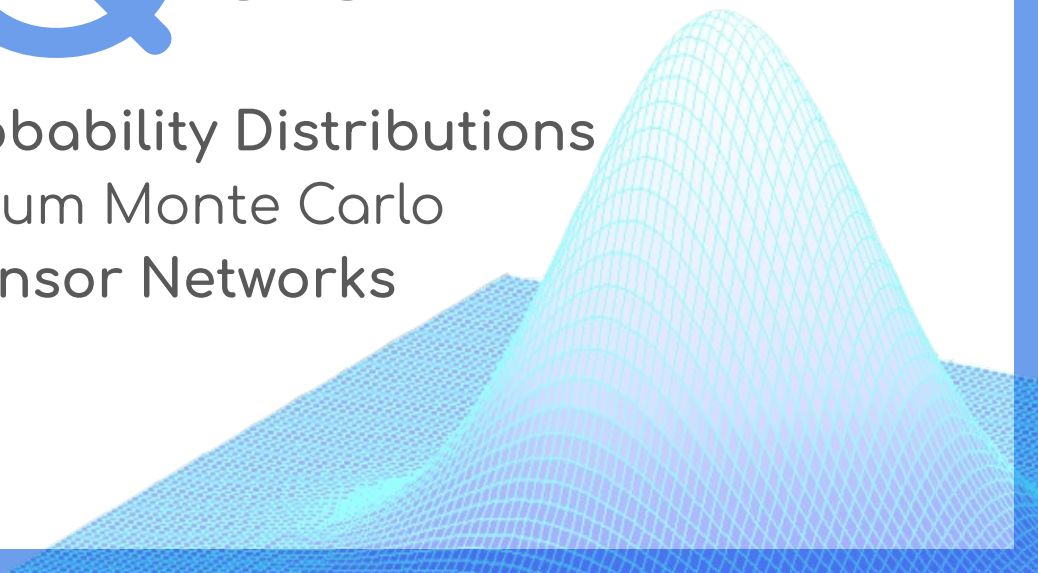


TaQos

Encoding of Probability Distributions
for Quantum Monte Carlo
Using Tensor Networks



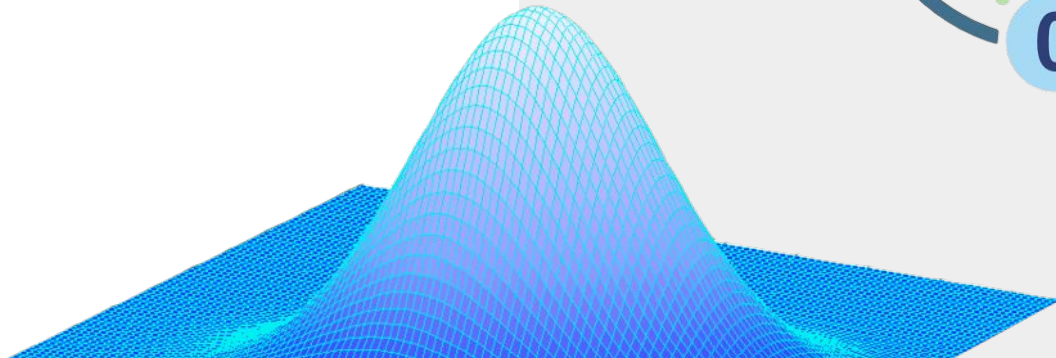
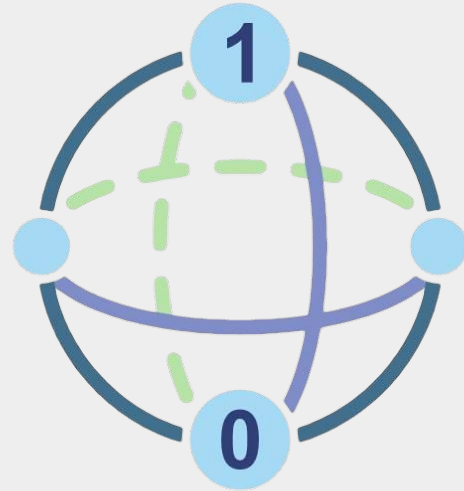
Problem statement

Challenge on Quantum Monte Carlo (QMC)

Probability distribution

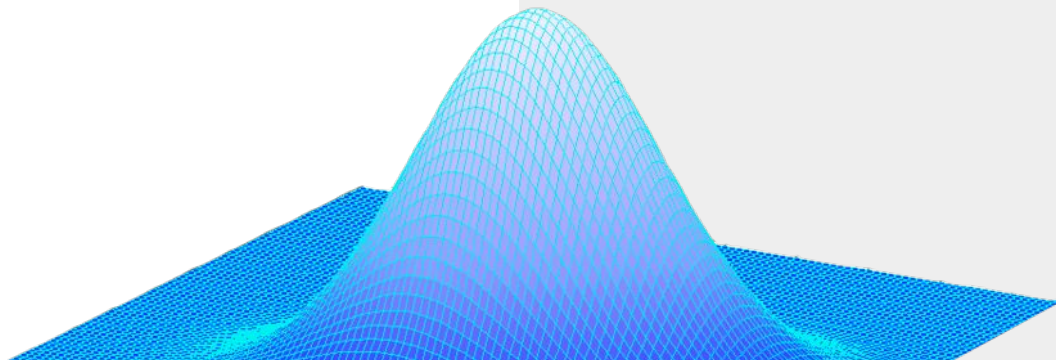
$$f(\mathbf{x}, \mu, \Sigma)$$

ENCODE



Motivation

- Useful for solving high-dimensional integrals that arise in **Many Body Physics** and other **domains of science**.
- Real-world applications like **Quantum Finance**, **optimization**, and **risk assessment**.

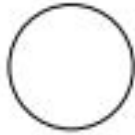


Tensor Networks

Represents and manipulates **high-dimensional data**.

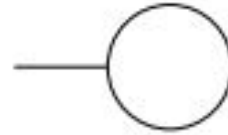
Let us **decompose complex tensors** into simpler ones.

(a)



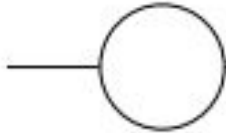
scalar

(b)



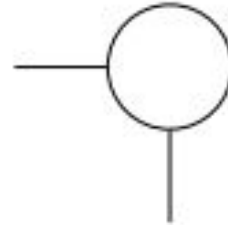
vector

(c)



matrix

(d)



rank-3 tensor

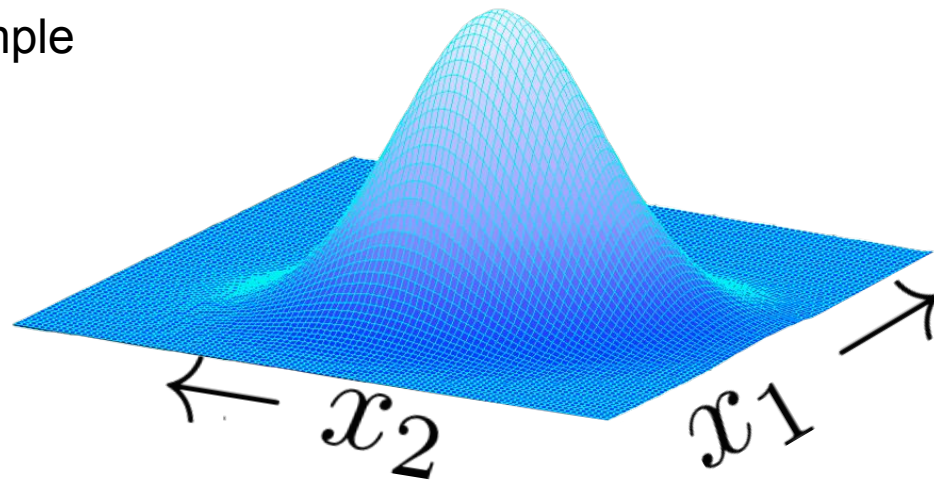


Data Encoding (“quantization”)

Approach:

- Define number of qubits n qubits $\Rightarrow 2^n$ values
- Define dimensions
- Create a volume to sample

$$f(\mathbf{x}, \mu, \Sigma)$$

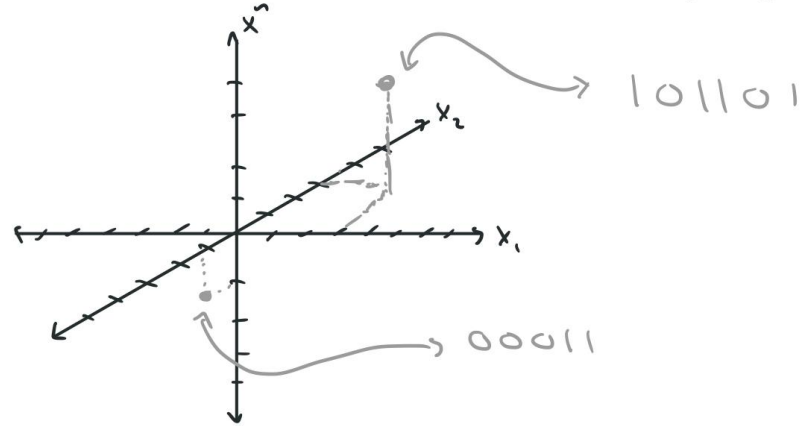


Data Encoding (“quantization”)

Approach:

- Map one bitstring to one volume coordinate
 - Different maps are different quantizations

$$m : b \rightarrow i \text{ in } \mathbf{x}_i$$



Data Encoding (“quantization”)

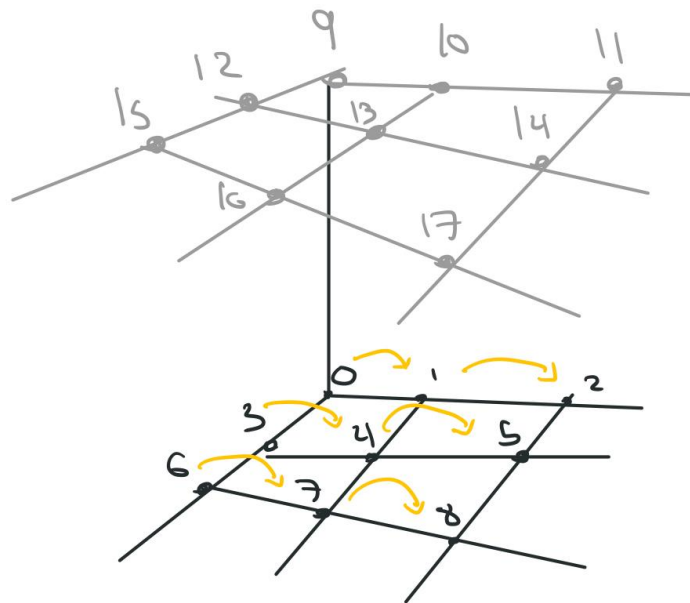
Approach:

- **Sequential Quantization**

$$f : \mathbb{R}^d \rightarrow \mathbb{R}$$

$$p(x_i) = A(i_1, i_2, \dots, i_d)$$

- **Interleaving Quantization (braiding)**



Quantum tensor train (TT) approximation

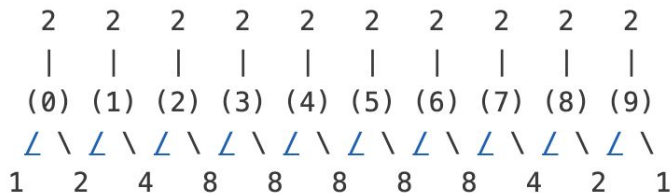
$$A(i_1, \dots, i_d) = \sum_{r_0, r_1, \dots, r_d} G_1(r_0, i_1, r_1) G_2(r_1, i_2, r_2) \cdots G_d(r_{d-1}, i_d, r_d),$$

High Dimensional
Array



Sequence of lower-dimensional tensors

10D TT tensor:



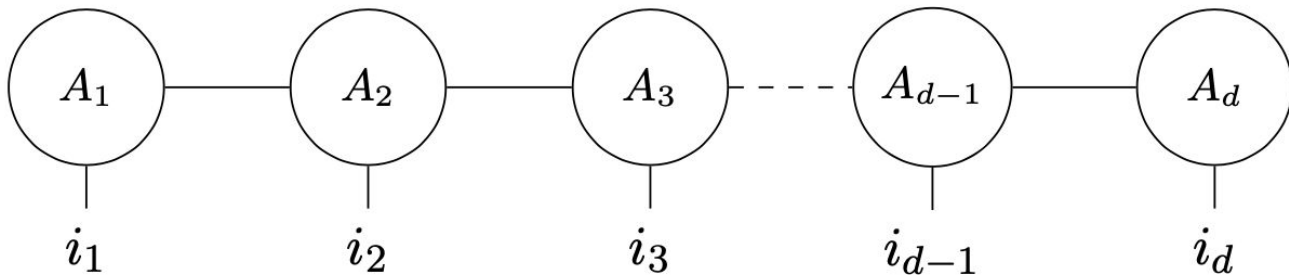
- Define “physical dimensions” = single qubit dimension
- Create a domain space from each qubit



Tensor train (TT) approximation

Approach:

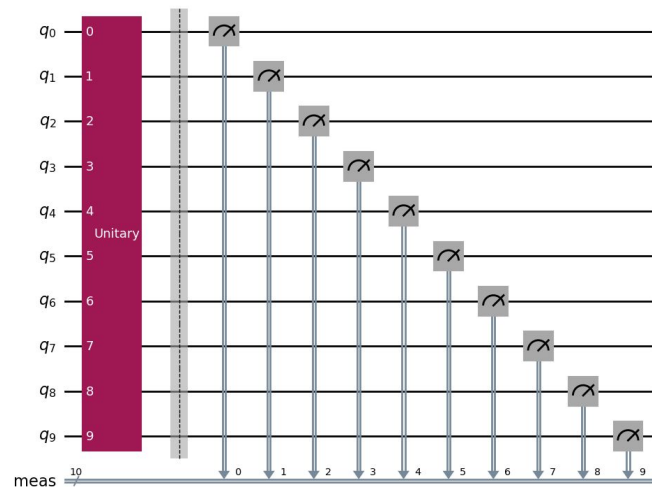
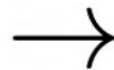
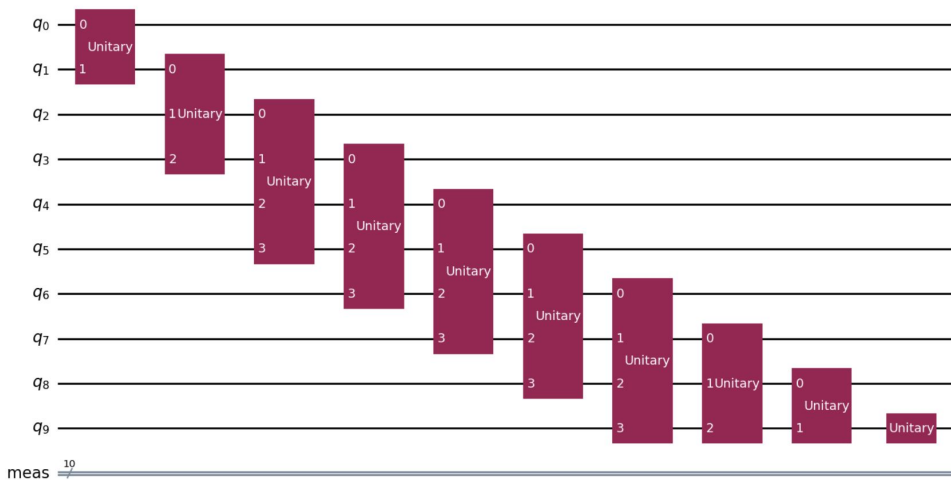
- Cross TT approximation usage
 - Define bond-dimension (max amount of interacting qubits)
 - Samples probability distribution over random subset of domain
 - Optimizes contractions to form tensor which represents data
 - Output tensor has indices corresponding to the physical dimensions



Mapping TT to circuit

Approach:

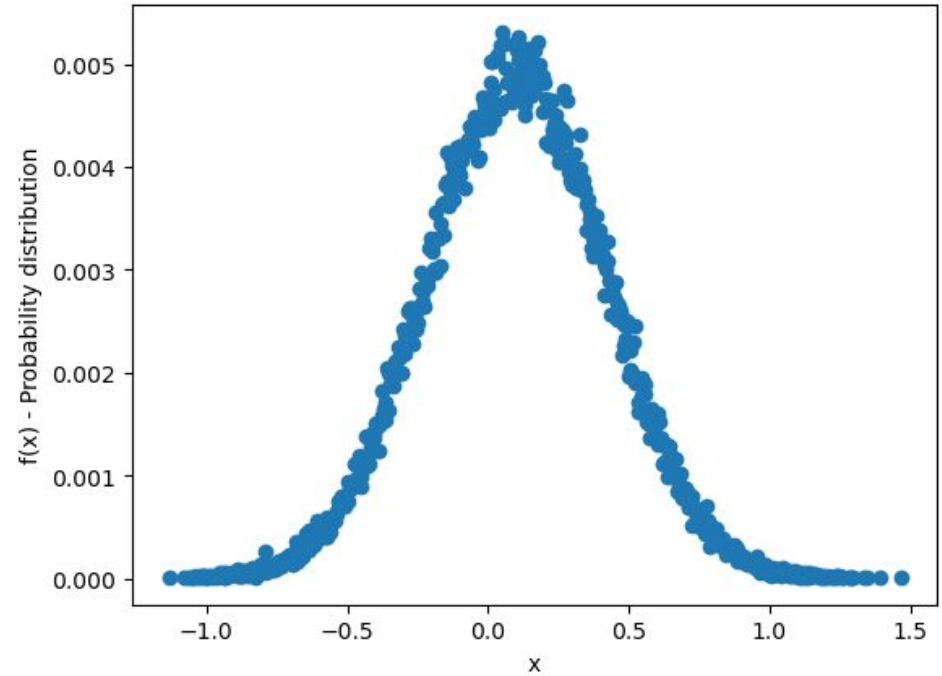
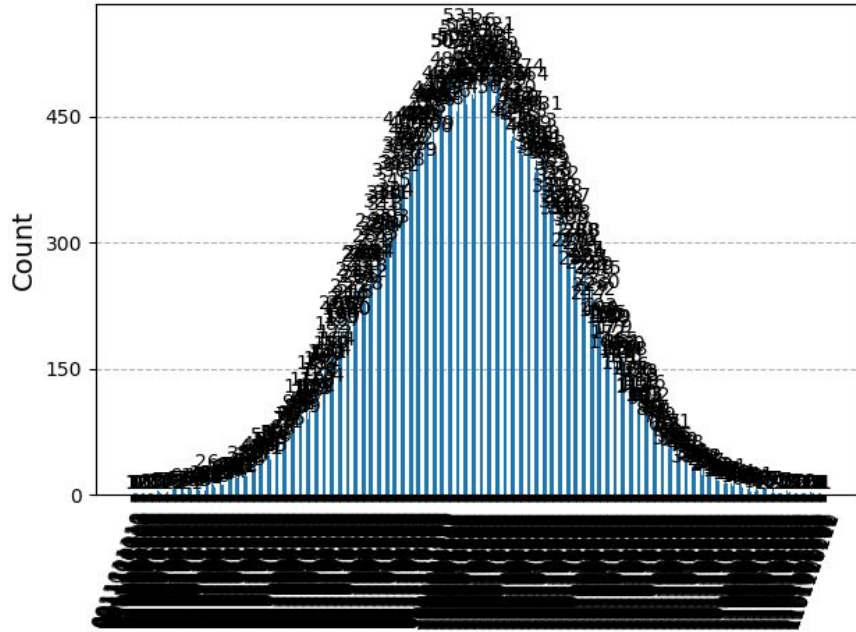
- Very smart reshaping per tensor core and SVD decompositions
- Get's unitary matrices which recreate tensor
- Can then map to one single unitary :)



1D results



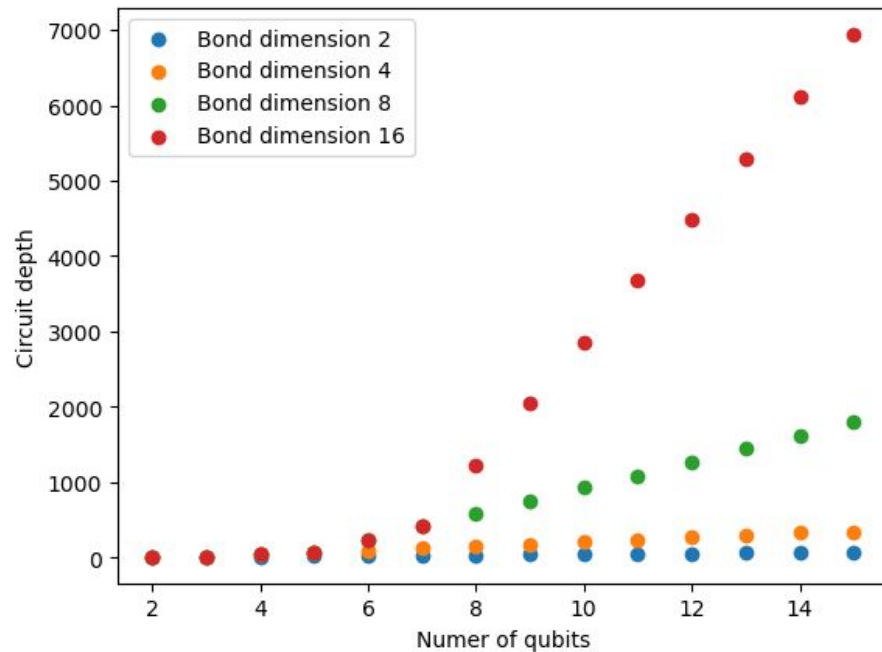
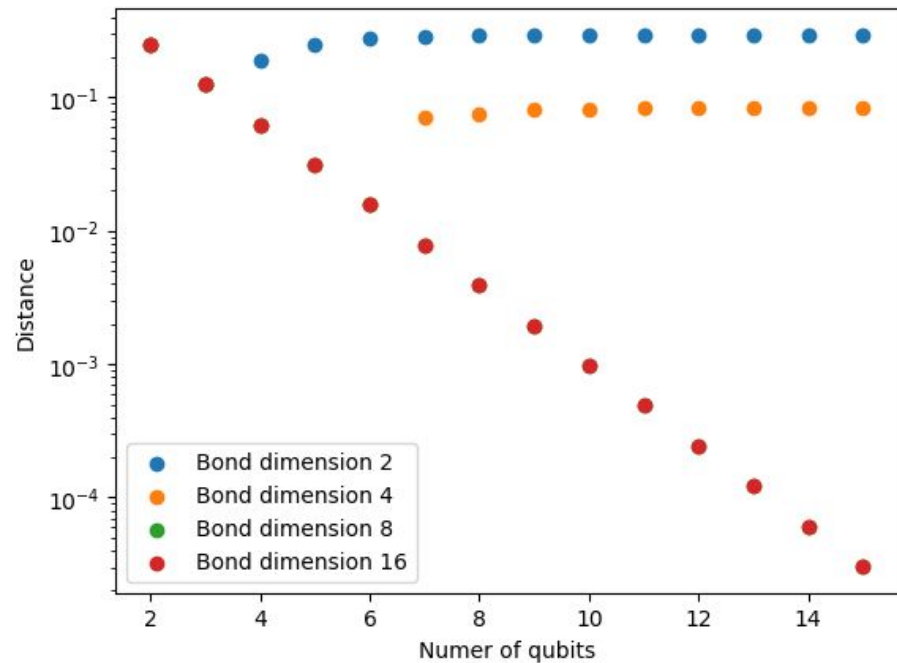
Results 1D



