

# Fundamentals of Computer Graphics

Recap of linear algebra II

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# Recap: Bases

A **basis** of  $V$  is a collection of vectors in  $V$  that is **linearly independent** and **spans**  $V$

- $\text{span}(v_1, \dots, v_n) = \{a_1 v_1 + \dots + a_n v_n : a_1, \dots, a_n \in \mathbb{R}\}$
- $v_1, \dots, v_n \in V$  are **linearly independent** if and only if each  $v \in \text{span}(v_1, \dots, v_n)$  has only one representation as a linear combination of  $v_1, \dots, v_n$

So every vector  $v \in V$  can be expressed **uniquely** as a linear combination

$$v = \sum_{i=1}^n \alpha_i v_i$$

You can think of a basis as the minimal set of vectors that generates the entire space

## Recap: Matrices

Consider a linear map  $T : V \rightarrow W$ , a basis  $v_1, \dots, v_n \in V$  and a basis  $w_1, \dots, w_m \in W$ .

The **matrix** of  $T$  in these bases is the  $m \times n$  array of values in  $\mathbb{R}$

$$\mathbf{T} = \begin{pmatrix} T_{1,1} & \cdots & T_{1,n} \\ \vdots & & \vdots \\ T_{m,1} & \cdots & T_{m,n} \end{pmatrix}$$

whose entries  $T_{i,j}$  are defined by

$$Tv_j = T_{1,j}w_1 + \cdots + T_{m,j}w_m$$

In other words, the matrix encodes **how basis vectors are mapped**, and this is enough to map all other vectors in their span, since:

$$Tv = T\left(\sum_j \alpha_j v_j\right) = \sum_j T(\alpha_j v_j) = \sum_j \alpha_j Tv_j$$

## Recap: Matrix of a vector

Suppose  $v \in V$  is an arbitrary vector, while  $v_1, \dots, v_n$  is a basis of  $V$ .  
The matrix of  $v$  wrt this basis is the  $n \times 1$  matrix:

$$\mathbf{v} = \begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix}$$

so that

$$v = c_1 v_1 + \cdots c_n v_n$$

Once again, we see that the matrix **depends on the choice of basis** for  $V$

## Recap: Product of “map matrix” and “vector matrix”

$$\underbrace{\begin{pmatrix} T_{1,1} & \cdots & T_{1,n} \\ \vdots & & \vdots \\ T_{m,1} & \cdots & T_{m,n} \end{pmatrix}}_{\mathbf{T}} \underbrace{\begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix}}_{\mathbf{c}} = \sum_{j=1}^n c_j \underbrace{\begin{pmatrix} T_{1,j} \\ \vdots \\ T_{m,j} \end{pmatrix}}_{Tv_j \text{ wrt } (w_1, \dots, w_m)}$$

Because recall that, for bases  $v_1, \dots, v_n \in V$  and  $w_1, \dots, w_m \in W$ :

$$Tv_j = T_{1,j}w_1 + \cdots + T_{m,j}w_m$$

We see then that vector  $c = \sum_j c_j v_j$  is mapped to  $Tc = \sum_j c_j Tv_j$

In other words, matrix product is behaving as expected

# Rank of a matrix

The **rank** of a matrix  $\mathbf{A} \in \mathbb{R}^{m \times n}$  is the dimension of the span of its columns

**Example:**

$$\mathbf{A} = \begin{pmatrix} 4 & 7 & 1 & 8 \\ 3 & 5 & 2 & 9 \end{pmatrix}$$

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Note that this result **does not depend** on a choice of basis, i.e., change of basis **preserves the rank**

## Example: Reduced bases

Consider the  $\mathbb{R}^{n \times k}$  matrix

$$\mathbf{V} = \begin{pmatrix} | & \cdots & \cdots & | \\ \mathbf{v}_1 & \cdots & \cdots & \mathbf{v}_k \\ | & \cdots & \cdots & | \end{pmatrix}$$

containing Voronoi basis vectors as its columns, and the  $\mathbb{R}^{n \times k'}$  matrix

$$\mathbf{V}' = \begin{pmatrix} | & \cdots & | \\ \mathbf{v}_1 & \cdots & \mathbf{v}_{k'} \\ | & \cdots & | \end{pmatrix}$$

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Then,  $k = \text{rank}(\mathbf{V}) > \text{rank}(\mathbf{V}') = k'$

The rank reflects the expressive power of the **full** ( $\mathbf{V}$ ) and **reduced** ( $\mathbf{V}'$ ) bases

## Example: Reduced bases



full basis  
 $\text{rank}(\mathbf{V}) = k$



reduced basis  
 $\text{rank}(\mathbf{V}') = k' < k$

## Example: Rank of a map

In the standard basis, a one-to-one correspondence is written as a **permutation** matrix in  $\mathbb{R}^{n \times n}$

$$\mathbf{P} = \begin{pmatrix} 0 & 1 & \cdots & 0 \\ 1 & 0 & \cdots & 0 \\ \vdots & & & \vdots \\ 0 & 0 & \cdots & 1 \end{pmatrix}$$

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Each column is a basis vector, so  $\text{rank}(\mathbf{P}) = n$ , and this is **independent** of the choice of a basis

