

Lab-File

1. Write a C++ program to swap two numbers without using third variable.

```
#include <iostream.h>
#include <conio.h>

int main()
{
int a=5, b=10;
cout<<"Before swap a= "<<a<<" b= "<<b<<endl;
a=a*b; //a=50 (5*10)
b=a/b; //b=5 (50/10)
a=a/b; //a=10 (50/5)
cout<<"After swap a= "<<a<<" b= "<<b<<endl;
return 0;
}
```

Output:

Before swap a= 5 b= 10
After swap a= 10 b= 5

2. Write a C++ program to find all roots of a Quadratic Equation.

```
#include<iostream.h>
#include<math.h>
#include<conio.h>

int main() {
    int a = 1, b = 2, c = 1;
    float discriminant, realPart, imaginaryPart, x1, x2;
    if (a == 0) {
        cout << "This is not a quadratic equation";
    }else {
        discriminant = b*b - 4*a*c;
        if (discriminant > 0) {
            x1 = (-b + sqrt(discriminant)) / (2*a);
            x2 = (-b - sqrt(discriminant)) / (2*a);
            cout << "Roots are real and different." << endl;
            cout << "Root 1 = " << x1 << endl;
            cout << "Root 2 = " << x2 << endl;
        } else if (discriminant == 0) {
            cout << "Roots are real and same." << endl;
            x1 = (-b + sqrt(discriminant)) / (2*a);
            cout << "Root 1 = Root 2 =" << x1 << endl;
        }else {
            realPart = (float) -b/(2*a);
            imaginaryPart =sqrt(-discriminant)/(2*a);
            cout << "Roots are complex and different." << endl;
            cout << "Root 1 = " <<realPart<< " + " <<imaginaryPart<< "i"
            << endl;
            cout << "Root 2 = " <<realPart<< " - " <<imaginaryPart<< "i"
            << endl;
        }
    }
    return 0;
}
```

Output

Roots are real and same.

Root 1 = Root 2 =-1

3. Write a C++ program to print Fibonacci series.

```
#include <iostream.h>
#include<conio.h>

int main() {
    int n1=0,n2=1,n3,i,number;
    cout<<"Enter the number of elements: ";
    cin>>number;
    cout<<n1<<" "<<n2<<" "; //printing 0 and 1
    for(i=2;i<number;++i) //loop starts from 2 because 0 and 1 are already printed
    {
        n3=n1+n2;
        cout<<n3<<" ";
        n1=n2;
        n2=n3;
    }
    return 0;
}
```

Output:

```
Enter the number of elements: 10
0 1 1 2 3 5 8 13 21 34
```

4. Write a C++ program to check whether a number is prime or not.

```
#include <iostream.h>
#include<conio.h>

int main()
{
    int n, i, m=0, flag=0;
    cout << "Enter the Number to check Prime: ";
    cin >> n;
    m=n/2;
    for(i = 2; i <= m; i++)
    {
        if(n % i == 0)
        {
            cout<<"Number is not Prime."<<endl;
            flag=1;
            break;
        }
    }
    if (flag==0)
        cout << "Number is Prime."<<endl;
    return 0;
}
```

Output:

Enter the Number to check Prime: 17

Number is Prime.

Enter the Number to check Prime: 57

Number is not Prime.

5. Write a C++ program to add two Matrix.

```
#include<iostream.h>
#include<conio.h>
int main ()
{
int m, n, p, q, i, j, A[5][5], B[5][5], C[5][5];
cout<<"Enter rows and column of matrix A : ";
cin>> m >> n;
cout<<"Enter rows and column of matrix B : ";
cin>> p >> q;
if((m != p)&&(n != q))
{
cout<<"Matrices cannot be added!";
exit(0);
}
cout<<"Enter elements of matrix A : ";
for(i=0;i< m;i++)
for(j =0; j < n;j++)
cin>> A[i][j];
cout<<"Enter elements of matrix B : ";
for(i=0;i< p;i++)
for(j =0; j < q;j++)
cin>> B[i][j];
for(i=0;i< m;i++)
for(j =0; j < n;j++)
C[i][j]= A[i][j]+ B[i][j];
cout<<"Sum of matrices\n";
for(i=0;i< m;i++)
{for(j =0; j < n;j++)
cout<< C[i][j]<< " ";
cout<<"\n";
}
return0;
}
```

Output

Enter rows and column of matrix A : 2 2

Enter rows and column of matrix B : 2 2

Enter elements of matrix A : 1 2 3 4

Enter elements of matrix B : 4 3 2 1

Sum of matrices

5 5

5 5

Case 2 :

Enter rows and column of matrix A : 2 3

Enter rows and column of matrix B : 3 2

Matrices cannot be added!

Case 3 :

Enter rows and column of matrix A : 1 3

Enter rows and column of matrix B : 1 3

Enter elements of matrix A : 0 2 7

Enter elements of matrix B : 0 3 3

Sum of matrices

0 5 10

6. Write a C++ program to show Constructor and Destructor Example.

```
#include <iostream.h>
#include<conio.h>
class class_name
{
private:
    int a,b;
public:
    class_name(int aa, int bb)
    {
        cout<<"Constructor is called"<<endl;
        a = aa;
        b = bb;
        cout<<"Value of a: "<<a<<endl;
        cout<<"Value of b: "<<b<<endl;
        cout<<endl;
    }
    ~class_name()
    {
        cout<<"Destructor is called"<<endl;
        cout<<"Value of a: "<<a<<endl;
        cout<<"Value of b: "<<b<<endl;
    }
};

int main()
{
    class_nameobj(5,6);

    return 0;
}
```

