### **Freescale Semiconductor**

### **Application Note**

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## Writing Your First MQX™ RTOS **Application**

by:

Freescale Semiconductor

#### Introduction 1

To develop MQX<sup>TM</sup> applications for the first time, it is necessary to understand how the environment works and how to generate new applications for the environment.

The purpose of this Application Note is to provide:

- Information that enables developers to start developing their first application on Freescale MQX RTOS quickly and easily.
- Basic understanding how to develop Freescale MQX applications.

For CodeWarrior, the following boards are used as an example:

- TWR-MCF51JF board for microcontrollers.
- M52259DEMO board for ColdFire.

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- TWR-VF65GS10 board for Vybrid.

### 2 Freescale MQX RTOS install and setup

Freescale MQX RTOS is a set of source code, example code, CodeWarrior plug-ins and other toolchains, and software tools. It uses an installer to load all the features for the supported platforms for fast and easy installation.

### 2.1 Download Freescale MQX RTOS

To download the MQX installer:

- 1. Visit freescale.com and register with Freescale to get the required access.
- 2. Go to freescale.com/mqx, login, and download the MQX installer.

### 2.1.1 Download Freescale MQX RTOS for Vybrid in a Linux Host

Download the MQX Linux installer from the Timesys website linuxlink.timesys.com.

**Note**: Need to install only if you plan to build MQX libraries for Vybrid on a Linux host machine, using DS-5 toolchain. If you build MQX libraries on Windows, you don't need to download this.

### 2.2 Install Freescale MQX RTOS

To install Freescale MQX RTOS:

- 1. Execute the installation wizard. The default settings install Freescale MQX at the path: C:\Freescale\Freescale\_MQX\_4\_x
- 2. See *Freescale MQX*<sup>TM</sup> *RTOS Release Notes* (document MQXRN). This document details the changes made in the current release, minimal requirements to install, the boards and drivers supported, known issues and a list of all examples and demos that MQX contains.

### 2.2.1 Setup Freescale MQX for Vybrid in a Linux Host

1. Make the script executable:

```
chmod +x MQX-<version>-linux.sh
```

- 2. Run the script
  - ./MQX-<version>-linux.sh
- 3. Select a different default installation directory such as /home/<login>/mqx
- 4. You now have a full MQX installation in your Linux environment.

### 2.3 Setup Freescale MQX

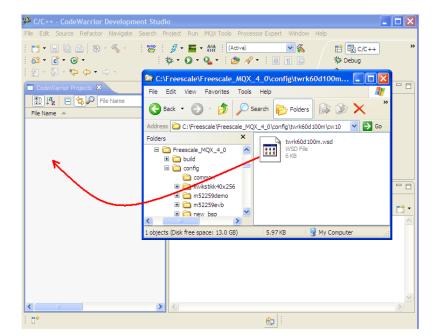
Freescale MQX has a directory structure. Detailed information about this structure can be found in the FSL MQX Release Notes. The developer can change board support package (BSP) and platform support package (PSP) settings using the *user\_config.h* file. Adding and removing flags in this

file enables the developer to add or remove components, change settings for the different drivers, and add or remove logging settings. The *user\_config.h* file can be found in the path: <install\_dir>/config/<box/>board>/user\_config.h.

After a modification is done in the user\_config.h file, it is necessary to recompile the libraries. The documentation is available in MQX 4.x release in the following locations:

- *C:\Freescale\Freescale\_MQX\_4\_x\doc\tools\ds5\MQX-DS5-Getting-Started.pdf*
- *C:\Freescale\Freescale\_MQX\_4\_x\doc\tools\iar\MQX-IAR-Getting-Started.pdf*
- C:\Freescale\Freescale\_MQX\_4\_x\doc\tools\uv4\MQX-uVision4-Getting-Started.pdf
- C:\Freescale\Freescale\_MQX\_4\_x\doc\tools\cw\FSL\_MQX\_in\_CW\_10\_x.pdf

All libraries are loaded to the environment automatically. After that, it is necessary to build the libraries.



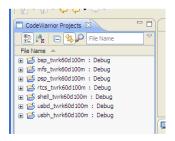


Figure 1. Open Libraries

### 2.3.1 Setup Freescale MQX for Vybrid

For IAR, open the  $build\_libs.eww$  found at  $<install\_dir>\build\< board\_name>\iar$  For DS-5, open the  $<board\_name>.wsd$  found at  $<install\_dir>\build\< board\_name>\ds5$ 

Libraries are saved in the folder <install\_dir>/lib/<board>. If you try to alter anything inside the <install\_dir>/lib/ folder, the changes will not take effect since this is the output folder after the libraries have been compiled.

## 3 Freescale MQX stationery projects

Freescale MQX 4.0.1 RTOS is supported on:

- CodeWarrior Development Studio for Microcontrollers Version 10.3
- IAR Embedded Workbench® for ARM® Version 6.50.2
- ARM Development Studio 5 (DS-5)<sup>TM</sup> version 5.13
- ARM MDK<sup>TM</sup> Keil µVision<sup>®</sup> Version 4.60

For more information about the development tools supported, see Release Notes. Note that the newer MQX releases support different tools.

