

A Nearly Optimal Deterministic Algorithm for Online Transportation Problem (Full Version)

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Abstract

For the online transportation problem with m server sites, it has long been known that the competitive ratio of any deterministic algorithm is at least $2m - 1$. Kalyanasundaram and Pruhs conjectured in 1998 that a deterministic $(2m - 1)$ -competitive algorithm exists for this problem, a conjecture that has remained open for over two decades.

In this paper, we propose a new deterministic algorithm for the online transportation problem and show that it achieves a competitive ratio of at most $8m - 5$. This is the first $O(m)$ -competitive deterministic algorithm, coming close to the lower bound of $2m - 1$ within a constant factor.

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1 Introduction

1.1 Background

The *online transportation problem* (OTR), also known as the *online facility assignment*, was introduced by Kalyanasundaram and Pruhs [12]. In this problem, k servers are placed at m ($\leq k$) sites on a metric space and an online algorithm receives (at most) k requests one-by-one in an online manner. The number of servers at one site is considered its capacity. The task of an online algorithm is to assign each request irrevocably and immediately to one of the available servers. The cost of assigning a request to a server is determined by the distance between them. The objective of the problem is to minimize the sum of the costs of assigning all requests. We denote the problem as $\text{OTR}(k, m)$ when there are k servers and m server sites.

The online transportation problem finds application in various scenarios. Here are two examples: In the first example, we regard a server site as a hospital, a hospital's capacity as the number of beds it has, and a request as a patient. This problem can then be viewed as a problem of finding a way to assign patients to hospitals so that patients are transported to the hospital as close as possible. In the second example, we regard a server site as a car station, a capacity of the car station as the number of cars it can accommodate, and a request as a user of this car sharing service. The problem can then be viewed as a problem of designing a car sharing service that allows users to use car stations as close as possible.

The *online metric matching* (OMM), or *online weighted matching*, is a special case of OTR in which k servers are placed at distinct k sites, i.e., each server has unit capacity. Let $\text{OMM}(k)$ denote OMM with k servers. Kalyanasundaram and Pruhs [10] and Khuller et

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al. [14] independently showed that for $\text{OMM}(k)$, the competitive ratio of any deterministic algorithm is at least $2k - 1$. This immediately leads to a lower bound of $2m - 1$ on the competitive ratio of any deterministic algorithm for $\text{OTR}(k, m)$. Furthermore, they also proposed a $(2k - 1)$ -competitive algorithm for $\text{OMM}(k)$ called *Permutation* in [10]. From this result, the *Permutation* algorithm could be expected to have a matching upper bound of $2m - 1$ on the competitive ratio for $\text{OTR}(k, m)$. However, Kalyanasundaram and Pruhs [11] reported without proofs that the competitive ratio of *Permutation* is $\Theta(k)$ and that the competitive ratio of the natural greedy algorithm is $2^m - 1$. These results imply the existence of a large gap between the upper bound $O(\min\{k, 2^m\})$ and lower bound $\Omega(m)$ on the competitive ratio for $\text{OTR}(k, m)$. Since $m \leq k$, when k is sufficiently larger than m , e.g., $k = O(2^m)$, this gap becomes even more pronounced. Based on this discussion, they posed the following conjecture.

► **Conjecture 1** (Kalyanasundaram and Pruhs [11]). *For $\text{OTR}(k, m)$, what is the optimal competitive ratio in terms of m ? It seems that there should be a $(2m - 1)$ -competitive algorithm.*

Since the publication of this conjecture, there have been many studies of OMM and OTR . Among them, Nayyar and Raghvendra [17] proved that the competitive ratio of the *Robust-Matching* algorithm [19] is $O(m \log^2 k)$, thereby reducing the upper bound on the competitive ratio for OTR to $O(\min\{m \log^2 k, k, 2^m\})$. However, neither the upper nor the lower bounds on the competitive ratio have been improved since then.

1.2 Our contributions

In this paper, we propose a new deterministic algorithm called *Subtree-Decomposition* and show that it is $(8m - 5)$ -competitive for OTR with m server sites. This is the first deterministic algorithm achieving $O(m)$ -competitiveness within a constant factor of Conjecture 1, significantly reducing the upper bound on the competitive ratio for OTR from $O(\min\{m \log^2 k, k, 2^m\})$ to $8m - 5$. Given that the lower bound for OTR is known to be $2m - 1$, our algorithm achieves the best competitive ratio in terms of its order with respect to m (and k). Furthermore, our algorithm processes each request in $O(m)$ time, whereas the *Robust-Matching* algorithm, which has a competitive ratio of $O(m \log^2 k)$, requires $O(m^2)$ time per request [19, Theorem 6]. In other words, when k is close to m (e.g. $k = O(m)$), although the upper bounds $8m - 5$ and $O(m \log^2 m)$ differ by only a poly-logarithmic factor, our algorithm is computationally more efficient than *Robust-Matching*.

We also develop a generic method to convert an algorithm designed for tree metrics into one for general metric spaces without significantly degrading the competitive ratio. This method can be applied to designing an online algorithm for optimization problems on a metric space, such as OMM .

1.3 Our techniques

Reduction to a special class of OTR instances

First, we will explain how to reduce the task of designing an $O(m)$ -competitive algorithm for general instances of OTR to the task of designing an algorithm for more specific instances. To this end, let us begin by defining two special cases of OMM and introducing the concept of *T-strong competitive ratio*, which serves as a stricter performance measure for algorithms compared to the standard competitive ratio.

The first special case of OMM is OMM where each request is placed on the same position as a server (denoted by OMM_S) and the second one is a further special case of OMM_S called *online matching on a power-of-two tree metric* (denoted by OMT_S^2). In this problem, a metric space is induced by a weighted tree $T = (V(T), E(T))$ in which the weight of each edge is a non-negative integer power of two, and the set of server sites coincides with the set $V(T)$ of vertices. Let $\text{OMM}_S(k)$ denote OMM_S with k servers and $\text{OMT}_S^2(T)$ denote OMT_S^2 with a metric space T . Note that $|V(T)| = |E(T)| + 1$ is the number of servers in $\text{OMT}_S^2(T)$.

The T-strong competitive ratio is defined for OTR on a tree metric (the ‘T’ is derived from ‘tree’). While the standard competitive ratio measures both the cost of the algorithm and the cost of the optimal offline algorithm in terms of the sum of the edge weights along the path between requests and servers (commonly referred to as the ‘path distance’), the T-strong competitive ratio measures the algorithm’s cost using the path distance, whereas the cost of the optimal offline algorithm is measured using the weight of the heaviest edge on the path between the requests and servers (referred to as the ‘max-weight distance’). In other words, we say that an algorithm is T-strongly α -competitive if, for any instance of OTR on a tree metric, the cost incurred by the algorithm, measured by the path distance, is at most α times the optimal offline cost measured by the max-weight distance. Since the max-weight distance is shorter than the path distance, the T-strong competitive ratio is greater than the standard competitive ratio in general.

In this paper, we demonstrate that if a greedy-like algorithm that only uses the positions of a current request and current available server sites (referred to as MPFS [9]²) is designed to be T-strongly $O(k)$ -competitive for OMT_S^2 with k servers, it can be transformed into an $O(m)$ -competitive algorithm for $\text{OTR}(k, m)$ (Theorem 9). The proof is completed by establishing the following three claims:

- (1) If there exists a T-strongly $O(k)$ -competitive algorithm for OMT_S^2 with k servers, then there exists an $O(k)$ -competitive algorithm for $\text{OMM}_S(k)$.
- (2) If there exists an $O(k)$ -competitive algorithm for $\text{OMM}_S(k)$, then there exists an $O(k)$ -competitive algorithm for $\text{OMM}(k)$.
- (3) If a certain MPFS algorithm is $O(k)$ -competitive for $\text{OMM}(k)$, then that algorithm is $O(m)$ -competitive for $\text{OTR}(k, m)$.

Claim (2) was previously proven by Meyerson et al. [16], and Claim (3) was proven by Harada et al. [9]. In this paper, we prove Claim (1). To this end, we begin by noting that it suffices to demonstrate a method for obtaining an $O(k)$ -competitive algorithm for $\text{OMM}_S(k)$ with a general k -point metric space by using a T-strongly $O(k)$ -competitive algorithm for $\text{OMM}_S(k)$ on a tree metric (where the edge weights are not necessarily powers of two).

Next, we explain how to convert algorithm \mathcal{A} , which is T-strongly α -competitive for a tree metric, into algorithm \mathcal{B} , which is α -competitive for a general k -point metric space \mathcal{M} . \mathcal{B} first treats the given metric space as a weighted complete graph, where the weight of each edge corresponds to the distance between its endpoints. \mathcal{B} then finds a minimum spanning tree (MST) T of this graph and simulates algorithm \mathcal{A} on T .

The key fact to prove that \mathcal{B} is α -competitive for a general metric space \mathcal{M} is that the distance between any two points in the original metric space \mathcal{M} lies between the max-weight distance and the path distance on the MST T . Using this fact, we can verify that \mathcal{B} is α -competitive as follows: First, the \mathcal{B} ’s cost measured by the distance in \mathcal{M} is at most the \mathcal{A} ’s cost measured by the path distance on T . Then, by the T-strong competitiveness of \mathcal{A} , the \mathcal{A} ’s cost measured by the path distance is at most α times the optimal offline

² MPFS is a class of algorithms that generalize the greedy algorithm (see Definition 6 for details).

cost measured by the max-weight distance. Since the optimal offline cost measured by the max-weight distance is not greater than the optimal offline cost measured by the distance in \mathcal{M} , it follows that the \mathcal{B} 's cost is at most α times the optimal offline cost measured by the distance in \mathcal{M} .

Finally, we briefly explain why the distance in the original metric space \mathcal{M} lies between the max-weight distance and the path distance on the MST T . By the triangle inequality, the distance in \mathcal{M} is at most the path distance. To see that the distance in \mathcal{M} is at least the max-weight distance, consider that if the distance in \mathcal{M} between two points u and v were smaller than the max-weight distance on T , one could create a spanning tree with a smaller weight by adding edge (u, v) to T and removing the heaviest edge on the u - v path in T . This would contradict T being an MST.

The above discussion reduces the task of designing an $O(m)$ -competitive algorithm for $\text{OTR}(k, m)$ to designing a T -strongly $O(k)$ -competitive MPFS algorithm for OMT_S^2 with k servers.

Overview of our algorithm

In the following, we provide an overview of the T -strongly $O(k)$ -competitive algorithm for $\text{OMT}_S^2(T)$ with k servers, which we refer to as Subtree-Decomposition (SD). Note that in OMT_S^2 , the set of vertices coincides with the set of servers, meaning that $k = |V(T)| = |E(T)| + 1$.

The proposed algorithm is based on a simple depth-first search (DFS) algorithm. The DFS-based algorithm begins by arbitrarily selecting one vertex in T as the root before receiving any requests. When a request arrives at a vertex, the algorithm performs a DFS starting from that vertex, and assigns the request to the first available server it encounters.

Intuitively, one can understand why the T -strong competitive ratio of this DFS-based algorithm is at most $O(k)$ when the given tree T is unweighted (where each edge has unit weight) as follows: The nature of DFS ensures that any edge will be traversed at most twice by the algorithm's assignments. In instances where there exist edges traversed more than twice, the optimal offline cost also increases in proportion to the number of such edges, resulting in a sufficiently small ratio of the algorithm's cost to the optimal offline cost³. Thus, the algorithm's cost measured by the path distance is roughly $O(|E(T)|) = O(k)$. On the other hand, for any request sequence where the algorithm incurs a non-zero cost, the optimal offline cost measured by the max-weight distance is at least 1. Therefore, the ratio of the algorithm's cost measured by the path distance to the optimal offline cost measured by the max-weight distance is $O(k)$.

However, naive application of this algorithm to a weighted tree results in inefficiencies. For instance, if a request occurs at a vertex where the edges connecting it to its children have very large weights, while the edge connecting it to its parent has a very small weight, the algorithm will prioritize assigning the request to a more costly child. To address this inefficiency, SD performs a stepwise DFS, assigning the request at vertex v to the first available server it encounters by prioritizing the exploration of lighter edges. Specifically, SD proceeds as follows:

- (1) Perform a DFS from v , restricted to edges with weights no greater than 1.

³ Note that this statement is imprecise, as discussed and justified in this paper through the analysis via 'hybrid algorithm' [7].

- (2) If no available server is found in step 1, return to v and perform another DFS, this time restricted to edges with weights no greater than 2.
- (3) In subsequent steps, double the threshold for edge weights and perform a DFS from v until an available server is found.