Output
Constructor is called

Value of a: 5

Value of b: 6

Destructor is called

Value of a: 5

Value of b: 6

7. Write a C++ program to Display Student details using class.

```
#include <iostream.h>
#include <string.h>
#include <conio.h>

class Student
{
private: std::string name;
std::string studentClass;
int rollNumber;
double marks;

public:
Student(const std::string &studentName,
const std::string &sClass, int rollNum, double studentMarks):
name(studentName),
studentClass(sClass),
rollNumber(rollNum),
marks(studentMarks) {}

std::string calculateGrade() {
    if (marks >= 90) {
        return "A+";
    } else if (marks >= 80) {
        return "A";
    } else if (marks >= 70) {
        return "B";
    } else if (marks >= 60) {
        return "C";
    } else {
        return "D";
    }
}
```

```
// Member function to display student information
void displayInformation() {
    std::cout << "\n\nName: " << name << std::endl;
    std::cout << "Class: " << studentClass << std::endl;
    std::cout << "Roll Number: " << rollNumber << std::endl;
    std::cout << "Marks: " << marks << std::endl;
    std::cout << "Grade: " << calculateGrade() << std::endl;
}
};

int main() {
    // Create a student object
    std::string studentName;
    std::string sClass;
    int rollNum;
    double studentMarks;
    std::cout << "Student details: ";
    std::cout << "\nName: ";
    std::getline(std::cin, studentName);
    std::cout << "Class: ";
    std::getline(std::cin, sClass);
    std::cout << "Roll number: ";
    std::cin >> rollNum;
    std::cout << "Marks (0-100): ";
    std::cin >> studentMarks;
    Student student(studentName, sClass, rollNum, studentMarks);
    student.displayInformation();
    return 0;
}
```

Output:

Student details:
Name: Ljubinka Marquita
Class: V
Roll number: 2
Marks (0-100): 98

Name: Ljubinka Marquita

Class: V

Roll Number: 2

Marks: 98

Grade: A+

Student details:

Name: Lia Chimezie

Class: VI

Roll number: 8

Marks (0-100): 88

Name: Lia Chimezie

Class: VI

Roll Number: 8

Marks: 88

Grade: A

8. Write a C++ program to demonstrate single inheritance.

```
#include <iostream.h>
#include <conio.h>
class base
{
public:
    int x;
void getdata()
{
    cout << "Enter the value of x = "; cin>> x;
}
};

class derive : public base
{
private:
    int y;
public:
void readdata()
{
    cout << "Enter the value of y = "; cin>> y;
}
void product()
{
    cout << "Product = " << x * y;
}
};

int main()
{
    derive a;
a.getdata();
a.readdata();
```

```
a.product();
    return 0;
}
```

Output

```
Enter the value of x = 3
Enter the value of y = 4
Product = 12
```

9. Write a C++ program to find area class and over load area using function overloading.

```
#include<iostream.h>
#include<stdlib.h>
#include <conio.h>

float area(float r)
{
    return(3.14 * r * r);
}
float area(float b,float h)
{
    return(0.5 * b * h);
}
float area(float l,float b)
{
    return (l * b);
}
int main()
{
    float b,h,r,l;
    int ch;

    do
    {
        cout<<"\n\n *****Menu***** \n";
        cout<<"\n 1. Area of Circle";
        cout<<"\n 2. Area of Triangle";
        cout<<"\n 3. Area of Rectangle";
        cout<<"\n 4. Exit";
        cout<<"\n\n Enter Your Choice : ";
        cin>>ch;
```

```

switch(ch)
{
    case 1:
    {
        cout<<"\n Enter the Radius of Circle : ";
        cin>>r;
        cout<<"\n Area of Circle : "<<area(r);
        break;
    }
    case 2:
    {
        cout<<"\n Enter the Base & Height of Triangle :
";
        cin>>b>>h;
        cout<<"\n Area of Triangle : "<<area(b,h);
        break;
    }
    case 3:
    {
        cout<<"\n Enter the Length &Bredth of Rectangle
: ";
        cin>>l>>b;
        cout<<"\n Area of Rectangle : "<<area(l,b);
        break;
    }
    case 4:
        exit(0);
    default:
        cout<<"\n Invalid Choice... ";
    }
}while(ch!=4);
return 0;
}

```

Output:

1. Area of Circle
1. Area of Circle
2. Area of Triangle

3. Area of Rectangle

4. Exit

Enter Your choice: 1

Enter the Radius of Circle: 6

Area of circle: 113.04

2. Area of Triangle

1. Area of Circle

2. Area of Triangle

3. Area of Rectangle

4. Exit

Enter Your choice: 2

Enter the Base & Height of triangle: 6 5

Area of Triangle: 15

3. Area of Rectangle

1. Area of Circle

2. Area of Triangle

3. Area of Rectangle

4. Exit

Enter Your choice: 3

Enter the Length & Breadth of Triangle: 7 9

Area of Rectangle: 63

10. Write a C++ program to give example of constructors.

```
#include <iostream.h>
#include <conio.h>

class Employee
{
public:
    Employee()
    {
        cout<<"Default Constructor Invoked" << endl;
    }
};

int main(void)
{
    Employee e1; //creating an object of Employee
    Employee e2;
    return 0;
}

Output:
Default Constructor Invoked
Default Constructor Invoked
```

11. Write a C++ program to show the use of friend function.

```
#include <iostream>
#include <conio.h>
```

```
class B;
class A
{
    int x;
public:
    void setdata(int i)
    {
        x=i;
    }
    friend void min(A,B);
};

class B
{
    int y;
public:
    void setdata(int i)
    {
        y=i;
    }
    friend void min(A,B);
};

void min(A a,B b)
{
    if(a.x<=b.y)
        std::cout << a.x << std::endl;
    else
        std::cout << b.y << std::endl;
}

int main()
```

```
{  
A a;  
B b;  
a.setdata(10);  
b.setdata(20);  
min(a,b);  
return 0;
```

```
}
```

