

Beth Sergeant

Full Stack Software Engineer

An innovative, versatile full-stack web developer passionate about designing dynamic user experiences with high quality code. Adept at end to end software design and development including infrastructure setup, unit & integration testing in both team and self-managed environments. Enjoys leveraging a diverse set of interpersonal skills including an unwavering attention to detail on client experience & service, creative problem solving and strong communication abilities.

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TECH SKILLS

Java

Spring

Spring Boot

MySQL

Angular

React

HTML

CSS

JavaScript

Node.JS

Responsive Design

Pivotal Cloud Foundry

Heroku

Cloud Native Architecture

Test Driven Development

PROFESSIONAL EXPERIENCE

Full Stack Software Engineer

Cognizant

11/2019 – Present

Information Technology & Services

Achievements/Tasks

- Testing of application by developing unit and integration test cases using various standard frameworks following Test Driven Development.
- Work closely with UX, Design and Product to understand and build full stack web application from the ground up.
- Deliver functional and testable code with thorough unit testing to satisfy effective DevOps pipeline.
- Responsible for designing and developing technical solutions for business requirements and enhancements.

Freelance Frontend Developer

Nina Footwear & Kidpik

04/2019 – 06/2019

Fashion & Retail

Achievements/Tasks

- Developed and managed responsive design compatibility across multiple platforms, browsers, and devices to enhance visibility and maintain productivity.
- Accomplished a 30% increase in product sales and optimized user experience with well-structured and scalable code written in HTML, CSS and JavaScript.
- Maintained and managed existing Shopify site.

WEB APPLICATIONS

Book Service (09/2019)

- A book managing system that stores books and respective notes. Built with Java, Spring Boot and RabbitMq.
- <https://github.com/ersJava/book-service>

Game Store (08/2019)

- An inventory system service for a video game store that also creates an invoices for orders. Built with Java, Mockito and MySQL.
- <https://github.com/ersJava/game-store-invoice-service>

EDUCATION

Java Accelerator & Microservices Program

Columbia University

07/2019 – 10/2019

Full Stack Web Development

Columbia University

09/2018 – 03/2019