Elisson Rodrigo da Silva Araújo

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Computer Engineering undergraduate with hands-on experience in wireless communication systems, embedded development, and robotics research. Skilled in designing and implementing custom wireless protocols using WiFi and NRF24 modules for real-time, low-latency applications. Proven track record in R&D projects, team leadership, and participation in international robotics competitions.

EDUCAÇÃO

Universidade Federal de Pernambuco

Undergraduate in Computer Engineering Expected Graduation: Jun/2026

ETE Professor Lucilo Ávila Pessoa

Technical Degree in Computer Networks

SKILLS

Programming Languages: C/C++, Python, Java, Haskell, Verilog, Golang, Shell Script.

Technologies / Tools: Qt5/Qt6, OpenCV, Mbed, Arduino, CMake, Docker, Azure AD,, Protobuf, Git/Github, Github Actions, Pandas, MongoDB, SQL Server, OpenCV.

Core Knowledge: Communication Protocols, Embedded Systems, Wireless Networks (WiFi, NRF24), Computer Vision,

Autonomous Robotics, Algorithms and Data Structures, Autonomous Robotics, Distributed Systems

Soft skills: Clear communication, Problem Solving, Teamwork.

EXPERIÊNCIA

Researcher - RobôCIn (UFPE Robotics Team)

JUN/19 - AGO/2025

- Designed and implemented embedded systems with custom wireless communication protocols, using NRF24 and WiFi modules.
- Developed bidirectional communication software for closed-loop mesh systems in autonomous robotics applications.
- Led technical teams in research and development projects involving real-time systems, computer vision, autonomous behavior and distributed systems
- Integrated hardware and software components to optimize real-world robot performance under low-latency constraints

Research and Development Engineer - TOTVS

APR/2023 - SET/2023

FEB/16 - JUN/17

AGO/18 - AGO/19

- Contributed to the development and modernization of the base libraries for proprietary languages (ADVPL, TL++).
- Ported codebase to support ARM architecture and ensured compatibility across Linux and Windows platforms.
- Participated in development workflow improvements using Docker and conducted cross-platform testing.

VOLUNTEER EXPERIENCE

Technical Referee in First Lego League (FLL)
Technical Referee in Brazilian Robotics Olympiad (OBR)
Teaching Assistant in FENECIT

aching Assistant in FENECIT AGO/16 - AGO/17

AWARDS

•	Gold and Silver medal at Pernambuco Astronomy and Astronomy Olympiad	2015, 2016
•	State Medal of Merit at Brazilian Robotics Olympiad	2016
•	3th Place at Inatel Robotics Cup - IEEE Very Small Size Soccer	2020, 2023
•	1st Place at Inatel Robotics Cup - IEEE Very Small Size Soccer	2021, 2022, 2023
•	4th Place at Latin American Robotics Competition - IEEE Very Small Size Soccer	2020
•	1st Place at Latin American Robotics Competition - IEEE Very Small Size Soccer	2021, 2022
•	1st Place at Latin American Robotics Competition - RoboCup Small Size League	2023, 2024
•	1st Place at Brazilian Simulated Robot Soccer Championship - IEEE Very Small Size Soccer	2022
•	1st Place at RoboCup - Small Size League (division B)	2023
•	4th Place at RoboCup - Small Size League (division A)	2024
•	3th Place at RoboCup - Small Size League (division A)	2025