Below, we provide an intuitive explanation for why SD is T-strongly $O(k)$ -competitive for $\text{OMT}_S^2(T)$ with k servers. Let 2^n be the weight of the heaviest edge used in the optimal offline assignment. In this case, the optimal offline cost measured by the max-weight distance is at least 2^n . SD is designed to minimize the number of times it traverses heavy edges, and it can be shown that no edge with weight greater than 2^n is traversed in SD's assignment. Furthermore, an edge with weight exactly 2^n is traversed at most twice by the nature of DFS. Similarly, edges with weight exactly 2^{n-1} are traversed up to two times during the $(n-1)$ -th DFS and another two times during the final n -th DFS, for a total of four traversals. Extending this reasoning, for each $i = 0, \dots, n$, the number of traversals for an edge with weight 2^i in SD's assignment is expected to be at most $2(n-i+1) \leq 2^{n-i+1}$. Therefore, the algorithm's cost measured by the path distance is roughly at most $O(2^i \times 2^{n-i+1} \times |E(T)|) = O(2^n |E(T)|)$, and the ratio to the optimal offline cost measured by the max-weight distance is $O(|E(T)|) = O(k)$.

1.4 Related Work

Online Metric Matching on a Line. A line metric is one of the most interesting and well-studied metric spaces for these problems. In particular, OMM on a line has been actively researched [15, 7, 2, 3, 20]. The best upper bound on the competitive ratio for OMM on a line is $O(\log k)$ [20], which is achieved by the Robust-Matching algorithm [19], and the best lower bound on the competitive ratio [18] is $\Omega(\sqrt{\log k})$, where k denotes the number of servers. Note that the lower bound $\Omega(\sqrt{\log k})$ can also be applied to any randomized algorithm for OMM on a line. As can be seen from the above, the best possible competitive ratio for OMM on a line has remained open.

There are also some studies on OTR on a line. Ahmed et al. [1] addressed competitive analysis for OTR on a line under the assumption that the server sites are evenly placed and each site has the same capacity. Under this assumption, they showed (with rough proofs) that the natural greedy algorithm is $4m$ -competitive and the Permutation algorithm (called *Optimal-fill* in their paper) is m -competitive for any $m > 2$. On the other hand, Harada and Itoh [8] studied OTR on a line with a general layout of servers. They proposed an $(2\alpha(S) + 1)$ -competitive algorithm called *PTCP* (Policy Transition at Critical Point), where $\alpha(S)$ is the ratio of the diameter of a set S of m server sites to the maximum distance between two adjacent server sites. They also constructed a layout of servers where PTCP has a constant competitive ratio while Permutation (or Optimal-Fill) has at least an $\Omega(m)$ competitive ratio.

Online Transportation Problem with a Weaker Adversary. For OTR, models with a weaker adversary have also been well analyzed. Here, we will introduce two previous studies. Kalyanasundaram and Pruhs [12] studied OTR under the weakened adversary model where the adversary has only half as many capacities of each server site as the online algorithm and the length of a request sequence is at most $k/2$. They showed that the greedy algorithm is $\Theta(\min(m, \log k))$ -competitive and presented an $O(1)$ -competitive algorithm under this model. Chung et al. [5] also studied OTR under another weakened adversary where the adversary has one less capacity of each server site against the online algorithm. Under this model, they presented an $O(\log m)$ -competitive deterministic algorithm on an α -HST [5] metric where $\alpha = \Omega(\log m)$ and an $O(\log^3 m)$ -competitive randomized algorithm on a general metric.

Randomized Algorithms for Online Metric Matching. There are also many studies on randomized algorithms for OMM. For a general metric space, Meyerson et al. [16] showed the lower bound $\Omega(\log k)$ and the upper bound $O(\log^3 k)$ on the competitive ratio for OMM with k servers. The upper bound was improved to be $O(\log^2 k)$ by Bansal et al. [4]. As can be seen from the above, there still has been a gap between the upper bound $O(\log^2 k)$ and the lower bound $\Omega(\log k)$ for OMM. For doubling metrics, Gupta and Lewi [7] showed an $O(\log k)$ -competitive randomized algorithm.

Randomized algorithms for $\text{OTR}(k, m)$ have not been studied for a long time, but recently Kalyanasundaram et al. [13] proposed an $O(\log^2 m)$ -competitive algorithm.

Stochastic Online Metric Matching. Raghvendra [19] considered OMM under the random arrival model in which the adversary chooses the set of request locations at the start but the arrival order is a permutation chosen uniformly at random from the set of all possible permutations. He proposed an algorithm called *Robust-Matching* and showed that it is $(2H_k - 1)$ -competitive and best possible for $\text{OMM}(k)$ under the random arrival model, where H_k denotes the k -th harmonic number. Furthermore, Robust-Matching also has the best possible competitive ratio of $2k - 1$ under the normal adversarial model.

Gupta et al. [6] considered OMM under online i.i.d. arrivals. In this model, requests are drawn independently from a known probability distribution over a metric space. They proposed an algorithm called *FAIR-BIAS* and showed that it is $O((\log \log \log k)^2)$ -competitive for a general metric space and 9-competitive for a tree metric under this model.

2 Preliminaries

2.1 Definition of Problems

In this section, we define the online metric matching, the online transportation and their variants.

Online Metric Matching

To begin with, we define the online metric matching (denoted by OMM). An instance of OMM is represented by a quadruple $I = (X, d, S, \sigma)$, where X is a set of points, $d : X \times X \rightarrow \mathbb{R}_{\geq 0}$ is a distance function on X , S is a finite subset of X , and $\sigma = r_1 \dots r_{|S|} \in X^{|S|}$. An element of S is called a *server* and the t -th entry r_t of σ is called the *request at time t* or *t -th request*.

X , d and S are given to an online algorithm in advance, while requests are given one-by-one from r_1 to $r_{|S|}$. At each step, an online algorithm \mathcal{A} for OMM maintains ‘assignment’ that is initialized to \emptyset . When a request r_t is revealed, \mathcal{A} must assign r_t to one of the available servers irrevocably. If r_t is assigned to the server s_t , then the pair (r_t, s_t) is added to the current assignment and the cost $d(r_t, s_t)$ is incurred for this pair. The cost of the assignment is the sum of the costs of all the pairs contained in it. The goal of an online algorithm is to minimize the cost of the final assignment.

We use the following notation on OMM.

- (1) $\text{OMM}(k)$ denotes OMM with k servers.
- (2) OMM_S denotes OMM where requests arrive at the position of some server, i.e., $X = S$. We simply write an instance I of OMM_S as $I = (S, d, \sigma)$ instead of (S, d, S, σ) .
- (3) $\text{OMM}_S(k)$ denotes OMM_S with k servers.

Two Metrics on Edge-Weighted Trees

Before presenting online metric matching on a power-of-two tree metric, we first introduce the definitions and notations for the two distance functions used for edge-weighted trees. For an edge-weighted tree T , we use d_T to denote the path distance on $V(T)$, i.e., for any $u, v \in V(T)$, $d_T(u, v) := \sum_{e \in E(P_T(u, v))} w_T(e)$, where $P_T(u, v)$ denotes the unique simple path in T from u to v . In this paper, we define another distance d_T^{\max} on T as follows:

$$d_T^{\max}(u, v) := \max_{e \in E(P_T(u, v))} w_T(e).$$

We call d_T^{\max} the *max-weight distance* on T . It is easy to verify that d_T^{\max} defines a metric on $V(T)$ when each edge has a positive weight. By the above definition, we can observe the following relationship between the path distance and the max-weight distance.

► **Remark 2.** For any edge-weighted tree T and any $u, v \in V(T)$, we have

$$d_T^{\max}(u, v) \leq d_T(u, v) \leq |E(T)| \cdot d_T^{\max}(u, v),$$

where d_T denotes the path distance on T and d_T^{\max} denotes the max-weight distance on T .

Online Matching on a Power-of-two Tree Metric

Then, we introduce a notion of power-of-two weighted tree and define a special case of OMM_S called online matching on a power-of-two tree metric (denoted by OMT_S^2).

► **Definition 3** (Power-of-two Weighted Tree). *Let $T = (V(T), E(T))$ be a tree and $w_T : E(T) \rightarrow \mathbb{R}_{\geq 0}$ be a weight function of T . We say that T is a **power-of-two weighted tree** if for any $e \in E(T)$, there exists a non-negative integer i such that $w_T(e) = 2^i$.*

► **Definition 4** (Power-of-two Tree Metric). *We say that a metric space (X, d) is a **power-of-two tree metric** if there exists a power-of-two weighted tree T such that $V(T) = X$ and $d = d_T$. In this case, we also say that (X, d) is **induced** by T .*

The online matching on a power-of-two tree metric is a variant of the online metric matching problem where a metric space (X, d) is induced by a power-of-two weighted tree T and a set S of servers is $V(T)$. In other words, an instance of OMT_S^2 is an instance $I = (X, d, S, \sigma)$ of OMM such that $X = S = V(T)$ and $d = d_T$.

For a power-of-two weighted tree T , $\text{OMT}_S^2(T)$ denotes OMT_S^2 where the metric space is induced by T . We simply write an instance I of $\text{OMT}_S^2(T)$ as $I = (T, \sigma)$ instead of $(V(T), d_T, V(T), \sigma)$ for OMM .

Online Transportation Problem

Finally, we define the online transportation problem (denoted by OTR). In this problem, k servers are clustered in specific m ($\leq k$) locations called *server sites*. The number of servers at a server site is called the *capacity* of that site. Assume that each site has a capacity of at least 1. An instance of OTR is represented by a quintuple (X, d, S, c, σ) . Here, (X, d) represents the metric space, S represents the set of server sites, $c : S \rightarrow \mathbb{N}$ represents the capacity of each site, and $\sigma = r_1 \dots r_k \in X^k$ represents the request sequence⁴. OTR is the

⁴ For OTR , the number of requests is generally set to be at most k . As can be seen from [9, Lemma 2.1], however, the assumption that the number of requests is exactly k has no effect on the competitive analysis.

same as OMM except that an online algorithm can assign up to $c(s)$ requests to one server site s . In other words, OMM can be viewed as a special case of OTR where $k = m$ and each site has unit capacity. We use $\text{OTR}(k, m)$ to denote OTR with k servers and $m (\leq k)$ server sites.

2.2 Notation and Terminology

Let $I = (X, d, S, c, \sigma)$ be any instance of $\text{OTR}(k, m)$, r_t be the t -th request of I and \mathcal{A} be any online algorithm for OTR. We use $s_t(I, \mathcal{A})$ to denote the server to which \mathcal{A} assigns r_t when processing I . Let $\mathcal{A}(I)$ be the total cost incurred when \mathcal{A} processes I , i.e.,

$$\mathcal{A}(I) = \sum_{t=1}^k d(r_t, s_t(I, \mathcal{A})).$$

Opt denotes the optimal offline algorithm, i.e., Opt knows the entire σ in advance and assigns r_t to $s_t(I, \text{Opt})$ to minimize the total cost $\text{Opt}(I)$. At any step of the execution of an online algorithm, a server site is called *free* if the number of requests assigned to it is less than its capacity, and *full* otherwise. Let $F_t(\mathcal{A}, I)$ be the set of all free server sites just after \mathcal{A} assigns r_t to a server. We say that \mathcal{A} is α -competitive if $\mathcal{A}(I) \leq \alpha \cdot \text{Opt}(I)$ for any instance I of OTR. The competitive ratio $\mathcal{R}(\mathcal{A})$ of \mathcal{A} is defined to be the infimum of α such that \mathcal{A} is α -competitive, i.e., $\mathcal{R}(\mathcal{A}) = \inf\{\alpha : \mathcal{A} \text{ is } \alpha\text{-competitive}\}$. In this paper, we consider only algorithms that, when a request r arrives at the position of a free server site, assign r to that site⁵.

For an instance $I = (X, d, S, \sigma)$ of $\text{OMM}(k)$, we simply say that a server is *free* when no request is assigned to it, and *full* otherwise. In other respects, we use the same notation and terminology as in OTR.

2.3 Technical Lemmas from Prior Work

In this section, we present two prior results that play crucial roles in achieving our objective of designing an $O(m)$ -competitive deterministic algorithm for $\text{OTR}(k, m)$. The following theorem claims that if there exists an $O(k)$ -competitive algorithm for $\text{OMM}_S(k)$, then there also exists an $O(k)$ -competitive algorithm for $\text{OMM}(k)$.

