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# What is SyncSharp?

SyncSharp is a free synchronization tool written in .NET C# that synchronizes files between multiple computers through a USB device. Moreover, it does not require installation and it is easy to use.

### Why use SyncSharp?

Here are the benefits of using SyncSharp:

Clean: SyncSharp does not save any extra files in your sync folders. All
meta-data files and profiles are kept in one centralized location. No installation
required. No dependencies (No need to install additional components to use). No
admin rights are required to run our application. Takes minimal disk space. It
requires less space than a typical digital photo (i.e., less than 0.5Mb).

Code license: GNU General Public License v3

Labels: syncsharp, synchronization, cs3215, sync, filesync, synctool,

synchronizer

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SyncSharpV1.0 source codes.zip

SyncSharpV1.0.exe

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Project owners:

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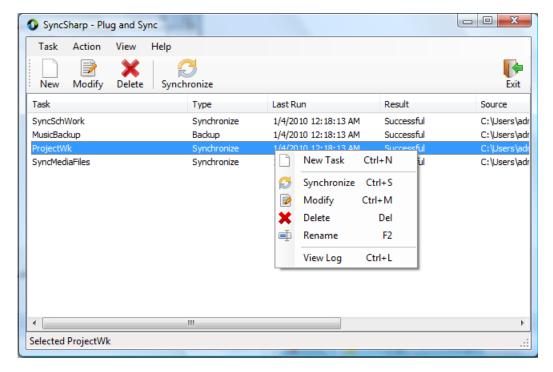
- Automated: SyncSharp will help you to synchronize all folder pairs automatically upon USB device plugged in. No extra step required!
- Fast: Our synchronization algorithm will be able to detect files deletion, renaming, creation and modification accurately. SyncSharp performs sync actions efficiently by reducing unnecessary copy and delete actions.
- Free: No restrictions (you can use it on any number of computers to synchronize any number of files). Free for both commercial and non-commercial use. Opensource.

#### **Features**

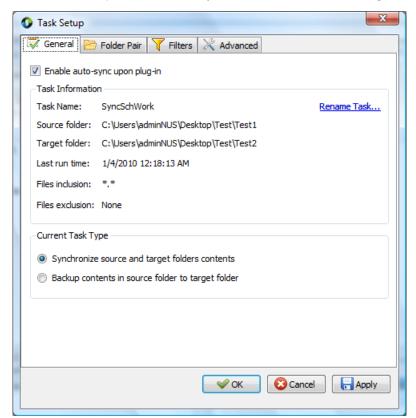
- Create, edit and delete synchronization profiles
- Import/export synchronization profiles
- Configure settings for files conflicts
- Synchronize source and target folders contents
- Configure inclusion/exclusion filters
- · Backup files in source to target folder
- · Generate log file after each synchronization operation

#### **Screenshots**

This is the main window of SyncSharp that allows you to access all the features of the application.



This is the task setup window that allows you to set filters, files conflicts settings and change directories.



### **Documentation**

- SyncSharp User Guide V1.0
- SyncSharp Developer Guide V1.0

### **System Requirements**

- Microsoft Windows 2000/2003/XP/Vista/7
- 128MB RAM or more
- .NET Framework 3.0 or higher installed
- Auto-play feature enabled (Disabled in Windows 7 by default)

# **Known Issues**

- Syncing files with absolute pathname more than 260 characters will cause an exception
- Hidden files do not remain hidden after sync
- Normal files overwrite hidden files will cause an exception

# Any Feedback?

Join us at <a href="mailto:syncsharp-feedback@googlegroups.com">syncsharp-feedback@googlegroups.com</a> to give us feedback or to discuss any issues related to syncsharp.

# **Last Updated**

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