## Cloud Computing



## Agenda

- History of Computing Paradigm Shift
- Definition of Cloud Computing
- Fundamental Characteristics
- Service Models
- Deployement Models
- Analogy...

## Computing Paradigm Shift

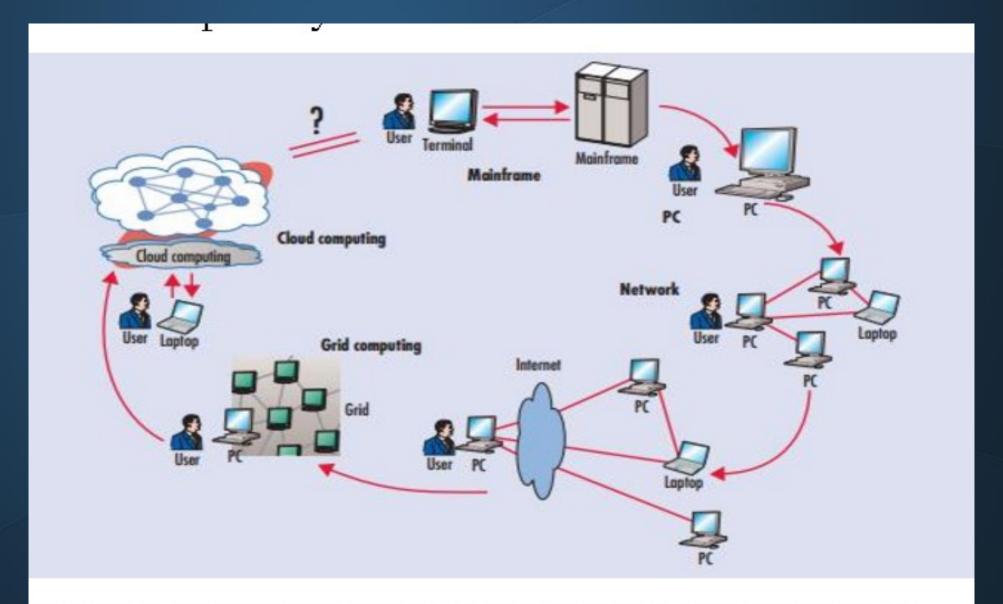


Figure 1. Computing paradigm shift of the last half century [1]

## At the beginning, there was Mainframe and Terminals

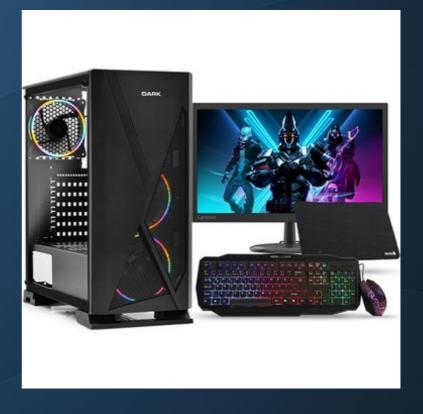


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#### PC came into our lives

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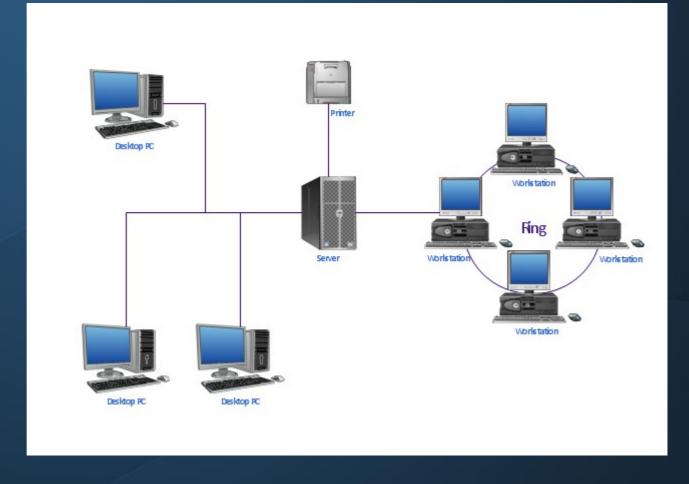
Old PC