► **Theorem 5** (Meyerson et al. [16]). *If there exists an α -competitive algorithm \mathcal{A} for OMM_S , then there exists a $(2\alpha + 1)$ -competitive algorithm \mathcal{B} for OMM.*

The algorithm \mathcal{B} is designed as follows: When a request arrives, it is first moved to the nearest server site (not necessarily available), and then assigned to a server according to \mathcal{A} .

Next, we introduce a class of algorithms for OTR called MPFS (Most Preferred Free Servers) and remark that to design an $O(m)$ -competitive algorithm for $\text{OTR}(k, m)$, it suffices to design an $O(k)$ -competitive MPFS algorithm for $\text{OMM}_S(k)$.

► **Definition 6** (MPFS Algorithm [9]). *Let \mathcal{A} be a deterministic online algorithm for OTR. We say that \mathcal{A} is an MPFS (most preferred free servers) algorithm if it deals with a request sequence $\sigma = r_1 \dots r_k$ as follows:*

- (1) *For each $1 \leq t \leq k$, the priority (with no ties) of all server sites for r_t is determined by only the positions of r_t and all server sites S ,*

⁵ Algorithms that do not satisfy this condition are known to be not α -competitive for any $\alpha > 0$.

(2) \mathcal{A} assigns r_t to a server with the highest priority among all free server sites $F_{t-1}(\mathcal{A}, I)$.

Let \mathcal{MPFS} be the class of MPFS algorithms for OTR. By its definition, given a new request r and a set $F \subseteq S$ of current free server sites, an MPFS algorithm \mathcal{A} uniquely determines a server s to which r is assigned. We use $s^{\mathcal{A}}(r, F)$ to denote such s , i.e., a server to which \mathcal{A} assigns r when F is a set of free server sites. For any MPFS algorithm, it is immediate that the following remark holds.

► **Remark 7.** Let $\mathcal{A} \in \mathcal{MPFS}$ and $s = s^{\mathcal{A}}(r, F)$. If $s \in F' \subseteq F$, then $s^{\mathcal{A}}(r, F') = s$.

Moreover, the following strong theorem [9] is known for MPFS algorithms.

► **Theorem 8** (Harada et al. [9, Corollary 3.10]). *Let $\mathcal{A} \in \mathcal{MPFS}$ and suppose that \mathcal{A} is $\alpha(k)$ -competitive for $\text{OMM}(k)$, where $\alpha(k)$ is a non-decreasing function of k . Then, for any $m \leq k$, \mathcal{A} is $\alpha(m)$ -competitive for $\text{OTR}(k, m)$.*

Proof. TOPROVE 0 ◀

By Theorems 5 and 8, if there exists an $\alpha(k)$ -competitive MPFS algorithm for $\text{OMM}_S(k)$, then we easily obtain a $(2\alpha(m) + 1)$ -competitive algorithm for $\text{OTR}(k, m)$. Note that if \mathcal{A} is an MPFS algorithm, then the algorithm \mathcal{B} shown in Theorem 5 is also an MPFS algorithm.

3 T-strong competitive ratio for Tree Metrics

In this section, we introduce a new concept of T-strong competitive ratio for OMT_S^2 to represent the performance of an algorithm and show that T-strong competitiveness for OMT_S^2 is closely related to standard competitiveness for OMM_S . The most important result in this section is the following theorem. Thanks to this theorem, our goal of designing an $O(m)$ -competitive algorithm for $\text{OTR}(k, m)$ is reduced to designing a T-strongly $O(k)$ -competitive MPFS algorithm for OMT_S^2 with k servers.

► **Theorem 9.** *If there exists a T-strongly $\alpha(k)$ -competitive MPFS algorithm for OMT_S^2 with k servers, then there exists a $(4\alpha(m) + 1)$ -competitive algorithm \mathcal{B} for $\text{OTR}(k, m)$, where $\alpha(\cdot)$ is a non-decreasing function.*

We begin with defining T-strong competitiveness. Hereafter, we use Opt_T^{\max} to denote the optimal offline algorithm where the cost of assigning a request to a server is measured by the max-weight distance on T .

► **Definition 10** (T-strong competitive ratio). *Let $I = (T, \sigma)$ be any instance of OMT_S^2 and $\text{Opt}_T^{\max}(I)$ denote the minimum cost of assigning all requests to servers, where the cost is measured by the max-weight distance d_T^{\max} on T . We say that an algorithm \mathcal{A} is T-strongly α -competitive if, for any instance I of OMT_S^2 , it follows that*

$$\mathcal{A}(I) \leq \alpha \cdot \text{Opt}_T^{\max}(I),$$

where the cost $\mathcal{A}(I)$ is measured by the path distance d_T on T . In addition, the T-strong competitive ratio of \mathcal{A} is defined to be the infimum of α such that \mathcal{A} is T-strongly α -competitive.

► **Remark 11.** In the rest of this paper, the cost of an algorithm is generally measured by the path distance, unless we specifically use the notations Opt_T^{\max} or d_T^{\max} .

► **Remark 12.** By Remark 2, we have $\text{Opt}_T^{\max}(I) \leq \text{Opt}(I)$. Therefore, if an algorithm \mathcal{A} is T-strongly α -competitive for $\text{OMT}_S^2(T)$, then \mathcal{A} is also α -competitive for $\text{OMT}_S^2(T)$.

The following theorem presents a method to convert a T -strongly α -competitive algorithm for OMT_S^2 into a 2α -competitive algorithm for OMM_S with a general metric.

► **Theorem 13.** *If there exists a T -strongly α -competitive algorithm \mathcal{A} for OMT_S^2 , then there exists a 2α -competitive algorithm \mathcal{B} for OMM_S .*

Proof. TOPROVE 1 ◀

By Theorems 13, 5 and 8, we obtain Theorem 9. Thus, in the rest of this paper, we will focus on designing an MPFS algorithm for OMT_S^2 .

4 New Algorithm: Subtree-Decomposition

In this section, we propose a new MPFS algorithm for OMT_S^2 called Subtree-Decomposition (SD). In the subsequent sections, we use \mathcal{A}^* to denote the SD algorithm unless otherwise specified.

4.1 Notation for Graphs and Trees

To begin with, we describe the notation for graphs and trees used in this paper. The following notation is used for any two graphs $G = (V(G), E(G))$ and $G' = (V(G'), E(G'))$.

- $G \cap G'$ denotes the graph $(V(G) \cap V(G'), E(G) \cap E(G'))$.
- $G \cup G'$ denotes the graph $(V(G) \cup V(G'), E(G) \cup E(G'))$.
- $G \setminus G'$ denotes the minimal subgraph of G that contains all edges in $E(G) \setminus E(G')$.

Let $T = (V(T), E(T))$ be a power-of-two weighted tree and d_T be the path distance on T . Suppose that T is rooted at $\rho \in V(T)$. For T and any subtree U of T , we use the following notation.

- For $v \in V(T)$, $\text{par}(v)$ denotes the parent of v .
- For $u, v \in V(T)$, $\text{lca}(u, v)$ denotes the least common ancestor of u and v .
- $\rho(U)$ denotes the closest vertex in $V(U)$ to the root ρ . We simply refer to $\rho(U)$ as the root of U .
- w_U^{\max} denotes the maximum weight in U , i.e., $w_U^{\max} := \max_{(u,v) \in E(U)} d_T(u, v)$.
- $E_{\max}(U)$ denotes the set of heaviest edges in U , i.e.,

$$E_{\max}(U) := \{(u, v) \in E(U) : d_T(u, v) = w_U^{\max}\}.$$

The notations $v \in V(T)$ and $e \in E(T)$ are sometimes abbreviated to $v \in T$ and $e \in T$ respectively when context makes it clear.

4.2 Definition of Subtree-Decomposition

Then, we define the SD algorithm denoted by \mathcal{A}^* . Before presenting the formal definition, we describe the intuitive behavior of SD.

Intuitive behavior. Let $T = (V(T), E(T))$ be a given power-of-two weighted tree rooted at an arbitrary vertex $\rho \in V(T)$. For each vertex v , let $W_i(v) \subseteq V(T)$ be the set of vertices reachable from vertex v only through edges with weights at most 2^i . When a new request arrives at vertex v , for $i = 1, 2, \dots$, SD performs a DFS starting from v to search for a free server in $W_i(v)$. SD then assigns the request to the first free server located by a DFS.

Decomposition of a Tree. Next, to describe the algorithm more precisely and simplify the inductive analysis, we redefine the above algorithm recursively. To this end, we decompose a given power-of-two weighted tree $T = (V(T), E(T))$ into subtrees (hence the algorithm's name) as follows:

Let $\rho^{(1)} := \rho$ and we define subtrees $T^{(1)}$ and $T^{(2)}$ as follows: We arbitrarily choose $\rho^{(2)}$, one of the children of the root $\rho (= \rho^{(1)})$, and consider a graph $T \setminus (\rho^{(1)}, \rho^{(2)})$ obtained by removing edge $(\rho^{(1)}, \rho^{(2)})$ from T . Note that $T \setminus (\rho^{(1)}, \rho^{(2)})$ consists of two subtrees. Let $T^{(1)}$ be the subtree that contains $\rho^{(1)}$ and $T^{(2)}$ be the other subtree that contains $\rho^{(2)}$.

Next, let $\rho_0 := \rho$ and we define subtrees T_0, T_1, \dots as follows: Let T_0 be the maximal subtree of T that contains the root $\rho (= \rho_0)$ and does not contain any heaviest edge in $E_{\max}(T)$. We use ρ_1, \dots, ρ_l to denote the vertices v such that $v \notin T_0$ and $\text{par}(v) \in T_0$. Note that $(\rho_i, \text{par}(\rho_i)) \in E_{\max}(T)$ by the definition of T_0 . For $i = 1, \dots, l$, let T_i be the subtree of T rooted at ρ_i . By the definition of $\{T_i\}_{i=0}^l$, $\{V(T_i)\}_{i=0}^l$ is a partition of $V(T)$. Then, for any vertex v , there uniquely exists a subtree T_i such that $v \in T_i$. Let T_{-i} denote the subtree of T induced by $V(T) \setminus V(T_i)$.

Recursive Definition. Now we are ready to describe the formal and recursive definition of SD. For the base case where $|V(T)| = 1$, SD assigns each request to the unique server. For $j = 1, 2$, let $\mathcal{A}_{(j)}^*$ be the SD algorithm for $T^{(j)}$ rooted at $\rho^{(j)}$ and for $i = 0, \dots, l$, let \mathcal{A}_i^* be the SD algorithm for T_i rooted at ρ_i . \mathcal{A}^* has two phases: When all servers in T_0 are full, Phase 1 terminates and Phase 2 follows.

Let r be a new request and $F \subseteq V(T)$ be a set of free servers. \mathcal{A}^* assigns r by using $\mathcal{A}_{(j)}^*$ for $j = 1, 2$ and \mathcal{A}_i^* for $i = 1, \dots, l$.

Phase 1: There is at least one free server in T_0 .

Assume that $r \in T_i$ for some $i = 0, \dots, l$. If there exists a free server in T_i , then \mathcal{A}^* assigns r to a server in T_i according to \mathcal{A}_i^* . Otherwise, \mathcal{A}^* assigns r to a server in T_0 according to \mathcal{A}_0^* by regarding $\text{par}(\rho_i)$ as a new request and $F \cap V(T_0)$ as a set of free servers.

Phase 2: There is no free server in T_0 .

Assume that $r \in T^{(j)}$ for some $j = 1, 2$ and $r \in T_i$ for some $i = 0, \dots, l$. If there exists a free server in T_i , then \mathcal{A}^* assigns r to a server in T_i according to \mathcal{A}_i^* . Otherwise, if there exists a free server in $T^{(j)}$, then \mathcal{A}^* assigns r to a server in $T^{(j)}$ according to $\mathcal{A}_{(j)}^*$. Otherwise, \mathcal{A}^* assigns r to a server in $T^{(3-j)}$ according to $\mathcal{A}_{(3-j)}^*$ by regarding $\rho^{(3-j)}$ as a new request and $F \cap V(T^{(3-j)})$ as a set of free servers.

We establish that SD is an MPFS algorithm through the following proposition.

► **Proposition 14.** *Subtree-Decomposition defined in Algorithm 1 is an MPFS algorithm.*

Proof. TOPROVE 2 ◀

Finally, we show that the processing time of SD for each request is $O(m)$.