# 3.1 TWR-MCF51JF\_MQX\_RTOS project in CodeWarrior Development Studio for Microcontrollers 10.5

Follow the steps below to create and configure a Freescale MQX stationery project for the TWR-MCF51JF board:

- 1. Open CodeWarrior Development Studio for Microcontrollers Version 10.3.
- 2. Go to 'File' menu and click on File -> New ->MQX 4.0 Project
- 3. Enter a 'Project name,' select a 'Location,' and click on the 'OK' button. For this example, the following values are set in the dialog window:
  - Project name: TWRMCF51JF MQX RTOS
  - Location: <path\_location>\workspace\TWRMCF51JF\_MQX\_RTOS
- 4. Expand the selected demo or evaluation board. For this example, TWRMCF51JF board is selected.

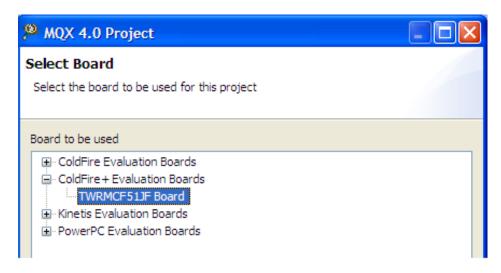


Figure 2. TWRMCF51JF board

5. Select the libraries that are used. For this example, select 'MQX Only.' Figure 3 shows the creation of the stationery project.

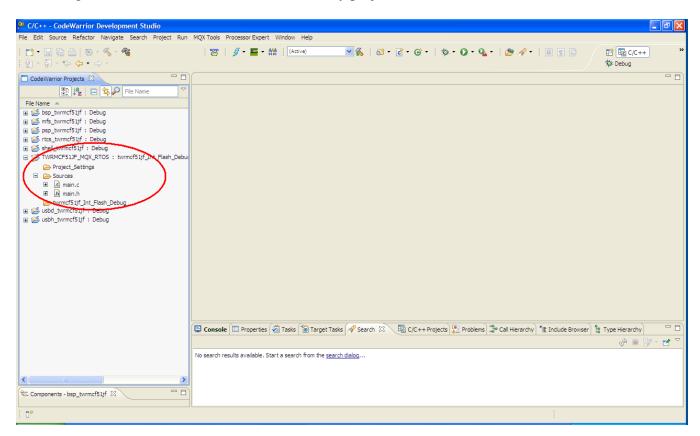


Figure 3. Freescale MQX Stationery Project for TWRMCF51JF Board.

#### NOTE

See Getting Started with Freescale MQX<sup>TM</sup> RTOS (document MQXGSRTOS) to configure jumpers and other switches for each board used.

## 3.2 M52259DEMO\_MQX\_RTOS project in CodeWarrior Development Studio for Microcontrollers 10.3

Follow the steps below to create and configure a Freescale MQX stationery project for the M52259DEMO board:

- 1. Open CodeWarrior Development Studio for Microcontrollers Version 10.3.
- 2. Go to 'File' menu and click on File -> New -> MQX 4.0 Project
- 3. Enter a 'Project name,' select a 'Location,' and click on the 'Ok' button. For this example, the following values are set in the dialog window:
  - Project name: M52259DEMO \_MQX\_RTOS
  - Location: <location>\workspace\M52259DEMO \_MQX\_RTOS
- 4. Expand the selected demo or evaluation board. For this example, M52259DEMO board is selected.

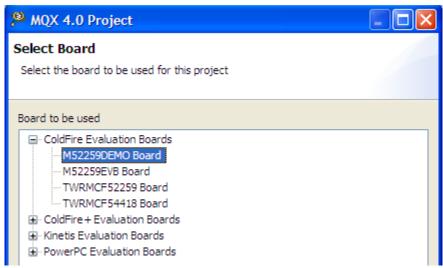


Figure 4. M52259DEMO board.

5. Select the libraries that are used. For this example, select 'MQX Only.' Figure 5 shows the creation of the stationery project.

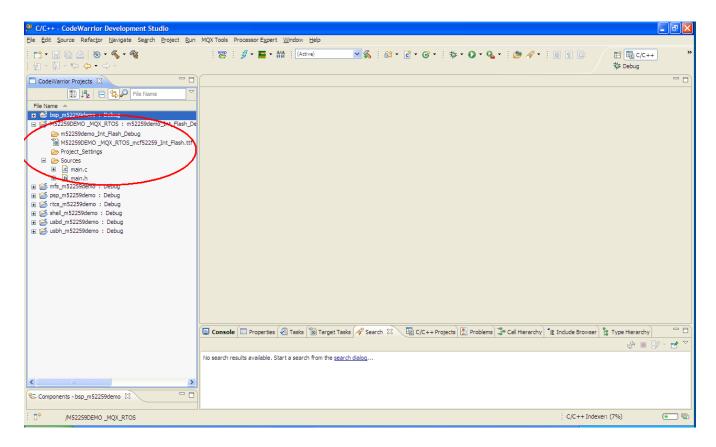


Figure 5. Freescale MQX Stationery Project for M52259DEMO Board.

### NOTE

See the *Getting Started with Freescale MQX*<sup>TM</sup> *RTOS* (document MQXGSRTOS) to configure jumpers and other switches for each board used.

# 3.3 TWR-K60D100M\_MQX\_RTOS project in CodeWarrior Development Studio for Microcontrollers 10.3

Follow these steps to create and configure a Freescale MQX stationery project for the TWR-K60D100M board:

- 1. Open CodeWarrior Development Studio for Microcontrollers Version 10.3.
- 2. Go to 'File' menu and click on File -> New ->MQX 4.0 Project
- 3. Enter a 'Project name,' select a 'Location,' and click on the 'Ok' button. For this example, the following values are set in the dialog window:
  - Project name: TWR-K60D100M\_MQX\_RTOS
  - Location: <location>\workspace\TWR-K60D100M\_MQX\_RTOS
- 4. Expand the selected demo or evaluation board. For this example, TWR-K60D100M board is selected.