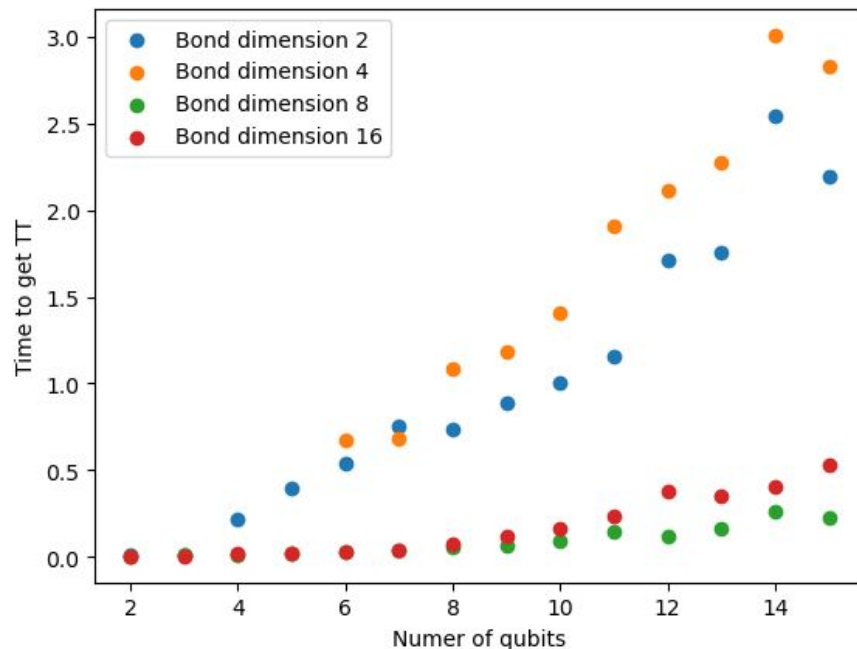
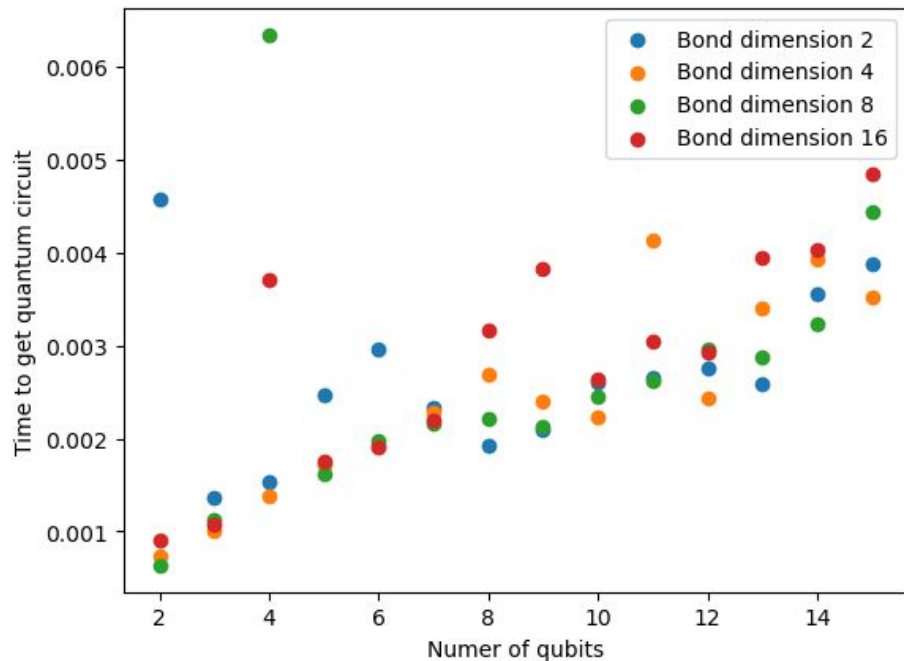
Bitstrings $\rightarrow x$
Counts $\rightarrow f(x)$



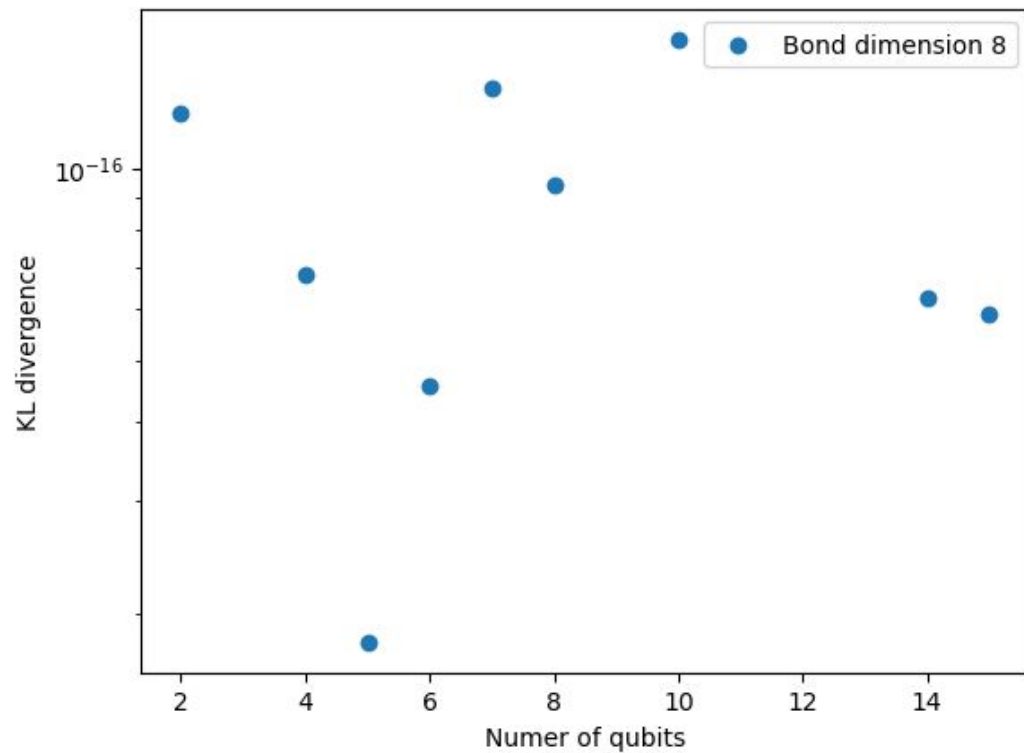
Distance and scaling



Time scaling



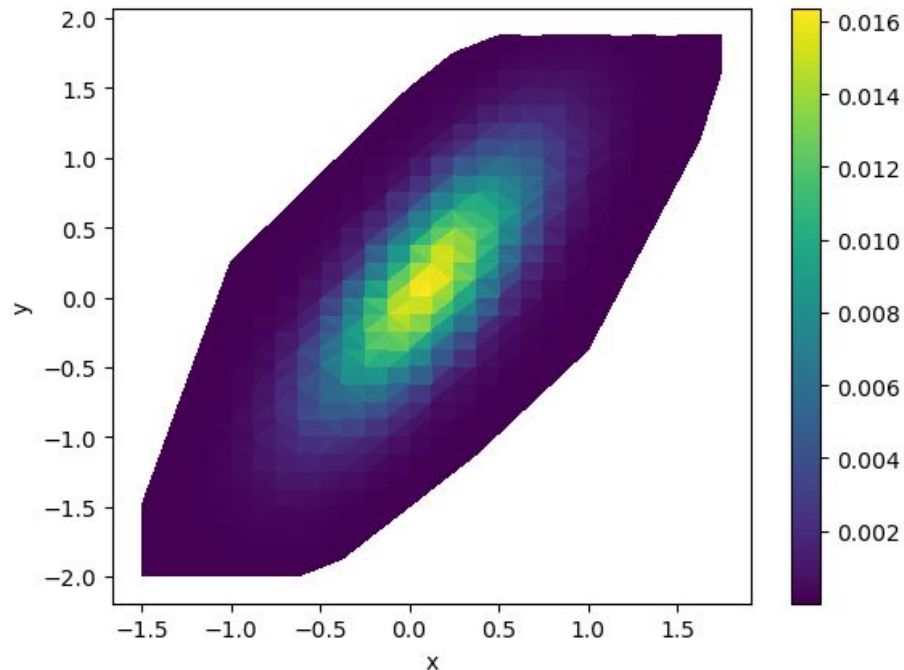
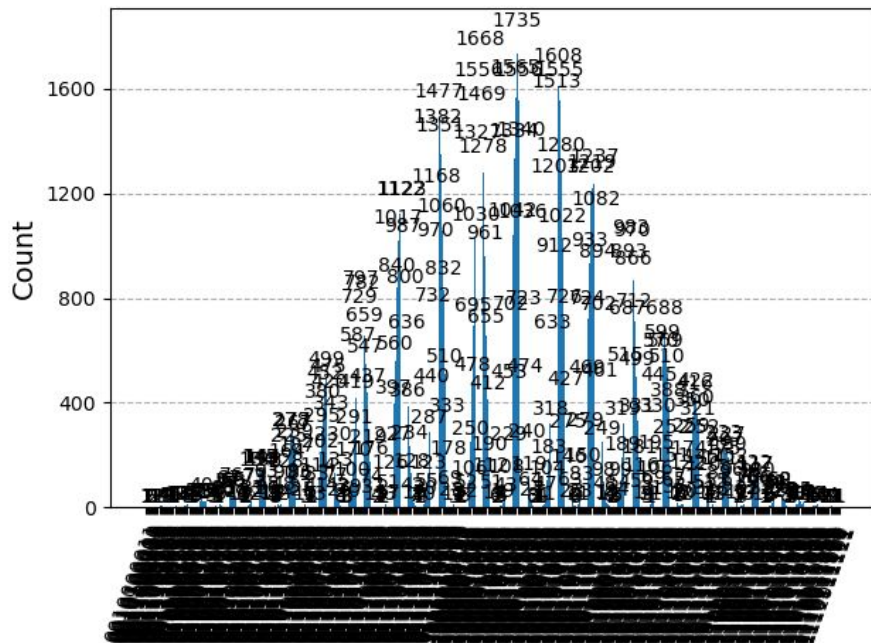
KL Divergence



