```
- Module UpdateCluster
EXTENDS Integers, FiniteSets
CONSTANTS
    \_Requests,
                  the requests sent by the user
    _{-}Workers,
                  the pool of workers
    NULL
VARIABLES
    last VOK, last successfully applied version
    toApply,
                 the version to apply (last request that passed the initial tests)
    cluster,
                 cluster state
    requests,
                  the state of all requests
    workers, the state of all workers
    cluster Updating damn, I use a lock...
VARIABLES
     these variables are tla + details
    confOK, are we able to get a valid conf?
    reqCounter just to keep track of the order of submissions
vars \triangleq \langle confOK, reqCounter, lastVOK, toApply, cluster, requests, workers, clusterUpdating \rangle
TypeInvariants \triangleq
    \land confOK \in BOOLEAN won't change for a specific behavior
    \land clusterUpdating \in BOOLEAN
    \land cluster.st \in \{
        "idle",
        "starting",
        "partial",
        "failed"
    \land \, \forall \, r \in \_Requests : requests[r].st \in \{
        "waiting", the request (req) hasn't been submitted yet
        "submitted", req has been submitted
        "rejected", reg has been rejected (auth problem)
        "valid" auth etc passed
    \land \forall \, w \in \_Workers : workers[w].st \in \{
        "waiting",
        "starting",
        "working"
```

Initial State

```
\land workers = [w \in \_Workers \mapsto [st \mapsto "waiting", v \mapsto NULL]]
     \wedge cluster = [v \mapsto 0, st \mapsto \text{``idle''}]
     \wedge lastVOK = 0
     \land \mathit{reqCounter} = 0
     \wedge toApply = 0
     \land confOK \in BOOLEAN
     \land clusterUpdating = False
Actions
 request actions
Submit(r) \triangleq
      update request received
    LET newV \triangleq regCounter + 1IN
     \land requests[r].st = "waiting"
     \land regCounter' = newV
     \land requests' = [requests \ EXCEPT \ ![r].st = "submitted", \ ![r].v = newV]
     \land UNCHANGED \langle confOK, lastVOK, toApply, cluster, workers, clusterUpdating <math>\rangle
PushToPending(r) \stackrel{\triangle}{=}
     the request is pushed
     \land requests[r].st = "submitted"
     \land IF toApply < requests[r].v
         THEN \land requests' = [requests \ EXCEPT \ ![r].st = "valid"]
                  \wedge toApply' = requests[r].v
                  \land UNCHANGED \langle confOK, regCounter, lastVOK, cluster, workers, clusterUpdating <math>\rangle
         ELSE \land requests' = [requests \ EXCEPT \ ![r].st = "rejected"]
                  \land UNCHANGED \langle confOK, reqCounter, lastVOK, toApply, cluster, workers, clusterUpdating <math>\rangle
 worker action
SpawnWorker(w) \triangleq
      spawns a new worker
     \land toApply \neq lastVOK
     \land workers[w].st = "waiting"
     \land clusterUpdating = FALSE
     \land \lor cluster.st = "idle"
         \lor cluster.st = "failed"
     \land workers' = [workers \ EXCEPT \ ![w].v = toApply, \ ![w].st = "starting"]
     \land clusterUpdating' = TRUE
```

 $\land requests = [r \in _Requests \mapsto [st \mapsto "waiting", v \mapsto NULL]]$

 $Init \stackrel{\triangle}{=}$

 \land UNCHANGED $\langle confOK, regCounter, lastVOK, toApply, requests, cluster <math>\rangle$

```
ApplyStart(w) \triangleq
     the cluster starts to be modified
    \land workers[w].st = "starting"
    \land IF workers[w].v \ge toApply
         THEN
            IF confOK
                  THEN
                      \land cluster' = [v \mapsto workers[w].v, st \mapsto "partial"]
                      \land workers' = [workers \ EXCEPT \ ![w].st = "working"]
                      \land UNCHANGED \langle confOK, regCounter, lastVOK, toApply, requests, clusterUpdating <math>\rangle
                  ELSE
                      \land clusterUpdating' = FALSE
                      \land workers' = [workers \ \texttt{EXCEPT} \ ![w].st = "waiting", \, ![w].v = NULL]
                      \land UNCHANGED \langle confOK, regCounter, lastVOK, toApply, cluster, requests <math>\rangle
                 a new version has been submitted, no need to apply this one
             \land workers' = [workers \ EXCEPT \ ![w].st = "waiting", ![w].v = NULL]
             \wedge clusterUpdating' = FALSE
             \land UNCHANGED \langle confOK, regCounter, lastVOK, toApply, cluster, requests <math>\rangle
RollbackVersion \triangleq
     to differenciate it from the original last VOK (in realworld, could be conf + timestamp)
    lastVOK + 10
ApplyFinish(w) \triangleq
     the cluster update finishes
    \land workers[w].st = "working"
    \land clusterUpdating' = FALSE
    \land \exists ok \in BOOLEAN :
        IF ok \lor workers[w].v = RollbackVersion rollback always works
             THEN
                 \land cluster' = [cluster \ EXCEPT \ !.st = "idle"]
                 \wedge lastVOK' = workers[w].v
                 \land workers' = [workers \ EXCEPT \ ![w].st = "waiting", ![w].v = NULL]
                 \land UNCHANGED \langle confOK, regCounter, toApply, requests <math>\rangle
             ELSE
                 \land cluster' = [cluster \ EXCEPT \ !.st = "failed"]
                 \land \ workers' = [workers \ \texttt{EXCEPT} \ ![w].st = \text{``waiting''}, \ ![w].v = NULL]
                 \land IF workers[w].v < toApply
                      THEN a newer version has been submitted
                          \land UNCHANGED \langle confOK, regCounter, lastVOK, toApply, requests <math>\rangle
                              let's trigger a rollback
                      ELSE
                          \land\ to Apply' = Rollback Version
                          \land UNCHANGED \langle confOK, reqCounter, lastVOK, requests <math>\rangle
```

```
Spec
Next \triangleq
     \vee \exists r \in \_Requests :
             \vee Submit(r)
             \vee PushToPending(r)
     \vee \exists w \in \_Workers:
              \vee SpawnWorker(w)
              \vee ApplyStart(w)
              \vee ApplyFinish(w)
Fairness \stackrel{\triangle}{=} \forall r \in \_Requests, w \in \_Workers:
                      \wedge \operatorname{WF}_{vars}(Submit(r))
                      \wedge WF_{vars}(PushToPending(r))
                      \wedge \operatorname{WF}_{vars}(SpawnWorker(w))
                      \wedge WF_{vars}(ApplyStart(w))
                      \wedge \operatorname{WF}_{vars}(ApplyFinish(w))
Spec \triangleq
   \land \ Init
   \wedge \Box [Next]_{vars}
   \land Fairness
Expectations
NoConcurrentUpdate \triangleq
     \square(\mathit{Cardinality}(\{w \in \mathit{DOMAIN}\ \mathit{workers} : \mathit{workers}[w].\mathit{st} = \text{``working''}\}) < 2)
NoPartialUpdateTermination \triangleq
       we don't want the cluster to end up in a partially update state
     \Diamond \Box (cluster.st = "idle")
EveryReqIsProcessed \triangleq
     \Diamond \Box (\neg \exists \ r \in \_Requests : requests[r].st = "waiting")
THEOREM Spec \Rightarrow \Box(TypeInvariants)
Theorem Spec \Rightarrow NoConcurrentUpdate
Theorem Spec \Rightarrow NoPartialUpdateTermination
Theorem Spec \Rightarrow EveryReqIsProcessed
```