

Designing Microservices lab

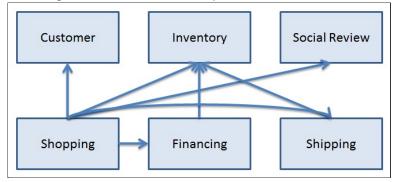
This lab is designed to be an thought exercise, with no real structure prescribed. The total length of session is around 1 hr with no actual coding. The practical hands on can be performed using the BlueCompute application. This exercise guide should be used by the instructor and expose the design step-by-step to finally arrive on the application structure. Student will not see this material directly, instead should be guided by the instructor to show parts of this instructions.

1. Illustrating goal: online store application

- o The application in its infancy will build a bare minimum system
- Some of the given are:
 - the inventory is stored in the corporate SQL database and wont be changed in the near future.
 - user review of the product is one of the important feature that is expected to be available in the first iteration of the product.
- Discuss some of the design considerations and boundary:
 - Some of the goods are quite expensive financing is an option
 - Shipping can take a large portion of the cost

2. Define microservices:

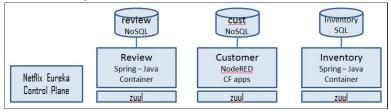
- What are the possible breakdown of the services?
- Discuss how the microservices can be dependent on each other
- Discuss how the API would look like roughly
- The following diagram is the suggessted structure that this guide is following. There can be other implementations



- Inventory:
 - GET /inventory/<itemId>
 - PUT /inventory/<itemId>
 - POST /inventory ← JSON input
 - GET /inventory



- DELETE /inventory/<itemId>
- Social review
 - POST /flight/list/<origin>/<dest>/<date> ← array of Flight info
 - Flight info = { itinieraryld , fare , [orig, origintime, dest, dest-time, Flightnum], numseat: int }
 - POST /flight/book/<origin>/<dest>/<date> ← flight info
- Ordering
 - GET /booking/<custId>
 - POST /booking/<custId> ← flightInfo + #numBook this will
 - PUT /booking/<custId>/<bookingId>
 - GET /booking/<custId>/<bookingId>
 - DELETE /booking/<custId>/<bookingId>
- Financing
- Customer
- 3. Add framework and compute options
 - o Service discovery and proxy: Amalgam8 Eureka
 - Circuit Breaker: Hystrix
 - Compute technology: Container CF apps
 - o Programming language (polyglot?): Node.js Java PHP
 - o Persistent layer: API call NoSQL SQL

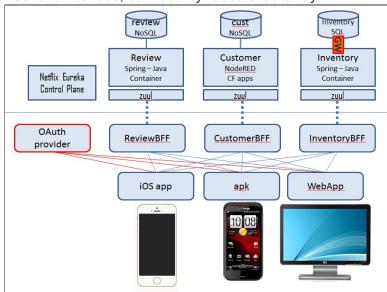


- 4. Define front-end components (platform, language, requirements): Discuss the following:
 - o BFF: why do you need a BFF? what the BFF do?
 - o Mobile: ios android
 - Web based
 - API management needed? benefit/limitation





- 5. Security considerations
 - o logging in: OAuth SSO
 - o intra component communication: JWT
 - o Backend interface, connectivity: Secure Gateway VPN



- 6. DevOps thinking: Discuss the following topics to adhere to 12-factors and other design topics
 - o GIT repository
 - o Pipeline development
 - Slack notification
 - Test suite (Sauce lab App Security homegrown)





- 7. Resiliency: Discuss the techniques for doing resiliency across multiple data centers, database replication and load balancing (Dyn, Akamai etc)
 - o Failover load balancing
 - o Disaster recovery site switching