_DEVICE\_DUN in "config.h" file. Once the config.h file is verified compile the shell example project and flash it to the evaluation board, see the *Freescale MQX Release Notes*.





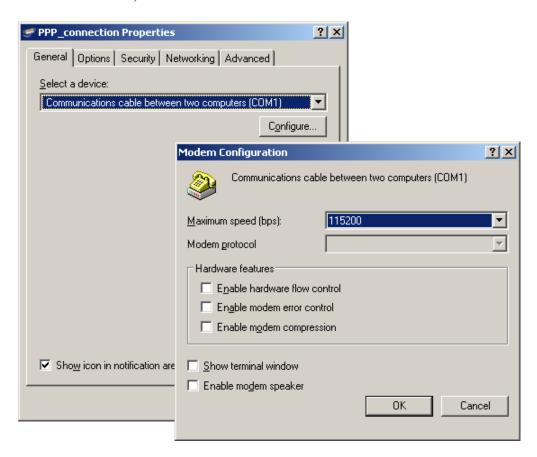




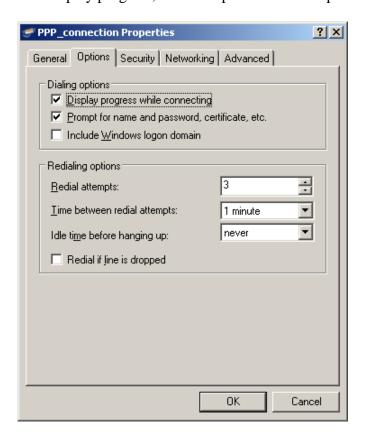


Once the new PPP connection is created set its properties as follows:

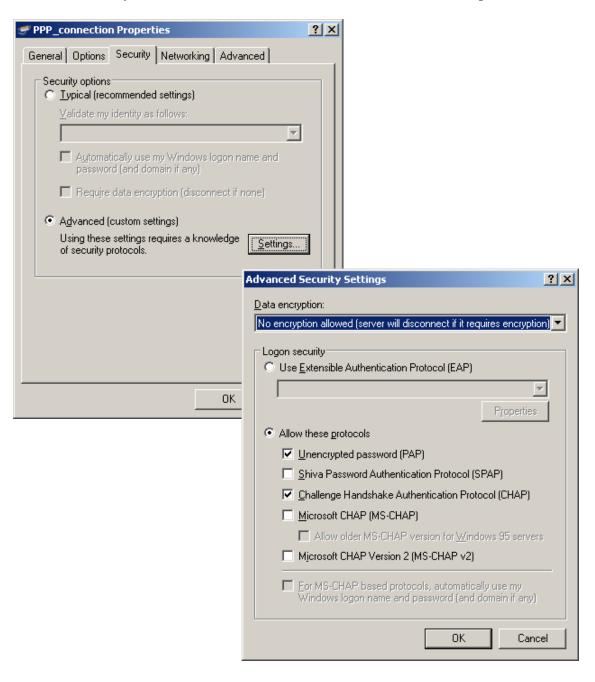
• under General, set the baud rate to match the embedded board



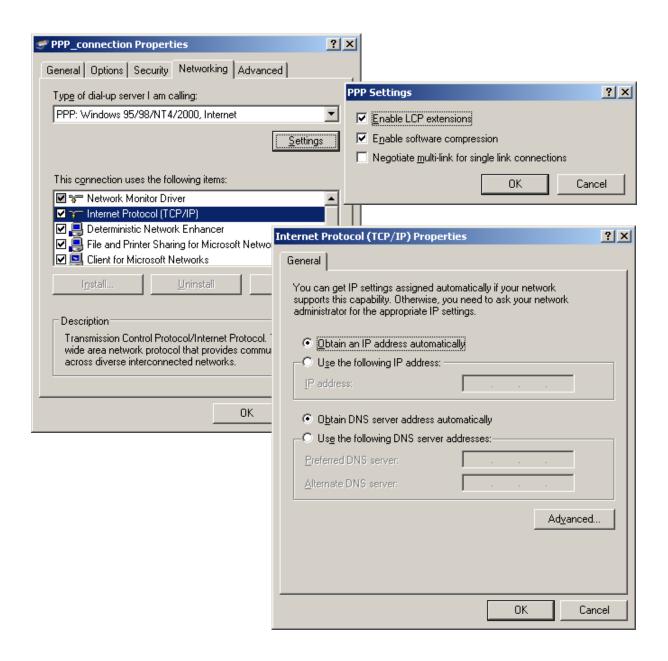
• under Options, select Display progress, and Prompt for name and password