Output:

10

12. Write a C++ program to show working of constructor in inherited class.

```
#include <iostream.h>
classParent {
    intx;
public:
    Parent(inti)
    {
        x = i;
        cout << "Inside base class's parameterized "
            "constructor"
            << endl;
    }
};

classChild : publicParent {
public:
    Child(intx): Parent(x)
    {
        cout << "Inside sub class's parameterized "
            "constructor"
            << endl;
    }
};

intmain()
{
    return0;
}

Output:
Inside base class's parameterized constructor
Inside sub class's parameterized constructor
```

13. Write a C++ program to overload unary + operator.

```
#include <iostream.h>
#include <conio.h>

class Complex {
private:
    float real;
    float imag;

public:
    // Constructor to initialize real and imag to 0
    Complex() : real(0), imag(0) {}

    void input() {
        cout << "Enter real and imaginary parts respectively: ";
        cin >> real;
        cin >> imag;
    }

    // Overload the + operator
    Complex operator + (const Complex& obj) {
        Complex temp;
        temp.real = real + obj.real;
        temp.imag = imag + obj.imag;
        return temp;
    }

    void output() {
        if (imag < 0)
            cout << "Output Complex number: " << real << imag << "i";
        else
            cout << "Output Complex number: " << real << "+" 
            << imag << "i";
    }
}
```

```
};

int main() {
    Complex complex1, complex2, result;

    cout << "Enter first complex number:\n";
    complex1.input();

    cout << "Enter second complex number:\n";
    complex2.input();

    // complex1 calls the operator function
    // complex2 is passed as an argument to the function
    result = complex1 + complex2;
    result.output();

    return 0;
}
```

Run Code

Output

```
Enter first complex number:
Enter real and imaginary parts respectively: 9 5
Enter second complex number:
Enter real and imaginary parts respectively: 7 6
Output Complex number: 16+11i
```

14. Write a C++ program to show how to achieve exception handling in C++.

```
#include <iostream>
#include <conio.h>

int main()
{
    double numerator, denominator, divide;
    cout << "Enter numerator: ";
    cin >> numerator;
    cout << "Enter denominator: ";
    cin >> denominator;
    try {
        if (denominator == 0)
            throw 0;

        divide = numerator / denominator; cout << numerator << " / " <<
denominator << " = " << divide << endl;
    }

    catch (int num_exception) {
        cout << "Error: Cannot divide by " << num_exception << endl;
    }

    return 0;
}
```

Output 1

```
Enter numerator: 72
Enter denominator: 0
Error: Cannot divide by 0
```

Output 2

```
Enter numerator: 72
```

Enter denominator: 3

72 / 3 = 24

15. Write a C++ program to show function overloading in C++.

```
#include <iostream.h>
#include <conio.h>

class Cal {
public:
    static int add(int a,int b){
        return a + b;
    }
    static int add(int a, int b, int c)
    {
        return a + b + c;
    }
};

int main(void) {
    Cal C;
    cout<<C.add(10, 20)<<endl;
    cout<<C.add(12, 20, 23);
    return 0;
}

Output:
30
55
```

16. Write a C++ program to demonstrate use of virtual function in C++.

```
#include <iostream.h>
class Base {
public:
    virtual void print() {
        cout << "Base Function" << endl;
    }
};

class Derived : public Base {
public:
    void print() {
        cout << "Derived Function" << endl;
    }
};

int main() {
    Derived derived1;

    Base* base1 = &derived1;

    base1->print();

    return 0;
}
```

Output
Derived Function

17. Write a C++ program to create a class Vehicle. Derived class are Two-Wheelers, Three-Wheelers. Display the properties of each type of vehicle using the member function of class.

```
#include<iostream.h>
#include<conio.h>
class vehicle
{
protected:
    char name[20];
    int wc;
public:
    void getdata()
    {
        cout<<"Enter Vehicle Name:- ";
        cin>>name;
        cout<<"Enter Wheel Count:- ";
        cin>>wc;
    }
    void outdata()
    {
        cout<<"\nVehicle is:- "<<name;
        cout<<"\nWheel Count:- "<<wc;
    }
};
class lightmotor:public vehicle
{
private:
    int sl;
public:
    void getdata()
    {
        vehicle::getdata();
        cout<<"Enter Speed:- ";
        cin>>sl;
    }
    void outdata()
    {
        cout<<"\nVehicle is:- "<<name;
        cout<<"\nWheel Count:- "<<wc;
        cout<<"\nSpeed is:- "<<sl;
    }
};
```

```

        cout<<"Enter Speed Limit:- ";
        cin>>sl;
    }
    void outdata()
    {
        vehicle::outdata();
        cout<<"\nSpeedLimit:- "<<sl;
    }
};

class heavymotor:public vehicle
{
private:
    int lc;
    char per[20];
public:
    void getdata()
    {
        cout<<endl<<endl;
        vehicle::getdata();
        cout<<"Enter Local Capacity:- ";
        cin>>lc;
        cout<<"Enter Permit:- ";
        cin>>per;
    }
    void outdata()
    {
        vehicle::outdata();
        cout<<"\nLocalCapacity:- "<<lc;
        cout<<"\nPermit:- "<<per;
    }
};
void main()
{
    lightmotor l;
    heavymotor h;
    clrscr();
    l.getdata();

```

```
l.outdata();
h.getdata();
h.outdata();
getch();
}
```

18. Write a C++ program to display student Marks sheet using Multiple Inheritance.

```
#include <iostream.h>
class Vehicle {
public:
    Vehicle() { cout << "This is a Vehicle\n"; }
};

class fourWheeler : public Vehicle {
public:
    fourWheeler()
    {
        cout << "Objects with 4 wheels are vehicles\n";
    }
};

class Car : public fourWheeler {
public:
    Car() { cout << "Car has 4 Wheels\n"; }
};

int main()
{
    Car obj;
    return 0;
}
```