► **Proposition 15.** *Subtree-Decomposition processes each request in $O(m) = O(|V(T)|)$ time.*

Proof. TOPROVE 3 ◀

5 Hybrid Algorithm

In this section, we introduce the notion of hybrid algorithms and their properties. This idea was initiated by Gupta and Lewi [7] and very useful in analyzing the competitive ratio of an

■ **Algorithm 1** Subtree-Decomposition (denoted by \mathcal{A}^*)

Input: A power-of-two weighted tree T , a request r and a set $F \subseteq V(T)$ of free servers. Suppose that $r \in T_i$ and $r \in T^{(j)}$ for some $i = 0, \dots, l$ and $j = 1, 2$.

if \mathcal{A}^* is in Phase 1, i.e., $F \cap V(T_0) \neq \emptyset$ **then**

if there exists a free server in T_i **then**

Assign r to a server in T_i according to \mathcal{A}_i^* .

else

Assign r to a server in T_0 according to \mathcal{A}_0^* by regarding $\text{par}(\rho_i)$ as a new request and $F \cap V(T_0)$ as a set of free servers.

end if

end if

if \mathcal{A}^* is in Phase 2, i.e., $F \cap V(T_0) = \emptyset$ **then**

if there exists a free server in T_i **then**

Assign r to a server in T_i according to \mathcal{A}_i^* .

else if there exists a free server in $T^{(j)}$ **then**

Assign r to a server in $T^{(j)}$ according to $\mathcal{A}_{(j)}^*$.

else

Assign r to a server in $T^{(3-j)}$ according to $\mathcal{A}_{(3-j)}^*$ by regarding $\text{par}(\rho^{(3-j)})$ as a new request and $F \cap V(T^{(3-j)})$ as a set of free servers.

end if

end if

MPFS algorithm. Note that all definitions and results in this section are applicable to any (not necessarily SD) MPFS algorithm. To begin with, we define hybrid algorithms.

► **Definition 16** (Hybrid Algorithm). *Let $\mathcal{A} \in \text{MPFS}$. For a positive integer t_d and a server a_d , consider an algorithm $\mathcal{H} = (\mathcal{A}, t_d, a_d)$ that assigns requests for OMM_S as follows:*

- (1) *The first $t_d - 1$ requests are assigned according to \mathcal{A} ,*
- (2) *if a_d is free just before the t_d -th request is revealed, then the t_d -th request is assigned to a_d and the subsequent requests are assigned according to \mathcal{A} , and*
- (3) *if a_d is full just before the t_d -th request is revealed, then the t_d -th and subsequent requests are assigned according to \mathcal{A} .*

We call $\mathcal{H} = (\mathcal{A}, t_d, a_d)$ a hybrid algorithm of \mathcal{A} with decoupling time t_d and decoupling server a_d .

One can observe that \mathcal{A} and \mathcal{H} output different assignments when decoupling server a_d is free at decoupling time t_d and \mathcal{A} assigns the t_d -th request to a server other than a_d , i.e., $a_d \in F_{t_d}(\mathcal{A}, I)$. The purpose of considering the hybrid algorithm is to reduce the evaluation of the competitive ratio of a certain MPFS algorithm \mathcal{A} to evaluating the difference in cost between \mathcal{A} and its hybrid algorithm \mathcal{H} . Therefore, we are only interested in cases where the original MPFS algorithm \mathcal{A} and its hybrid algorithm \mathcal{H} output different assignments. Motivated by this insight, we give the following definition of hybrid instances.

► **Definition 17** (Hybrid Instance). *Let $I = (S, d, \sigma)$ be any instance of OMM_S and $\mathcal{H} = (\mathcal{A}, t_d, a_d)$ be a hybrid algorithm of $\mathcal{A} \in \text{MPFS}$. We say that I is **valid** with respect to \mathcal{H} if \mathcal{A} and \mathcal{H} output different assignments when processing I , i.e., $a_d \in F_{t_d}(\mathcal{A}, I)$ and **invalid** otherwise. We refer to a pair $H = (\mathcal{H}, I)$ as a **hybrid instance** of \mathcal{A} if \mathcal{H} is a hybrid algorithm of \mathcal{A} and I is valid with respect to \mathcal{H} .*

The following lemma shows that by evaluating the cost difference between an MPFS algorithm \mathcal{A} and its hybrid algorithm \mathcal{H} , we can determine the competitive ratio of \mathcal{A} .

► **Lemma 18.** *The following claims hold for any $\mathcal{A} \in \mathcal{MPFS}$.*

- (1) *Suppose that $\mathcal{A}(I) - \mathcal{H}(I) \leq \alpha \cdot d(r_{t_d}, a_d)$ for any hybrid instance $H = (\mathcal{H}, I) = ((\mathcal{A}, t_d, a_d), (S, d, \sigma))$ of $\text{OMM}_S(k)$. Then, \mathcal{A} is $(\alpha + 1)$ -competitive for $\text{OMM}_S(k)$.*
- (2) *Furthermore, if $\mathcal{A}(I) - \mathcal{H}(I) \leq \alpha \cdot d_T^{\max}(r_{t_d}, a_d)$ for any hybrid instance $H = (\mathcal{H}, I) = ((\mathcal{A}, t_d, a_d), (T, \sigma))$ of $\text{OMT}_S^2(T)$, then \mathcal{A} is T -strongly $(\alpha + |E(T)|)$ -competitive for $\text{OMT}_S^2(T)$.*

Proof. TOPROVE 4 ◀

Next, we introduce an important concept called *cavities* [7], which is defined for a hybrid instance $H = (\mathcal{H}, I) = ((\mathcal{A}, t_d, a_d), (S, d, \sigma))$ of OMM_S . First, consider the moment when \mathcal{A} assigns the t_d -th request to $s_{t_d}(I, \mathcal{A})$ and \mathcal{H} assigns it to a_d . We regard \mathcal{A} as having an ‘extra’ free server at a_d (i.e., a server that is free for \mathcal{A} but full for \mathcal{H}). Similarly, we consider \mathcal{H} to have an ‘extra’ free server at $s_{t_d}(I, \mathcal{A})$. The locations of these extra free servers may move as future requests arrive. Eventually, when both \mathcal{A} and \mathcal{H} assign a request to their respective extra free servers, the sets of free servers of \mathcal{A} and \mathcal{H} align, and from that point onward, \mathcal{A} and \mathcal{H} assign a subsequent request to the same server. These extra free servers are referred to as *cavities*.

The following lemma [8] shows that for any hybrid instance $(\mathcal{H}, I) = ((\mathcal{A}, t_d, a_d), (S, d, \sigma))$, the cavity of \mathcal{A} (i.e., a server that is free for \mathcal{A} but full for \mathcal{H}) and the cavity of \mathcal{H} (a server that are free for \mathcal{H} but full for \mathcal{A}) are uniquely determined at each time, if they exist. This holds by the property of MPFS algorithms.

► **Lemma 19** (Harada and Itoh [8, Lemma 3]). *Let $H = (\mathcal{H}, I)$ be a hybrid instance of $\mathcal{A} \in \mathcal{MPFS}$, where $\mathcal{H} = (\mathcal{A}, t_d, a_d)$. Then, there uniquely exist a positive integer $t_c^H (\geq t_d)$*

and sequences of servers $\{h_t^H\}_{t=t_d}^{t_c^H}$ and $\{a_t^H\}_{t=t_d}^{t_c^H}$ such that

- (1) $F_t(\mathcal{H}, I) \setminus F_t(\mathcal{A}, I) = \{h_t^H\}$ for each $t_d \leq t \leq t_c^H$,
- (2) $F_t(\mathcal{A}, I) \setminus F_t(\mathcal{H}, I) = \{a_t^H\}$ for each $t_d \leq t \leq t_c^H$ and
- (3) $F_t(\mathcal{A}, I) = F_t(\mathcal{H}, I)$ for each $t_c^H + 1 \leq t$.

We call t_c^H the *coupling time* of H and refer to h_t^H (resp. a_t^H) as \mathcal{H} -cavity (resp. \mathcal{A} -cavity) of H at time t . \mathcal{H} -cavities and \mathcal{A} -cavities are collectively called *cavities*. In particular, $h_{t_d}^H$ (resp. $a_{t_d}^H$) is called the *first \mathcal{H} -cavity* (resp. *the first \mathcal{A} -cavity*) of H . For simplicity, t_c^H , h_t^H and a_t^H are abbreviated as t_c , h_t and a_t respectively when H is clear from the context. We use $\text{Cav}_{\mathcal{H}}(H)$ and $\text{Cav}_{\mathcal{A}}(H)$ to denote the sets of \mathcal{H} -cavities and \mathcal{A} -cavities of H respectively, i.e.,

$$\text{Cav}_{\mathcal{H}}(H) := \{h_t\}_{t=t_d}^{t_c}, \quad \text{Cav}_{\mathcal{A}}(H) := \{a_t\}_{t=t_d}^{t_c}.$$

In addition, let $\text{Cav}(H) := \text{Cav}_{\mathcal{H}}(H) \cup \text{Cav}_{\mathcal{A}}(H)$. By the definition of cavities, it is easy to see that the first \mathcal{A} -cavity is the decoupling server of \mathcal{H} and the first \mathcal{H} -cavity is $s_{t_d}(I, \mathcal{A})$.

We summarize the properties of cavities and assignments in the following proposition. Intuitively, this proposition asserts the following:

- At each time, either the \mathcal{H} -cavity or the \mathcal{A} -cavity moves, or neither moves.
- If at time t , either one of the \mathcal{H} -cavity or the \mathcal{A} -cavity moves, then we can determine the servers to which \mathcal{H} and \mathcal{A} assigned requests at time t .

► **Proposition 20** (Harada and Itoh [8, Proposition 1]). *Let $H = (\mathcal{H}, I)$ be a hybrid instance of $\mathcal{A} \in \mathcal{MPFS}$, where $\mathcal{H} = (\mathcal{A}, t_d, a_d)$. Then, the following properties hold:*

- (1) $h_{t-1} = h_t$ or $a_{t-1} = a_t$ for each $t_d + 1 \leq t \leq t_c$,
- (2) If $h_{t-1} \neq h_t$, then r_t is assigned to h_t by \mathcal{A} and to h_{t-1} by \mathcal{H} for each $t_d + 1 \leq t \leq t_c$,
- (3) If $a_{t-1} \neq a_t$, then r_t is assigned to a_{t-1} by \mathcal{A} and to a_t by \mathcal{H} for each $t_d + 1 \leq t \leq t_c$,
- (4) If $h_{t-1} = h_t$ and $a_{t-1} = a_t$, then \mathcal{A} and \mathcal{H} assign r_t to the same server and
- (5) r_{t_c+1} is assigned to a_{t_c} by \mathcal{A} and to h_{t_c} by \mathcal{H} .

As mentioned before, we aim to upper bound the difference in cost between an MPFS algorithm \mathcal{A} and its hybrid algorithm \mathcal{H} . To this end, the hybrid cycle defined in the following definition plays a crucial role since the length of the hybrid cycle provides the upper bound on the difference in cost between \mathcal{A} and \mathcal{H} (Lemma 22). For simplicity, we use the following notation for a distance function $d : X \times X \rightarrow \mathbb{R}_{\geq 0}$ and $x_1, \dots, x_n \in X$:

$$\mathring{d}(x_1, \dots, x_n) := d(x_1, x_n) + \sum_{i=1}^{n-1} d(x_i, x_{i+1}).$$

► **Definition 21** (Hybrid Cycle). Let $H = (\mathcal{H}, I)$ be a hybrid instance of $\mathcal{A} \in \text{MPFS}$ for OMM_S , where $\mathcal{H} = (\mathcal{A}, t_d, a_d)$ and $I = (S, d, \sigma)$. We refer to the cycle

$$h_{t_d} \rightarrow \dots \rightarrow h_{t_c} \rightarrow a_{t_c} \rightarrow \dots \rightarrow a_{t_d} \rightarrow h_{t_d}$$

as the hybrid cycle of H and define the length of the hybrid cycle to be

$$\begin{aligned} \mathring{d}(H) &:= \mathring{d}(h_{t_d}, \dots, h_{t_c}, a_{t_c}, \dots, a_{t_d}) \\ &= d(h_{t_d}, a_{t_d}) + d(h_{t_c}, a_{t_c}) + \sum_{t=t_d+1}^{t_c} (d(h_{t-1}, h_t) + d(a_{t-1}, a_t)). \end{aligned}$$

Applying Gupta and Lewi's method [7] to MPFS algorithms yields the following lemma and its corollary. The corollary implies that we can analyze the competitive ratio of MPFS algorithms by evaluating the length of the hybrid cycle.