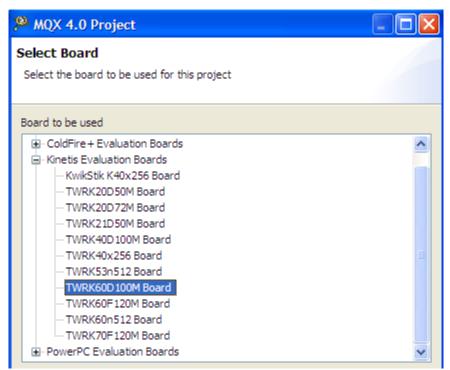


Figure 6. TWR-K60D100M board

5. Select the libraries that are used. For this example, select 'MQX Only.' Figure 7 shows the creation of the stationery project.

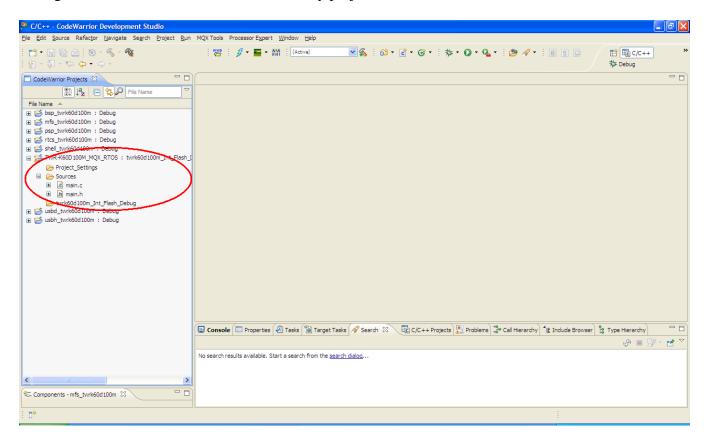


Figure 7. Freescale MQX Stationery Project for TWR-K60D100M Board.

### **NOTE**

See *Getting Started with Freescale MQX*<sup>TM</sup> RTOS (document MQXGSRTOS) to configure jumpers and other switches for each board used.

### 3.4 Freescale MQX stationery projects for Vybrid in IAR

IAR lacks a wizard to create an MQX stationary project. Therefore, the best procedure to create a new MQX project in IAR is to copy an existing project to a desired folder.

The compiler, assembler, and linker paths need to be changed. The below steps explain how to create a new project:

1. Copy the most similar example of the MQX installation folder in the desired folder: In this example the hello example placed at  $\protect\$ 

folder is located at: Freescale\_MQX\_4\_0\Applications

Copy the .c file found in the example project too. The structure of the files should look like the figure 8.

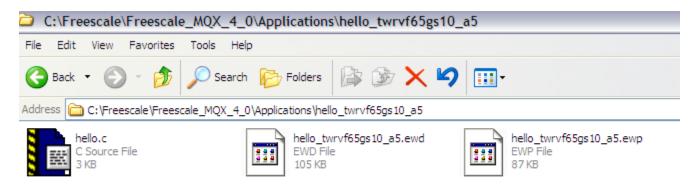


Figure 8. Freescale MQX Stationery Project layout for Vybrid in IAR.

2. Open the IAR Embedded Workbench and the project you copied into the Applications folder. Add to the project the .c, .h and .a files. The .a files are found in Freescale\_MQX\_4\_0\lib\twrvf65gs10\_a5.iar\debug\bsp and Freescale\_MQX\_4\_0\lib\twrvf65gs10\_a5.iar\debug\psp folder for the debug target. For the release targets, the folders are: Freescale\_MQX\_4\_0\lib\twrvf65gs10\_a5.iar\release\bsp and Freescale\_MQX\_4\_0\lib\twrvf65gs10\_a5.iar\release\psp

You can drag and drop the .c and .h files into the workspace. Then add the files as shown in the figure below.

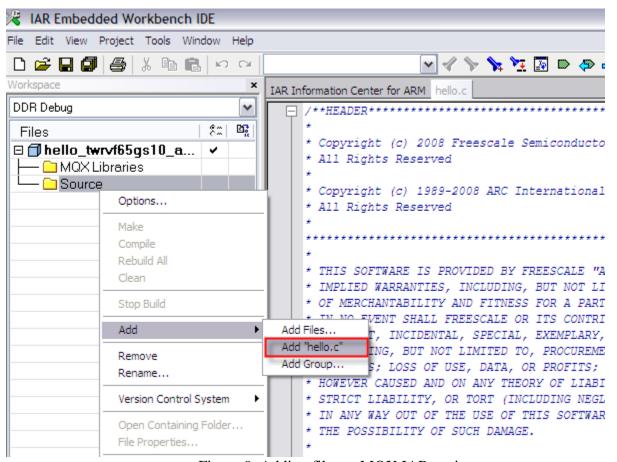


Figure 9. Adding files to MQX IAR project.