• under Security, select Advanced, and in there allow PAP and CHAP protocols



• under Networking, chose PPP, Windows 95/98/NT/2000, Internet, and the settings for that are Enable LCP, and Enable software compression, but no multilink. TCP/IP properties are set to obtain IP and DNS server address automatically.



#### **Step Three** – Run the Example Application

Once the example application is loaded into the Flash or MRAM memory you can start it. To start PPP like server, type:

shell> ppp server ittyX: yourlogin yourpassword local\_ip\_address remoute\_ip\_address Example:

shell> ppp server ittyd: guest anonimous 192.168.0.1 192.168.0.217

#### Here:

- ittyd: is name of your serial interface.
- guest is login to your PPP server.
- anonymous is password to your PPP server.
- 192.168.0.1 is IP address will have your board.
- 192.168.0.217 is IP address that your PPP server will set to client.

For PPP server you should use all of those parameters.

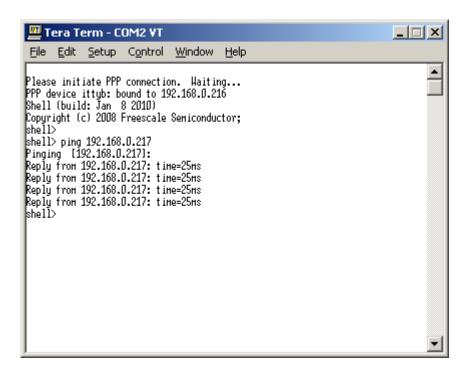
To stop PPP server, type "ppp stop". Shell function for PPP is in shell\_ppp.c.

Note, that one needs two serial line connections between the PC and the evaluation board one for the PPP communication (ittyb) and the other for the serial shell (ttya/default). In case the PC has just one RS232 you can use USB-to-Serial adapter.

If the application is started on the embedded side run the PPP connection on the PC side.



If the PPP connection was established successfully the following data is displayed on the serial console.



At this point it is possible to verify the PPP communication by pinging from both PC and embedded side, see the previous and the next picture.

```
C:\\ping 192.168.0.217

Pinging 192.168.0.217 with 32 bytes of data:

Reply from 192.168.0.217: bytes=32 time<1ms TIL=128

Ping statistics for 192.168.0.217:

Packets: Sent = 4, Received = 4, Lost = 0 <0% loss>,
Approximate round trip times in milli—seconds:

Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>
```

#### **PPP Client**

#### **Step One - Rebuilding**

Rebuilding MQX is the first step which needs to be done. For rebuilding the MQX RTOS, refer to *Freescale MQX Real-Time Operating System User's Guide*, Chapter 4: "Rebuilding MQX". The following MQX compile-time configuration options must be set in the user\_config.h to ensure the correct functionality of the PPP example.

Option	Value
RTCSCFG_ENABLE_VIRTUAL_ROUTES	1
BSPCFG_ENABLE_ITTYB*	1*

<sup>\*</sup> The application requires PPP device to be defined manually and being different from the default IO channel. ITTYB is suitable for most of Freescale evaluation boards with the MQX support, however one has to check if ITTYB is not associated with another functionality.

After inserting/modifying the compile-time configuration options stated above the MQX RTOS needs to be re-compiled as described in the *Freescale MQX Real-Time Operating System User's Guide*.

Once the MQX RTOS is re-built open the shell example project located on the following path: <install\_dir>/src/rtcs/examples/shell/<IDE>/shell\_<evb number>.mcp.

