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06: Q33 – Q40 Scala Futures and Promises Interview Q&As

Posted on August 25, 2016 by Arulkumaran Kumaraswamipillai



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Q33. What is a “Future” object in Scala? Is it an immutable object?

A33. A Future is a **holder object** that holds a value (i.e. success scenario) or an exception (i.e. failure) which may become available at some point. Future represents the result of an asynchronous computation.

Yes. A “Future” can be assigned once. Once a Future object is given a value or an exception, it becomes in effect immutable.

A “Future” object enables **asynchronous** i.e. non-blocking computation and returns a future holding the result of that

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computation as shown below.

```

1
2 import scala.concurrent.{Await, ExecutionContext
3 import scala.concurrent.duration._
4 import scala.util.Failure
5 import scala.util.Success
6
7 import ExecutionContext.Implicits.global //requires
8
9 object SimpleFuture extends App {
10
11   val intFuture: Future[Int] = Future {
12     Thread.sleep(2000);
13     25
14   }
15
16   intFuture.onComplete {
17     case Success(v) => {println("After 2 seconds
18     case Failure(e) => e.printStackTrace();
19   }
20
21   println("I am not blocked");
22   Await.result(intFuture, 5 second) // requires
23 }
24

```

Output:

```

1
2 I am not blocked
3 After 2 seconds => 25
4

```

“scala.concurrent.ExecutionContext.Implicits.global” is an implicit **“ExecutionContext”** that gives you a default ThreadPool with “as many threads as the processors on the machine”. There are other options like “CachedThreadPool” for short lived tasks, “FixedThreadPool” for long running tasks, and “ForkJoinPool” for dividing a very large computation into smaller tasks.

Q34. How will you supply a fixed thread pool of size 2 instead of using the default global execution context?

A34. The above “Future { ... }” code can be expanded as shown below:

```

1
2 val intFuture: Future[Int] = Future.apply({

```

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```

3     Thread.sleep(2000);
4     25
5   })(ExecutionContext.global)
6

```

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based on the Scala Future object API method “apply”

```

1
2 def apply[T](body: => T)(implicit executor: Execut
3

```

The above code can be rewritten with a fixed thread pool of size 2 as shown below.

```

1
2 import scala.concurrentAwait
3 import scala.concurrent.ExecutionContext
4 import scala.concurrent.Future
5 import scala.concurrent.duration.DurationInt
6 import scala.util.Failure
7 import scala.util.Success
8 import java.util.concurrent.Executors
9 import java.util.concurrent.TimeUnit
10
11 object SimpleFuture extends App {
12
13     val pool = Executors.newFixedThreadPool(2)
14     implicit val ec = ExecutionContext.fromExecuto
15
16     val intFuture: Future[Int] = Future.apply({
17         Thread.sleep(2000);
18         25
19     })(ec)
20
21     intFuture.onComplete {
22         case Success(v) => {println("After 2 seconds
23         case Failure(e) => e.printStackTrace();
24     }
25
26     println("I am not blocked");
27     Await.result(intFuture, 5 second) // requires
28
29     //terminate the fixed threadpool
30     pool.awaitTermination(2, TimeUnit.SECONDS)
31     pool.shutdown()
32 }
33

```

The “Future.apply({})()” can be written as shown below.

```

1
2 implicit val ec = ExecutionContext.fromExecutor(
3
4 val intFuture: Future[Int] = Future {
5     Thread.sleep(2000);

```

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```
6      25
7    }(ec)
8
```

Q35. Are `Await.ready` and `Await.result` blocking calls?

A35. Yes. These are blocking calls.

In the previous example we used the blocking call

“**Await.result**” to wait for 5 seconds. In the following example, let’s use the “**Await.ready**” blocking call.

```
1
2 import scala.concurrent.{ Await, ExecutionContext
3 import scala.concurrent.duration._
4 import scala.util.Failure
5 import scala.util.Success
6
7 import ExecutionContext.Implicits.global
8 import scala.util.Try
9
10 object SimpleFuture extends App {
11
12   val intFuture: Future[Int] = Future {
13     Thread.sleep(2000);
14     25
15   }
16
17   val result: Try[Int] = Await.ready(intFuture,
18   println("I wast blocked for 3 seconds"));
19
20   val resultEither: Either[Throwable, Int] = res
21   case Success(v) => Right(v)
22   case Failure(e) => Left(e)
23 }
24
25 resultEither match {
26   case Right(v) => println(v)
27   case Left(e) => e.printStackTrace()
28 }
29
30 }
31
32
```

Output:

```
1
2 I wast blocked for 3 seconds
3 25
4
```

Q36. Can we use functional combinators like `map`, `flatMap`, etc with a `Future` object?

A36. Yes. Here is an example

```
1
2 import scala.concurrent.{Await, ExecutionContext
3 import scala.concurrent.duration._
4 import scala.util.Failure
5 import scala.util.Success
6
7 import ExecutionContext.Implicits.global
8
9 object SimpleFuture extends App {
10
11   val intFuture: Future[Int] = Future {
12     Thread.sleep(2000);
13     25
14   }
15
16   val formattedFuture: Future[String] = intFuture
17
18   formattedFuture.onComplete {
19     case Success(sv) => {println("After 2 second
20     case Failure(e) => e.printStackTrace();
21   }
22
23   println("I am not blocked");
24   Await.result(formattedFuture, 5 second) //time
25                                           //impo
26 }
27
```

Output

```
1
2 I am not blocked
3 After 2 seconds => result is 25
4
```

Q. How does “5 second” work in the Await.result()?

A. The import “scala.concurrent.duration._” imports “DurationInt” into your scope, and the compiler rewrites “5 second” as

```
1
2 new DurationInt(5).second
3
```

or as shown below since “.” is optional.

```
1
2 DurationInt(5) second
3
```

Q37. Can we use a “for-comprehension” with a Future object?

