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Top 6 Java 8 features you can start using now

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Unlike Java 7, Java 8 has some significant changes. You can get familiarised with the the following simple working code. All you need is Java 8 installed on your machine.

#1: Interface can have static and default methods.

This tries to solve the diamond (aka multiple inheritance) issue. In the past it was essentially impossible for Java libraries to add methods to interfaces. Adding a method to an interface would mean breaking all existing code that implements the interface. Now, as long as a sensible default implementation of a method can be provided, library maintainers can add methods to these interfaces. The static

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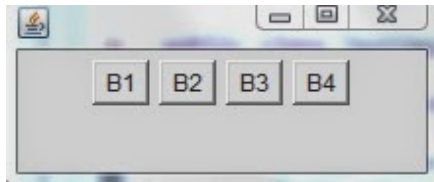
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methods serve as utility methods, hence you don't need a separate helper class.

#2: Lambda expression for supporting closures, which simplifies your code. In the past, you need to write anonymous classes. Lambda expressions are **anonymous methods** which are intended to replace the bulkiness of **anonymous inner classes** with a much more compact mechanism.

Here is a basic example that covers **#1** and **#2**. A simple button click example.



Let's define an interface with a static method (e.g. a utility function) and two default methods as shown below.

```

1 package com.java8.examples;
2
3 import java.awt.event.ActionEvent;
4
5 public interface Test {
6
7     //Java 8: static method in an interface
8     static void doSomething(ActionEvent event) {
9         System.out.println("B1 clicked .....");
10    }
11
12    default void doAnotherSomething(ActionEvent eve
13        System.out.println("B2 clicked .....");
14    }
15
16
17    //Java 8: default method in interface
18    default void doWork(){
19        System.out.println("executing default method")
20    }
21 }
22

```

Define the *TestImpl* class, which implements the interface *Test*. The *TestImpl* uses closures via lambda expressions and makes use of the methods implemented in the interface *Test*.

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```

1 package com.java8.examples;
2
3 import java.awt.FlowLayout;
4 import java.awt.event.ActionEvent;
5 import java.awt.event.ActionListener;
6
7 import java.awt.Button;
8 import javax.swing.JFrame;
9
10 public class TestImpl implements Test {
11
12     public static void main(String[] args) {
13
14         JFrame frame = new JFrame();
15         frame.setLayout(new FlowLayout());
16
17         Button button1 = new Button("B1");
18         Button button2 = new Button("B2");
19         Button button3 = new Button("B3");
20         Button button4 = new Button("B4");
21
22         frame.getContentPane().add(button1);
23         frame.getContentPane().add(button2);
24         frame.getContentPane().add(button3);
25         frame.getContentPane().add(button4);
26
27         //Java 8: Lambda expressions & invocation
28
29         //invokes static method on the interface
30         button1.addActionListener(Test::doSomething);
31         Test testObj = new TestImpl();
32         button2.addActionListener(testObj::doAnotherSo
33         //input is e and result is println(..) and doW
34         button3.addActionListener((e) -> {System.out.p
35                                     testObj.doW
36
37
38         //old way: pre Java 8: Anonymous inner class
39         button4.addActionListener(new ActionListener()
40
41             @Override
42             public void actionPerformed(ActionEvent e) {
43                 System.out.println("B4 clicked");
44
45             }
46         });
47
48
49         frame.setDefaultCloseOperation(JFrame.EXIT_ON_
50         frame.pack();
51         frame.setVisible(true);
52     }
53 }
54
55

```

If you click on all 4 buttons from B1 to B4, you will get an output of

```

1 B1 clicked .....
2 B2 clicked .....

```

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```

3 B3 clicked ...
4 executing default method
5 B4 clicked
6

```

Q. How does " button3.addActionListener((e) -> {System.out.println("B3 clicked ..."); testObj.doWork(); }); " know what method to execute? Did you notice that there is no new *ActionListener*() and no *public void actionPerformed(ActionEvent event)*?

A. Here the compiler understands that there is only one method in the *ActionListener* interface and that takes only one parameter. So obviously, it decides (finalizes) that the e as a reference to *ActionEvent*.

The functional interfaces that are annotated with *@FunctionalInterface* in Java 8 ensures that you can only define one abstract method. You can define as many default and static method implementations as you want.

#3 Java 8 adopts Joda as its native date & time framework. Due to what was perceived as a design flaw in Joda, Java 8 implemented its own new date / time API from scratch. The new APIs were designed with simplicity in mind.

