First Game Mechanics Solutions

Ernesto Rivera-Alvarado and Saúl Guadamuz-Brenes

Computer Science and Electronic Engineering Costa Rica Institute of Technology ernestoriv7@yahoo.com - sguadamuz@itcr.ac.cr

1 Sample Questions

The following are the first game mechanics solutions that are proposed for the first iteration of the game.

1.1 1st Game Challenge

```
Listing 1.1: First challenge solution.
```

```
mov rax, [input_buffer]
mov rbx, rax
mov rdi, rax
```

1.2 2nd Game Challenge

Listing 1.2: Second challenge solution.

```
mov rax, [input_buffer]
mov rbx, [input_buffer]

cmp rax, rbx
je exit

mov [input_buffer], rax
exit:
```