A37. Yes. Here is an example

```
1
2 import scala.concurrent.{Await, ExecutionContext
3 import scala.concurrent.duration._
4 import scala.util.Failure
5 import scala.util.Success
6
7 import ExecutionContext.Implicits.global
8
9 object SimpleFuture extends App {
10
11   val intFuture: Future[Int] = Future {
12     Thread.sleep(2000);
13     25
14   }
15
16   val formattedFuture: Future[String] = for {
17     result <- intFuture
18   } yield {"result is " + result}
19
20
21   formattedFuture onSuccess {
22     case (sv) => println("After 2 seconds => " +
23   }
24
25   println("I am not blocked");
26   Await.result(formattedFuture, 5 second) //time
27                                           //impo
28 }
29
```

```
1
2 I am not blocked
3 After 2 seconds => result is 25
4
```

Q38. How do you go about chaining Future objects in Scala?

A38. Here is an example using “for-comprehension” where “sumFuture” and “multiplyFuture” kicked off parallel, and then in the “for-comprehension” wait for the results to be available to sum them up.

```
1
2 import scala.concurrent.{ Await, ExecutionContex
3 import scala.concurrent.duration._
4 import scala.util.Failure
5 import scala.util.Success
6
7 import ExecutionContext.Implicits.global
8
9 object SimpleFuture extends App {
```

```
10
11  val x = 23;
12  val y = 12;
13
14  val a = 3;
15  val b = 2;
16
17  val sumFuture: Future[Int] = Future {
18    Thread.sleep(3000); // 3 seconds
19    x + y
20  }
21
22  val multiplyFuture: Future[Int] = Future {
23    Thread.sleep(4000); // 4 seconds
24    a * b
25  }
26
27  println("I am not blocked");
28
29  //(x+y)+(a * b) = 35 + 6 = 41
30  //chain futures
31  val resultFuture: Future[Int] = for {
32    sumResult <- sumFuture
33    multiplyResult <- multiplyFuture
34  } yield (sumResult + multiplyResult)
35
36  val result = Await.result(resultFuture, 25 sec)
37  println("After 4 seconds ....");
38  println("result = " + result); //41
39
40 }
41
```

Output:

```
1
2 I am not blocked
3 After 4 seconds ....
4 result = 41
5
```

Q39. Can you chain Future objects using the functional combinators like map, flatMap, etc?

A39. Yes. A Future gives you a simple way to run an algorithm concurrently. The “sumFuture” and “multiplyFuture” can be run concurrently and then the results can be combined at some point “**flatMap**” and “**map**” **functional combinators**. The “for-comprehension” shown above internally uses the functional combinators.

```
1
2 import scala.concurrent.{ Await, ExecutionContext
3 import scala.concurrent.duration._
4 import scala.util.Failure
5 import scala.util.Success
```

```
6
7 import ExecutionContext.Implicits.global
8
9 object SimpleFuture extends App {
10
11     val x = 23;
12     val y = 12;
13
14     val a = 3;
15     val b = 2;
16
17     val sumFuture: Future[Int] = Future {
18         Thread.sleep(3000); // 3 seconds
19         x + y
20     }
21
22     val multiplyFuture: Future[Int] = Future {
23         Thread.sleep(4000); // 4 seconds
24         a * b
25     }
26
27     println("I am not blocked");
28
29     val resultFuture: Future[Int] = sumFuture.flatMap {
30         multiplyFuture.map {
31             y => x + y
32         }
33     }
34
35     val result = Await.result(resultFuture, 25 sec)
36     println("After 4 seconds ....");
37     println("result = " + result); //41
38 }
39
40
```

Output:

```
1
2 I am not blocked
3 After 4 seconds ....
4 result = 41
5
```

Q40. Can you create a Future object other than using a Future.apply{...} method discussed above?

A40. Yes. Futures can also be created using **Promises** as shown below.

```
1
2 import java.util.concurrent.Executors
3 import java.util.concurrent.TimeUnit
4
5 import scala.concurrent.ExecutionContext
6 import scala.concurrent.Future
7 import scala.concurrent.Promise
8
```



```
9  object SimplePromise extends App {
10
11     val pool = Executors.newFixedThreadPool(2)
12     implicit val ec = ExecutionContext.fromExecuto
13
14     val p = Promise[Int]
15     val f = p.future // get a Future from a Promis
16
17     val producer: Future[Promise[Int]] = Future.ap
18     val x = 25;
19     p.success{
20         println("Sending the value: " + x)
21         x
22     }
23 } (ec)
24
25 val consumer: Future[Unit] = Future.apply {
26     f.onSuccess {
27         case x => println("Received the value: "
28     }
29 } (ec)
30
31 pool.awaitTermination(5, TimeUnit.SECONDS)
32 pool.shutdown()
33
34 }
35
36
```

Output

```
1
2 Sending the value: 25
3 Received the value: 25
4
```

Whilst a future object is defined as a read-only placeholder created for a result which doesn't yet exist, but will become available in the future, a promise can be thought of as a writable, single-assignment container, which completes a future.

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