3. Under project options change the compiler, assembler, source, and linker paths for your project. Replace the original paths of the assembler and compiler with:

```
$PROJ_DIR$/../../lib/twrvf65gs10_a5.iar/debug/psp
$PROJ_DIR$/../../lib/twrvf65gs10_a5.iar/debug/bsp/Sources
$PROJ_DIR$/../../lib/twrvf65gs10_a5.iar/debug/bsp/Generated_Code
$PROJ_DIR$/../../lib/twrvf65gs10_a5.iar/debug/bsp
$PROJ_DIR$/.../../lib/twrvf65gs10_a5.iar/debug
```

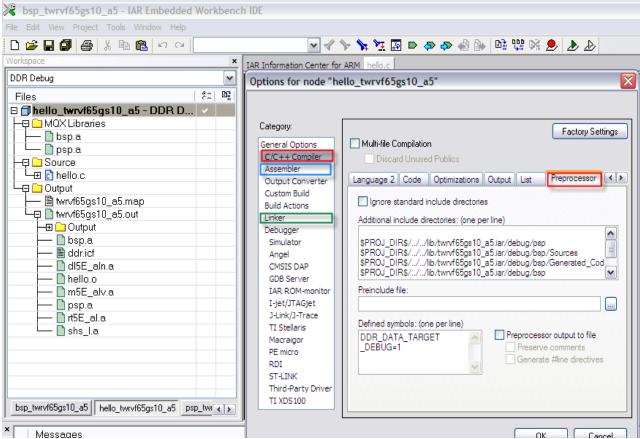


Figure 10. MQX IAR compiler paths.

The path of the linker is:

\$PROJ\_DIR\$/../../lib/twrvf65gs10\_a5.iar/debug/bsp/ddr.icf

The .icf file may vary depending on the target DDR Debug, DDR Release, Int Ram Debug, or Int Ram Release.

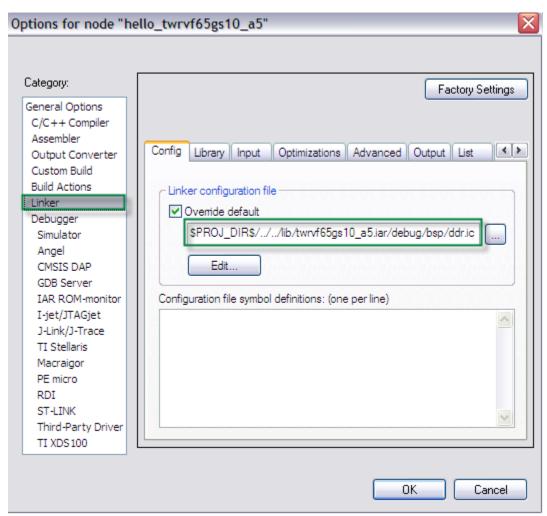


Figure 11. MQX IAR linker paths.

When using the DDR target, you need to change the path of the .mac file in the debugger options Replace the original path by:

\$PROJ\_DIR\$/../../lib/twrvf65gs10\_a5.iar/debug/bsp/vf65gs10\_a5\_ddr.mac

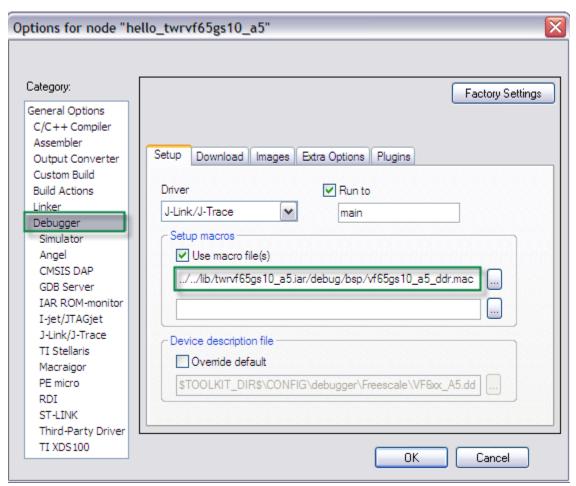


Figure 12. MQX IAR debug setup paths.

The above steps should be applied for all different targets.

## 3.5 Freescale MQX stationery projects for Vybrid in DS-5 in a Linux Host

DS-5 lacks a wizard to create an MQX stationary project. Therefore, the best procedure to create a new MQX project in DS-5 is to copy an existing project to a desired folder.

The compiler, assembler, and linker paths need to be changed. The below steps explain how to create a new project:

1. Copy the most similar example of the MQX installation folder to the desired folder:

In this instance, the hello example found at  $\langle Freescale\_MQX\_4\_0 \rangle mqx \langle examples \rangle hello \rangle ds5$  is copied to a new folder named Applications.

This folder is located at: *Freescale\_MQX\_4\_0\Applications* 

Copy the .c file found in the example project too into the Source folder. The structure of the files should look as shown in the figure 13.

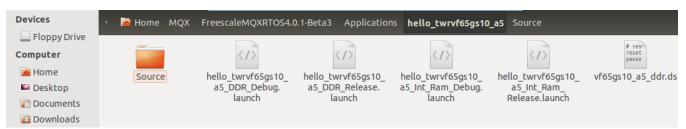


Figure 13. Freescale MQX Stationery Project layout for Vybrid in DS-5.

2. Open DS-5 and point the workspace to the Applications folder created in the step 1. Import the poject into the workspace.

Right click project window, Import...->General->Existing Projects into Workspace.

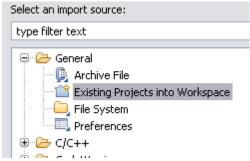


Figure 14. MQX DS-5 import Project.

