

**syncsharp***Plug and sync*[Project Home](#)   [Downloads](#)   [Wiki](#)   [Issues](#)   [Source](#)[Summary](#) | [Updates](#) | [People](#)

## What is SyncSharp?

SyncSharp is a free synchronization tool written in .NET C# that synchronizes files between multiple computers through a usb device. It does not require installation and it focuses on the following design principles:

- **Clean:** SyncSharp does not save any extra files in your sync folders. All meta-data files and profiles are kept in one centralized location.
- **Automated:** SyncSharp will help you to synchronize all folder pairs automatically upon USB device plugged in. No extra step required!
- **Precise\Performance:** Our synchronization algorithm will be able to detect files deletion, renaming, creation and modification accurately. SyncSharp performs sync actions efficiently by reducing unnecessary copy and delete actions.

**Code license:** [GNU General Public License v3](#)**Labels:** [syncsharp](#), [synchronization](#), [cs3215](#), [sync](#), [filesync](#), [synctool](#)**Feeds:** [Project feeds](#)**Project owners:** [People details](#)[jiayuan86](#)**Project committers:**[earthhint](#), [chris.loh.jx](#),  
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## Features

- Create, edit and delete synchronization profiles
- Import/export synchronization profiles
- Configure settings for conflicts
- Perform 2-way synchronization between source and target folders
- Set inclusion/exclusion filters
- Backup files in source to target folder
- Generate log file after each synchronization operation

## Documentation

- [User Guide V0.9](#)
- [Developer Guide V0.9](#)

## System Requirements

- Microsoft Windows XP, Vista and 7
- 128MB RAM or more
- Auto-play feature enabled (Disabled in Windows 7 by default)

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