The config.h file of the shell example project contains the following PPP-related options which has to be changed/verified:

#define PPP\_DEVICE\_DUN
#define PPP\_DEVICE\_RAS
#define DEMOCFG\_ENABLE\_PPP
#define PPP\_DEVICE
#define PPP\_LOCADDR
#define PPP\_LOCADDR
#define PPP\_PEERADDR
#define GATE\_ADDR

#define GATE\_ADDR

0
1\*

ittyb:"

Ittyb:"

IPADDR(192,168,0,216)

IPADDR(192,168,0,217)

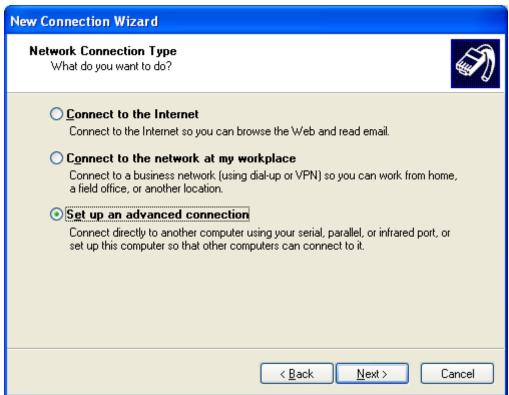
IPADDR(192,168,0,1)

\* In case of PPP client, please define PPP\_DEVICE\_RAS in "config.h" file. Once the config.h file is verified compile the shell example project and flash it to the evaluation board, see the *Freescale MOX Release Notes*.

#### **Step Two** – Establishing the PPP Connection on the PC Side

Open the MS Windows "Network Connections" dialog and start the "New Connection Wizard".



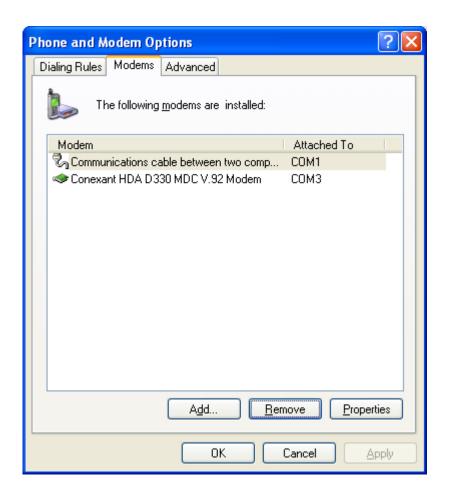






If you face troubles with the "Incoming Connection Warning" when trying to establish the incoming connection, go into MS Windows Control Panel → Phone and Modem Options → Modems and remove all modems relating to communications cable between two computers. Then try again to create a connection using the "New Connection Wizard".

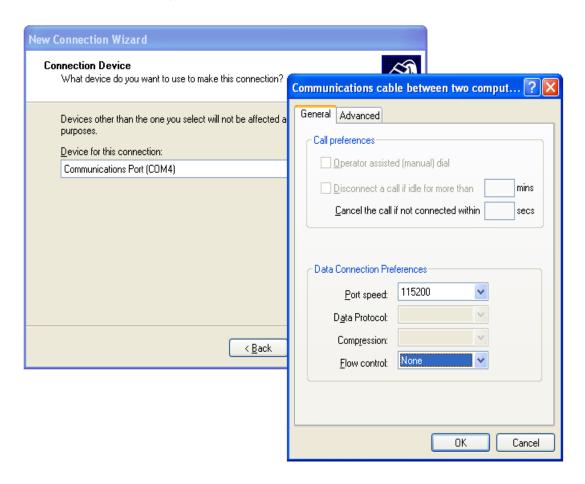




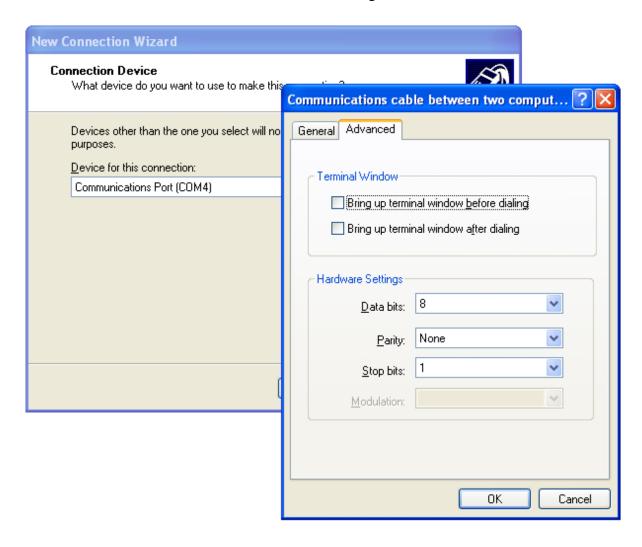
• Continue with Communication Port selection.



