Ernesto Resende

Software Developer

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A self-taught software developer, skillful with modern web technologies and especially invested in the JavaScript ecosystem.

Relevant Experience

Software Engineer @YoTech (Contractor)
November 2021 – October 2022

- Worked with a team of a backend engineer and product owner to re-build the product's architecture on a serverless environment.

- Proposed and implemented scalable solutions to issues identified with cloud services and internal applications.

- Interfaced with several service providers (marketing, helpdesk, video-conference & payment) in order to understand and implement their solutions into the codebase.

- Developed and maintained code for both the client application (web app) and server logic (GraphQL API).

Frontend Engineer @EightSystems
August 2020 – October 2021

- Colaborated with the creation and maintenance of modern codebases for a vast array of client and internal projects.

- Developed and shipped a cross-platform design system written in React and used across several internal products.

- Helped solidify documentation and onboarding proccesses.

Skills

Programming Languages

JavaScript, TypeScript, HTML, CSS/ Sass/Less, GraphQL, Rust

Libraries & Frameworks

React, Gatsby, Next.js, Angular, Ionic, Node.js, Express, Apollo, Relay

Tools & Platforms

Git, Github, Netlify, Vercel, Railway, PlanetScale, AWS, Google Cloud

Design

Figma, Adobe XD, InVision, Penpot

Projects

Cardinal

An open-source template for full-stack applications built for running GraphQL API's on serverless environments