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MODULE *UpdateCluster*

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EXTENDS *Integers, FiniteSets*

CONSTANTS

*\_Requests*, the requests sent by the user  
*\_Workers*, the pool of workers  
*NULL*

VARIABLES

*lastVOK*, last successfully applied version  
*toApply*, the version to apply (last requests that passed the initial tests)  
*cluster*, cluster state  
*requests*, the state of all requests  
*workers*, the state of all workers  
*lock* damn, I used a lock...

VARIABLES

these variables are *tla* + details  
*confOK*, are we able to get a valid conf ?  
*reqCounter* just to keep track of the order of submissions

*vars*  $\triangleq$   $\langle \text{confOK}, \text{reqCounter}, \text{lastVOK}, \text{toApply}, \text{cluster}, \text{requests}, \text{workers}, \text{lock} \rangle$

*TypeInvariants*  $\triangleq$

$\wedge \text{confOK} \in \text{BOOLEAN}$  won't change for a specific behavior  
 $\wedge \text{lock} \in \text{BOOLEAN}$   
 $\wedge \text{cluster.st} \in \{$   
     "idle",  
     "starting",  
     "partial",  
     "failed"  
 $\}$   
 $\wedge \forall r \in \text{\_Requests} : \text{requests}[r].\text{st} \in \{$   
     "waiting", the request (req) hasn't been submitted yet  
     "submitted", req has been submitted  
     "rejected", req has been rejected (auth problem)  
     "valid" auth etc passed  
 $\}$   
 $\wedge \forall w \in \text{\_Workers} : \text{workers}[w].\text{st} \in \{$   
     "waiting",  
     "starting",  
     "working"  
 $\}$

Initial State

$Init \triangleq$   
 $\wedge requests = [r \in \_Requests \mapsto [st \mapsto \text{"waiting"}, v \mapsto NULL]]$   
 $\wedge workers = [w \in \_Workers \mapsto [st \mapsto \text{"waiting"}, v \mapsto NULL]]$   
 $\wedge cluster = [v \mapsto 0, st \mapsto \text{"idle"}]$   
 $\wedge lastVOK = 0$   
 $\wedge reqCounter = 0$   
 $\wedge toApply = 0$   
 $\wedge confOK \in \text{BOOLEAN}$   
 $\wedge lock = \text{FALSE}$

#### Actions

$Submit(r) \triangleq$  update request received from the user  
 $\text{LET } newV \triangleq reqCounter + 1 \text{ IN}$   
 $\wedge requests[r].st = \text{"waiting"}$   
 $\wedge reqCounter' = newV$   
 $\wedge requests' = [requests \text{ EXCEPT } ![r].st = \text{"submitted"}, ![r].v = newV]$   
 $\wedge \text{UNCHANGED } \langle confOK, lastVOK, toApply, cluster, workers, lock \rangle$

$Initialcheck(r) \triangleq$  request validation (auth, quotas...)  
 $\wedge requests[r].st = \text{"submitted"}$   
 $\wedge \exists ok \in \text{BOOLEAN} :$   
 $\quad \text{IF } ok$   
 $\quad \quad \text{THEN}$   
 $\quad \quad \quad requests' = [requests \text{ EXCEPT } ![r].st = \text{"valid"}]$   
 $\quad \quad \text{ELSE}$   
 $\quad \quad \quad requests' = [requests \text{ EXCEPT } ![r].st = \text{"rejected"}]$   
 $\wedge \text{UNCHANGED } \langle confOK, reqCounter, lastVOK, toApply, cluster, workers, lock \rangle$

$PushToPending(r) \triangleq$  the request is pushed to queue  
 $\wedge requests[r].st = \text{"valid"}$   
 $\wedge \text{IF } toApply < requests[r].v$   
 $\quad \text{THEN } \wedge toApply' = requests[r].v$   
 $\quad \quad \wedge \text{UNCHANGED } \langle confOK, reqCounter, lastVOK, cluster, requests, workers, lock \rangle$   
 $\quad \text{ELSE } \wedge requests' = [requests \text{ EXCEPT } ![r].st = \text{"rejected"}]$   
 $\quad \quad \wedge \text{UNCHANGED } \langle confOK, reqCounter, lastVOK, toApply, cluster, workers, lock \rangle$

$SpawnWorker(w) \triangleq$  spawns a new worker  
 $\wedge workers[w].st = \text{"waiting"}$   
 $\wedge toApply \neq lastVOK$   
 $\wedge lock = \text{FALSE}$   
 $\wedge \vee cluster.st = \text{"idle"}$   
 $\quad \vee cluster.st = \text{"failed"}$   
 $\wedge workers' = [workers \text{ EXCEPT } ![w].v = toApply, ![w].st = \text{"starting"}]$

$\wedge lock' = \text{TRUE}$   
 $\wedge \text{UNCHANGED } \langle confOK, reqCounter, lastVOK, toApply, requests, cluster \rangle$