► **Lemma 22.** Let $\mathcal{A} \in \text{MPFS}$ and $H = (\mathcal{H}, I) = ((\mathcal{A}, t_d, a_d), (S, d, \sigma))$ be any hybrid instance of $\text{OMM}_S(k)$. Then, the difference in cost between \mathcal{A} and \mathcal{H} is at most the length of the hybrid cycle, i.e.,

$$\mathcal{A}(I) - \mathcal{H}(I) \leq \mathring{d}(H).$$

Proof. TOPROVE 5 ◀

By Lemmas 18 and 22, we immediately have the following corollary.

► **Corollary 23.** The following claims hold for any $\mathcal{A} \in \text{MPFS}$.

- (1) If $\mathring{d}(H) \leq \alpha \cdot d(r_{t_d}, a_d)$ for any hybrid instance $H = (\mathcal{H}, I) = ((\mathcal{A}, t_d, a_d), (S, d, \sigma))$ of $\text{OMM}_S(k)$, then \mathcal{A} is $(\alpha + 1)$ -competitive for $\text{OMM}_S(k)$.
- (2) If $\mathring{d}_T(H) \leq \alpha \cdot d_T^{\max}(r_{t_d}, a_d)$ for any hybrid instance $H = (\mathcal{H}, I) = ((\mathcal{A}, t_d, a_d), (T, \sigma))$ of $\text{OMT}_S^2(T)$, then \mathcal{A} is T -strongly $(\alpha + |E(T)|)$ -competitive for $\text{OMT}_S^2(T)$.

By this corollary, we aim to obtain an inequality of the form $\mathring{d}(H) \leq \alpha \cdot d(r_{t_d}, a_d)$, and focus on hybrid instances that have a certain first \mathcal{H} -cavity and \mathcal{A} -cavity. Then, we introduce the following notation: For OMM_S with a set S of servers and a distance function d , we use

$\mathfrak{H}_{S,d}^A(h, a_d)$ to denote a set of hybrid instances $H = (\mathcal{H}, I)$ of \mathcal{A} such that the first \mathcal{H} -cavity is h and the first \mathcal{A} -cavity (or the decoupling server of \mathcal{H}) is a_d , i.e.,

$$\mathfrak{H}_{S,d}^A(h, a_d) := \{H = ((\mathcal{A}, t_d, a_d), (S, d, \sigma)) : h_{t_d} = h\}.$$

For $\text{OMT}_S^2(T)$, we use $\mathfrak{H}_T^A(h, a_d)$ instead of $\mathfrak{H}_{V(T), d_T}^A(h, a_d)$, where $V(T)$ is the vertex set of T and d_T is the path distance on T . The superscript \mathcal{A} may be omitted when \mathcal{A} is clear from the context.

The following definition describes a good property about a hybrid instance called *well-behaved*. In a well-behaved hybrid instance, until the decoupling time, all requests occur at a location of a free server. From the decoupling time onwards, the cavity moves at each time, and the sets of free servers of \mathcal{H} and \mathcal{A} do not coincide until the last request arrives.

► **Definition 24** (Well-Behaved Hybrid Instance). *Let $H = (\mathcal{H}, I)$ be a hybrid instance for $\text{OMM}_S(k)$, where $\mathcal{H} = (\mathcal{A}, t_d, a_d)$, $I = (S, d, \sigma)$ and $\sigma = r_1 \dots r_k$. We say that H is well-behaved if H satisfies the following conditions:*

- (1) *The coupling time of H is $k - 1$, i.e., $t_c = k - 1$,*
- (2) *$d(r_t, s_t(I, \mathcal{A})) = 0$ for any $1 \leq t \leq t_d - 1$,*
- (3) *$F_t(\mathcal{A}, I) = \text{Cav}_t(H) \setminus \{h_t\}$ for any $t_d \leq t \leq k - 1$ and*
- (4) *$F_t(\mathcal{H}, I) = \text{Cav}_t(H) \setminus \{a_t\}$ for any $t_d \leq t \leq k - 1$,*
where $\text{Cav}_t(H)$ denotes the set of \mathcal{H} -cavities and \mathcal{A} -cavities from time t , i.e., $\text{Cav}_t(H) := \bigcup_{u=t}^{k-1} \{h_u, a_u\}$.

► **Remark 25.** For each (not necessarily well-behaved) hybrid instance H for $\text{OMM}_S(k)$, it follows that $F_t(\mathcal{A}, I) \supseteq \text{Cav}_t(H) \setminus \{h_t\}$ and $F_t(\mathcal{H}, I) \supseteq \text{Cav}_t(H) \setminus \{a_t\}$.

► **Remark 26.** By (3) and (4) in Definition 24, we can observe that for any $t_d + 1 \leq t \leq k - 1$, $h_{t-1} \neq h_t$ or $a_{t-1} \neq a_t$.

The following lemma claims that for any hybrid instance H , there exists a well-behaved hybrid instance H' such that the ‘movement of cavities’ in H' is identical to that in H . Thanks to this lemma, we can conclude that for almost all propositions and lemmas concerning hybrid instances in this paper, it suffices to only consider well-behaved hybrid instances when proving them.

► **Lemma 27.** *Let $H = (\mathcal{H}, I) = ((\mathcal{A}, t_d, a_d), (S, d, \sigma)) \in \mathfrak{H}_{S,d}(h, a_d)$ be any hybrid instance of \mathcal{A} for OMM_S with $\text{Cav}_{\mathcal{H}}(H) = \{h_t\}_{t=t_d}^{t_c}$ and $\text{Cav}_{\mathcal{A}}(H) = \{a_t\}_{t=t_d}^{t_c}$. Let $t(1) < \dots < t(n-1)$ denote values of t such that $h_{t-1} \neq h_t$ or $a_{t-1} \neq a_t$, and let $t(0) := t_d$. Then, there exists a well-behaved hybrid instance $H' = (\mathcal{H}', I') = ((\mathcal{A}, t'_d, a_d), (S, d, \sigma'))$ such that $h'_{t'_d+i} = h_{t(i)}$ and $a'_{t'_d+i} = a_{t(i)}$ for each $i = 0, \dots, n-1$, where h'_t and a'_t denote the \mathcal{H}' -cavity and \mathcal{A} -cavity of H' at time t respectively. Moreover, for such H' , $H' \in \mathfrak{H}_{S,d}(h, a_d)$, $\text{Cav}(H) = \text{Cav}(H')$ and $\dot{d}(H) = \dot{d}(H')$ hold.*

Proof. TOPROVE 6 ◀

Next, we define a conjugate instance of a hybrid instance H and prove its existence. In a conjugate instance H' of H , all \mathcal{H} -cavities of H is \mathcal{A} -cavities of H' and all \mathcal{A} -cavities of H is \mathcal{H} -cavities of H' , effectively reversing the roles of \mathcal{A} and \mathcal{H} . By introducing this definition, we can avoid repetitive arguments when proving the important lemma (Lemma 30) at the end of this section.

► **Definition 28** (Conjugate Instance). Let $H = (\mathcal{H}, I) = ((\mathcal{A}, t_d, a_d), (S, d, \sigma))$ be a hybrid instance. We say that $H' = (\mathcal{H}', I') = ((\mathcal{A}, t_d, h_{t_d}^H), (S, d, \sigma'))$ is a conjugate instance of H if the following conditions hold:

- (1) $t_c^H = t_c^{H'}$,
- (2) $h_t^H = a_t^{H'}$ and $a_t^H = h_t^{H'}$ for any $t_d \leq t \leq t_c^H = t_c^{H'}$.

► **Lemma 29.** For any hybrid instance $H = (\mathcal{H}, I) = ((\mathcal{A}, t_d, a_d), (S, d, \sigma))$, there exists a conjugate instance $H' = (\mathcal{H}', I') = ((\mathcal{A}, t_d, h_{t_d}^H), (S, d, \sigma'))$ of H .

Proof. TOPROVE 7 ◀

The following lemma is the most important in this section. This lemma claims that there exists a hybrid instance that has a ‘partial cycle’ of a certain hybrid cycle. This lemma is useful when upper bounding the length of hybrid cycles for a recursively defined MPFS algorithm \mathcal{A} . It allows us to use upper bounds on the length of hybrid cycles for algorithms used as subroutines in \mathcal{A} as an induction hypothesis. In this paper, particularly, it plays a significant role in the proof of Lemma 34 (Appendix A).

► **Lemma 30.** For any hybrid instance $H = (\mathcal{H}, I) = ((\mathcal{A}, t_d, a_d), (S, d, \sigma))$, let t_c , $\{h_t\}_{t=t_d}^{t_c}$ and $\{a_t\}_{t=t_d}^{t_c}$ be the coupling time, \mathcal{H} -cavities and \mathcal{A} -cavities of H respectively. Then, the following properties hold:

- (1) For any t_1, t_2 with $t_d \leq t_1 < t_2 \leq t_c$, there exists a hybrid instance $H' = (\mathcal{H}', I') = ((\mathcal{A}, t'_d, h_{t_2}), (S, d, \sigma')) \in \mathfrak{H}_{S,d}(h_{t_1}, h_{t_2})$ such that $\text{Cav}(H') = \{h_{t_1}, \dots, h_{t_2}\}$ and

$$\dot{d}(H') = \dot{d}(h_{t_1}, \dots, h_{t_2}).$$

- (2) For any t_1, t_2 with $t_d \leq t_1 < t_2 \leq t_c$, there exists a hybrid instance $H' = (\mathcal{H}', I') = ((\mathcal{A}, t'_d, a_{t_2}), (S, d, \sigma')) \in \mathfrak{H}_{S,d}(a_{t_1}, a_{t_2})$ such that $\text{Cav}(H') = \{a_{t_1}, \dots, a_{t_2}\}$ and

$$\dot{d}(H') = \dot{d}(a_{t_1}, \dots, a_{t_2}).$$

- (3) For any t_1, t_2 , there exists a hybrid instance $H' = (\mathcal{H}', I') = ((\mathcal{A}, t'_d, a_{t_2}), (S, d, \sigma')) \in \mathfrak{H}_{S,d}(h_{t_1}, a_{t_2})$ such that $\text{Cav}(H') = \{h_{t_1}, \dots, h_{t_c}, a_{t_c}, \dots, a_{t_2}\}$ and

$$\dot{d}(H') = \dot{d}(h_{t_1}, \dots, h_{t_c}, a_{t_c}, \dots, a_{t_2}).$$

Before we provide a rigorous proof, let us first provide intuitive explanation for (1). In particular, we explain what $H' = (\mathcal{H}', I') = ((\mathcal{A}, t'_d, h_{t_2}), (S, d, \sigma')) \in \mathfrak{H}_{S,d}(h_{t_1}, h_{t_2})$ is. For simplicity, assume that h_{t_1}, \dots, h_{t_2} differ from each other. Let $t'_d = k - |\{h_{t_1}, \dots, h_{t_2}\}| + 1$ and σ' defined as follows: $t'_d - 1$ requests arrive on each server $s \in S \setminus \{h_{t_1}, \dots, h_{t_2}\}$ at first, and then requests from r_{t_1} to r_{t_2} arrive. For this hybrid instance H' , we can see that (i) the first \mathcal{H} -cavity is h_{t_1} and the second is h_{t_1+1} , and so on, and (ii) the first \mathcal{A} -cavity is h_{t_2} and the \mathcal{A} -cavity does not change after that.

Proof. TOPROVE 8 ◀

6 Hybrid Algorithm of Subtree-Decomposition

In this section, we present two lemmas which play important roles in deriving the upper bound on the competitive ratio of the SD algorithm \mathcal{A}^* .

► **Definition 31.** Let $U \in \{T_i\}_{i=1}^l \cup \{T_{-i}\}_{i=1}^l \cup \{T^{(1)}, T^{(2)}\}$ be a subtree of T and $H \in \mathfrak{H}_T(h, a_d)$ be a hybrid instance of \mathcal{A}^* for $\text{OMT}_S^2(T)$. We say that a hybrid instance $H' \in \mathfrak{H}_U(h, a_d)$ of \mathcal{A}^* for $\text{OMT}_S^2(U)$ simulates H if $\text{Cav}(H) = \text{Cav}(H')$ and $\dot{d}_T(H) = \dot{d}_U(H')$.

The following lemma is helpful for reducing the analysis of hybrid instances with biased cavity positions to the analysis of hybrid instances of SD on trees with fewer vertices.