Output

This is a Vehicle
Objects with 4 wheels are vehicles
Car has 4 Wheels

19. Write a C++ program to display student Marks sheet using Multiple Inheritance.

```
#include <iostream.h>
using namespace std;
class student
{
public:
char a[30];
int roll;
void get()
{
    cout<<"Enter the name:"<<endl;
cin>>a;
    cout<<"Enter the roll.no:"<<endl;
cin>>roll;
}
};

class mark
{
public:
int mark[4],i;
void in()
{
    cout<<"Enter the marks:"<<endl;
for(i=0;i<4;i++)
{
    cin>>mark[i];
}
};

class process:public student,public mark
{
public:
int t;
```

```

float avg;
void calc()
{
    t=mark[0]+mark[1]+mark[2]+mark[3];
avg=t/4;
}
void dis()
{
    cout<<"Name:"<<a<<endl;
    cout<<"Roll.no:"<<roll<<endl;
    cout<<"Marks entered:";
    for(i=0;i<4;i++)
    {
        cout<<mark[i]<<" ";
    }
    cout<<endl;
    cout<<"Total marks:"<<t<<endl;
    cout<<"Average:"<<avg<<endl;
}
int main()
{
    cout<<"\t\tStudent mark list using multiple inheritance"<<endl;

    cout<<"\t\t_____"
endl;
    process v;
v.get();
    v.in();
v.calc();
v.dis();
    return 0;
}

```

Output
Student mark list using multiple inheritance

Enter the name	: Rameshkumar
Enter the roll.no	: 87
Enter the marks	: 90 89 85 95
Name	:Rameshkumar
Roll.no	: 87
Marks entered	:90 89 85 95
Total marks	:359
Average	:89

20. Write a C++ program to print reverse of any given no using class.

Example input no=2345 output no=5432.

```
#include<iostream.h>
int main ()
{
//variables initialization
intnum, reverse =0, rem;
num=1234;
    cout <<"\nThe number is"<<num;
while(num!=0)
{
    rem =num%10;
    reverse = reverse *10+ rem;
num/=10;
};
cout<<"Reversed Number: "<<reverse;
getch();
return0;
}
Output
Reversed Number : 4321
The number is: 1234
Reversed Number: 4321
```

21. Write a C++ program to illustrate the use of pure virtual function in polymorphism.

```
#include <iostream.h>
class Shape {
protected:
    float dimension;
public:
    void getDimension() {
        cin >> dimension;
    }
    virtual float calculateArea() = 0;
};

class Square : public Shape {
public:
    float calculateArea() {
        return dimension * dimension;
    }
};

class Circle : public Shape {
public:
    float calculateArea() {
        return 3.14 * dimension * dimension;
    }
};

int main() {
    Square square;
    Circle circle;
    cout << "Enter the length of the square: ";
    square.getDimension();
    cout << "Area of square: " << square.calculateArea() << endl;
    cout << "\nEnter radius of the circle: ";
    circle.getDimension();
    cout << "Area of circle: " << circle.calculateArea() << endl;
    return 0;
}
```

}

Output

Enter the length of the square: 4

Area of square: 16

Enter radius of the circle: 5

Area of circle: 78.5

22. Write a C++ program that finds factorial of a given number using loop.

```
#include<iostream.h>
#include<conio.h>
int main()
{
    int I,n,fact=1;
    clrscr();
    cout<<"Enter a no to find factorial=";
    cin>>n;
    for(i=1;i<=n;i++)
        fact=fact*I;
    cout<<"Factorial ="<<fact;
    getch();
}
```

Output.

```
Enter a no to find factorial=6
120
```

23. Write a C++ Program to Calculate the Power of a Number

```
#include <iostream.h>
#include <math.h>
int main()
{
float base, exp, power;
cout << "Enter the base: ";
cin >> base;
cout << "Enter the exponent: ";
cin >> exp;
power = pow(base, exp);
cout << base << "^" << exp << " = " << power << endl;
return 0;
}
```

Output

```
Enter the base: 2
Enter the exponent: 5
2^5 = 32
```

24. Write a C++ program to find Cube Root of input number.

```
#include <iostream.h>
#include <math.h>

int main(){
    float number, ans;
    clrscr();
    cout << "Enter any number: ";
    cin>> number;
    ans = cbrt(number);
    cout << "\n Cube Root of " << number << " is: " <<ans;
    getch();
}
```

Output

```
Enter any number: 27
Cube Root of 27 is: 3
```

25. Write a C++ program to find input number is palindrome or not.

```
#include <iostream.h>
#include<conio.h>
int main()
{   int n, num, digit, rev = 0;
clrscr();
    cout << "Enter a positive number: ";
cin>>num;
    n = num;
    do
    {
        digit = num % 10;
        rev = (rev * 10) + digit;
num = num / 10;
    } while (num != 0);
    cout << " The reverse of the number is: " << rev << endl;
if (n == rev)
    cout << " The number is a palindrome.";
else
    cout << " The number is not a palindrome.";
    getch();
    return 0;
}
```

Output

```
Enter a positive number: 12321
The reverse of the number is: 12321
The number is a palindrome.
```

```
Enter a positive number: 12331
The reverse of the number is: 13321
```

The number is not a palindrome.