2D results



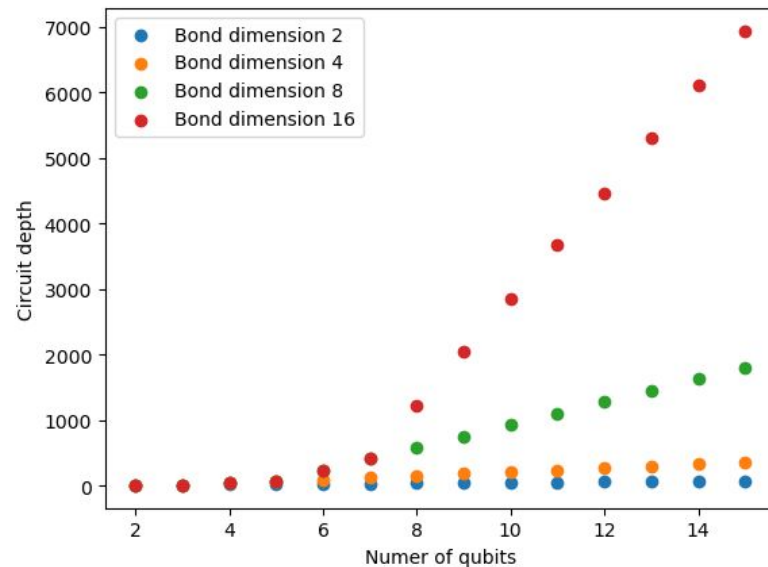
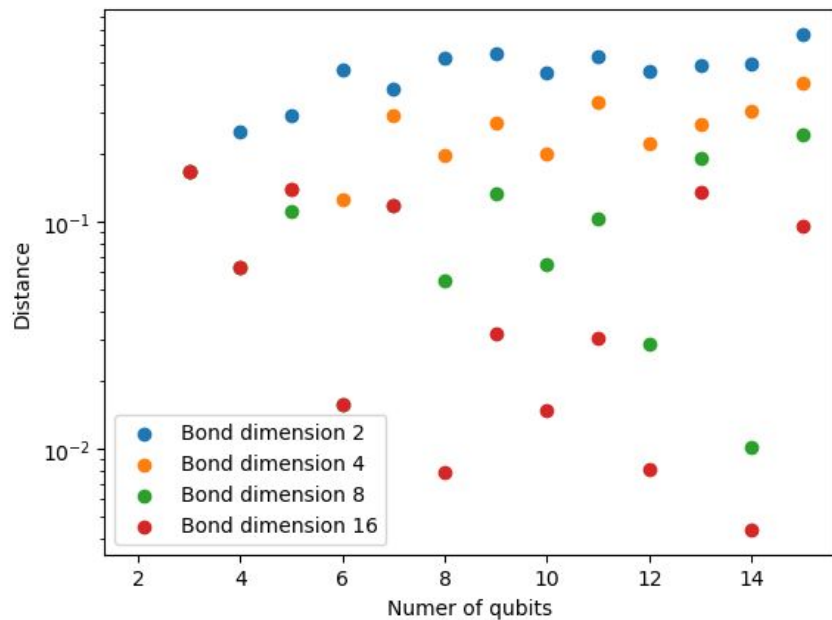
Results 2D



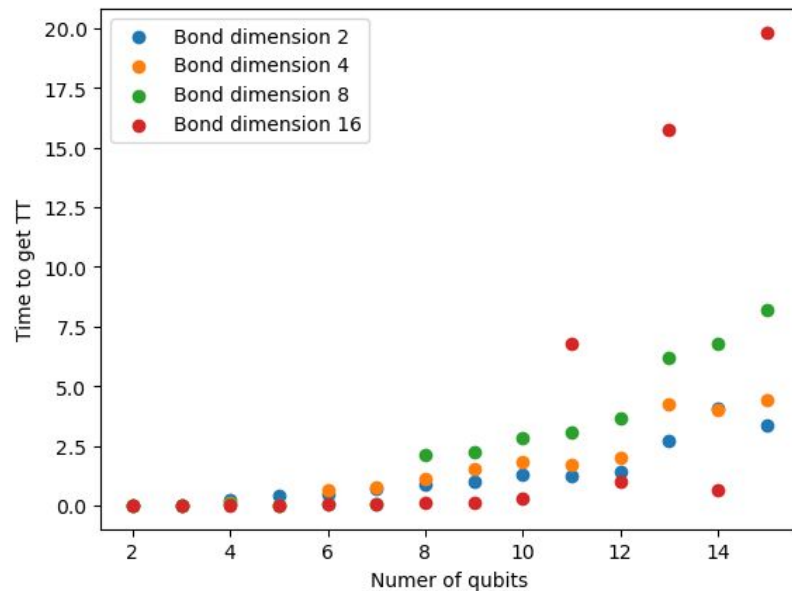
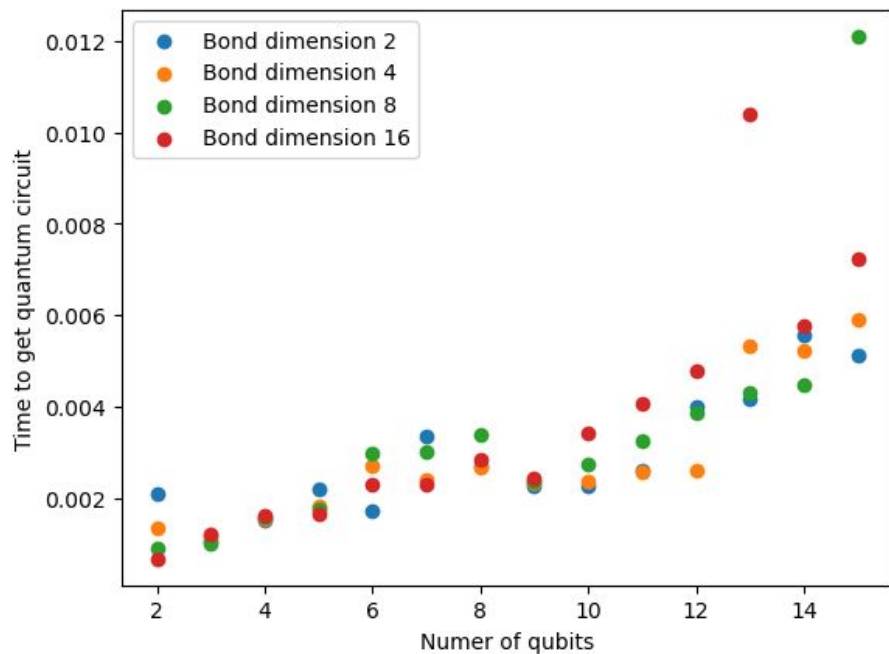
Bitstrings $\rightarrow (x, y)$
Counts $\rightarrow f(x, y)$