3. Under project properties change the compiler, linker, and library paths for your project. Right click on the project window, Properties...->C/C++ Build

Replace the original paths by the ones below under ARM C Compiler...->Inlcudes:

```
"${ProjDirPath}/../../lib/twrvf65gs10_a5.ds5/debug/psp"
"${ProjDirPath}/../../lib/twrvf65gs10_a5.ds5/debug/bsp/Sources"
"${ProjDirPath}/../../lib/twrvf65gs10_a5.ds5/debug/bsp/Generated_Code"
"${ProjDirPath}/../../lib/twrvf65gs10_a5.ds5/debug/bsp"
"${ProjDirPath}/../../lib/twrvf65gs10_a5.ds5/debug"
"${ds5 install path}/include"
```

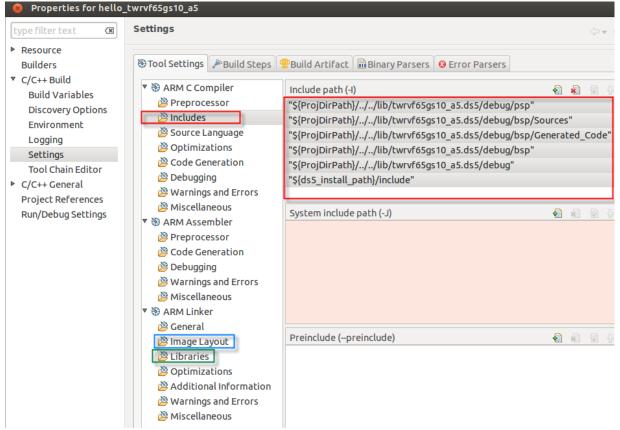


Figure 15. MQX DS-5 compiler paths.

### The path of the linker is:

\${ProjDirPath}/../../lib/twrvf65gs10\_a5.ds5/debug/bsp/ddr.scf

The .scf file may vary depending on the target DDR Debug, DDR Release, Int Ram Debug, or Int Ram Release.

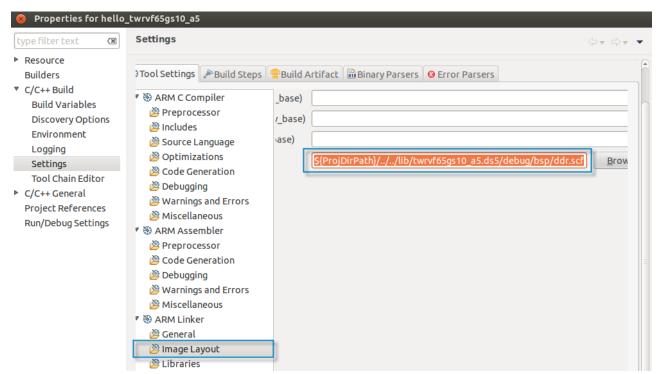


Figure 16. MQX DS-5 linker paths.

The library paths should be replaced by the:

\${ProjDirPath}/../../lib/twrvf65gs10\_a5.ds5/debug/psp/psp.a \${ProjDirPath}/../../lib/twrvf65gs10\_a5.ds5/debug/bsp/bsp.a

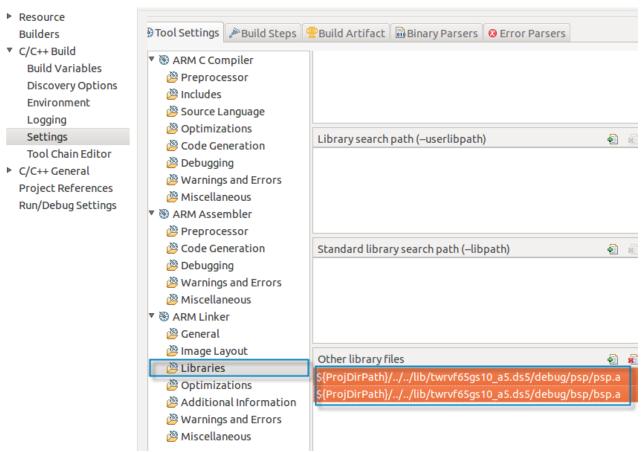


Figure 17. MQX DS-5 Library paths.

The above steps should be applied for all different targets.

## 4 Developing the first Freescale MQX application

This section describes the creation of a simple application that blinks LEDs on the TWRMCF51JF, M52259DEMO and TWR-K60D100M boards. There are four LEDs on each board and there are four tasks, one for each LED. Each task blinks its own LED and each task has a different time delay.

Each Freescale MQX application can be migrated from one platform to another. All steps in this section apply to the three CodeWarrior projects, TWRMCF51JF\_MQX\_RTOS, M52259DEMO\_MQX\_RTOS and TWR-K60D100M\_MQX\_RTOS. The Board Support Package (BSP) is not the same for all MCUs. This is the only part of the code that has to be different from one project to another. Each MCU has its own BSP and LWGPIO driver.

### 4.1 Modify main.c and main.h modules

The Main\_task is auto-started at initialization. MQX creates one instance of the task with a creation parameter equaling zero. The application defines the task template index (MAIN\_TASK), now named init\_task. This task starts the other four tasks for LEDs. In total there are five tasks, the initialization task and one task for each LED.

1. In the main.h module replace the following lines:

```
#define MAIN_TASK 1
extern void Main_task(uint32_t);

With the next lines:
#define INIT_TASK 5
extern void init task(uint32 t);
```

2. In *main.c*, modify the MQX\_template\_list entry for the Main\_Task. Replace the following line: {MAIN TASK, Main task, 1500, 9, "main", MQX AUTO START TASK},

```
With the next line: {INIT_TASK, init_task, 1500, 9, "init", MQX_AUTO_START_TASK, 0, 0},
```

The parameters in the MQX template list are:

- INIT\_TASK: The identification (ID) number assigned to the task. The init\_task has the ID number 5. Each task should have a unique ID number.
- init task: The callback function. This function is the code that the task executes once it starts.
- 1500: Stack size. Memory assigned to the task for stack usage.
- 9: Task priority. Lower number is for higher priorities. Do not assign higher priorities (0-8) to user tasks. Those are assigned to kernel and other important tasks. Assign consecutive priority numbers to ensure a better performance. More than one task can have the same priority level.
- "init": Task name.