26. Write a C++ program to count word in a sentence.

```
#include <iostream.h>
#include<conio.h>
int main()
{
    string sentence = "Mary had a little lamb";
    int words = 0;
    int lenOfSentence = sentence.size();
    clrscr();
    for(int i = 0; i<lenOfSentence; i++)
    {
        if(sentence[i] == ' ')
        {
            words++;
        }
    }
    words = words + 1;
    cout << "No. of words = " << words << endl;
}
```

Output

No. of words = 5

27. Write a C++ program to that finds largest of three number.

```
#include <bits/stdc++.h>
#include <bits/stdc++.h>

intmain()
{
    inta, b, c;
    cout << "Enter the three numbers a, b & c" << endl;
    cin >> a >> b >> c;
    if(a >= b)
    {
        if(a >= c)
    {
        cout << "The Largest Among Three Numbers is : "
            << a << endl;
    }
    else{
        cout << "The Largest Among Three Numbers is : "
            << c << endl;
    }
}
else{      if(b >= c) {
        cout << "The Largest Among Three Numbers is : "
            << b << endl;
    }
    else{
        cout << "The Largest Among Three Numbers is : " << c << endl;
    }
}
return0;
}
```

Output

Enter the three numbers a, b & c

The Largest Among Three Numbers is : 4196384

27. Write a C++ program to check input number is Armstrong or not.

```
#include<iostream.h>
#include<conio.h>
int main ()
{
    int num, temp, rem, sum = 0;
    clrscr();
    cout << "Enter number to be checked : ";
    cin>>num;
    temp = num;
    while (temp != 0)
    {
        rem = temp % 10;
        sum = sum + rem*rem*rem;
        temp = temp / 10;
    }
    if (sum == num)
        cout << "\n" << num << " is an Armstrong number.";
    else
        cout << "\n" << num << " is not an Armstrong number.";
    getch();
    return 0;
}
```

Output

Enter number to be checked : 371

371 is an Armstrong number.

28. Write a C++ program to print alphabet triangle.

```
#include <iostream.h>
#include <conio.h>

int main()
{
    char ch='A';
    int i, j, k, m;
    for(i=1;i<=5;i++)
    {
        for(j=5;j>=i;j--)
            cout<<" ";
        for(k=1;k<=i;k++)
            cout<<ch++;
        ch--;
        for(m=1;m<i;m++)
            cout<<--ch;
        cout<<"\n";
        ch='A';
    }
    return 0;
}
```

Output:

A
ABA
ABCBA
ABCDcba
ABCDEDCBA

29. Write a C++ program to convert a string of characters into upper or lower case.

```
#include <iostream.h>
#include <conio.h>

void lower_string(string str)
{
    for(int i=0;str[i]!='\0';i++)
    {
        if (str[i] >= 'A' && str[i] <= 'Z') //checking for uppercase
        characters
            str[i] = str[i] + 32;      //converting uppercase to
        lowercase
    }
    cout<<"\n The string in lower case: "<< str;
}

void upper_string(string str)
{
    for(int i=0;str[i]!='\0';i++)
    {
        if (str[i] >= 'a' && str[i] <= 'z') //checking for lowercase
        characters
            str[i] = str[i] - 32;      //converting lowercase to
        uppercase
    }
    cout<<"\n The string in upper case: "<< str;
}
```

```
int main()
{
    string str;
    cout<<"Enter the string ";
    getline(cin,str);
    lower_string(str);    //function call to convert to lowercase
    upper_string(str);   //function call to convert to uppercase
    return 0;
}
```

Output:

Enter the string Hola Amigos!

The string in lower case: hola amigos!

The string in upper case: HOLA AMIGOS!

30. Write a c++ program to read a string and find the number of vowels in it

```
#include<iostream>
#include<conio.h>

intmain()
{
charstr[100]="prepinsta";
int vowels =0;
clrscr();
for(inti=0; str[i];i++)
{
if(str[i]=='a'|| str[i]=='e'||str[i]=='i'||str[i]=='o'||str[i]=='u'
||str[i]=='A'||str[i]=='E'||str[i]=='T'||str[i]=='O'||str[i]=='U')
{
    vowels++;
}
}
```

```
cout <<"Total Vowels : "<< vowels;
```

```
return0;
}
```

Output

Total Vowels : 3

Ques

WAP a program to print fibonacci series?

Include < stdio.h >

Include < conio.h >

main ()

{

int a=0, b=1, c, n;

printf ("Enter the number");

scanf ("%d", &n);

printf ("%d %d", a, b);

for (i=0; i<n; i++)

{

a=b;

b=c;

{}

printf ("%d", c);

getch();

{}

Output → Enter the number → 3

012

Ques. To read n numbers and display it.

```
# include < stdio.h >
int main ()
{
    int n, i;
    printf ("Enter the number of element : ");
    scanf ("%d", &n);

    int numbers [n];
    printf ("Enter %d numbers : \n", n);
    for (i = 0; i < n; i++)
    {
        scanf ("%d", &numbers [i]);
    }

    printf ("Entered numbers are : ");
    for (i = 0; i < n; i++)
    {
        printf ("%d", numbers [i]);
    }

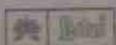
    return 0;
}
```

Output

Enter the number of elements : 3

34, 56, 90.

Entered numbers are : 34, 56, 90.



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Output -j.

Sum of array elements = 15.

Ques To demonstrate the concept of one dimensional array finding the sum of array elements

```
# include < stdio.h >
int main ()
{
    int arr [ ] = { 1, 2, 3, 4, 5 };
    int sum = 0;
    for ( int i = 0; i < sizeof ( arr ) / sizeof ( arr [ 0 ] );
          i ++ ),
    {
        sum = arr [ i ];
    }
    printf ( " Sum of array element : %d \n ", sum );
    return 0;
}
```

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Output

Updated array : 1, 2, 3, 4, 5.

