

Education

Rochester Institute of Technology (RIT)

Web and Mobile Computing, **Bachelor of Science**

Expected Grad: May 2023

GPA: 3.02

Skills

Languages: HTML/CSS, JS, jQuery, PHP, MySQL, Java, Node.js, Python, C++

Framework: React, Spring-Boot

Development: IOS, Android

Software/Tool: Git, Figma, IntelliJ, FileZila, XCode, Andriod Studio

Work Experiences

RIT Gracie

Rochester, NY Aug 2020 - Feb 2021

> Dinning Services: prepare food, wash dish, cashier, food server, teppanyaki.

Student Accelerator Program

RIT, NY Current

> Role: iOS App developer in SWIPS team
> Currently contact with customer discovery, business model/market, app design.

Interest

Self-life discoverer

Project Experiences

Vefo Market | Prototype Feb 2020 - March 2020

Figma

> VefoMarket is a food market, create an app that will let user be able to order on the app.

CAMOT Project | IOS App Development Nov 2020 - Dec 2020

Xcode, Swift, Prototype

> Developed an IOS app for a market selling used computers, accessories, and devices using locally stored data.

Social-Touch Project | Android App Development April 2021 - May 2021

Android Studio, Firebase, Kotlin, Prototype

> Developed a communication app for Android. Firebase was used to store the data.

SWIPS Project | Entrepreneurship Course Aug 2021 - Present

Mobile Developer

> The graduating senior has a business idea, and his role is a product manager (**founder**).
Group with team: a **UI Desinger**, a **Customer Discoverer**, and a **Mobile Developer**.

> Experienced the main responsibilities of developing an app prototype and get involved in customer discovery of the team.

Self Experience | Backstage Management System Jan 2021 - Feb 2021

React, Spring-Boot, RESTful API, MySql

> I learned that React is more like a framework for developing a website with code language, based on the concept of one-page develop.

> It seems to had discovered that the various frameworks in the world have made the original development easier, diversified and added more functions.

Related Courses

ISTE 454 - MobileApplicationDevelopment I 2020 Fall

> Xcode, Swift, Prototype

ISTE 456 - MobileApplicationDevelopment II 2021 Spring

> Android Studio, Kotlin, Prototype

ISTE 260 - Designing the User Experience 2020 Spring

> Learning how to observe the surrounding situation and make a certain design plan