— MQX\_AUTO\_START\_TASK: Indicates if the task starts automatically after the OS finished the startup.

3. To add the four LED tasks, first define them in the *main.h* module:

```
#define LED1_TASK 6
#define LED2_TASK 7
#define LED3_TASK 8
#define LED4_TASK 9
```

4. In *main.c*, add the entries for four LED tasks in the MQX\_template\_list after the initialization task entry in the array. At the end, the MQX\_template\_list looks like the following:

#### NOTE

The last entry in the MQX\_template\_list must be all zeros.

5. In *main.h*, add the externs for the ledx\_task functions after the line extern void init\_task(uint32\_t);

```
extern void led1_task(uint32_t);
extern void led2_task(uint32_t);
extern void led3_task(uint32_t);
extern void led4_task(uint32_t);
```

6. In *main.c*, comment out the Main task.

```
/*void Main_task(uint32_t initial_data)
{
print("/n Hello World /n");
_mqx_exit(0);
}
*/
```

See Appendix A, "main.c File," to see the *main.c* module source code for details.

### 4.2 Create tasks.c file

For better organization, create a new .c file for tasks functions.

1. Go to File menu and click on 'New->Source File.'

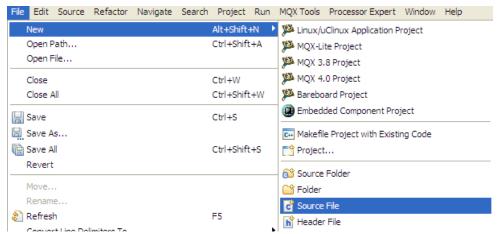


Figure 18. New .c File.

2. Select the right source folder and name for the new file.

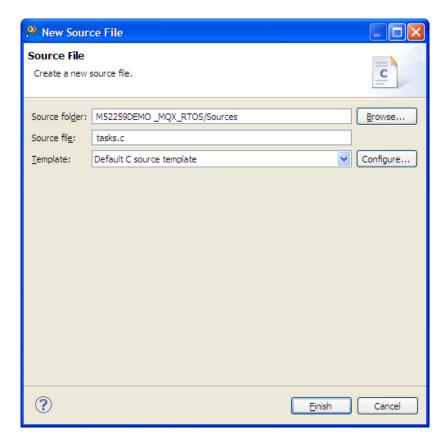


Figure 19. tasks.c File.

3. After the step #2, the directory structure must look as shown in Figure 20.

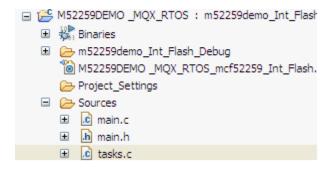


Figure 20. Adding *tasks.c* File to Project Directory Structure.

4. Open the tasks.c module and add the following includes:

```
#include <main.h>
#include <fio.h>
```

5. Define the function prototypes of the tasks we are about to use.

```
void led1_task(uint32_t);
void led2_task(uint32_t);
void led3_task(uint32_t);
void led4_task(uint32_t);
```

6. Write the code in the init\_task function to create the other four tasks that are already defined in the MQX\_template\_list template. Use the following code to create and run the led1\_task in the *tasks.c* module:

```
_task_id task_id;
  printf("\n Starting application \n");

task_id = _task_create(0, LED1_TASK, 0);
  if (task_id == MQX_NULL_TASK_ID)
  {
    printf("\n Could not create LED1_TASK\n");
  }
  else
  {
    printf(" LED1_TASK created \n");
  }
}
```

7. The previous code can be reused to create the other three tasks. Change only the second parameter of the \_task\_create() function with following definitions:

```
task_id = _task_create(0, LED2_TASK, 0);
...
task_id = _task_create(0, LED3_TASK, 0);
...
task_id = _task_create(0, LED4_TASK, 0);
```

8. Write the tasks code. Each task uses LWGPIO driver to toggle a pin.

The lwgpio\_init() function has to be called prior to calling any other API function of the LWGPIO driver. This function initializes the LWGPIO\_STRUCT structure. The pointer to the LWGPIO\_STRUCT is passed as a handle parameter. To identify the pin, platform-specific LWGPIO\_PIN\_ID number is used. It is necessary to have a variable to assign the pointer to the LWGPIO\_STRUCT. To do that, add the following line:

```
LWGPIO STRUCT led1;
```

The following lines initialize lwgpio handle for LWGPIO\_MUX\_xxx\_GPIO pin. The code is the same for all projects; the BSP already knows the address and the pin number for each GPIO PORT and each PIN. This is defined in *mqx/source/bsp/<bsp\_name>/<bsp\_name>.h file*.

```
if (!lwgpio_init(&led1, BSP_LED1, LWGPIO_DIR_OUTPUT,
LWGPIO_VALUE_NOCHANGE))
    {
```