**New PC** 

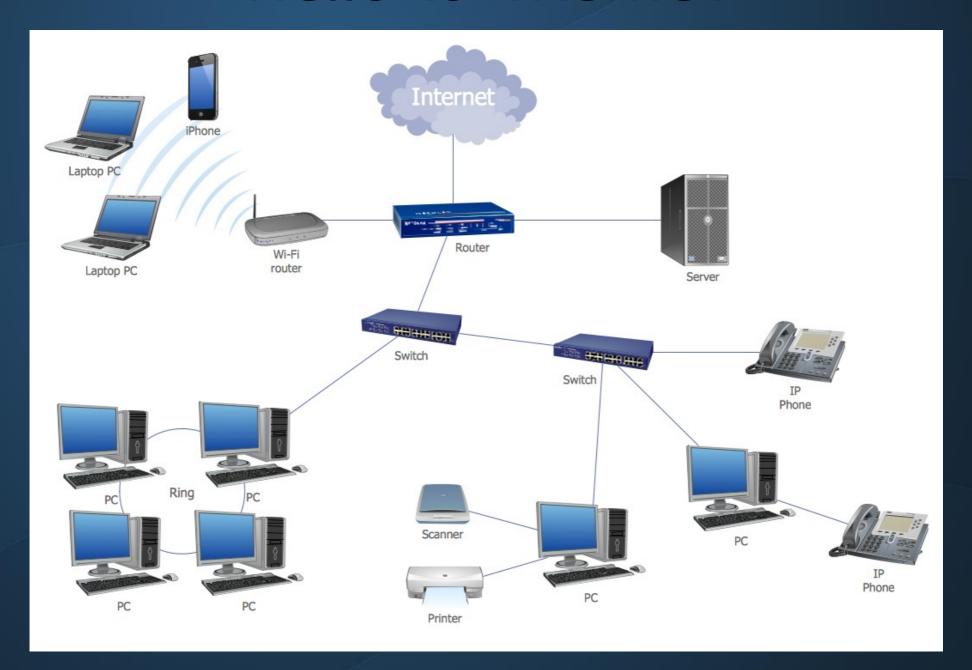
#### PC Network

 We have connected the PCs to share information and resources such as

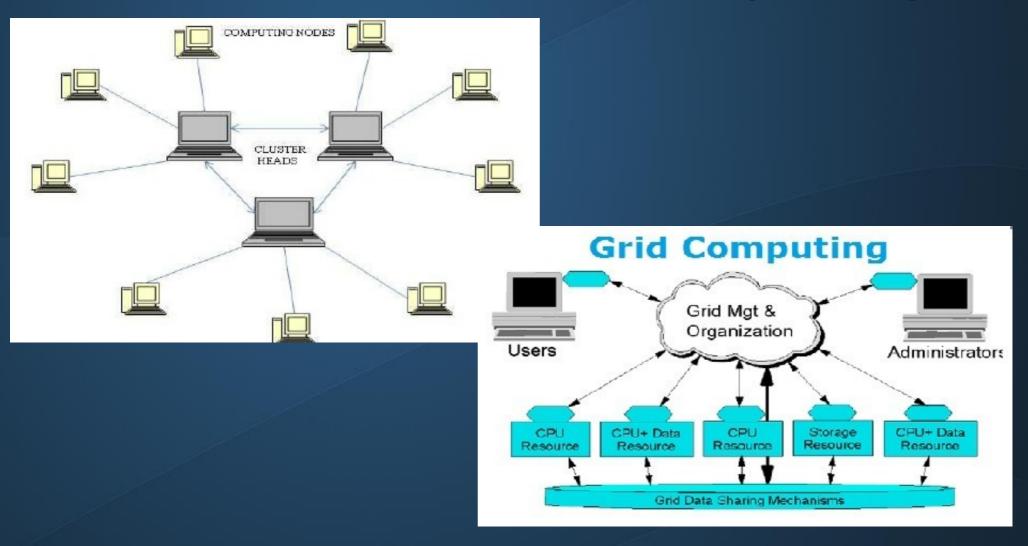
printers.