Ques Write a program to search an element in array

```
#include < stdio.h >
main()
{
    int i, n, search, a[10];
    printf ("enter the number to be searched");
    scanf ("%d", &search);
    for (i=0; i<10; i++)
        scanf ("%d", &a[i]);
    for (i=0; i<10; i++)
    {
        if (a[i]==search)
        {
            printf ("%d=[%d]", search, i+1);
            break;
        }
    }
    if (i==n)
    {
        printf ("%d", search);
    }
    return 0;
}
```

Output :.

The Enter the no. of Matrix A $\begin{bmatrix} 2 & 2 \\ 2 & 2 \end{bmatrix}$

Enter the no. of Matrix B $\begin{bmatrix} 2 & 2 \\ 2 & 2 \end{bmatrix}$

$$\begin{bmatrix} 4 & 4 \\ 4 & 4 \end{bmatrix}$$

iii. Write a program to sum of two matrix :-

```
#include <stdio.h>
```

```
main()
```

```
{
```

```
int a[2][2], b[2][2], c[2][2], i, j;
```

```
printf ("Enter the first Matrix ">,
```

```
for (i=0; i<2; i++)
```

```
{
```

```
for (j=0; j<2; j++)
```

```
scanf ("%d", &a[i][j]);
```

```
}
```

```
printf ("Enter the second Matrix ">,
```

```
for (i=0; i<2; i++)
```

```
{
```

```
for (j=0; j<2; j++)
```

```
scanf ("%d", &b[i][j]);
```

```
}
```

```
for (i=0; i<2; i++)
```

```
{
```

```
for (j=0; j<2; j++)
```

```
c[i][j] = a[i][j] + b[i][j]
```

```
}
```

Parvez

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```
for (i=0; i<2; i++)
```

```
    for (j=0; j<2; j++)
```

```
        cout << c[i][j];  
    }
```

```
return 0;
```

Output :

Enter the number to be searched

3 {3}

1

2

{3}

8

9

7

6

5

4

3

2

1

0

Ques

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25

26

27

28

29

30

31

32

33

Write a program of multiply of two matrix

```
# include < stdio.h >
```

```
# include < conio.h >
```

```
main()
```

```
{
```

```
    int a[2][2], b[2][2], c[2][2], i, j, k;
```

```
    printf (" Enter the no of Matrix A ");
```

```
    for (i=0; i<2; i++)
```

```
{
```

```
    for (j=0; j<2; j++)
```

```
        scanf ("%d", &a[i][j]);
```

```
    }
```

```
}
```

```
    printf (" Enter the no of Matrix B ");
```

```
    for (i=0; i<2; i++)
```

```
{
```

```
    for (j=0; j<2; j++)
```

```
{
```

```
        scanf ("%d", &b[i][j]);
```

```
    }
```

```
}
```

```
    for (i=0; i<2; i++)
```

```
{
```

```
    for (j=0; j<2; j++)
```

```
{
```

$C[i][j] = 0;$
 $\text{for } (K=0, K \leq 2, K++)$

$$c[i][j] = a[i][k] * b[k][j];$$

for(i=0 ; i<2 ; i++)

$\text{for } (j^{\circ}=0; j^{\circ}<2; j^{\circ}+1)$

Buntf (‘od, C[is]Sj],

point ('In').

getch ().
}

3

Output of transpose

Enter the matrix

$$\begin{bmatrix} 2 & 3 \\ 3 & 2 \end{bmatrix}$$

Transpose of matrix $\begin{bmatrix} 2 & 3 \\ 3 & 2 \end{bmatrix}$

Ques:

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Ques Write a program to concatenate two strings

```
# include < stdio.h >
```

```
# include < string.h >
```

```
int main()
```

```
{
```

```
char str1[50] = "Hello";
```

```
char str2[] = "World!";
```

```
strcat(str1, str2);
```

```
printf("Concatenated string : %s\n", str1);
```

```
return 0;
```

```
}
```

Output

Concatenated string : Hello World!

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Output

Source : Hello , World!

Destination : Hello, World!

To copy a string into another string inc

```
# include < stdio.h >  
# include < string.h >  
int main()  
{
```

```
char source[] = "Hello, World!";  
char destination[20];  
strcpy(destination, source);
```

```
printf("Source : %s\n", source);  
printf("Destination : %s\n", destination);
```

```
return 0;  
}
```

Output :-

11 → 7 → 3 → NULL.

art

new node in [] .data = data;

Ques Implementation of linklist using an array.

```
# include < stdio.h >
# define Max - size 100
struct node {
    int data;
    int index;
};
```

```
struct node [Max - size];
int next pointers [Max - size];
int head = -1;
int freelist = 0;
void initialize linkedlist () {
    for (int i = 0; i < Max - size - 1; i++) {
        next pointers [i] = i + 1;
    }
    next pointers [Max - size - 1] = -1;
}
void insert At Beginning (int data) {
    if (freelist == -1) {
        printf ("Linked list is full, cannot insert more elements.\n");
        return;
    }
    int new node index = freelist;
    freelist = next pointers [freelist];
    nodes [new node index].data = data;
```

nodes [new node index]. next = head;
head = new node index;
}

```
void display linkedlist () {  
    int current = head;  
    while (current != -1) {  
        printf ("%d -> ", nodes [current]. data);  
        current = nodes [current]. next;  
    }  
    printf ("NULL\n");  
}
```

```
int main () {  
    initialized linkedlist ();  
    insert At Beginning (3);  
    insert At Beginning (7);  
    insert At Beginning (1);
```

```
    display linked list ();
```

```
    return 0;  
}
```

Implementation of stack using array inc.

