CSC 211: Computer Programming

Expressions and Selection Statements

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Original design and development by Dr. Marco Alvarez

Expressions

Common arithmetic operators











- Can be used with any numeric type (integers and floating point numbers)
- Result of the **operator** depends on the type of the **operands**
- Be aware of the integer division (fractional part discarded)
 22/4 is 5

Integer Division

$$\begin{array}{c|c}
4 & \hline \\
3 \overline{\smash)12} \\
\underline{12} \\
0 & \hline
\end{array}$$
12/3

$$\begin{array}{c|c}
4 & \hline & 14/3 \\
\hline
3 \overline{\smash)14} & \hline \\
\underline{12} & \hline \\
2 & \hline & 14\%3
\end{array}$$

from: Problem Solving with C++, 10th Edition, Walter Savitch

"Rules"

- Use parentheses!
 - ✓ even when redundant
- · Use whitespaces!

$$((b * b) - (4 * a * c)) / (2 * a) \stackrel{1}{\leftarrow}$$

Boolean expressions

- Expressions that evaluate to either true or false
- Can use comparison operators













- Can use logical operators
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Truth Tables

Exp_1	Exp_2	Exp_1 && Exp_2
true	true	true
true	false	false
false	true	false
false	false	false

OR

Exp_1	Exp_2	Exp_1 Exp_2
true	true	true
true	false	true
false	true	true
false	false	false

NOT

Exp	!(<i>Exp</i>)
true	false
false	true

from: Problem Solving with C++, 10th Edition, Walter Savitch

Comparison Operators

Math Symbol	English	C++ Notation	C++ Sample	Math Equivalent
=	equal to	==	x + 7 == 2*y	x + 7 = 2y
≠	not equal to	!=	ans != 'n'	ans ≠ 'n'
<	less than	<	count < m + 3	count < m + 3
≤	less than or equal to	<=	time <= limit	time ≤ limit
>	greater than	>	time > limit	time > limit
≥	greater than or equal to	>=	age >= 21	age ≥ 21

from: Problem Solving with C++, 10th Edition, Walter Savitch

Precedence Rules

The unary operators +, -, ++, --, and !.

The binary arithmetic operations *, /, %

The binary arithmetic operations +, -

The Boolean operations <, >, <=, >=

The Boolean operations ==, !=

The Boolean operations &&

The Boolean operations | |

Highest precedence (done first)



from: Problem Solving with C++, 10th Edition, Walter Savitch

What is the value of this expression?

$$x = 5$$

 $(x + 1) > 2 | | (x + 1) < -3$

Recommended style

$$((x + 1) > 2) \mid | ((x + 1) < -3)$$

In C++ any nonzero value is **true** and zero is **false** What is the value of this expression?

false
$$(! 32 > 64)$$

false

What is the value of this expression?

```
(! 0 > 64)
(1 > 64)
false
```

What is the value of this expression?

```
a=0; \quad b=1; \quad c=15; \quad d=5; \quad e=20; (!b && !!c) || (d == e) || (!a && ((d + e) % 10 == 0));
```

Selection Statements if and switch

if statements

- · Allow conditional execution of code
- · General idea:

```
if (expression)
    true statement
else
    false statement
```

The if statement (basic syntax)

```
if (expression)
    statementA
    statementA
    else if (expressionB)
        statementB

if (expression)
    statementA
else
    statementB
    statementN
```

Example

```
int value;

std::cout << "Enter a number: ";
std::cin >> value;

if (value > 0) {
    std::cout << "positive number" << std::endl;
} else if (value < 0) {
    std::cout << "negative number" << std::endl;
} else {
    std::cout << "zero" << std::endl;
}</pre>
```

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Compound statements

```
if (expression) {
    statementA
    statementB
    statementC
    ...
} else {
    statementL
    statementM
    statementN
    ...
```

- Recommended to always use braces, even with single statements
- Develop a good and consistent programming style

Compound statements

```
#include <iostream>
int main()

double fuelGaugeReading;

std::cout << "Enter fuel gauge reading: ";

std::cin >> fuelGaugeReading;

f(fuelGaugeReading < 0.75)

f(fuelGaugeReading < 0.25)

std::cout << "Fuel very low. Caution!\n";

}

else

std::cout << "Fuel over 3/4. Dont stop now!\n";

if (fuelGaugeReading < 0.25)

std::cout << "Fuel very low. Caution!\n";

else

std::cout << "Fuel very low. Caution!\n";

else

std::cout << "Fuel very low. Caution!\n";

else

return 0;

return 0;

}</pre>
```

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Compound Statements Used with if-else

```
if (my_score > your_score)
{
    cout << "I win!\n";
    wager = wager + 100;
}
else
{
    cout << "I wish these were golf scores.\n";
    wager = 0;
}</pre>
```

from: Problem Solving with C++, 10th Edition, Walter Savitch

An if-else Statement within an if Statement

```
if (count > 0)

if (score > 5)

cout << "count > 0 and score > 5\n";

else

cout << "count > 0 and score <= 5\n";</pre>
```

from: Problem Solving with C++, 10th Edition, Walter Savitch

switch statements

- Allow conditional execution of code based on the value of an **integer** expression
- Basic syntax:

```
switch (expression) {
   case valueA:
       statementA
   case valueB:
       statementB
       .
   case valueN:
       statementN
   default:
       statement
}
```

if expression equals to a value, control executes corresponding statement (can be a compound statement), then continue executing statements until break is encountered

switch statements

switch statements

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Exercise

- Write a program in C++ (**on paper**) that:
 - ✓ reads the number of **hours**
 - ✓ calculates payment:
 - if number of hours no greater than 40, **payment** is calculated using the regular hourly rate of \$35
 - if overtime, **payment** is calculated using the regular hourly rate for the first 40 hours and the special rate of \$50 for the remaining hours
 - ✓ prints the calculated **payment**

A switch Statement (part 1 of 2)

```
//Program to illustrate the switch statement.
#include <iostream>
using namespace std:
int main()
    char grade:
    cout << "Enter your midterm grade and press Return: ";
    cin >> grade:
    switch (grade)
       case 'A':
           cout << "Excellent. "</pre>
                << "You need not take the final.\n";
           cout << "Very good. ";
           grade = 'A';
           cout << "Your midterm grade is now "
                << grade << endl;
            cout << "Passing.\n";</pre>
           cout << "Not good. "
            cout << "That is not a possible grade.\n";</pre>
    cout << "End of program.\n";
    return 0;
```

characters (ascii values) can also be used in switch statements

Aswitch Statement (part 2 of 2)

Sample Dialogue 1

Enter your midterm grade and press Return: A Excellent. You need not take the final. End of program.

Sample Dialogue 2

Enter your midterm grade and press Return: B Very good. Your midterm grade is now A. End of program.

Sample Dialogue 3

Enter your midterm grade and press Return: **D**Not good. Go study.
End of program.

Sample Dialogue 4

Enter your midterm grade and press Return: E That is not a possible grade. End of program.

from: Problem Solving with C++, 10th Edition, Walter Savitch