$ApplyStart(w) \triangleq$  the cluster starts to be modified  
 $\wedge workers[w].st = \text{"starting"}$   
 $\wedge \text{IF } workers[w].v \geq toApply$   
     THEN  
         IF  $confOK$   
             THEN  
                  $\wedge cluster' = [v \mapsto workers[w].v, st \mapsto \text{"partial"}]$   
                  $\wedge workers' = [workers \text{ EXCEPT } ![w].st = \text{"working"}]$   
                  $\wedge \text{UNCHANGED } \langle confOK, reqCounter, lastVOK, toApply, requests, lock \rangle$   
             ELSE  
                  $\wedge lock' = \text{FALSE}$   
                  $\wedge workers' = [workers \text{ EXCEPT } ![w].st = \text{"waiting"}, ![w].v = NULL]$   
                  $\wedge \text{UNCHANGED } \langle confOK, reqCounter, lastVOK, toApply, cluster, requests \rangle$   
         ELSE  
             a new version has been submitted, no need to apply this one  
              $\wedge workers' = [workers \text{ EXCEPT } ![w].st = \text{"waiting"}, ![w].v = NULL]$   
              $\wedge lock' = \text{FALSE}$   
              $\wedge \text{UNCHANGED } \langle confOK, reqCounter, lastVOK, toApply, cluster, requests \rangle$

$RollbackVersion \triangleq$   
     to differentiate it from the original last  $VOK$   
 $lastVOK + 10$

$ApplyFinish(w) \triangleq$  the cluster update finishes  
 $\wedge workers[w].st = \text{"working"}$   
 $\wedge lock' = \text{FALSE}$   
 $\wedge \exists ok \in \text{BOOLEAN} :$   
     IF  $ok \vee workers[w].v = RollbackVersion$  rollback always works  
         THEN  
              $\wedge cluster' = [cluster \text{ EXCEPT } !.st = \text{"idle"}]$   
              $\wedge lastVOK' = workers[w].v$   
              $\wedge workers' = [workers \text{ EXCEPT } ![w].st = \text{"waiting"}, ![w].v = NULL]$   
              $\wedge \text{UNCHANGED } \langle confOK, reqCounter, toApply, requests \rangle$   
         ELSE  
              $\wedge cluster' = [cluster \text{ EXCEPT } !.st = \text{"failed"}]$   
              $\wedge workers' = [workers \text{ EXCEPT } ![w].st = \text{"waiting"}, ![w].v = NULL]$   
              $\wedge \text{IF } workers[w].v < toApply$   
                 THEN a newer version has been submitted  
                      $\wedge \text{UNCHANGED } \langle confOK, reqCounter, lastVOK, toApply, requests \rangle$   
                 ELSE let's trigger a rollback  
                      $\wedge toApply' = RollbackVersion$   
                      $\wedge \text{UNCHANGED } \langle confOK, reqCounter, lastVOK, requests \rangle$

## Requirements

$NoConcurrentUpdate \triangleq$

$$\Box(\text{Cardinality}(\{r \in \text{DOMAIN requests} : \text{requests}[r].st = \text{"working"}\}) < 2)$$

$NoPartialUpdateTermination \triangleq$

$$\Diamond\Box(\text{cluster}.st = \text{"idle"})$$

we don't want the cluster to end up in a partially update  $st$

$EveryReqIsProcessed \triangleq$

$$\Diamond\Box(\neg\exists r \in \_Requests : \text{requests}[r].st = \text{"waiting"})$$

## Spec

$Next \triangleq$

$$\begin{aligned} &\vee \exists r \in \_Requests : \\ &\quad \vee Submit(r) \\ &\quad \vee Initialcheck(r) \\ &\quad \vee PushToPending(r) \\ &\vee \exists w \in \_Workers : \\ &\quad \vee SpawnWorker(w) \\ &\quad \vee ApplyStart(w) \\ &\quad \vee ApplyFinish(w) \end{aligned}$$

$Fairness \triangleq \forall r \in \_Requests, w \in \_Workers :$

$$\begin{aligned} &\wedge WF_{vars}(Submit(r)) \\ &\wedge WF_{vars}(Initialcheck(r)) \\ &\wedge WF_{vars}(PushToPending(r)) \\ &\wedge WF_{vars}(SpawnWorker(w)) \\ &\wedge WF_{vars}(ApplyStart(w)) \\ &\wedge WF_{vars}(ApplyFinish(w)) \end{aligned}$$

$Spec \triangleq$

$$\begin{aligned} &\wedge Init \\ &\wedge \Box[Next]_{vars} \\ &\wedge Fairness \end{aligned}$$

THEOREM  $Spec \Rightarrow \Box(\text{TypeInvariants})$

THEOREM  $Spec \Rightarrow NoPartialUpdateTermination$