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```
printf("Initializing Port TC pin0 GPIO of the MCF52259 as output
failed.\n");
    _task_block();
}
```

The parameters for lwgpio\_init() are:

- led1: the pointer to the LWGPIO\_STRUCT structure.
- BSP\_LED1: LWGPIO\_PIN\_ID number identifying pin (platform and peripheral specific).
- LWGPIO\_DIR\_OUTPUT: LWGPIO\_DIR enum value for initial direction control.
- LWGPIO\_VALUE\_NOCHANGE: LWGPIO\_VALUE enum value for initial output control.

Once it is initialized, assign the requested functionality to the pin such as GPIO mode or any other peripheral mode. The lwgpio\_set\_functionality() function sets the functionality of the pin. The value of the functionality parameter represents the number stored in the multiplexer register field which selects the desired functionality. For the GPIO mode, you can use the pre-defined macros which can be found in the lwgpio\_ <mcu>.h file. Add the following lines switch pin functionality to GPIO mode:

```
lwgpio_set_functionality(&led1, BSP_LED1_MUX_GPIO);
```

The lwgpio\_set\_value() function sets the pin state (low or high) of the specified pin. To toggle the pin value write the following code:

```
while (TRUE)
{
    _time_delay(1111);
    lwgpio_set_value(&led1, value); /* toggle pin value */
    value = value^1;
}
```

9. Create the other three functions. The name of each function, delay, and the first parameter must be different. In LWGPIO functions use (lwgpio\_init(), lwgpio\_set\_functionality(), lwgpio\_set\_value()).

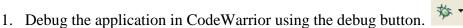
See Appendix C, "tasks.c File," to see *tasks.c* module source code for details.

At this point it is possible to build the project, flash it to the board and run the project; for more details about building, flashing and running, see the compiler documentation of your choice located at:  $C:\Freescale\Freescale\_MQX\_4\_0\doc\tools$ 

## 5 Task Aware Debugging (TAD) Tool

This section discusses CodeWarrior MQX TAD, which is available on CodeWarrior Professional Edition. The Task Aware Debugging (TAD) Tool is a useful and powerful instrument to debug the MQX application. CodeWarrior Special and Standard editions can create and run an MQX application, but cannot run TAD.

To use TAD:



- 2. To stop the application, use a breakpoint or use the suspend button.
- 3. Once the application breaks, the menu enables two options: MQX and RTCS.

The MQX menu shows information about the core and tasks running at that moment in MQX, information such as memory usage, stack usage, semaphores, mutexes, events, kernel data, errors, and so on. The RTCS menu shows information about the TCPIP stack, configuration, sockets, TCP stats, UDP stats, IP stats, and so on. Figure 11 shows both MQX and RTCS.

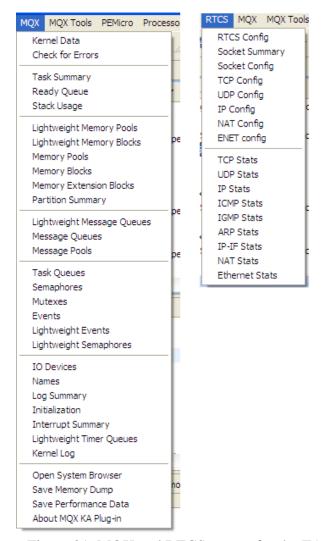


Figure 21. MQX and RTCS menus for the TAD

4. Go to the MQX menu and click on 'Task Summary' option. Figure 22 shows all tasks in the MQX. It shows the priority, state, and the task error if any.

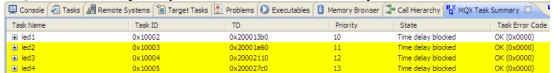


Figure 22. Task summary.

5. Go to the MQX menu and click on 'Stack Usage' option. Figure 23 shows the memory used by each task within its stack. It also shows if an overflow happens.

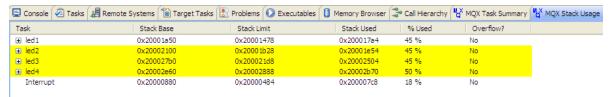


Figure 23. Stack usage.

### Appendix A main.c file

```
/*******************************
   This file contains MQX only stationery code.
*************************
#include "main.h"
#if !BSPCFG ENABLE IO SUBSYSTEM
#error This application requires BSPCFG ENABLE IO SUBSYSTEM defined non-zero in
user config.h. Please recompile BSP with this option.
#endif
#ifndef BSP DEFAULT IO CHANNEL DEFINED
#error This application requires BSP_DEFAULT_IO_CHANNEL to be not NULL. Please set
corresponding BSPCFG ENABLE TTYx to non-zero in user config.h and recompile BSP
with this option.
#endif
TASK TEMPLATE STRUCT MQX template list[] =
/* Task number, Entry point, Stack, Pri, String, Auto? */
  {INIT TASK, init task, 1500, 9, "init", MQX AUTO START TASK, 0, 0},
  {LED1 TASK, led1 task, 1500, 10, "led1", 0,
                                                        0, 0},
  {LED2 TASK, led2 task, 1500, 11, "led2", 0,
                                                        0, 0},
  {LED3_TASK, led3_task, 1500, 12, "led3", 0,
                                                        0, 0},
  {LED4 TASK, led4 task, 1500, 13, "led4", 0,
                                                        0, 0},
  {0,
         0, 0, 0, 0,
                                                        0, 0}
};
/*TASK*----
* Task Name : Main_task
* Comments :
   This task prints " Hello World "
/*void Main task(uint32 t initial data)
  printf("\n Hello World \n");
  mqx exit(0);
/* EOF */
```

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### Appendix B main.h file

