CS3215 Proposal

SyncSharp: Plug and

Sync

By Team Excalibur:

Loh Jianxiong Christopher Hong Lei Tan Yew Kang Tian Shuang Azhar Mohamed Yasin Guo Jiayuan

TABLE OF CONTENTS

E	KECUTIN	/E SUMMARY	3
1.	INTE	RODUCTION	4
	1.1.	Context of proposal	4
	1.2.	Current situation	4
	1.3.	Problems and Needs	4
2.	OUR	R PROPOSED PRODUCT	4
	2.1.	Product Description	4
	2.2.	Our Target Audience	4
	2.3.	Our Vision for SyncSharp	4
3.	DON	AAIN MODEL	5
4.	USE	CASES	5
	4.1.	Use Case Description	6
5.	SEQ	UENCE DIAGRAM	8
6.	SYST	TEM ARCHITECTURE	9
	6.1	Components description and responsibilities	9
7.	DELI	VERY PLAN	11
	5.1.	SyncSharp v0.0	11
	5.2.	SyncSharp v0.9	11
	5.3.	SyncSharp v2.0	11
8.	GAN	ITT CHART	12
9.	GLO	SSARY	13

EXECUTIVE SUMMARY

Users may need to synchronize files across multiple computers. Not all computers preinstalled with file synchronization software, and users may not be granted with administrative rights to install software, and this poses problems for users who need to perform file synchronization. SyncSharp overcomes these problems by providing the users with a streamline file synchronization operation and installation-free application. In addition, SyncSharp offers users with automated synchronization with minimal user interaction.

1. INTRODUCTION

1.1. Context of proposal

This proposal is written in response to develop a file synchronization tool for CS3215 - Software Engineering Project module.

1.2. Current situation

Currently, most of the sync tools that are available in the market required installation which may considered as a hassle to some users.

1.3. Problems and Needs

Users who work on multiple computers may need to sync files through an intermediate device such as a thumb drive. Installing a program on a PC is not allowed if users are not granted with administrative rights, and this could be a problem when user needs to sync files and there is no sync tool installed on the PC or on his immediate device. As such, there is a need for a sync tool that does not required installation and is capable of performing synchronization like any other sync tools.

2. OUR PROPOSED PRODUCT

2.1. Product Description

In order to solve the above mentioned problems, our team is developing a sync tool called SyncSharp. It is a Windows based application that allows users to sync files between multiple computers through an immediate device with no installation required. The file synchronization process is streamlined through a list of pre-determined user preferences.

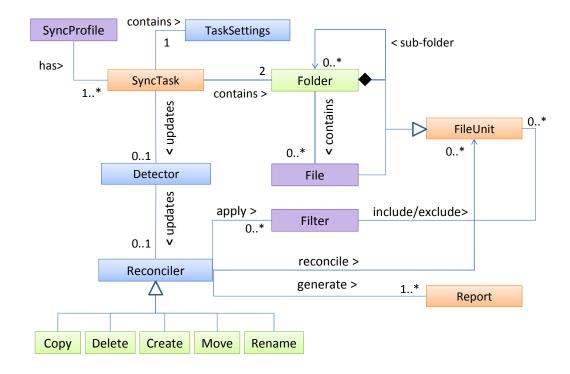
2.2. Our Target Audience

The target audience of our product is tertiary students who work with multiple computers and need to synchronize files that reside in different computers through an immediate device such as a USB drive.

2.3. Our Vision for SyncSharp

Our team vision for this project is to build a synchronization tool which is easy to use and supports all the basic features of a typical sync tool. In addition, the file synchronization process must be reasonably fast and efficient to use. Users will just need to download an executable file to run our tool with no installation required.

3. DOMAIN MODEL



4. USE CASES

No. Use Case(s)

- **1.** Import/export synchronization profiles
- 2. Create synchronization tasks
- 3. Edit synchronization tasks
- **4.** Delete synchronization tasks
- **5.** Compare source and target directories
- **6.** Perform 2 ways synchronization between the source and target directories.
- **7.** View log file
- 8. Backup files
- **9.** Restore files
- 10. Set Inclusion/exclusion filter
- **11.** Preview file contents
- **12.** Encrypt files
- **13.** Decrypt files
- 14. Verify files after sync

- **15.** View help file
- 16. Sync folder pairs automatically upon USB plug-in

4.1. Use Case Description

Use Case Number: 5 Use Case Name: Compare Folders

Pre-condition: Profile has been setup for the PC

Post-condition: System displays the differences between the folders

Actors: User, System

Main Success Scenario:

- 1. User selects a synchronization task.
- 2. User proceeds to compare the folders.
- 3. System validates the input for source & destination
- 4. System begins to compare the folders
- 5. System proceeds to retrieve the contents of the folders
- 6. System performs source & target files matching
- 7. System reports the differences found

Extension(s):

3a. Player provides invalid source or destination directory 3a1. System prompts an error message

Use case resumes from step 1.

5a. System does not have permission to access the file/folder5a1. System will skip the file/folder and update the log file

Use case resumes from step 5.

