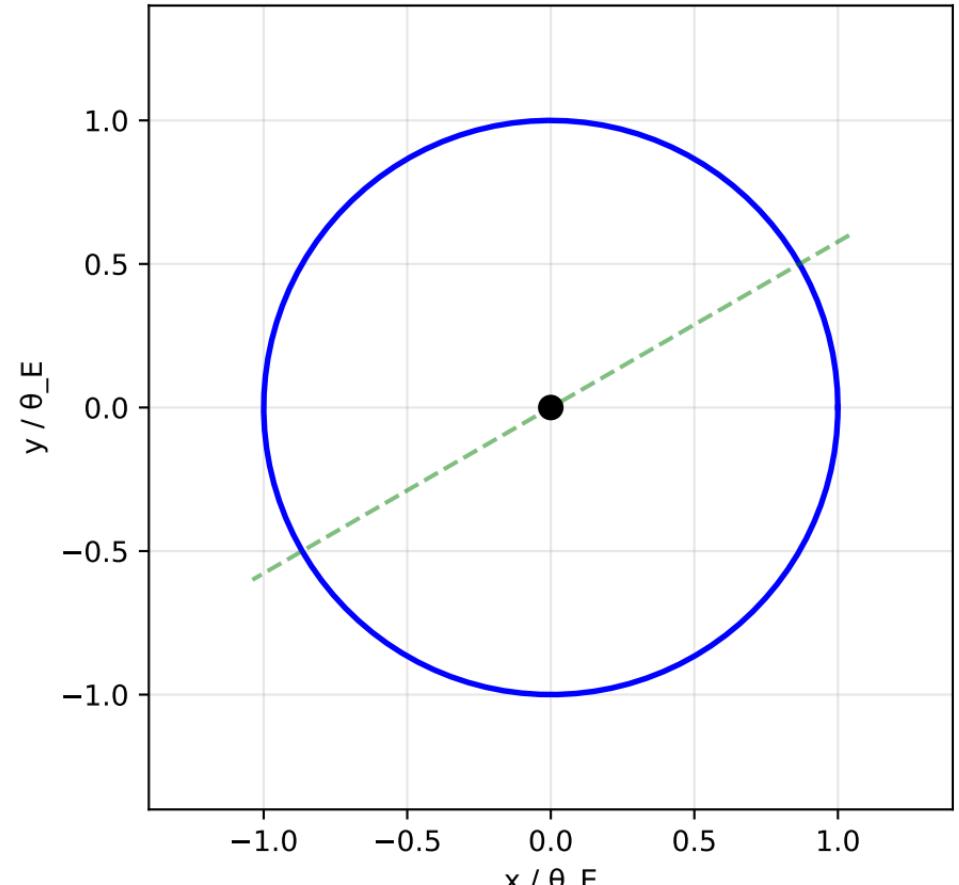
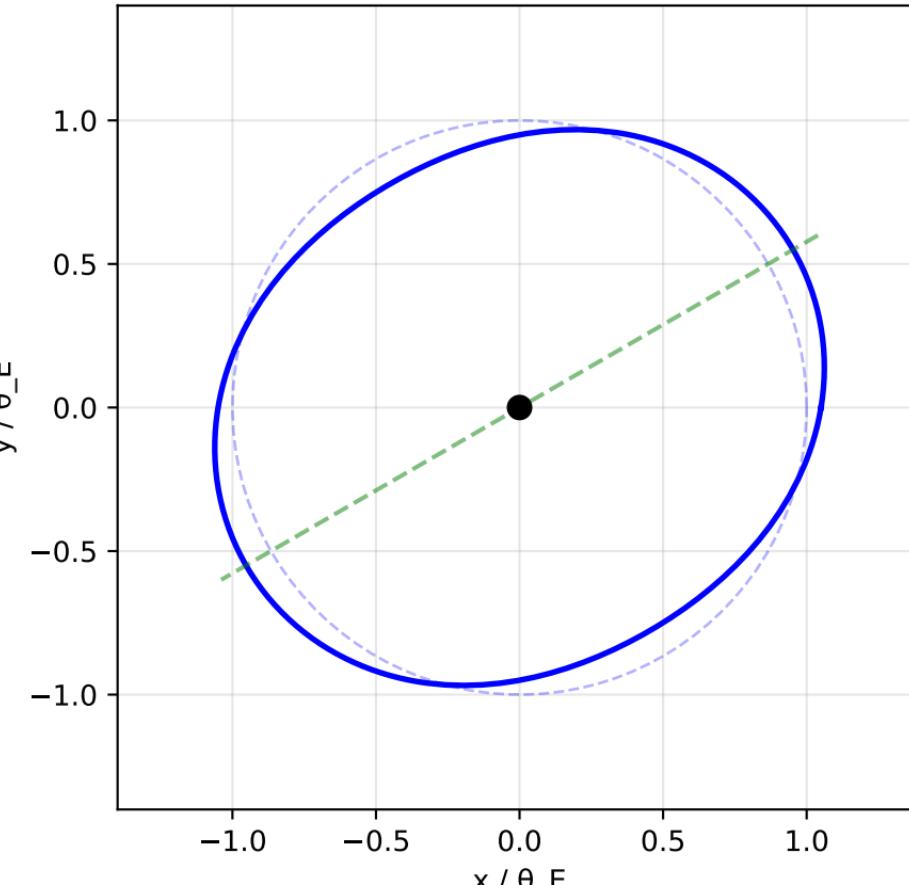


Quadrupole Distortion Effects

Perfect Ring
($a=0, b=0$)



Radial Quadrupole
($a=0.1, b=0$)



Tangential Quadrupole
($a=0, b=0.15$)