```
#ifndef __main_h_
#define __main_h_
#include <mqx.h>
#include <bsp.h>
#define INIT TASK 5
#define LED1_TASK 6
#define LED2 TASK 7
#define LED3 TASK 8
#define LED4 TASK 9
extern void init task(uint32 t);
extern void led1 task(uint32 t);
extern void led2_task(uint32_t);
extern void led3_task(uint32_t);
extern void led4 task(uint32 t);
/* PPP device must be set manually and
** must be different from the default IO channel (BSP DEFAULT IO CHANNEL)
#define PPP DEVICE
                       "ittyb:"
** Define PPP DEVICE DUN only when using PPP to communicate
** to Win9x Dial-Up Networking over a null-modem
** This is ignored if PPP DEVICE is not #define'd
#define PPP DEVICE DUN 1
** Define the local and remote IP addresses for the PPP link
** These are ignored if PPP DEVICE is not #define'd
                     IPADDR (192,168,0,216)
#define PPP LOCADDR
** Define a default gateway
                      IPADDR (192, 168, 0, 1)
#define GATE ADDR
#endif /* main h */
```

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### Appendix C task.c file

```
#include <main.h>
#include <fio.h>
void init_task(uint32 t);
void led1_task(uint32 t);
void led2_task(uint32 t);
void led3 task(uint32 t);
void led4_task(uint32_t);
void init task(uint32 t initial data)
  task id task id;
 printf("\n Starting application \n");
  task id = task create(0, LED1 TASK, 0);
  if (task id == MQX NULL TASK ID)
   printf("\n Could not create LED1 TASK\n");
  else
   printf(" LED1 TASK created \n");
  task_id = _task_create(0, LED2_TASK, 0);
  if (task id == MQX NULL TASK ID)
   printf("\n Could not create LED2 TASK\n");
  else
   printf(" LED2 TASK created \n");
  task id = task create(0, LED3 TASK, 0);
  if (task id == MQX NULL TASK ID)
   printf("\n Could not create LED3 TASK\n");
  else
   printf(" LED3_TASK created \n");
  task id = task create(0, LED4 TASK, 0);
  if (task id == MQX NULL TASK ID)
   printf("\n Could not create LED4 TASK\n");
  }
  else
```

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```
printf(" LED4 TASK created \n");
}
* Task Name : led1 task
* Comments :
* This task toggles the LED1 every 1111 milliseconds
*END*----*/
void led1_task(uint32_t initial_data)
 int value = 0;
 LWGPIO STRUCT led1;
 printf("\n Led1 task \n");
 /* initialize lwgpio handle for LWGPIO MUX TCO GPIO pin (defined in
mqx/source/bsp/<bsp name>/<bsp name>.h file) */
 if (!lwgpio init(&led1, BSP LED1, LWGPIO DIR OUTPUT, LWGPIO VALUE NOCHANGE))
   printf("Initializing Port TC pin0 GPIO as output failed.\n");
   _task_block();
 /* swich pin functionality to GPIO mode */
 lwgpio set functionality(&led1, BSP LED1 MUX GPIO);
 while (TRUE)
    time delay(1111);
   lwgpio set value(&led1, value); /* toggle pin value */
   value = value^1;
void led2 task(uint32 t initial data)
 int value = 0;
 LWGPIO STRUCT led2;
 printf("\n led2 task \n");
 /* initialize lwgpio handle for LWGPIO MUX G1 GPIO pin (defined in
mqx/source/bsp/<bsp name>/<bsp name>.h file) */
 if (!lwgpio_init(&led2, BSP_LED2, LWGPIO DIR OUTPUT, LWGPIO VALUE NOCHANGE))
   printf("Initializing Port TC pin1 GPIO as output failed.\n");
   _task_block();
 /* swich pin functionality to GPIO mode */
 lwgpio set functionality(&led2, BSP LED2 MUX GPIO);
```

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```
while (TRUE)
    time delay(2222);
    lwgpio set value(&led2, value); /* toggle pin value */
    value = value^1;
}
void led3_task(uint32 t initial data)
  int value = 0;
 LWGPIO STRUCT led3;
 printf("\n led3 task \n");
  /* initialize lwgpio handle for LWGPIO MUX TC GPIO pin (defined in
mqx/source/bsp/<bsp name>/<bsp name>.h file) */
  if (!lwgpio init(&led3, BSP LED3, LWGPIO DIR OUTPUT, LWGPIO VALUE NOCHANGE))
   printf("Initializing Port TC pin2 GPIO as output failed.\n");
   _task_block();
  /* swich pin functionality (MUX) to GPIO mode */
  lwgpio set functionality(&led3, BSP LED3 MUX GPIO);
  while (TRUE)
    time delay(3333);
    lwgpio set value(&led3, value); /* toggle pin value */
   value = value^1;
  }
}
void led4 task(uint32 t initial data)
  int value = 0;
 LWGPIO STRUCT led4;
 printf("\n led4 task \n");
 /* initialize lwgpio handle for LWGPIO MUX TC GPIO pin (defined in
mqx/source/bsp/<bsp name>/<bsp name>.h file) */
  if (!lwgpio init(&led4, BSP LED4, LWGPIO DIR OUTPUT, LWGPIO VALUE NOCHANGE))
   printf("Initializing Port TC pin3 GPIO as output failed.\n");
   _task_block();
  /* swich pin functionality (MUX) to GPIO mode */
  lwgpio_set_functionality(&led4, BSP LED4 MUX GPIO);
```

```
while (TRUE)
{
    _time_delay(4444);
    lwgpio_set_value(&led4, value); /* toggle pin value */
    value = value^1;
}
/* EOF */
```

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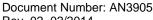
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