

**Appendix**

**Total score**

|  |  |
| --- | --- |
| **TECHNICAL SKILLS (HTML+CSS)** | 100/100 |
| **Soft Skills** | 100/100 |

**IEVGEN TOVTIN**

**Paragraph 1. Soft Skills**

* UX: User Experience basements for developers
* user profile composition
* requirements analysis and prioritizes
* individual development plan

**Paragraph 2. HTML/CSS makeup**

* git and GitHub
* HTML5 standards
* html/css semantics, markup validation
* Chrome DevTool
* CSS technology
* cascade, priority, inheritance
* normalize, reset
* colors: rgb, hex, hsl, transparency
* Google Fonts
* Photoshop for frontend developers
* document block model
* pseudo: classes / pseudo::elements
* float technology
* Positioning
* multi-layered frontend
* gradients
* flex box technology
* transforms, animations
* forms
* accessibility (a11y)
* @media rules
* adaptive and responsive makeup
* mobile-first CSS
* retina display, adaptive and bitmap graphics
* SVG
* BEM technology
* cross-browser compliant
* GULP / SASS
* pixel perfect