

[Return to "Self-Driving Car Engineer" in the classroom](#)

DISCUSS ON STUDENT HUB

# Model Predictive Control (MPC)

REVIEW

CODE REVIEW 3

HISTORY

▼ src/main.cpp 2

```
1 #include <math.h>
2 #include <uWS/uWS.h>
3 #include <chrono>
4 #include <iostream>
5 #include <string>
6 #include <thread>
7 #include <vector>
8 #include "Eigen-3.3/Eigen/Core"
9 #include "Eigen-3.3/Eigen/QR"
10 #include "helpers.h"
11 #include "json.hpp"
12 #include "MPC.h"
13
14 // for convenience
15 using nlohmann::json;
16 using std::string;
17 using std::vector;
18 using Eigen::VectorXd;
19
20 // For converting back and forth between radians and degrees.
21 constexpr double pi() { return M_PI; }
22 double deg2rad(double x) { return x * pi() / 180; }
23 double rad2deg(double x) { return x * 180 / pi(); }
24
25 const double Lf = 2.67;
26
27 int main() {
28     uWS::Hub h;
29
30     // MPC is initialized here!
```

```

31 MPC mpc;
32
33 h.onMessage([&mpc](uWS::WebSocket<uWS::SERVER> ws, char *data, size_t length,
34                 uWS::OpCode opCode) {
35     // "42" at the start of the message means there's a websocket message event.
36     // The 4 signifies a websocket message
37     // The 2 signifies a websocket event
38     string sdata = string(data).substr(0, length);
39     std::cout << sdata << std::endl;
40     if (sdata.size() > 2 && sdata[0] == '4' && sdata[1] == '2') {
41         string s = hasData(sdata);
42         if (s != "") {
43             auto j = json::parse(s);
44             string event = j[0].get<string>();
45             if (event == "telemetry") {
46                 // j[1] is the data JSON object
47                 vector<double> ptsx = j[1]["ptsx"];
48                 vector<double> ptsy = j[1]["ptsy"];
49                 double px = j[1]["x"];
50                 double py = j[1]["y"];
51                 double psi = j[1]["psi"];
52                 double v = j[1]["speed"];
53                 double delta= j[1]["steering_angle"];
54
55                 /**
56                  * TODO: Calculate steering angle and throttle using MPC.
57                  * Both are in between [-1, 1].
58                  */
59                 // Transform the waypoint from global coordinates to car coordinate syst
60
61                 VectorXd ptsx_trans(ptsx.size());
62                 VectorXd ptsy_trans(ptysy.size());
63                 for(unsigned int i = 0; i<ptsx.size(); i++){
64                     // Move the coordinate system
65                     double dx = ptsx[i] - px;
66                     double dy = ptsy[i] - py;
67                     // Rotate new coordinate system
68                     ptsx_trans[i] = ( dx * cos(psi) + dy * sin(psi) );
69                     ptsy_trans[i] = ( -dx * sin(psi) + dy * cos(psi) );

```

AWESOME

Nice work in transforming the waypoint to vehicle coordinates!

```

70     }
71
72     //fit a 3rd orden polynomial to the x and y coordinates
73     auto coeffs = polyfit(ptsx_trans, ptsy_trans, 3);
74
75     /**
76      * Try to compensate the effect of the latency. We are going to calculat
77      * the status of the car in the future
78      */
79     // Actuator latency in seconds
80     double latency = 0.1;
81
82     // Initial state
83     double x0 = 0;
84     double y0 = 0;
85     double psi0 = 0;
86     double v0 = v;
87     double cte0 = polyeval(coeffs, 0); // cte[t] = f(x[t-1]) - 0 + 0
88     double epsi0 = -atan(coeffs[1]); // epsi[t] = 0 - psides[t-1] + 0

```

```

88
89
90
91 // Initial state modified due latency
92 double x_d = x0 + ( v * cos(psi0) * latency ); // x_[t] = x[t-1] + v[t-
93 double y_d = y0 + ( v * sin(psi0) * latency ); // y_[t] = y[t-1] + v[t-1
94 double psi_d = psi0 - ( v * delta * latency / Lf ); // psi_[t] = psi[t-1
95 double v_d = v0; // same speed because i can't transform acceleration f
96 double cte_d = cte0 + ( v * sin(epsio) * latency );
97 double epsi_d = epsi0 - ( v * atan(coeffs[1]) * latency / Lf ); // epsi[

```

## REQUIRED

atan(coeffs[1]) is angle derived from the given trajectory, steering angle should be used instead to re

```

98
99
100 // Run MPC
101 Eigen::VectorXd state(6);
102 state << x_d, y_d, psi_d, v_d, cte_d, epsi_d;
103 auto vars = mpc.Solve(state, coeffs);
104
105 double steer_value = vars[0];
106 double throttle_value = vars[1];
107
108 json msgJson;
109 // NOTE: Remember to divide by deg2rad(25) before you send the
110 // steering value back. Otherwise the values will be in between
111 // [-deg2rad(25), deg2rad(25)] instead of [-1, 1].
112 msgJson["steering_angle"] = steer_value/deg2rad(25);
113 msgJson["throttle"] = throttle_value;
114
115 // Display the MPC predicted trajectory in green
116 vector<double> mpc_x_vals;
117 vector<double> mpc_y_vals;
118
119 /**
120  * TODO: add (x,y) points to list here, points are in reference to
121  * the vehicle's coordinate system the points in the simulator are
122  * connected by a Green line
123  */
124 for (unsigned int i = 2 ; i < vars.size(); i += 2){
125     mpc_x_vals.push_back(vars[i]);
126     mpc_y_vals.push_back(vars[i + 1]);
127 }
128
129 msgJson["mpc_x"] = mpc_x_vals;
130 msgJson["mpc_y"] = mpc_y_vals;
131
132 // Display the waypoints/reference line in yellow
133 // I use the same ptsx values but fitted the third order polynomial
134 vector<double> next_x_vals;
135 vector<double> next_y_vals;
136 for (unsigned int i = 0 ; i < ptsx_trans.size(); i++){
137     next_x_vals.push_back(ptsx_trans[i]);
138     next_y_vals.push_back(polyeval(coeffs, ptsx_trans[i]));
139 }
140
141 /**
142  * TODO: add (x,y) points to list here, points are in reference to
143  * the vehicle's coordinate system the points in the simulator are
144  * connected by a Yellow line
145  */