► **Lemma 32.** *Let $H \in \mathfrak{H}_T(h, a_d)$ be a hybrid instance of \mathcal{A}^* for $\text{OMT}_S^2(T)$.*

- (1) *If there is no cavity of H in T_i for some $i = 0, \dots, l$, then there exists a hybrid instance $H' \in \mathfrak{H}_{T_{-i}}(h, a_d)$ for $\text{OMT}_S^2(T_{-i})$ that simulates H .*
- (2) *If all cavities of H are in T_i for some $i = 0, \dots, l$, then there exists a hybrid instance $H' \in \mathfrak{H}_{T_i}(h, a_d)$ for $\text{OMT}_S^2(T_i)$ that simulates H .*
- (3) *If all cavities of H are in $T^{(j)}$ for some $j = 1, 2$ and there is no cavity of H in T_0 , then there exists a hybrid instance $H' \in \mathfrak{H}_{T^{(j)}}(h, a_d)$ for $\text{OMT}_S^2(T^{(j)})$ that simulates H .*

Proof. TOPROVE 9 ◀

The following lemma claims that the range of cavities is restricted when the positions of the first \mathcal{A} -cavity and the first \mathcal{H} -cavity satisfy a certain condition.

► **Lemma 33.** *Let $H \in \mathfrak{H}_T(h, a_d)$ be a hybrid instance of \mathcal{A}^* for $\text{OMT}_S^2(T)$.*

- (1) *If $h, a_d \in T_i$ for some $i = 0, \dots, l$, then all cavities of H are in T_i .*
- (2) *If $h, a_d \in T^{(j)}$ for some $j = 1, 2$ and there is no cavity of H in T_0 , then all cavities of H are in $T^{(j)}$.*

Proof. TOPROVE 10 ◀

7 Competitive analysis of Subtree-Decomposition

In this section, we derive the upper bound on the competitive ratio of the SD algorithm \mathcal{A}^* . To this end, the following lemma is important.

► **Lemma 34.** *Let $H = (\mathcal{H}, I) = ((\mathcal{A}^*, t_d, a_d), (T, \sigma))$ be any hybrid instance for $\text{OMT}_S^2(T)$ and let T_H be the minimal subtree of T that contains all cavities of H . Then, we have*

$$\mathring{d}_T(H) \leq 2E_w(T_H) - 2d_T(\text{lca}(h_{t_d}, a_d), \rho_H), \quad (1)$$

where $\rho_H = \rho(T_H)$ and $E_w(T_H) := |E(T_H)|w_{T_H}^{\max}$.

The proof of the lemma is lengthy, making extensive use of the lemmas about hybrid algorithms that we have proved in previous sections. Therefore, for the sake of readability, we postpone the proof to Appendix A.

In what follows, we prove two propositions and show that \mathcal{A}^* is T -strongly $3|E(T)|$ -competitive for $\text{OMT}_S^2(T)$.

► **Proposition 35.** *Consider \mathcal{A}^* for $\text{OMT}_S^2(T)$. Let s, s' be any vertex of T such that $s \neq s'$. For any $r \in V(T)$, if \mathcal{A}^* 's priority of s for r is higher than that of s' , then*

$$d_T(r, s') \geq d_T^{\max}(r, s') \geq d_T^{\max}(s, s').$$

Proof. TOPROVE 11 ◀

► **Proposition 36.** *Let $H = ((\mathcal{A}^*, t_d, a_d), (T, \sigma))$ be a hybrid instance for $\text{OMT}_S^2(T)$. Then,*

$$d_T^{\max}(h_{t_d}, a_d) = w_{T_H}^{\max}.$$

Proof. TOPROVE 12 ◀

► **Theorem 37.** *Subtree-Decomposition is T -strongly $(3k - 3)$ -competitive for OMT_S^2 with k servers.*

Proof. TOPROVE 13 ◀

By applying Theorem 9, we obtain an $O(m)$ -competitive algorithm for $\text{OTR}(k, m)$.

► **Corollary 38.** *For $\text{OTR}(k, m)$, there exists a deterministic $(12m - 11)$ -competitive algorithm.*

In fact, with a more careful analysis, we can demonstrate that there exists a $(4k - 3)$ -competitive algorithm for $\text{OMM}_S(k)$ and an $(8m - 5)$ -competitive algorithm for $\text{OTR}(k, m)$.

► **Theorem 39.** *There exists a deterministic $(4k - 3)$ -competitive algorithm for $\text{OMM}_S(k)$.*

Proof. TOPROVE 14 ◀

By applying Theorems 5 and 8, we obtain an $(8m - 5)$ -competitive algorithm for $\text{OTR}(k, m)$.

► **Theorem 40.** *There exists a deterministic $(8m - 5)$ -competitive algorithm for $\text{OTR}(k, m)$.*

8 Conclusion

In this paper, we addressed the online transportation problem $\text{OTR}(k, m)$ with k servers located at m server sites.

We first defined the T -strong competitive ratio for a tree metric and demonstrate a generic method for converting an algorithm designed for tree metrics into one for general metric spaces. We believe that this technique can be applied to the open problem of designing an $O(\log k)$ -competitive randomized algorithm for $\text{OMM}(k)$ and so on.

We then introduced a new algorithm called Subtree-Decomposition and proved that it is T -strongly $(3k - 3)$ -competitive for $\text{OMT}_S^2(T)$ with k servers (in Theorem 37). We also demonstrated the existence of $(4k - 3)$ -competitive algorithms for $\text{OMM}_S(k)$ (in Theorem 39) and $(8m - 5)$ -competitive algorithms for $\text{OTR}(k, m)$ (in Theorem 40). For any deterministic algorithm of $\text{OTR}(k, m)$, this upper bound on the competitive ratio is tight up to a constant factor with respect to its dependence on the number of server sites. We conjecture that there exists an MPFS algorithm for $\text{OTR}(k, m)$ that achieves the matching upper bound of $2m - 1$.

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A Proof of Lemma 34

Let $h := h_{t_d}$. The proof is by induction on $|V(T)|$. If $|V(T)| = 2$, then the lemma obviously holds. For the inductive step, consider a power-of-two weighted tree T with k vertices and assume that the lemma holds for any power-of-two weighted tree with less than k vertices. Fix any well-behaved hybrid instance $H = ((\mathcal{A}^*, t_d, a_d), (T, \sigma))$ for $\text{OMT}_S^2(T)$. We break the proof into the following four cases:

- Case 1: H has no cavity in T_i for some $0 \leq i \leq l$,
- Case 2: $h \in T_0$ and $a_d \in T_i$ for some $1 \leq i \leq l$,
- Case 3: $h \in T_i$ and $a_d \in T_j$ for some $1 \leq i, j \leq l$ ($i \neq j$) and
- Case 4: $h \in T_i$ and $a_d \in T_0$ for some $1 \leq i \leq l$

Note that if $h, a_d \in T_i$ for some i , then all cavities are in T_i (by Lemma 33). Thus, that case is included in Case 1. To prove this lemma, we use the following propositions whose proofs can be found in Appendix A.1 and A.2 respectively.

► **Proposition 41.** *Let $T = (V(T), E(T))$ be a rooted tree with a weight function $w_T : E(T) \rightarrow \mathbb{R}_{\geq 0}$. For any vertex $v_1, v_2, v_3, v_4 \in T$ and any common ancestor ρ of v_1, v_2, v_3 and v_4 , we have*

$$\begin{aligned} & -d_T(v_1, v_2) - d_T(v_3, v_4) + d_T(v_1, v_3) + d_T(v_2, v_4) \\ & = 2d_T(\ell_{1,2}, \rho) + 2d_T(\ell_{3,4}, \rho) - 2d_T(\ell_{1,3}, \rho) - 2d_T(\ell_{2,4}, \rho), \end{aligned} \quad (2)$$

where d_T denotes the path distance on T and $\ell_{i,j} := \text{lca}(v_i, v_j)$ for any $1 \leq i < j \leq 4$.

► **Proposition 42.** *Let $H = (\mathcal{H}, I) = ((\mathcal{A}^*, t_d, a_d), (T, \sigma))$ be any hybrid instance for $\text{OMT}_S^2(T)$ and let T_H be the minimal subtree of T which contains all cavities of H . If H has no cavity in T_0 , then we have*

$$\mathring{d}_T(H) \leq 2E_w(T_H \setminus T_0) + 2E_w(T_H \cap T_0) - 2d_T(\text{lca}(h_{t_d}, a_d), \rho_H). \quad (3)$$

Case 1: H has no cavity in T_i for some $0 \leq i \leq l$.

By the definition of $E_w(\cdot)$, we have

$$E_w(T_H \setminus T_0) + E_w(T_H \cap T_0) \leq E_w(T_H).$$

If $i = 0$, then by applying Proposition 42 to H , we have

$$\begin{aligned} \mathring{d}_T(H) & \leq 2E_w(T_H \setminus T_0) + 2E_w(T_H \cap T_0) - 2d_T(\text{lca}(h, a_d), \rho_H) \\ & \leq 2E_w(T_H) - 2d_T(\text{lca}(h, a_d), \rho_H). \end{aligned}$$

If $i \neq 0$, then there exists a hybrid instance H' for $\text{OMT}_S^2(T_{-i})$ that simulates H (by Lemma 32). By the induction hypothesis for T_{-i} , we have

$$\begin{aligned} \mathring{d}_T(H) & = \mathring{d}_{T_{-i}}(H') \leq 2E_w(T_{H'}) - 2d_T(\text{lca}(h, a_d), \rho_{H'}) \\ & = 2E_w(T_H) - 2d_T(\text{lca}(h, a_d), \rho_H), \end{aligned}$$

where the last equality is due to $\text{Cav}(H) = \text{Cav}(H')$.

Case 2: $h \in T_0$ and $a_d \in T_i$ for some $1 \leq i \leq l$.

In this case, we further divide the proof into the following four cases (of which only Case 2-1 and Case 2-4 are essentially important):

- Case 2-1: There exists a time u such that $h_u \in T_0$ and $h_{u+1} \in T_i$,
- Case 2-2: There exists a time u such that $a_u \in T_i$ and $a_{u+1} \in T_0$,
- Case 2-3: All \mathcal{H} -cavities (resp. \mathcal{A}^* -cavities) are in T_0 (resp. T_i) and
- Case 2-4: There exists a time u such that $h_u \in T_0$ and $h_{u+1} \in T_j$ ($j \neq i, j \neq 0$).

Case 2-1: There exists a time u such that $h_u \in T_0$ and $h_{u+1} \in T_i$.

By Lemma 30, there exists a hybrid instance $H_0 \in \mathfrak{H}_T(h, h_u)$ and $H_i \in \mathfrak{H}_T(h_{u+1}, a_d)$ such that $\text{Cav}(H_0) = \{h_{t_d}, \dots, h_u\}$, $\text{Cav}(H_i) = \{h_{u+1}, \dots, h_{t_c}, a_{t_c}, \dots, a_{t_d}\}$,

$$\dot{d}_T(H_0) = \dot{d}_T(h_{t_d}, \dots, h_u) \text{ and } \dot{d}_T(H_i) = \dot{d}_T(h_{u+1}, \dots, h_{t_c}, a_{t_c}, \dots, a_{t_d}).$$

In addition, by Lemma 32, there exists a hybrid instance H'_0 (resp. H'_i) for $\text{OMT}_S^2(T_0)$ (resp. $\text{OMT}_S^2(T_i)$) that simulates H_0 (resp. H_i). For clarity, we use the following notation:

- $\ell_{x,y} := \text{lca}(x, y)$ for any $x, y \in V(T)$,
- $\rho'_0 := \rho(T_{H'_0}) (= \rho(T_{H_0}))$ and
- $\rho'_i := \rho(T_{H'_i}) (= \rho(T_{H_i}))$.