Distance and scaling

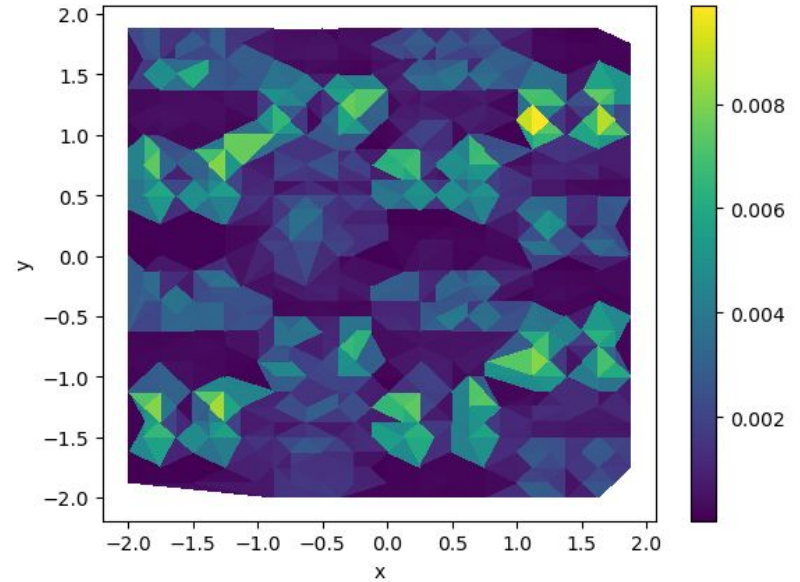
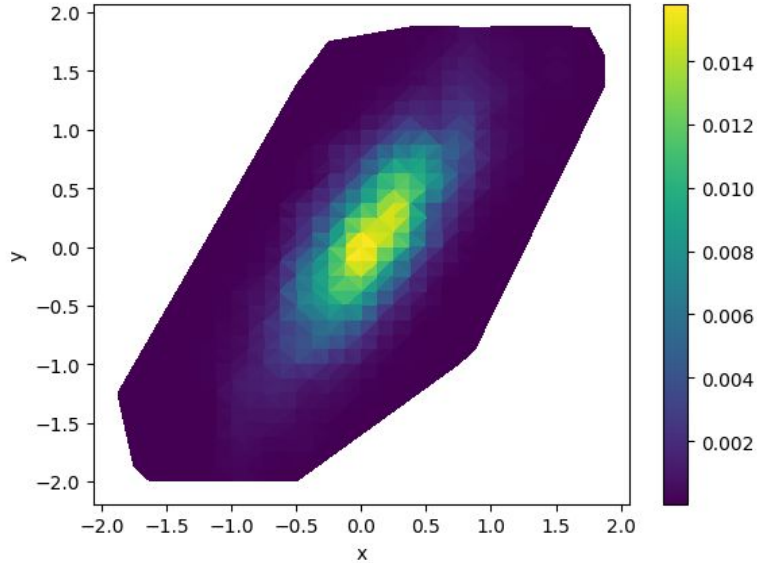


Time scaling



Comparison: different quantizations

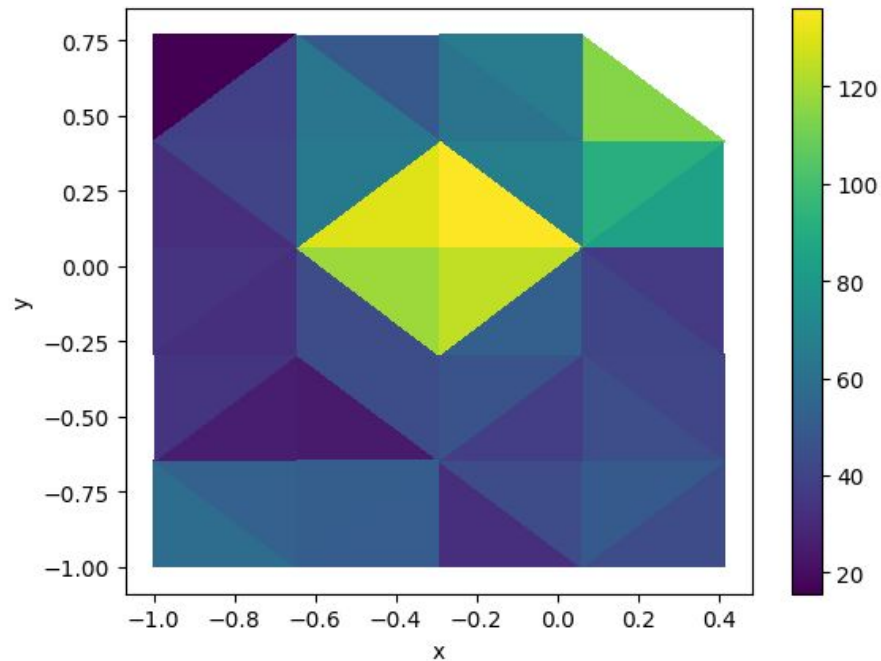
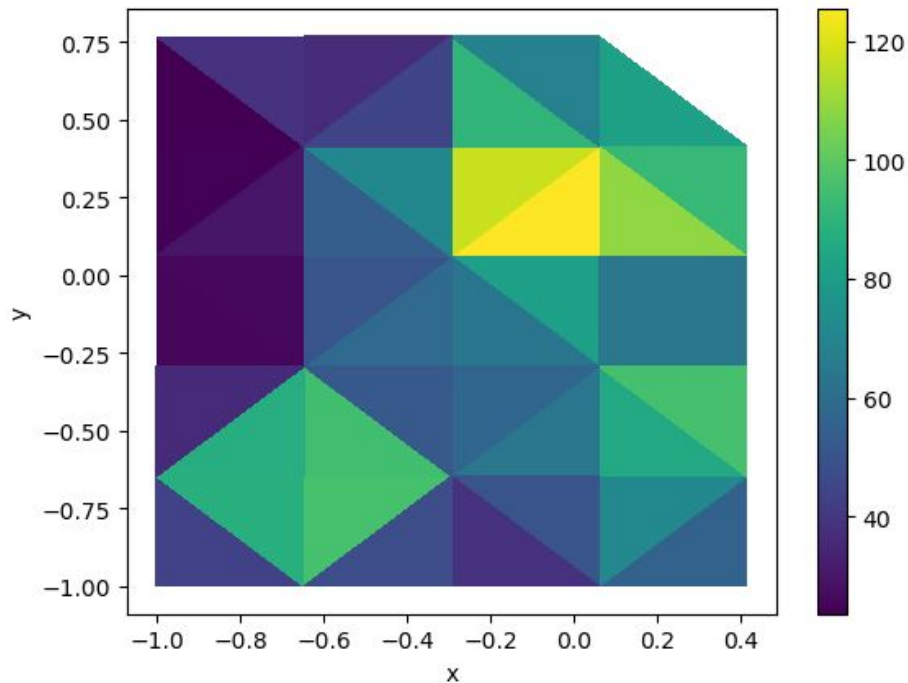
- Interleaving pattern & some weird pattern