```

```

147     msgJson["next_x"] = next_x_vals;
148     msgJson["next_y"] = next_y_vals;
149
150
151     auto msg = "42[\"steer\", \" + msgJson.dump() + \"]";
152     std::cout << msg << std::endl;
153     // Latency
154     // The purpose is to mimic real driving conditions where
155     // the car does actuate the commands instantly.
156     //
157     // Feel free to play around with this value but should be to drive
158     // around the track with 100ms latency.
159     //
160     // NOTE: REMEMBER TO SET THIS TO 100 MILLISECONDS BEFORE SUBMITTING.
161     std::this_thread::sleep_for(std::chrono::milliseconds(100));
162     ws.send(msg.data(), msg.length(), uWS::OpCode::TEXT);
163 } // end "telemetry" if
164 } else {
165     // Manual driving
166     std::string msg = "42[\"manual\",{}]";
167     ws.send(msg.data(), msg.length(), uWS::OpCode::TEXT);
168 }
169 } // end websocket if
170 }); // end h.onMessage
171
172 h.onConnection([&h](uWS::WebSocket<uWS::SERVER> ws, uWS::HttpRequest req) {
173     std::cout << "Connected!!!" << std::endl;
174 });
175
176 h.onDisconnection([&h](uWS::WebSocket<uWS::SERVER> ws, int code,
177     char *message, size_t length) {
178     ws.close();
179     std::cout << "Disconnected" << std::endl;
180 });
181
182 int port = 4567;
183 if (h.listen(port)) {
184     std::cout << "Listening to port " << port << std::endl;
185 } else {
186     std::cerr << "Failed to listen to port" << std::endl;
187     return -1;
188 }
189
190 h.run();
191 }

```

► src/MPC.cpp 1

► writeup.md

► src/helpers.h

► src/MPC.h

► set\_git.sh

► scotch5.rb

- ▶ scotch.rb
- ▶ output/cmake\_install.cmake
- ▶ output/Makefile
- ▶ output/CMakeFiles/progress.marks
- ▶ output/CMakeFiles/mpc.dir/progress.make
- ▶ output/CMakeFiles/mpc.dir/link.txt
- ▶ output/CMakeFiles/mpc.dir/flags.make
- ▶ output/CMakeFiles/mpc.dir/depend.make
- ▶ output/CMakeFiles/mpc.dir/depend.internal
- ▶ output/CMakeFiles/mpc.dir/cmake\_clean.cmake
- ▶ output/CMakeFiles/mpc.dir/build.make
- ▶ output/CMakeFiles/mpc.dir/DependInfo.cmake
- ▶ output/CMakeFiles/mpc.dir/CXX.includecache
- ▶ output/CMakeFiles/feature\_tests.cxx
- ▶ output/CMakeFiles/feature\_tests.c
- ▶ output/CMakeFiles/feature\_tests.bin
- ▶ output/CMakeFiles/cmake.check\_cache
- ▶ output/CMakeFiles/TargetDirectories.txt
- ▶ output/CMakeFiles/Makefile2
- ▶ output/CMakeFiles/Makefile.cmake
- ▶ output/CMakeFiles/CMakeOutput.log
- ▶ output/CMakeFiles/CMakeDirectoryInformation.cmake

- ▶ output/CMakeFiles/3.5.1/CompilerIdCXX/a.out
- ▶ output/CMakeFiles/3.5.1/CompilerIdCXX/CMakeCXXCompilerId.cpp
- ▶ output/CMakeFiles/3.5.1/CompilerIdC/a.out
- ▶ output/CMakeFiles/3.5.1/CompilerIdC/CMakeCCompilerId.c
- ▶ output/CMakeFiles/3.5.1/CMakeSystem.cmake
- ▶ output/CMakeFiles/3.5.1/CMakeDetermineCompilerABI\_CXX.bin
- ▶ output/CMakeFiles/3.5.1/CMakeDetermineCompilerABI\_C.bin
- ▶ output/CMakeFiles/3.5.1/CMakeCXXCompiler.cmake
- ▶ output/CMakeFiles/3.5.1/CMakeCCompiler.cmake
- ▶ output/CMakeCache.txt
- ▶ mumps.rb
- ▶ lake\_track\_waypoints.csv
- ▶ ipopt.rb
- ▶ install\_ipopt.sh
- ▶ install\_ipopt\_CppAD.md
- ▶ install-ubuntu.sh
- ▶ install-mac.sh
- ▶ docker-compose.yml
- ▶ cmakepatch.txt
- ▶ README.md
- ▶ LICENSE

► Dockerfile

► DATA.md

► CODEOWNERS

► CMakeLists.txt

► .gitignore

RETURN TO PATH

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