Cyborg V.1 (joystick):

 $\label{loss} Joystick_data_linux([name\ of\ controller]\{(0,[joystick\ left(x-)/right(x+)])(1,[joystick\ forward(y-)/back(y+)])(2,[throttle\ up(z-)/down(z+)])(3,0)(4,0)(5,0)\}\{(0,[trigger\ pressed])(1,[button\ 2])(2,[button\ 3])(3,[button\ 4])(4,[button\ 5])(5,[button\ 6])(6,[low\ button])\})$

Generic X-Box Pad:

 $\label{eq:loss_def} Joystick_data_linux([name\ of\ controller]\{(0,[left\ joystick\ left(-)/right(+)])(1,[left\ joystick\ forward(-)/back(+)])(2,[left\ trigger\ not(-)/pressed(+)])(3,[right\ joystick\ left(-)/right(+)])(4,[right\ joystick\ forward(-)/back(+)])(5,[right\ trigger\ not(-)/pressed(+)])(6,[arrow\ left(-)/right(+)]),(7,[arrow\ up(-)/down(+)])\}\{(0,[a])(1,[b])(2,[x])(3,[y])(4,[left\ button])(5,[right\ button])(6,[back]),(7,[start]),(8,0),(9,0),(10,0)\})$