## Example: Rank of a map

In the  $k$ -dimensional Voronoi basis, a one-to-one correspondence is written as a generic matrix in  $\mathbb{R}^{k \times k}$

$$\tilde{\mathbf{P}} = \begin{pmatrix} p_{11} & p_{12} & \cdots & p_{1k} \\ p_{21} & p_{22} & \cdots & p_{2k} \\ \vdots & & & \vdots \\ p_{k1} & p_{k2} & \cdots & p_{kk} \end{pmatrix}$$

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Functions mapped via  $\tilde{\mathbf{P}}$  span a subspace of those mapped via  $\mathbf{P}$ ; so the rank of the matrix encodes how precisely we can map functions to functions

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Consider a correspondence matrix from  $\mathcal{F}(\mathcal{X})$  to  $\mathcal{F}(\mathcal{Y})$ , where:

- The **standard** basis is chosen for  $\mathcal{F}(\mathcal{X})$
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$$\mathbf{C} = \begin{pmatrix} c_{11} & c_{12} & \cdots & c_{1n} \\ \vdots & & & \vdots \\ c_{k1} & c_{k2} & \cdots & c_{kn} \end{pmatrix} \in \mathbb{R}^{k \times n}$$

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**C** maps functions expressed in the  **$n$ -dim. standard basis** to functions expressed in the  **$k$ -dim. Voronoi basis**

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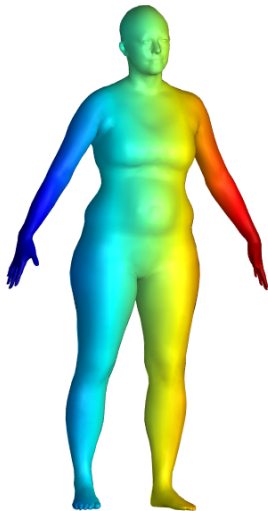
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## Example: Rank of a map



standard basis



Voronoi basis

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A subspace  $U$  of  $V$  is called **invariant** under  $T : V \rightarrow V$  if:

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Conversely, if  $Tv = \lambda v$  for some  $\lambda \in \mathbb{R}$ , then  $\text{span}(v)$  is a 1-dimensional subspace of  $V$  invariant under  $T$

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If the equation holds for  $m$  distinct eigenvalues and eigenvectors:

$$\begin{aligned}Tv_1 &= \lambda_1 v_1 \\ &\vdots \\ Tv_m &= \lambda_m v_m\end{aligned}$$

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$$m \leq \dim(V)$$

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Additional notes:

- This decomposition only makes sense for  $T : V \rightarrow V$
- If  $V$  is a function space, eigenvectors are called **eigenfunctions**

# Eigenspaces

If distinct eigenvectors  $E = (v_1, \dots, v_m)$  correspond to the same eigenvalue  $\lambda$ , then  $E$  spans an eigenspace of  $T$

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- Eigenspaces provide a form of decomposition of  $V$

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To do so, we define the **inner product** as a function  $\langle u, v \rangle : V \times V \rightarrow \mathbb{R}$  with the properties:

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- **homogeneity:**  $\langle \lambda u, v \rangle = \lambda \langle u, v \rangle$  for all  $\lambda \in \mathbb{R}$  and all  $u, v \in V$
- **symmetry:**  $\langle u, v \rangle = \langle v, u \rangle$  for all  $u, v \in V$

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# Examples: Inner products

- **Lists:**

The **Euclidean inner product** (or dot product) is defined by

$$\langle (u_1, \dots, u_n), (v_1, \dots, v_n) \rangle = u_1 v_1 + \dots + u_n v_n$$

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- **Functions:**

On the vector space of continuous functions  $f : [-1, 1] \rightarrow \mathbb{R}$

$$\langle f, g \rangle = \int_{-1}^1 f(x)g(x)dx$$

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where  $\theta \in \mathbb{R}$  is the angle between  $u, v$  if we think of them as **arrows** with initial point at the origin

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From this, we can think of the inner product as encoding a general notion of **angle** between two vectors:

$$\theta = \arccos \frac{\langle u, v \rangle}{\|u\| \|v\|}$$

For example, we can now think of “angle between two functions”

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A basis  $(v_1, \dots, v_n)$  is orthogonal if all the vectors are orthogonal to each other; the basis is **orthonormal** if, in addition,  $\|v_i\| = 1$  for all  $v_i$

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Given an orthonormal basis,  $v \in V$  can be written as a linear combination:

$$v = \langle v, v_1 \rangle v_1 + \dots \langle v, v_n \rangle v_n$$

So the combination coefficients are simply given by inner products

# Inner product in matrix notation

For vectors  $u, v \in V$  in the **standard basis**  $\{e_i\}$ , we can write:

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In matrix notation, we can thus write

$$\langle u, v \rangle = \mathbf{u}^\top \mathbf{v}$$

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The Voronoi basis can be made **orthonormal** by rescaling each basis vector:

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This is true for **any** orthonormal basis

## Exercise: Rank of a map

Implement the example of slide number 22 (download shapes `tr_reg_010` and `tr_reg_031` from the course website)

For these shapes, the ground-truth correspondence is the [identity](#).

- Use the [standard](#) basis  $U$  on the source
- Use the [Voronoi](#) basis  $V$  on the target, based on 50 FPS
- Encode the ground-truth map as a matrix  $C$  wrt bases  $U$  and  $V$
- Map the  $x$  coordinate function from source to target via  $C$

Visualize the function on source and target using the jet colormap; you should get a similar rendering as the one shown in slide 22.



## Suggested reading

See sections 3.F, 5.A – 6.B of:

S. Axler, “Linear algebra done right – 3rd edition”. Springer, 2015