#### Hello to Internet



## Grid and Cluster Computing

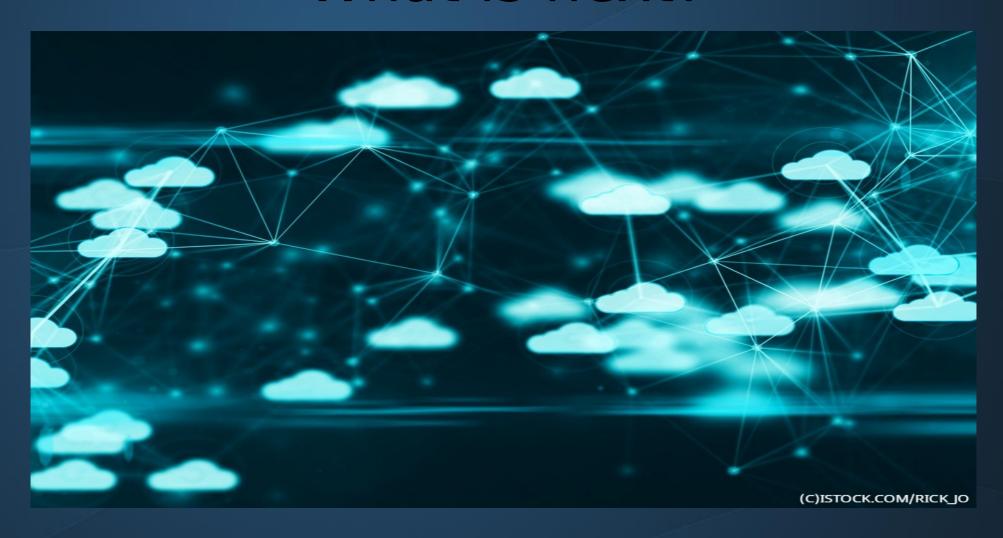


We will talk about the details of and the differences between grid and cluster computing later.

Hello to Cloud Computing

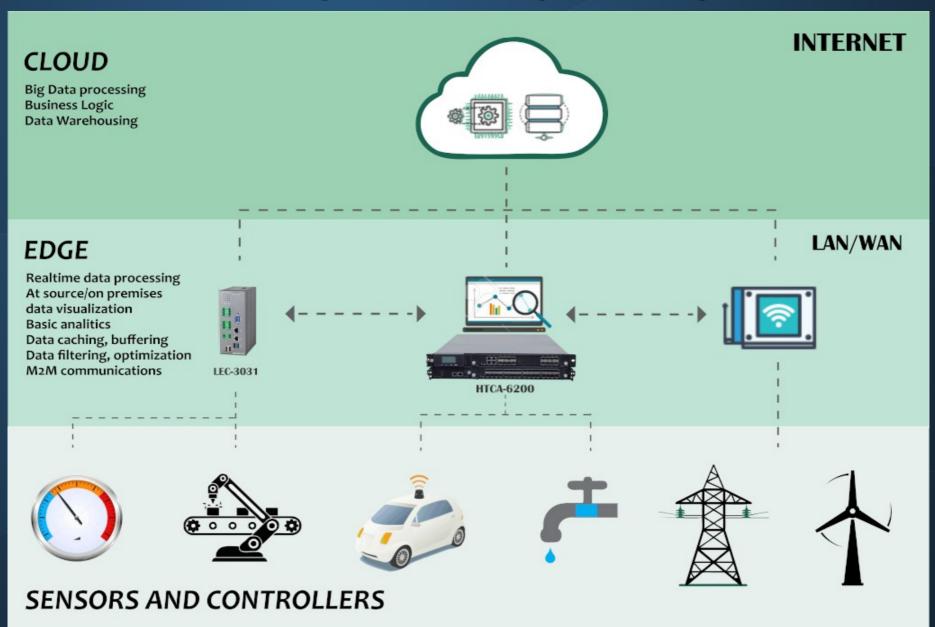


#### What is next?

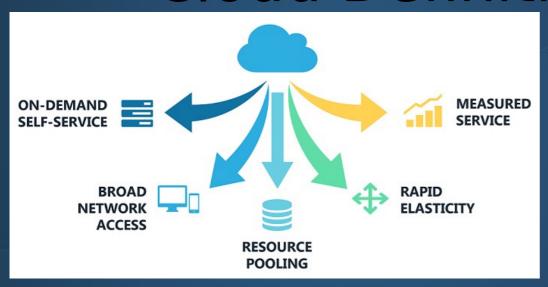


- Multi-cloud computing is the ongoing shift
- Most probably the next is edge or fog computing

## Edge Computing



#### Cloud Definition of NIST





Cloud computing is a model for enabling ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction. This cloud model is composed of five essential characteristics, three service models, and four deployment models.