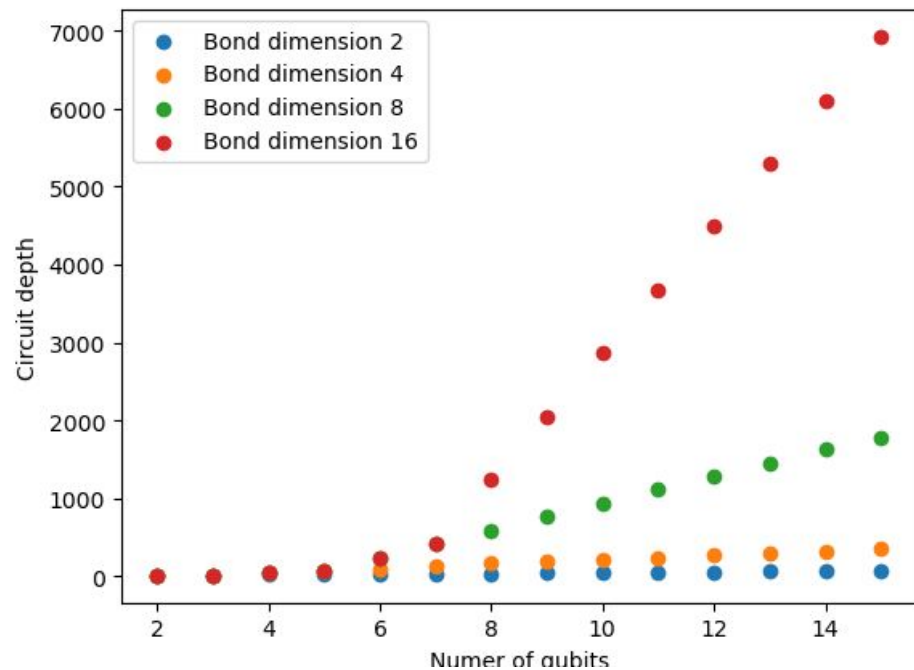
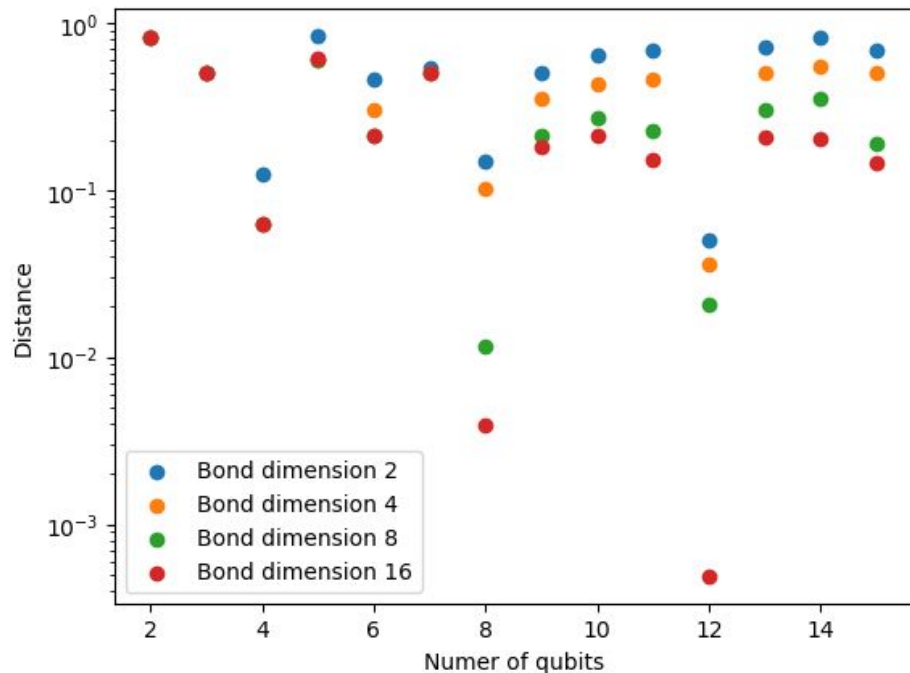
4D results



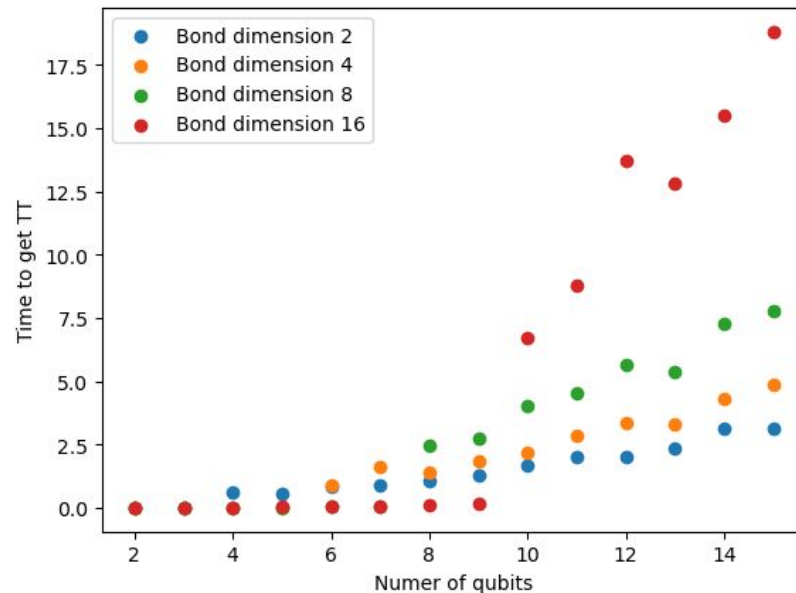
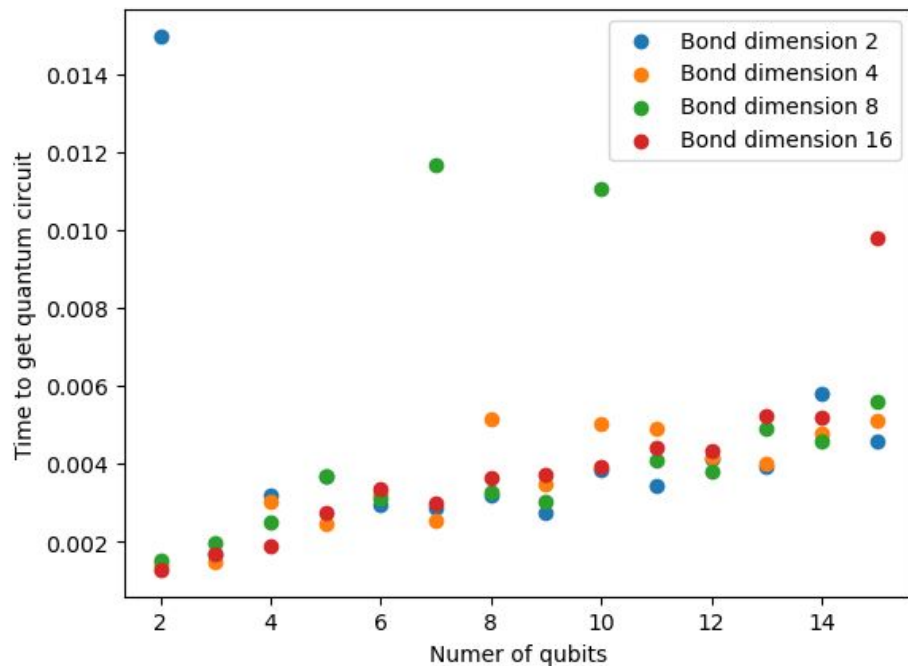
Results 4D sequenced vs interleaved



Distance and scaling (sequenced)



Time scaling (sequenced)



Analysis



TT train & QC prep time

- Linear scaling with number of qubits
- Quasi-linear with bond dimension

Quantum Circuit depth

- Linear scaling with number of qubits
- Quasi-linear with bond dimension

Distance

- Sequenced data worsens for more dimensions as expected
- Interleaved performs better
- Often improves with high bond dimension

Conclusion

- Can prepare d-dimensional distribution function, scaling linearly (time and depth) with number of qubits
- Only hard task → Good quantization
- Trade-off between resources vs good approximation (time, depth vs bond dimension)

Discussion



Algorithms assume state-preparation

- Examples:
 - Topological invariant calculations in condensed matter physics.
 - Adiabatic simulations
- Don't work without effective density matrix upload.