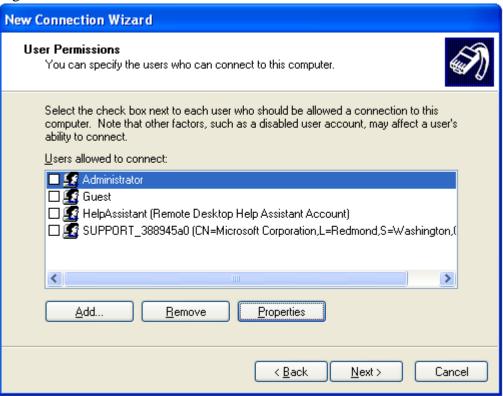
- Set PPP connection's properties by click "Properties" button, as depicted on the following pictures:
  - o under General, set the baud rate to match the embedded board



o under Advanced, set the Hardware Settings to match the embedded board



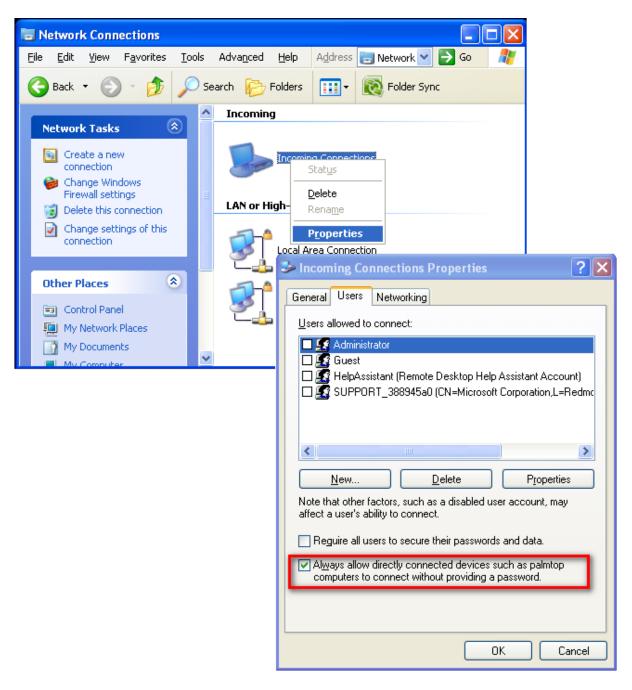
 Once PPP connection's properties are set click on "Next" button to display User Permissions dialogue. There is not necessary to make any changes here, click on "Next" button again.



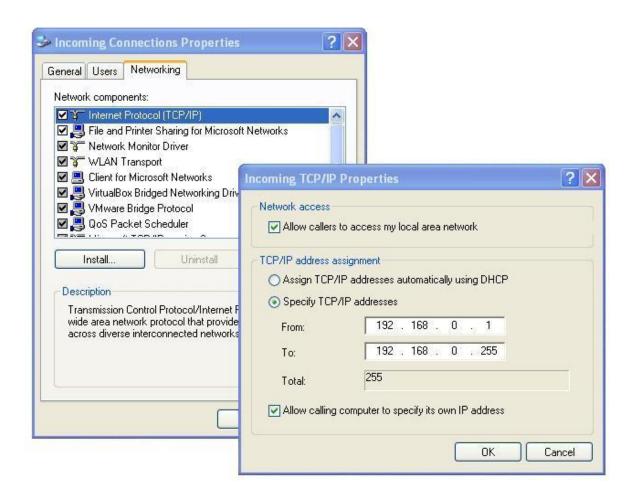
• Complete the new connection by clicking on "Finish" button.