Use Case Number: 16

Use Case Name: PlugSync

Pre-condition: Sync profile (source & target folders) must be setup. Auto-sync mode chosen.

Post-condition: Folders contents are synchronized.

Actors: User, System

Main Success Scenario:

- 1. User inserts his USB drive
- 2. System will initiate
- 3. System verifies sync profile to ensure folder pairs are available on the USB and on the correct computer
- 4. System will notify user that System is about to sync, countdown period starts
- 5. User chooses to wait through countdown period
- 6. System performs synchronization
- 7. System notifies user synchronization ends
- 8. User removes his USB drive

Extension(s):

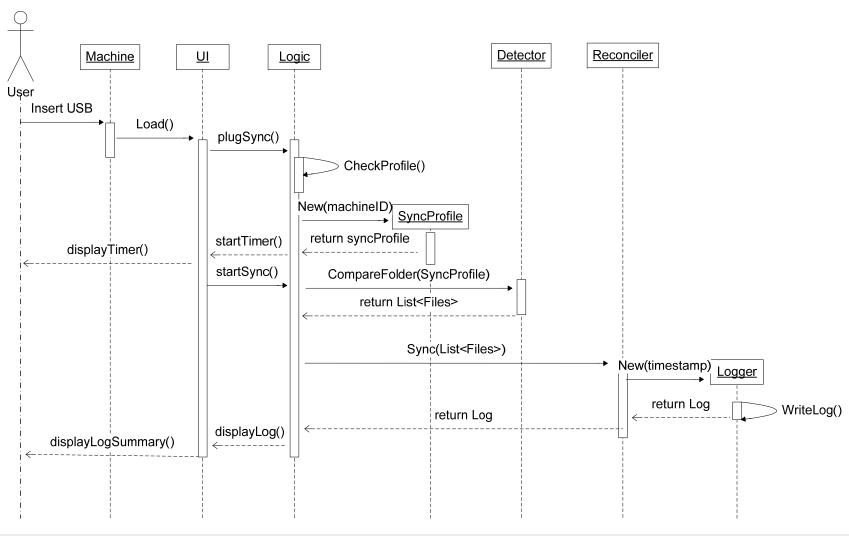
4a. User chooses to edit profile

- 4a1. System launches profile settings menu
- 4a2. User configures sync profile (auto or prompted)
- 4a3. Return to application main screen.

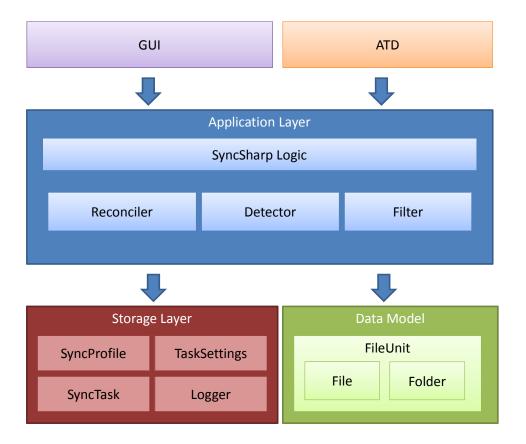
Use case ends.

5. SEQUENCE DIAGRAM

The following is the sequence diagram for use case *PlugSync*:



6. SYSTEM ARCHITECTURE



6.1 Components description and responsibilities

GUI	Provides the interface between users and application.
ATD	Provides automated testing of the application functionalities during development.
SyncSharp Logic	Receives input from GUI component and initiates a response by making function calls to various sub-components.
Detector	Evaluates the changes on the designated folders / files based on the last synchronization operation which stores a small amount of information (called metadata). Metadata captures a snapshot of every file and folders' state. Detector then passes a list of files to the reconciler to perform synchronization.
Reconciler	Performs file synchronization on the list of files obtained from the Detector. The file synchronization operation is based on the analyzed results. In the rise of conflicting updates, pre-determined users' preferences will be used to resolve the updating conflicts. The summary of the updates will be passed to the Logger. Reconciler then updates the metadata of the replica.
Filter	Provides a list of filter rules that will be used by Detector for files retrieval.

Sync Profile	Stores the machine identity and contains a list of SyncTask associated with the profile.
SyncTask	Defines the pair of folders to be used for synchronization
TaskSettings	Stores all the configuration settings for each SyncTask.
Logger	Generates the summary of the file synchronization tasks.
FileUnit	Abstract representation of a file or folder.

7. DELIVERY PLAN

Our team plans to deliver the following features for product versions 0.0, 0.9 and 2.0:

5.1. SyncSharp v0.0

- Create, edit and delete synchronization profiles
- Import / export synchronization profiles
- Ability to use environment variables in folder paths
- Compare source and target directories
- Preview file contents
- Perform 2 ways synchronization between the folder pairs

5.2. SyncSharp v0.9

- Set inclusion/exclusion filters
- Backup files
- Restore files
- Encrypt files
- Decrypt files
- Generate log file after each sync operation

5.3. SyncSharp v2.0

- Plug Sync perform auto synchronization upon USB plug-in
- Byte by byte verification after sync
- Run synchronization and backup in simulation mode