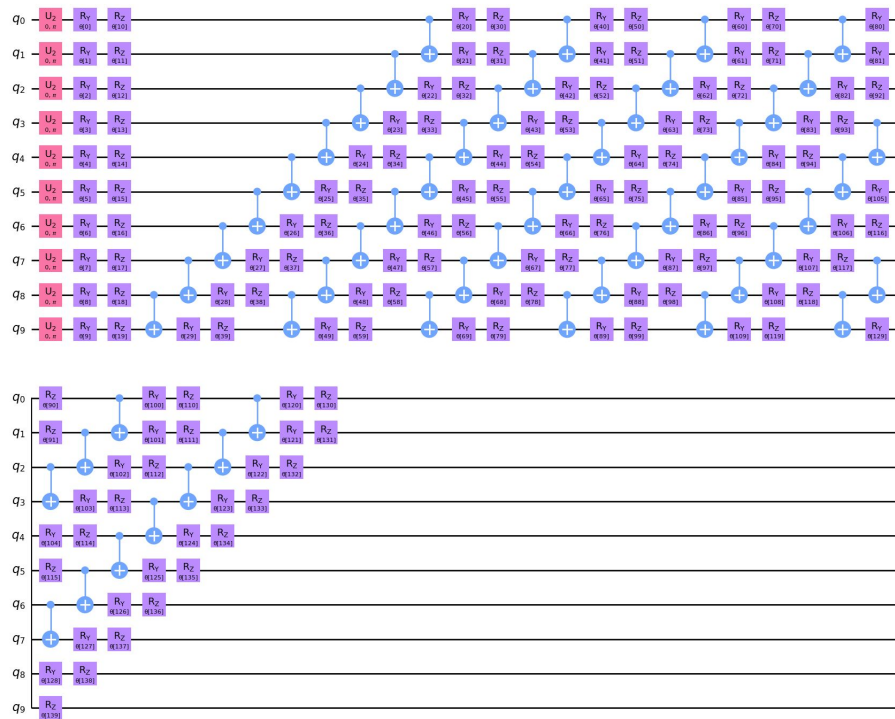
Probability distribution preparation

- In many-dimensional systems not one single method works for all.
- Encoding method open to creativity.
- Usually big trade-off between precision and resources.

Bonus



qGAN 2D

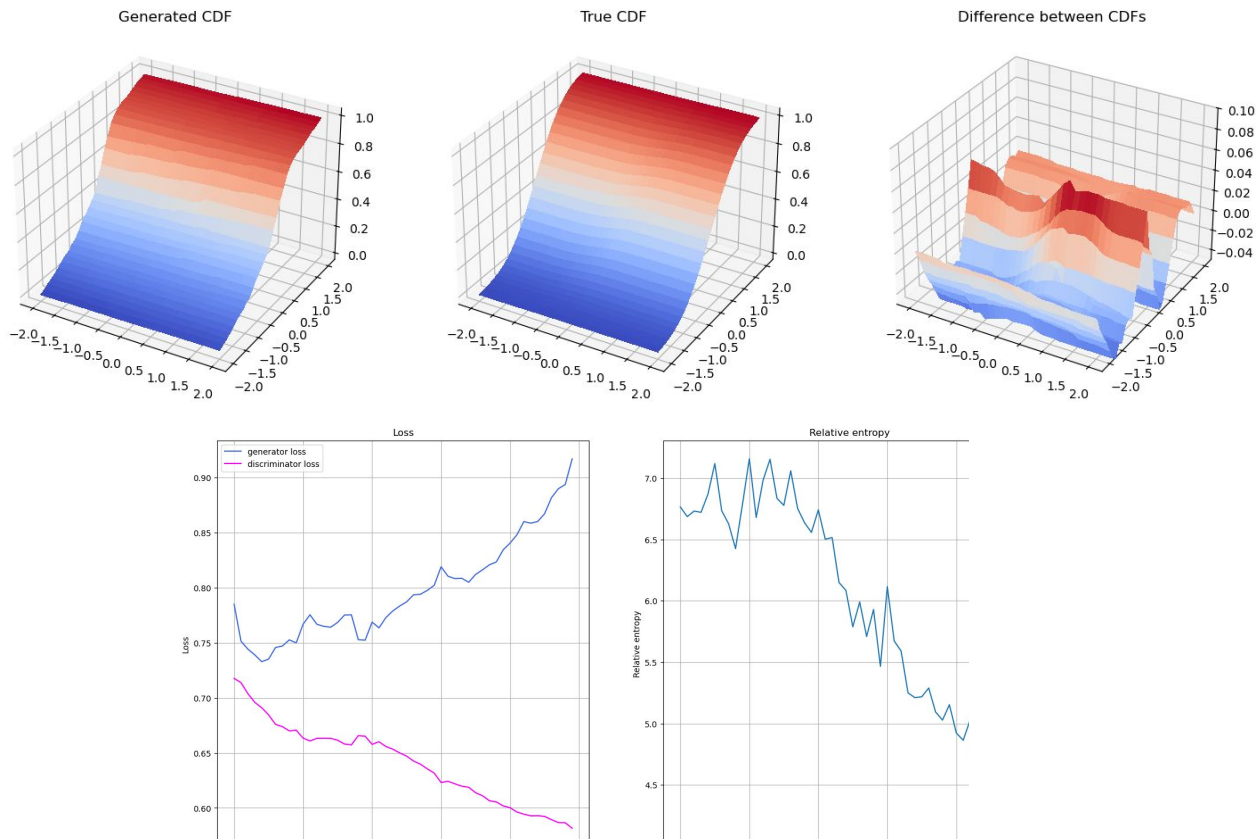


General idea

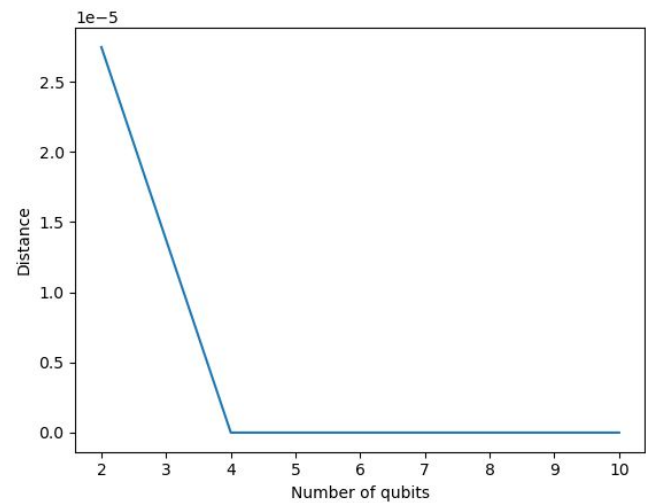
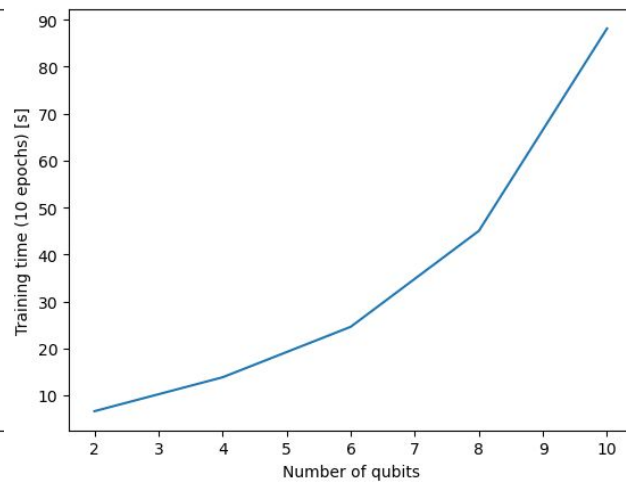
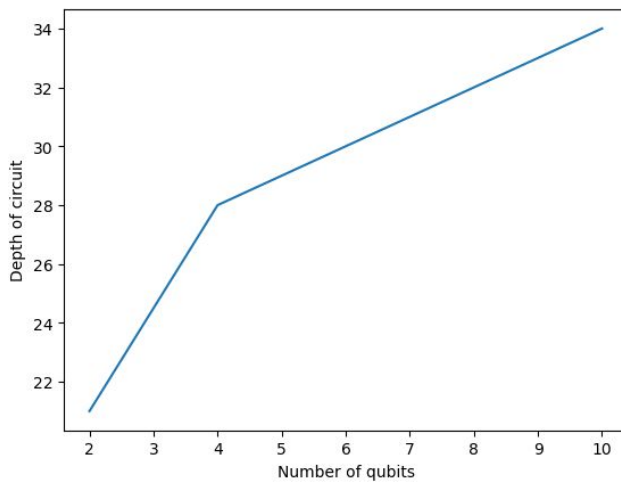
- Optimize a parametrized quantum circuit to map a probability distribution to a state.
- A neural network tries to discriminate the circuit's output from the real distribution and gives feedback.



qGAN 2D results



Scaling



Discussion

- Training time longer than TT-train circuit
- Time seems to have quadratic scaling with qubits → Very bad
- Circuit depth good (but iterations are not accounted for)
- Very good distance



Thank you for your attention!

Questions?

