Erroll Wood

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EDUCATION

Cambridge University, Gonville & Caius College

(2009 - present)

PhD in progress under Prof. Peter Robinson

(present)

MEng, Distinction - Computer Science Tripos Part III

(2013)

Dissertation: GAZE ESTIMATION FOR PORTABLE DEVICES. I developed a gaze-tracking system suited for commodity portable devices, taking the limited image sensors and typical use environments into account.

BA, Class I - Computer Science Tripos Part II

(2012)

Dissertation: 3D Fractal Exploration using a Scale-Adaptive Sparse Voxel Octree. I developed systems and algorithms for procedurally generating volumetric fractal data and rendering it in real time, independent of the scale it is explored at.

St Paul's School, London

(2004 - 2009)

A-Levels: A grades in Maths, Further Maths, Physics and Computing [A2], A grade in Economics [AS] (before introduction of A^* grade)

GCSEs: $10 A^*s$ and 1 A grade

Internships & Work Experience

Cambridge University Computer Lab – Research intern

(Summer 2013)

Developed an interactive networked public noticeboard framework to facilitate remote communication (NetBoards). Computer lab members can edit the noticeboards in person, or via web-apps on desktop or mobile.

Qualcomm Research, Cambridge – Software engineer intern

(Summer 2012)

Developed Android clients to showcase and test context-aware services. Presented a demo to Irwin and Paul Jacobs (Qualcomm's Chair and CEO).

Researched privacy concerns for Android, focusing on context-aware data collection. Examined both technical (taint-analysis) and user-experience aspects.

Credit Suisse – Lead Software engineer intern

(Summer 2011)

Lead developer in a team of 13 in terms. Produced a real-time server monitoring web-app which was deployed by the company. Delivered a presentation and demo to $\sim\!40$ interns and staff.

Succeed Consultancy – Software engineer intern

(Summer 2010)

Produced plug-ins and unit tests for load-testing employee management software developed by an Oracle Gold company.

Symbian Foundation – Work experience

(Summer 2009)

Documented the process of porting Flash apps to Flash Lite for mobile.

Microsoft Research Cambridge - Work experience

(Winter 2008)

Developed a Flash web applet for the Environmental Science Dept. to help present their study on birds' flight patterns.

Publications

NetBoards: Investigating a Collection of Personal Noticeboard Displays $\qquad (2014)$ in the Workplace

Erroll Wood and Peter Robinson

Interactive Tabletops & Surfaces, 2014, (invited demo)

EyeTab: Model-based gaze estimation on unmodified tablet computers (2014)

Erroll Wood and Andreas Bulling

Proceedings of Eye Tracking Research & Applications, 2014

AWARDS & ACHIEVEMENTS

EPSRC Doctoral Training Studentship	(2013)
Gonville & Caius College Scholar	(2012)
2 nd Year Group Project Prize – Most Professional	(2012)
British Informatics Olympiad – National Finalist	(2009)
St Paul's School Senior Scholar	(2008)
Arkwright Engineering Scholar under Microsoft Research Cambridge	(2007)

OTHER ACTIVITIES

Academic Teaching

(2013 - present)

Have taught Computer Vision, Graphics, Artificial Intelligence, and Information Theory to undergraduates for over 100 hours. Have supervised three final year projects.

Gonville & Caius May Ball Committee – Web & Systems

(2011 - 2014)

Developed websites for two May Balls, handling ticketing, staffing, and exploring the themes. Also implemented a networked ticket scanning system (Android) for speeding up entry – the first of its kind.

Game Development – Indie Game Developer

(2005 - 2010)

Developed many web-based minigames using Flash. These were distributed over the internet, generating revenue via sponsorship and advertising.

Duke of Edinburgh's Award - Gold Level

(2008)

TECHNICAL SKILLS

Programming Python (OpenCV, NumPy, IPython), Java (Android), C++

Tools PyCharm, Eclipse (Android), Visual Studio, Github

Websites Javascript (jQuery, Paper.js), HTML5, SASS (Bourbon, Neat)

Media Photoshop, Illustrator, Office, LATEX

(last updated June 30, 2015)