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Merging Vs rebasing on Git questions and answers

♥ Merging Vs rebasing on Git questions and answers

Posted on [May 11, 2015](#) by [Arulkumaran Kumaraswamipillai](#)

Q1. What do you understand by the terms merging and rebasing? Can you explain both with a daiagram?

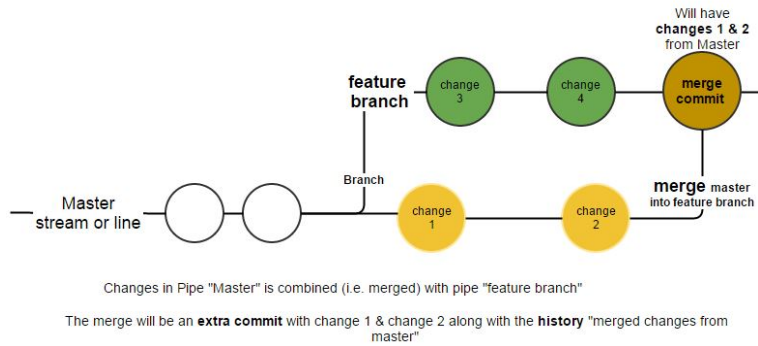
A1. Both of these commands are designed to integrate changes from one branch into another branch—they just do it in very different ways. When developers work in parallel and commit changes to different streams of the same code base, eventually some or all of these commits have to be brought together into a shared graph, and merging and rebasing are two primary ways that let us do that.

Merging brings two lines of development together while preserving the ancestry of each commit history. It is like melting two different pipes together. The pipe itself doesn't break, it's just combined with another pipe. So, the commit itself knows that it is a merge commit.

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SCM: Merging

```
1 git checkout feature-branch
2 git merge master
3
```

or

```
1 git merge master feature-branch
```

In contrast, **rebasing** is like cutting off a pipe and welding it on another pipe. Rebasing unifies the lines of development by re-writing changes from the source branch so that they appear as children of the destination branch – effectively pretending that those commits were written on top of the destination branch all along.

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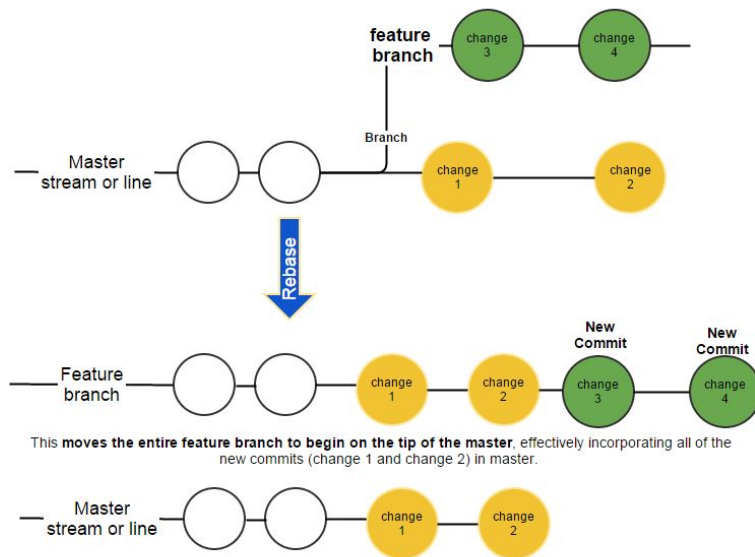
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SCM: Rebasing

```
1 git checkout feature-branch
2 git rebase master
```

Q2. What are the benefits of rebasing? When will you favor a merging over a rebasing?

A2. The major benefit of rebasing is that you get a much cleaner project history as

- 1) Rebasing eliminates the unnecessary “merge commits” required.
- 2) Rebasing also results in a perfectly linear project history that you can follow the tip of feature all the way to the beginning of the project without any forks. Frequent merging creates a fish bone like history that becomes very hard to read.

Having said this, you have to know **“when not to rebase”**.

The golden rule of git rebase is to never use it on public branches. In the above diagram, you rebased the “feature branch onto the master branch”. In other words, you took the changes from “master” into the feature-branch that you are working on.

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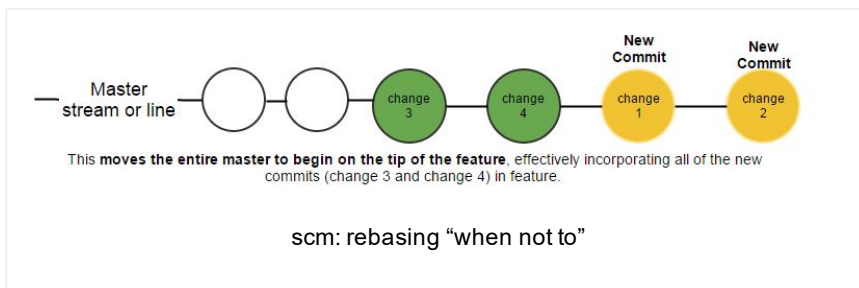
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What if you do the opposite? Rebase the “master branch onto the feature branch”? In other words, you take the changes from the feature-branch into the master.

The rebase moves all of the commits in master onto the tip of feature commits. So, what will happen to all the other developers who are still working with the original master? It will not only invalidate the history on the “master”, but also can break others’ development work. So, before you run rebase, always ask yourself, “Is anyone else looking at this stream of work?”



Q3. What do you understand by the term patch or pull request?

A3. A patch means change sets you want to communicate and apply to another repository. Nowadays, the GitHub “pull request” makes it really easy to apply patches on GitHub repos, which is useful when you aren’t a direct contributor. A patch is a small file that indicates what was changed in a repository. It’s generally used when someone from outside your team has read-only access but had a good code change available. He/she then creates a patch and sends it to you.

Q4. What is a “sync merge” and when do you perform it?

A4. This is more a SVN terminology. Say you create a new branch from a head to work on some enhancements, and simultaneously some bug fixes were made on the trunk. Suppose that a month has passed since you started working on your new branch and your new feature are not finished yet, but at the same time you know that other people on your team continue to make important bug fixes on the trunk. It’s in your best interest to replicate those changes to your own branch, just to make sure that they integrate well with your

changes. This is done by performing a sync merge, which is a merge operation designed to bring your branch up to date with any changes made to its ancestral parent, which is the trunk in this case.

Q5. What is a fast-forward merge?

A5. This is a Git terminology. Git supports two types of merges between branches: fast-forward merge and true merge. When doing a git merge, if only one of the two branches in the merge has changed, a **fast-forward merge** will occur. If both sides have changes, then a true merge will occur. Fast-forward merges create no “merge commit” and the result looks like a rebase.

Q6. What are the pros & cons of merging Vs rebasing in Git?

A6.

Merging Pros:

1) Simple to use and understand.

Merging cons

1) Merges can create a fishbone like history tree, which is a clutter if the need to merge arises simply because multiple people are working on the same branch in parallel.

Rebase Pros:

Simplifies your history, as they are linear in nature.

Rebase Cons:

1) Slightly more complex, especially under conflict situations. As each commit is rebased in order, and a conflict will interrupt the process of rebasing multiple times. For every conflict, you have to resolve the conflict in order to continue the rebase.

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