All the core classes in the new API are constructed by fluent factory methods. When constructing a value by its constituent fields, the factory is called of; when converting from another type, the factory is called from.

```

1 package com.java8.examples;
2
3 import java.time.LocalDate;
4 import java.time.LocalDateTime;
5 import java.time.LocalTime;
6 import java.time.Month;
7
8 public class TimeTest {
9
10 public static void main(String[] args) {
11     // The current date and Time
12     LocalDateTime timePoint = LocalDateTime.now();
13     System.out.println("now=" + timePoint);
14
15     //10th of Jan 2012
16     LocalDate pastDate = LocalDate.of(2012, Month.
17     System.out.println("pastDate=" + pastDate);

```

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```

18
19
20     LocalDateTime mathsClassTonight = LocalDateTime.of(19,
21     System.out.println("mathsClassTonight=" + mat
22
23     mathsClassTonight = LocalDateTime.parse("19:30:50"
24     System.out.println("mathsClassTonight=" + mat
25
26
27     //add 12 days to pastDate
28     LocalDate plusDays = pastDate.plusDays(12);
29     System.out.println("pastPlus12days=" + plusDa
30
31
32     LocalDate epochDay = LocalDate.ofEpochDay(150)
33     System.out.println("epochDay=" + epochDay);
34
35 }
36
37 }
38

```

The **output** will be:

```

1 now=2014-04-02T16:27:41.467
2 pastDate=2012-01-10
3 mathsClassTonight=19:30
4 mathsClassTonight=19:30:50
5 pastPlus12days=2012-01-22
6 epochDay=1970-05-31
7

```

Example 1: The *java.lang Runnable* interface has been made a functional interface.

```

1 package com.java8.examples;
2
3 public class Example1 {
4
5     public static void main(String[] args) {
6         System.out.println("main thread: " + Thread.c
7
8         //run method takes no arguments so: () -> (bo
9         //closure worker thread1
10        Runnable r = () -> (System.out.println("worke
11        new Thread(r).start(); //pass the Runnable cl
12
13        //closure worker thread2
14        new Thread( () -> (System.out.println("worker
15    }
16 }
17
18

```

Output:

main thread: main

worker thread: Thread-0

worker thread: Thread-1

Example 2: The `java.util.function` package has a number of functional interfaces.

```
1 package com.java8.examples;
2
3 import java.util.function.Consumer;
4
5 public class Example2 {
6
7     public static void main(String[] args) {
8         //closure of Consumer 1. the accept(T t) meth
9         Consumer<Integer> c1 = (x) -> {System.out.pr
10        //closure of Consumer 2. x is an Integer
11        Consumer<Integer> c2 = (x) -> {System.out.pr
12
13
14        c1.accept(5);
15        c2.accept(5);
16
17        //andThen is a default method implementation
18        Consumer<Integer> c3 = c1.andThen(c2);
19        c3.accept(6);
20    }
21 }
22
23
```

Output:

consumed: 5

consumed: 25

consumed: 6

consumed: 36

Example 3: The `Function` is similar to `Consumer`, but the `Function` interface has a return value in its `apply(T t)` method, whereas the `Consumer` has a void method `accept(T t)`.

```
1 package com.java8.examples;
2
3 import java.util.function.Function;
4
```

```

5 public class Example3 {
6
7     public static void main(String[] args) {
8         //closure of Function. apply(T t) method takes
9         Function<Double, Double> c1 = (arg) -> (arg * 2);
10        Function<Double, Double> c2 = (arg) -> (arg * 5);
11
12        Double result1 = c1.apply(5.0);
13        Double result2 = c2.apply(5.0);
14
15        System.out.println("result1= " + result1);
16        System.out.println("result2= " + result2);
17
18        //andThen is a default method implementation
19        Function<Double, Double> c3 = c1.andThen(c2);
20        Double result3 = c3.apply(6.0);
21
22        System.out.println("result3= " + result3);
23    }
24 }
25 }
26

```

Output:

result1= 10.0

result2= 25.0

result3= 144.0

Example 4: The *Predicate* interface from *java.util.function* package has *test(T t)* method that returns a boolean value indicating test condition has passed or failed. The predicates are often used to filter a collection of objects.

```

1 package com.java8.examples;
2
3 import java.util.Arrays;
4 import java.util.List;
5 import java.util.function.Predicate;
6
7 public class Example4 {
8
9     private static final int SHORT_NAME_LENGTH = 3;
10
11     public static void main(String[] args) {
12
13         List<String> languages = Arrays.asList("Java",
14
15         //The Predicate interface has test(T t) that returns
16         Predicate<String> shortNamePredicate = (s) ->
17
18         Predicate<String> startsWithCPredicate = (s) ->
19
20         languages.stream()
21             .filter(shortNamePredicate)
22             .forEach(e -> System.out.println("short name: " + e));
23

```

```
24
25 languages.stream()
26     .filter(startsWithCPredicate)
27     .forEach(e -> System.out.println("sta
28
29 }
30 }
31
```

Output:

short names: C++

short names: PHP

short names: C#

starts with J: Java

starts with J: JRuby

starts with J: Jython

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