• Once the connection is created, configure it to allow client to be connect without providing a password and to specify its own IP address:



You can have problem with assigning TCP/IP address using DHCP, so you can specify it manually:



#### **Step Three** – Run the Example Application

Once the example application is loaded into the Flash or MRAM memory you can start it. The following prompt occurs on the default serial console.

To start PPP connection use "ppp client ittyX:" command. To stop it use "ppp stop".

```
shell> ppp client ittyd:
Start PPP...
```

Please initiate PPP connection. Waiting...

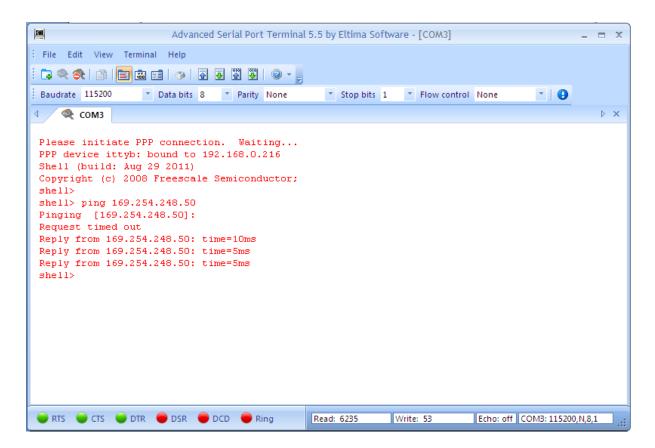
```
PPP\_link = 1, time = 3
```

PPP device on ittyb: is bound on.
PPP local address is : 192.168.0.5
PPP remote address is : 192.168.0.1
Now PPP connection is established on 192.168.0.1
shell> ppp\_stop
PPP connection closed
shell>

Note, that one needs two serial line connections between the PC and the evaluation board one for the PPP communication (ittyb) and the other for the serial shell (ttya/default). In case the PC has just one RS232 you can use USB-to-Serial adapter.

Note, that the PPP connection is sometimes not successfully established when running the PPP client example from the MRAM memory due to the low speed of this memory. Please, use other available target(s) in the project to get the example running.

If the PPP connection was established successfully the following data is displayed on the serial console.



At this point it is possible to verify the PPP communication by pinging from both PC and embedded side, see the previous and the next picture.

```
Windows IP Configuration

PPP adapter RAS Server (Dial In) Interface:

Connection-specific DNS Suffix .:
 IP Address. . . . . : 169.254.248.50
 Subnet Mask . . . . . . : 255.255.255

Default Gateway . . . . . . : 255.255.255

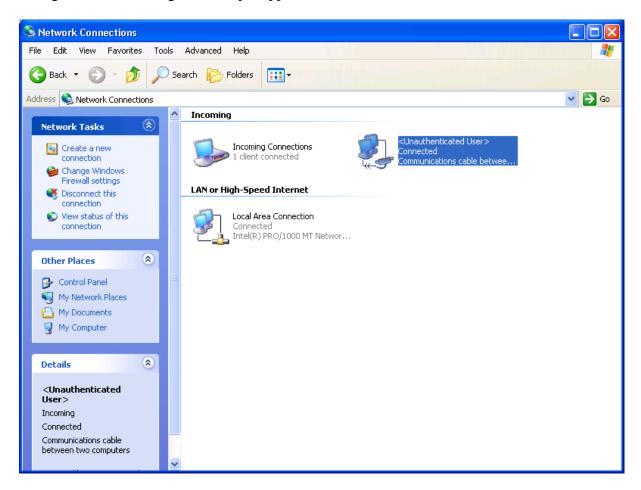
C:\Documents and Settings\tiendc\ping 192.168.0.216

Pinging 192.168.0.216 with 32 bytes of data:

Reply from 192.168.0.216: bytes=32 time=13ms TTL=64
Ping statistics for 192.168.0.216:
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 13ms, Maximum = 19ms, Average = 14ms

C:\Documents and Settings\tiendc>
```

Do not forget to manually disconnect the device (client) using the "Network Connections" dialog when terminating the example application on the embedded side.



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