By the definition of \mathcal{A}^* , it is easy to see that $\rho'_0 = \rho_H$. Then, we have

$$\begin{aligned} \dot{d}_T(H) &= \dot{d}_T(h_{t_d}, \dots, h_u) + \dot{d}_T(h_{u+1}, \dots, a_{t_d}) \\ &\quad - d_T(h, h_u) - d_T(h_{u+1}, a_d) + d_T(h_u, h_{u+1}) + d_T(h, a_d) \\ &= \dot{d}_{T_0}(H'_0) + \dot{d}_{T_i}(H'_i) \\ &\quad + 2d_T(\ell_{h, h_u}, \rho_H) + 2d_T(\ell_{h_{u+1}, a_d}, \rho_H) - 2d_T(\ell_{h_u, h_{u+1}}, \rho_H) - 2d_T(\ell_{h, a_d}, \rho_H) \\ &\leq 2E_w(T_{H'_0}) - 2d_T(\ell_{h, h_u}, \rho'_0) + 2E_w(T_{H'_i}) - 2d_T(\ell_{h_{u+1}, a_d}, \rho'_i) \\ &\quad + 2d_T(\ell_{h, h_u}, \rho_H) + 2d_T(\ell_{h_{u+1}, a_d}, \rho_H) - 2d_T(\ell_{h_u, h_{u+1}}, \rho_H) - 2d_T(\ell_{h, a_d}, \rho_H) \\ &= 2E_w(T_{H'_0}) + 2E_w(T_{H'_i}) + 2d_T(\rho'_i, \rho_H) - 2d_T(\ell_{h_u, h_{u+1}}, \rho_H) - 2d_T(\ell_{h, a_d}, \rho_H) \\ &\leq 2E_w(T_{H'_0}) + 2E_w(T_{H'_i}) + 2d_T(\rho'_i, \rho_H) - 2d_T(\ell_{h, a_d}, \rho_H). \end{aligned}$$

where the second equality is due to Proposition 41, the first inequality is due to the induction hypothesis for T_0 and T_i and the third equality is due to $\rho'_0 = \rho_H$ and $d_T(\ell_{h_{u+1}, a_d}, \rho_H) - d_T(\ell_{h_{u+1}, a_d}, \rho'_i) = d_T(\rho'_i, \rho_H)$. Let v be the vertex of $T_{H'_0}$ closest to ρ'_i , i.e., T_H consists of $T_{H'_0}$, $T_{H'_i}$ and ρ'_i - v path. This implies that

$$|E(T_H)| = |E(T_{H'_0})| + |E(T_{H'_i})| + |P_T(\rho'_i, v)|.$$

Since T_0 does not contain any edge in $E_{\max}(T)$ and T_H contains at least one edge in $E_{\max}(T)$, we obtain $2w_{T_0}^{\max} \leq w_{T_H}^{\max}$ (recall T to be a power-of-two weighted tree). Therefore, we have

$$\begin{aligned} E_w(T_{H'_0}) + E_w(T_{H'_i}) + d_T(\rho'_i, \rho_H) &= w_{T_{H'_0}}^{\max} |E(T_{H'_0})| + w_{T_{H'_i}}^{\max} |E(T_{H'_i})| + d_T(\rho'_i, v) + d_T(v, \rho_H) \\ &\leq w_{T_0}^{\max} |E(T_{H'_0})| + w_T^{\max} |E(T_{H'_i})| + w_T^{\max} |E(P_T(\rho'_i, v))| + w_{T_0}^{\max} |E(P_T(v, \rho_H))| \\ &\leq 2w_{T_0}^{\max} |E(T_{H'_0})| + w_T^{\max} (|E(T_{H'_i})| + |E(P_T(\rho'_i, v))|) \\ &\leq w_T^{\max} (|E(T_{H'_0})| + |E(T_{H'_i})| + |E(P_T(\rho'_i, v))|) \\ &= w_T^{\max} |E(T_H)| = E_w(T_H). \end{aligned}$$

Putting the above all together, we finally obtain

$$\mathring{d}_T(H) \leq 2E_w(T_H) - 2d_T(\text{lca}(h, a_d), \rho_H).$$

Case 2-2: There exists a time u such that $a_u \in T_i$ and $a_{u+1} \in T_0$.

By replacing h_u with a_{u+1} and h_{u+1} with a_u in the proof of Case 2-1, we can similarly show (1).

Case 2-3: All \mathcal{H} -cavities (resp. \mathcal{A}^* -cavities) are in T_0 (resp. T_i).

By replacing h_u with h_{t_c} and h_{u+1} with a_{t_c} in the proof of Case 2-1, we can show (1).

Case 2-4: There exists a time u such that $h_u \in T_0$ and $h_{u+1} \in T_j$ ($j \neq i, j \neq 0$).

By Lemma 30, there exists a hybrid instance $H_0 \in \mathfrak{H}_T(h, h_u)$ and $H_1 \in \mathfrak{H}_T(h_{u+1}, a_d)$ such that $\text{Cav}(H_0) = \{h_{t_d}, \dots, h_u\}$, $\text{Cav}(H_1) = \{h_{u+1}, \dots, h_{t_c}, a_{t_c}, \dots, a_{t_d}\}$,

$$\mathring{d}_T(H_0) = \mathring{d}_T(h_{t_d}, \dots, h_u) \text{ and } \mathring{d}_T(H_1) = \mathring{d}_T(h_{u+1}, \dots, h_{t_c}, a_{t_c}, \dots, a_{t_d}).$$

In addition, by Lemma 32, there exists a hybrid instance H'_0 for $\text{OMT}_S^2(T_0)$ that simulates H_0 . By the induction hypothesis for $\text{OMT}_S^2(T_0)$, we have

$$\mathring{d}_{T_0}(H'_0) \leq 2E_w(T_{H_0}) - 2d_T(\text{lca}(h, h_u), \rho_{H_0}). \quad (4)$$

Note that there is no cavity of H_1 in T_0 . By applying Proposition 42 to H_1 , we obtain

$$\mathring{d}_T(H_1) \leq 2E_w(T_{H_1} \setminus T_0) + 2E_w(T_{H_1} \cap T_0) - 2d_T(\text{lca}(h_{u+1}, a_d), \rho_{H_1}). \quad (5)$$

By Proposition 41, (4) and (5), it follows that

$$\begin{aligned} \mathring{d}_T(H) &= \mathring{d}_T(h_{t_d}, \dots, h_u) + \mathring{d}_T(h_{u+1}, \dots, a_{t_d}) \\ &\quad - d_T(h, h_u) - d_T(h_{u+1}, a_d) + d_T(h_u, h_{u+1}) + d_T(h, a_d) \\ &= \mathring{d}_{T_0}(H'_0) + \mathring{d}_T(H_1) \\ &\quad + 2d_T(\ell_{h, h_u}, \rho_H) + 2d_T(\ell_{h_{u+1}, a_d}, \rho_H) - 2d_T(\ell_{h_u, h_{u+1}}, \rho_H) - 2d_T(\ell_{h, a_d}, \rho_H) \\ &\leq 2E_w(T_{H_0}) - 2d_T(\ell_{h, h_u}, \rho_{H_0}) \\ &\quad + 2E_w(T_{H_1} \setminus T_0) + 2E_w(T_{H_1} \cap T_0) - 2d_T(\text{lca}(h_{u+1}, a_d), \rho_{H_1}) \\ &\quad + 2d_T(\ell_{h, h_u}, \rho_H) + 2d_T(\ell_{h_{u+1}, a_d}, \rho_H) - 2d_T(\ell_{h_u, h_{u+1}}, \rho_H) - 2d_T(\ell_{h, a_d}, \rho_H) \\ &\leq 2E_w(T_{H_0}) + 2E_w(T_H \setminus T_0) + 2E_w(T_{H_1} \cap T_0) \\ &\quad + 2d_T(\rho_{H_0}, \rho_H) + 2d_T(\rho_{H_1}, \rho_H) - 2d_T(\ell_{h, a_d}, \rho_H). \end{aligned}$$

In addition, we also have

$$\begin{aligned} &E_w(T_{H_0}) + d_T(\rho_{H_0}, \rho_H) + E_w(T_{H_1} \cap T_0) + d_T(\rho_{H_1}, \rho_H) \\ &\leq w_{T_0}^{\max}(|E(T_{H_0})| + |P_T(\rho_{H_0}, \rho_H)|) + w_{T_0}^{\max}(|E(T_{H_1} \cap T_0)| + |P_T(\rho_{H_1}, \rho_H)|) \\ &\leq 2w_{T_0}^{\max}|E(T_H \cap T_0)| \leq w_T^{\max}|E(T_H \cap T_0)|, \end{aligned}$$

where the last inequality is due to the definition of power-of-two weighted trees. By the above two inequalities, we finally obtain

$$\begin{aligned} \mathring{d}_T(H) &\leq 2E_w(T_H \setminus T_0) + 2w_T^{\max}|E(T_H \cap T_0)| - 2d_T(\ell_{h, a_d}, \rho_H) \\ &\leq 2E_w(T_H) - 2d_T(\ell_{h, a_d}, \rho_H). \end{aligned}$$

Case 3: $h \in T_i$ and $a_d \in T_j$ for some $1 \leq i, j \leq l$ ($i \neq j$).

In this case, we need the following proposition on the assignment of \mathcal{A}^* . The proof is given in Appendix A.3.

► **Proposition 43.** *Consider a time step when \mathcal{A}^* assigns a current request r to a free server s , and assume that $\text{lca}(r, s)$ is an ancestor of r . Then, for each server s' such that $\text{lca}(r, s')$ is a descendant of $\text{lca}(r, s)$, s' is full at this time.*

If there is no cavity of H in T_0 , then such case is included in Case 1. Thus, we consider the following two cases:

Case 3-1: There exists a time u such that $h_u \in T_i$ and $h_{u+1} \in T_0$,

Case 3-2: There exists a time u such that $a_u \in T_j$ and $a_{u+1} \in T_0$,

Case 3-1: There exists a time u such that $h_u \in T_i$ and $h_{u+1} \in T_0$.

There exist hybrid instances H_i for $\text{OMT}_S^2(T_i)$ and H_{-i} for $\text{OMT}_S^2(T_{-i})$ such that

$$\begin{aligned} \text{Cav}(H_i) &= \{h_{t_d}, \dots, h_u\}, \\ \text{Cav}(H_{-i}) &= \{h_{u+1}, \dots, h_{t_c}, a_{t_c}, \dots, a_{t_d}\}, \\ \mathring{d}_T(H_i) &= \mathring{d}_T(h_{t_d}, \dots, h_u) \text{ and} \\ \mathring{d}_T(H_{-i}) &= \mathring{d}_T(h_{u+1}, \dots, h_{t_c}, a_{t_c}, \dots, a_{t_d}) \end{aligned}$$

Then, we have

$$\begin{aligned} \mathring{d}_T(H) &= \mathring{d}_T(h_{t_d}, \dots, h_u) + \mathring{d}_T(h_{u+1}, \dots, a_{t_d}) \\ &\quad - d_T(h, h_u) - d_T(h_{u+1}, a_d) + d_T(h_u, h_{u+1}) + d_T(h, a_d) \\ &= \mathring{d}_{T_i}(H_i) + \mathring{d}_{T_{-i}}(H_{-i}) \\ &\quad + 2d_T(\ell_{h, h_u}, \rho_H) + 2d_T(\ell_{h_{u+1}, a_d}, \rho_H) - 2d_T(\ell_{h_u, h_{u+1}}, \rho_H) - 2d_T(\ell_{h, a_d}, \rho_H) \\ &\leq 2E_w(T_{H_i}) - 2d_T(\ell_{h, h_u}, \rho_{H_i}) + 2E_w(T_{H_{-i}}) - 2d_T(\ell_{h_{u+1}, a_d}, \rho_{H_{-i}}) \\ &\quad + 2d_T(\ell_{h, h_u}, \rho_H) + 2d_T(\ell_{h_{u+1}, a_d}, \rho_H) - 2d_T(\ell_{h_u, h_{u+1}}, \rho_H) - 2d_T(\ell_{h, a_d}, \rho_H) \\ &= 2E_w(T_{H_i}) + 2E_w(T_{H_{-i}}) + 2d_T(\rho_{H_i}, \ell_{h_u, h_{u+1}}) - 2d_T(\ell_{h, a_d}, \rho_H), \end{aligned}$$

where the last equality is due to $\rho_{H_{-i}} = \rho_H$.

Consider the $(u+1)$ -th request r_{u+1} of $H = (\mathcal{H}, I)$. By Proposition 20, \mathcal{A}^* assigns r_{u+1} to $h_{u+1} \in T_0$ and \mathcal{H} assigns to $h_u \in T_i$. This implies that r_{u+1} is in T_i . Moreover, by Proposition 43, each server s such that $\text{lca}(r_{u+1}, s)$ is a descendant of $\text{lca}(r_{u+1}, h_{u+1})$ is full at time $u+1$. Therefore, we can see that the vertex of $T_{H_{-i}}$ closest to ρ_{H_i} is $\text{lca}(r_{u+1}, h_{u+1}) = \text{lca}(h_u, h_{u+1}) = \ell_{h_u, h_{u+1}}$. This means that T_H consists of T_{H_i} , $T_{H_{-i}}$ and $\rho_{H_i} - \ell_{h_u, h_{u+1}}$ path, i.e.,

$$|E(T_H)| = |E(T_{H_i})| + |E(T_{H_{-i}})| + |E(P_T(\rho_{H_i}, \ell_{h_u, h_{u+1}}))|.$$

Then, we finally obtain

$$E_w(T_{H_i}) + E_w(T_{H_{-i}}) + d_T(\rho_{H_i}, \ell_{h_u, h_{u+1}}) \leq E_w(T_H)$$

and

$$\mathring{d}_T(H) \leq 2E_w(T_H) - 2d_T(\ell_{h, a_d}, \rho_H).$$

Case 3-2: There exists a time u such that $a_u \in T_j$ and $a_{u+1} \in T_0$.