```
# include < stdio.h >
# include < stdlib.h >
# define Max_size 100
struct stack {
    int arr[Max_size];
    int top;
};

void initialize(struct stack *stack) {
    stack->top = -1;
}

int isEmpty(struct stack *stack) {
    return (stack->top == Max_size - 1);
}

void push(struct stack *stack, int value) {
    if (isFull(stack)) {
        printf("Stack overflow\n");
        return;
    }
    stack->arr[++stack->top] = value;
}

int pop(struct stack *stack)
```

```

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if (isEmpty (stack)) {
    printf ("stack underflow \n");
    exit (Exit - failure);
}
return stack > arr [stack > top --];
}
int peek (struct stack *stack) {
if (isEmpty (stack)) {
    printf ("stack is empty \n");
    exit (Exit - failure);
}
return stack > arr [stack > top];
}
int main () {
struct stack mystack;
initialize (&mystack);
push (&mystack, 10);
push (&mystack, 20);
push (&mystack, 30);
printf ("Top element : %d \n", peek (&mystack));
printf ("Popped element : %d \n", pop (&mystack));
printf ("Popped element : %d \n", pop (&mystack));
printf ("Is the stack empty? %s \n", isEmpty
        (&mystack));
return 0;
}

```

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Output - i

Top element : 30

Popped element : 30

Popped element : 20

Is the stack empty? No.

Ques Calculate factorial of number using recursive function

```
# include < stdio.h >
```

```
int factorial ( int n ) {
```

```
if ( n == 0 || n == 1 ) {
```

```
return 1;
```

```
}
```

```
else {
```

```
return n * factorial ( n - 1 );
```

```
}
```

```
int main () {
```

```
int num = 5;
```

```
printf (" Factorial of %d is %d\n ", num, factorial
```

```
( num ));
```

```
return 0;
```

```
}
```

Output is :

Factorial of 5 is 120.

Ques Implementation of queue using an array

```
# include < stdio.h >
```

```
# include < stdlib.h >
```

```
# define Max_size 100
```

```
struct Queue {
```

```
    int front, rear, size;
```

```
    unsigned capacity;
```

```
    int * array;
```

```
};
```

```
struct Queue * createQueue(unsigned capacity) {  
    struct Queue * queue = (struct Queue *) malloc
```

```
(size of (struct Queue));
```

```
queue->capacity = capacity;
```

```
queue->front = queue->size = 0;
```

```
queue->rear = capacity - 1;
```

```
queue->array = (int *) malloc(queue->capacity *
```

```
size of (int));
```

```
return queue;
```

```
}
```

```
int isFull (struct Queue * queue) {
```

```
return (queue->size == queue->capacity);
```

```
}
```

int is empty (struct Queue *queue) {
 return (queue->size == 0);
}

void enqueue (struct Queue *queue, int item) {
 if (is full (queue))
 return;
 queue->rear = (queue->rear + 1) % queue->capacity;
 queue->array[queue->rear] = item;
 queue->size++;
}

int dequeue (struct Queue *queue) {
 if (is empty (queue))
 return -1;

int item = queue->array[queue->front];
 queue->front = (queue->front + 1) % queue->capacity;
 queue->size--;
 return item;
}

int front (struct Queue *queue) {
 if (is empty (queue))
 return -1;
 return queue->array[queue->front];
}

int rear (struct Queue *queue) {
 if (is empty (queue))
 return -1;
 return queue->array[queue->rear];
}

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{

int main()

struct Queue *queue = Create Queue (Max-Size);

enqueue (queue, 10);

enqueue (queue, 20);

enqueue (queue, 30);

printf ("Front element is : %d\n", front (queue));

printf ("Rear element is : %d\n", rear (queue));

printf ("Dequeued item is : %d\n", dequeue (queue));

printf ("Front element is : %d\n", front (queue));

printf ("Rear element is : %d\n", rear (queue));

return 0;

}

Output :-

Front element : 10

Rear element : 30

Dequeued item is : 10

Front element is : 20

Rear element is : 30

Ques. Implementation of binary search tree using array .inc.

```
# include < stdio.h >
# include < stdlib.h >
# define Max_size 100
struct Node {
    int data;
    struct Node* left;
    struct Node* right;
};

struct Node* createNode(int data) {
    struct Node* newNode = (struct Node*) malloc(sizeof(
        struct Node));
    newNode->data = data;
    newNode->left = newNode->right = NULL;
    return newNode;
}

struct Node* insert(struct Node* root, int data) {
    if (root == NULL)
        return createNode(data);
    if (data < root->data)
        root->left = insert(root->left, data);
    else if (data > root->data)
        root->right = insert(root->right, data);
    return root;
}
```

return root;
}

```
void inorderTraversal (struct Node* root) {  
    if (root != NULL) {  
        inorderTraversal (root->left);  
        printf ("%d", root->data);  
        inorderTraversal (root->right);  
    }  
}
```

```
int main () {  
    int arr [MAX_SIZE];  
    int size = 0;
```

```
size = insert (arr, size, 30);  
size = insert (arr, size, 20);  
size = insert (arr, size, 40);  
size = insert (arr, size, 10);  
size = insert (arr, size, 25);
```

```
printf ("Inorder Traversal : ");  
inorderTraversal (arr, size);  
return 0;  
}
```

Ques. Average the list of numbers in ascending order using Bubble sort.

```
# include < stdio.h >
void bubble sort ( int arr[ ], int n ) {  
  
    for ( int i = 0; i < n - 1; i++ )  
        for ( int j = 0; j < n - i - 1; j++ ) {  
            if ( arr [ j ] > arr [ j + 1 ] ) {  
                int temp = arr [ j ];  
                arr [ j ] = arr [ j + 1 ];  
                arr [ j + 1 ] = temp;  
            }  
        }  
}
```

```
int main ()
```

```
{  
    int arr [ ] = { 64, 25, 12, 22, 11 };  
    int n = size of ( arr ) / size of ( arr [ 0 ] );  
    bubble sort ( arr, n );  
    cout ( " sorted array: " );  
    for ( int i = 0; i < n; i++ )  
        cout ( ".d", arr [ i ] );  
    return 0;  
}
```

Output → sorted array : 11. 12. 22. 25. 64.

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Q 1. +1. Sort the numbers in ascending order.

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Ques. Arrange the list of numbers in ascending order using insertion sort.