Let H' be a conjugate instance of H . Then, we have $h_u^{H'} = a_u \in T_j$, $h_{u+1}^{H'} = a_{u+1} \in T_0$, $\dot{d}(H) = \dot{d}(H')$ and $\text{Cav}(H) = \text{Cav}(H')$ (i.e., $T_H = T_{H'}$). By applying the proof of Case 3-1 to H' , we obtain

$$\begin{aligned} \dot{d}_T(H) &= \dot{d}_T(H') \\ &\leq 2E_w(T_{H'}) - 2d_T(\text{lca}(h_{t_d}^{H'}, a_{t_d}^{H'}), \rho_{H'}) \\ &= 2E_w(T_H) - 2d_T(\ell_{h, a_d}, \rho_H). \end{aligned}$$

Case 4: $h \in T_i$ and $a_d \in T_0$ for some $1 \leq i \leq l$.

Let H' be a conjugate instance of H . Then, it follows that $h_{t_d}^{H'} = a_d \in T_0$, $a_{t_d}^{H'} = h \in T_i$, $\dot{d}(H) = \dot{d}(H')$ and $\text{Cav}(H) = \text{Cav}(H')$ (i.e., $T_H = T_{H'}$). By applying the proof of Case 2 to H' , we have

$$\begin{aligned} \dot{d}_T(H) &= \dot{d}_T(H') \\ &\leq 2E_w(T_{H'}) - 2d_T(\text{lca}(h_{t_d}^{H'}, a_{t_d}^{H'}), \rho_{H'}) \\ &= 2E_w(T_H) - 2d_T(\ell_{h, a_d}, \rho_H). \end{aligned}$$

This completes the proof of Lemma 34.

A.1 Proof of Proposition 41

Let $d_{i,j} := d_T(v_i, v_j)$ and $d_i := d_T(v_i, \rho)$. By the property of tree metrics, we have

$$2d_T(\ell_{i,j}, \rho) = d_T(v_i, \rho) + d_T(v_j, \rho) - d_T(v_i, v_j) = d_i + d_j - d_{i,j}.$$

By substituting the above equation into the right hand side of (2), we have

$$\begin{aligned} \text{RHS of (2)} &= (d_1 + d_2 - d_{1,2}) + (d_3 + d_4 - d_{3,4}) - (d_1 + d_3 - d_{1,3}) - (d_2 + d_4 - d_{2,4}) \\ &= -d_{1,2} - d_{3,4} + d_{1,3} + d_{2,4} = \text{LHS of (2)}. \end{aligned}$$

A.2 Proof of Proposition 42

Let $h := h_{t_d}$. The proof is by induction on $|V(T)|$. if $|V(T)| = 3$, then the proposition is trivial. For the inductive step, consider a power-of-two weighted tree T with k vertices and assume the proposition holds for any power-of-two weighted tree with less than k vertices. For $j = 1, 2$ let $T_0^{(j)} := (V(T^{(j)}) \cap V(T_0), E(T^{(j)}) \cap E(T_0))$. Fix any well-behaved hybrid instance $H = ((\mathcal{A}^*, t_d, a_d), (T, \sigma))$ for $\text{OMT}_S^2(T)$ that has no cavity in T_0 . We consider the following five cases (of which only Case 1 and Case 2-1 are of essential importance):

Case 1: $h, a_d \in T^{(j)}$ for some $j = 1, 2$,

Case 2: $h \in T^{(1)}$ and $a_d \in T^{(2)}$,

Case 2-1: There exists a time u such that $h_u \in T^{(1)}$ and $h_{u+1} \in T^{(2)}$,

Case 2-2: There exists a time u such that $a_u \in T^{(2)}$ and $a_{u+1} \in T^{(1)}$,

Case 2-3: All \mathcal{H} -cavities (resp. \mathcal{A}^* -cavities) are in $T^{(1)}$ (resp. $T^{(2)}$) and

Case 3: $h \in T^{(2)}$ and $a_d \in T^{(1)}$.

Case 1: $h, a_d \in T^{(j)}$ for some $j = 1, 2$.

In this case, all cavities of H are in $T^{(j)}$ by Lemma 33. Then, by Lemma 32, there exists a hybrid instance H' for $\text{OMT}_S^2(T^{(j)})$ that simulates H . By the induction hypothesis for $T^{(j)}$, we have

$$\begin{aligned} \mathring{d}_T(H) &= \mathring{d}_{T^{(j)}}(H') \\ &\leq 2E_w(T_{H'} \setminus T_0^{(j)}) + 2E_w(T_{H'} \cap T_0^{(j)}) - 2d_T(\text{lca}(h, a_d), \rho_{H'}) \\ &= 2E_w(T_H \setminus T_0^{(j)}) + 2E_w(T_H \cap T_0^{(j)}) - 2d_T(\text{lca}(h, a_d), \rho_H) \\ &= 2E_w(T_H \setminus T_0) + 2E_w(T_H \cap T_0) - 2d_T(\text{lca}(h, a_d), \rho_H). \end{aligned}$$

Case 2-1: There exists a time u such that $h_u \in T^{(1)}$ and $h_{u+1} \in T^{(2)}$.

Note that $\rho_H = \rho$ in this case. By Lemma 30, there exist hybrid instances $H_1 \in \mathfrak{H}_T(h, h_u)$ and $H_2 \in \mathfrak{H}_T(h_{u+1}, a_d)$ such that

$$\begin{aligned} \text{Cav}(H_1) &= \{h_{t_d}, \dots, h_u\}, \\ \text{Cav}(H_2) &= \{h_{u+1}, \dots, h_{t_c}, a_{t_c}, \dots, a_{t_d}\}, \\ \mathring{d}_T(H_1) &= \mathring{d}_T(h_{t_d}, \dots, h_u) \text{ and} \\ \mathring{d}_T(H_2) &= \mathring{d}_T(h_{u+1}, \dots, h_{t_c}, a_{t_c}, \dots, a_{t_d}). \end{aligned}$$

In addition, by Lemma 32, there exists a hybrid instance H'_1 (resp. H'_2) for $\text{OMT}_S^2(T^{(1)})$ (resp. $\text{OMT}_S^2(T^{(2)})$) that simulates H_1 (resp. H_2). For clarity, we use the following notation:

- $\ell_{x,y} := \text{lca}(x, y)$ for $x, y \in V(T)$,
- $\rho'_1 := \rho(T_{H'_1}) = \rho(T_{H_1})$ and
- $\rho'_2 := \rho(T_{H'_2}) = \rho(T_{H_2})$.

By the definition of \mathcal{A}^* in Phase 2, T_H consists of $T_{H'_1}$, $T_{H'_2}$ and the ρ'_1 - ρ'_2 path $P_T(\rho'_1, \rho'_2)$. Then, we have

$$\rho_H = \rho(T_H) = \rho, \tag{6}$$

$$E_w(T_{H'_1} \setminus T_0^{(1)}) + E_w(T_{H'_2} \setminus T_0^{(2)}) \leq E_w(T_H \setminus T_0) \text{ and} \tag{7}$$

$$E_w(T_{H'_1} \cap T_0^{(1)}) + E_w(T_{H'_2} \cap T_0^{(2)}) + d_T(\rho'_1, \rho) + d_T(\rho'_2, \rho) \leq E_w(T_H \cap T_0). \tag{8}$$

Therefore, we finally get

$$\begin{aligned} \mathring{d}_T(H) &= \mathring{d}_T(h_{t_d}, \dots, h_u) + \mathring{d}_T(h_{u+1}, \dots, a_{t_d}) \\ &\quad - d_T(h, h_u) - d_T(h_{u+1}, a_d) + d_T(h_u, h_{u+1}) + d_T(h, a_d) \\ &= \mathring{d}_{T^{(1)}}(H'_1) + \mathring{d}_{T^{(2)}}(H'_2) \\ &\quad + 2d_T(\ell_{h, h_u}, \rho) + 2d_T(\ell_{h_{u+1}, a_d}, \rho) - 2d_T(\ell_{h_u, h_{u+1}}, \rho) - 2d_T(\ell_{h, a_d}, \rho) \\ &\leq 2E_w(T_{H'_1} \setminus T_0^{(1)}) + 2E_w(T_{H'_1} \cap T_0^{(1)}) - 2d_T(\ell_{h, h_u}, \rho'_1) \\ &\quad + 2E_w(T_{H'_2} \setminus T_0^{(2)}) + 2E_w(T_{H'_2} \cap T_0^{(2)}) - 2d_T(\ell_{h_{u+1}, a_d}, \rho'_2) \\ &\quad + 2d_T(\ell_{h, h_u}, \rho) + 2d_T(\ell_{h_{u+1}, a_d}, \rho) - 2d_T(\ell_{h_u, h_{u+1}}, \rho) - 2d_T(\ell_{h, a_d}, \rho) \\ &= 2E_w(T_{H'_1} \setminus T_0^{(1)}) + 2E_w(T_{H'_1} \cap T_0^{(1)}) + 2d_T(\rho'_1, \rho) \\ &\quad + 2E_w(T_{H'_2} \setminus T_0^{(2)}) + 2E_w(T_{H'_2} \cap T_0^{(2)}) + 2d_T(\rho'_2, \rho) \\ &\quad - 2d_T(\ell_{h_u, h_{u+1}}, \rho) - 2d_T(\ell_{h, a_d}, \rho) \\ &\leq 2E_w(T_H \setminus T_0) + 2E_w(T_H \cap T_0) - 2d_T(\ell_{h, a_d}, \rho_H), \end{aligned}$$

where the second equality is due to Proposition 41, the first inequality is due to the induction hypothesis for $T^{(1)}$ and $T^{(2)}$ and the last inequality is due to the formulae (6)-(8).

Case 2-2: There exists a time u such that $a_u \in T^{(2)}$ and $a_{u+1} \in T^{(1)}$.

By replacing h_u with a_{u+1} and h_{u+1} with a_u in the proof of Case 2-1, we can similarly show (3).

Case 2-3: All \mathcal{H} -cavities (resp. \mathcal{A}^* -cavities) are in $T^{(1)}$ (resp. $T^{(2)}$).

By replacing h_u with h_{t_c} and h_{u+1} with a_{t_c} in the proof of Case 2-1, we can show (3).

Case 3: $h \in T^{(2)}$ and $a_d \in T^{(1)}$.

Let H' be a conjugate instance of H . By the definition of conjugate instances, we have $h_{t_d}^{H'} = a_d \in T^{(1)}$, $a_{t_d}^{H'} = h \in T^{(2)}$, $\text{Cav}(H) = \text{Cav}(H')$ (i.e., $T_H = T_{H'}$) and $\mathring{d}_T(H) = \mathring{d}_T(H')$. This implies that we can apply the proof of Case 2 for H' . Thus, it follows that

$$\begin{aligned} \mathring{d}_T(H) &= \mathring{d}_T(H') \\ &\leq 2E_w(T_{H'} \setminus T_0) + 2E_w(T_0) - 2d_T(\text{lca}(h_{t_d}^{H'}, a_{t_d}^{H'}), \rho_{H'}) \\ &= 2E_w(T_H \setminus T_0) + 2E_w(T_0) - 2d_T(\text{lca}(h, a_d), \rho_H). \end{aligned}$$

This completes the proof.

A.3 Proof of Proposition 43

The proof is by induction on $|V(T)|$. For the base case, i.e., $|V(T)| = 2$ with $r \neq s$, the only server suitable for s' in the claim is the position of r . Then, s' is obviously full if r is assigned to s . For the inductive step, we break the proof into three cases: (1) $r, s \in T_i$ for some $i = 0, \dots, l$, (2) $r \in T_i, s \in T_j$ ($i \neq j$) and $r, s \in T^{(j)}$ for some $j = 1, 2$ and (3) $r \in T^{(j)}$ and $s \in T^{(3-j)}$ for some $j = 1, 2$.

For (1), \mathcal{A}^* assigns r to s according to \mathcal{A}_i^* . Then, by the induction hypothesis for T_i , the claim holds. For (2), if $j = 0$, then \mathcal{A}^* assigns r to s according to \mathcal{A}_0^* and all servers in T_i are full. Thus, by the induction hypothesis for T_0 , the claim holds. If $j \neq 0$, then the claim can be shown by the induction hypothesis for $T^{(j)}$. For (3), by the definition of \mathcal{A}^* , all servers in $T^{(j)}$ is full at this time and the claim holds.

Hence, it is shown that the claim holds in all cases (1), (2) and (3).