```
# include < stdio.h >
```

```
void insertion sort( int arr[], int n ) {  
    int i, key, j;  
    for ( i=1; i<n; i++ ) {  
        key = arr[ i ];  
        j = i - 1;
```

```
        while ( j >= 0 && arr[ j ] > key ) {
```

```
            arr[ j+1 ] = arr[ j ];
```

```
            j = j - 1;
```

```
        }  
        arr[ j+1 ] = key;
```

```
    void print Array ( int arr[], int size ) {
```

```
        for ( int i=0; i<size; i++ )
```

```
            printf ( "%d", arr[ i ] );
```

```
        printf ( "\n" );
```

```
    int main () {
```

```
        int arr[] = { 12, 11, 13, 5, 6 };
```

```
        int n = size of ( arr ) / size of ( arr[ 0 ] );
```

```
        printf ( " Original array: " );
```

```
        print Array ( arr, n );
```

insertionsort (arr, n);

printf (" sorted array: ");

Qu

printArray (arr, n);

return 0;

}

Output :

Original array : 12 11 13 5 6.

sorted array : 5 6 11 12 13.

Ques Arrange the list of numbers in ascending order using selection sort in C.

```
# include < stdio.h>
void selection sort( int arr[], int n ) {
    int i, j, minIndex, temp;
    for( i=0; i<n-1; i++ ) {
        minIndex = i;
        for( j=i; i+1; j < n; j++ )
            if ( arr[j] < arr[minIndex] ) {
                minIndex = j;
            }
        temp = arr[i];
        arr[i] = arr[minIndex];
        arr[minIndex] = temp;
    }
}

int main() {
    int arr[] = { 64, 25, 12, 22, 11 };
    int n = size of (arr) / size of ( arr[0] );
    printf (" original array: ");
    for ( int i=0; i < n; i++ ) {
        printf ("%d", arr[i]);
    }
}
```

selection sort (arr, n);

printf ("In sorted array in ascending order");

for (int i=0; i<n; i++) {

 printf ("%d", arr[i]);
}

return 0;
}

Output : j.

Original array : 684, 25, 12, 22, 11

Sorted array in ascending order : 11, 12, 22, 25, 64.

Ques. Arrange the list of numbers in ascending order using Merge sort.

```
# include < stdio.h>
void merge(int arr[], int l, int m, int r){
    int i, j, K;
    int n1 = m - l + 1;
    int n2 = r - m;
```

```
    int L[n1], R[n2];
    for (i=0; i<n1; i++)
        L[i] = arr[l+i];
    for (j=0; j<n2; j++)
        R[j] = arr[m+1+j];
```

```
i=0;
j=0;
K=l;
while (i<n1 && j<n2) {
    if (L[i] <= R[j]) {
        arr[K] = L[i];
        i++;
    }
}
```

```
else {
    arr[K] = R[j];
    j++;
}
K++;
```

{

```
while (i < n1) {  
    arr[K] = L[i];  
    i++;  
    K++;  
}
```

```
while (j < n2) {  
    arr[K] = R[j];  
    j++;  
    K++;  
}
```

```
void mergeSort(int arr[], int l, int r) {  
    if (l < r) {  
        int m = l + (r - l) / 2;  
        mergeSort(arr, l, m);  
        mergeSort(arr, m + 1, r);  
        merge(arr, l, m, r);  
    }  
}
```

```
int main()
```

{

```
int arr[] = {12, 11, 13, 5, 6, 7};
```

```
int arr_size = size of (arr) / size of (arr[0]);
```

```
printf("Given array is \n");
```

```
for (int i = 0; i < arr_size; i++)
```

```
bunif (" %d ", arr[i]);
```

```
bunif (" \n ");
```

```
merge sort(arr, 0, arr_size - 1);
```

```
Printf (" sorted array is \n ");
```

```
for (int i = 0; i < arr_size);
```

```
bunif (" %d ", arr[i]);
```

```
bunif (" \n ");
```

```
return 0;  
}
```

Output :-

Given array is

12, 11, 13, 5, 6, 7

sorted array is

5, 6, 7, 11, 12, 13.

Ques Arrange the list of numbers in ascending order using Quick Sort.

```
# include < stdio.h>
```

```
void swap (int *a, int *b){  
    int t = *a;  
    *a = *b;  
    *b = t;
```

```
}
```

```
int partition (int arr[], int low, int high){  
    int pivot = arr[high];  
    int i = (low - 1);  
    for (int j = low; j <= high - 1; j++) {  
        if (arr[j] < pivot) {  
            i++;  
            swap (&arr[i], &arr[j]);  
        }  
    }  
    swap (&arr[i + 1], &arr[high]);  
    return (i + 1);  
}
```

```
}
```

```
void quick sort (int arr[], int low, int high)  
{
```

```
    if (low < high) {
```

```
        int pi = partition (arr, low, high);
```

```
        quick sort (arr, low, pi - 1);
```

```
        quick sort (arr, pi + 1, high);
```

```
}
```

```
int main()
```

```
{
```

```
int arr[] = {64, 25, 12, 22, 11};
```

```
int n = size of (arr) / size of (arr[0]);
```

```
printf ("%d", &arr[i]);
```

```
}
```

```
quick sort (arr, 0, n-1);
```

```
printf ("\n sorted array ");
```

```
for (int i=0; i<n; i++) {
```

```
printf ("%d", arr[i]);
```

```
}
```

```
return 0;
```

```
}
```

Output :

Original array : 64, 25, 12, 22, 11

Sorted array : 11, 12, 22, 25, 64.