## Cloud Computing

- Cloud computing is the on-demand availability of Computing Resources provided by Service Provider, and consumed by clients (persons, organizations, etc.)
- As a utility, it looks like electricity or water services we are consuming in our home or organizations.
- We pay for them depending on our usage level (pay-as-you-go).
- It is an on-demand service
- Relies on sharing of resources (multi-tenant)
- Instead of CapEx we spend for OpEx

## All Together

Broad Network Access Rapid Elasticity Measured Service On-Demand Self-Service

**Resource Pooling** 

Essential Characteristics

SaaS (Software as a Service)

PaaS ofform as a Service laaS (Infrastructure as a Service)

Service Models

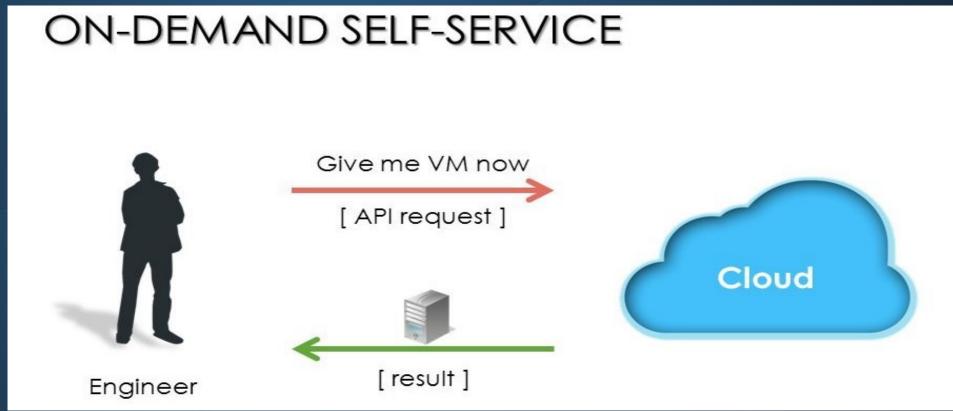
Public

Private

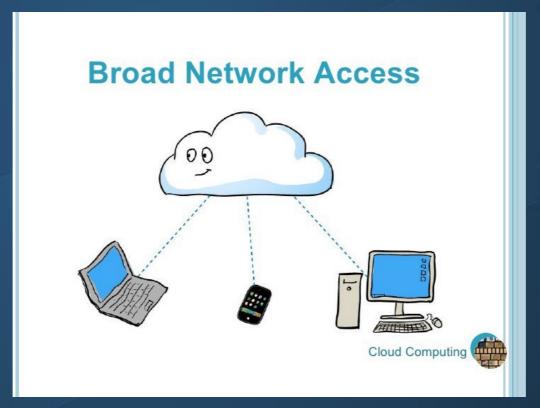
Hybrid

Community

Deployment Models



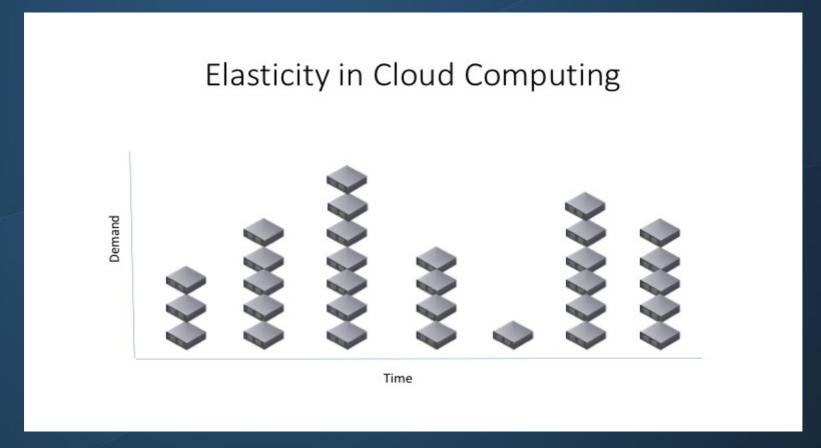
1- On-demand self-service: A consumer can unilaterally provision computing capabilities, such as server time and network storage, as needed automatically without requiring human interaction with each service provider.



**2- Broad network access:** Capabilities are available over the network and accessed through standard mechanisms that promote use by heterogeneous thin or thick client platforms (e.g., mobile phones, tablets, laptops, and workstations).



**3- Resource pooling:** The provider's computing resources are pooled to serve multiple consumers using a multi-tenant model, with different physical and virtual resources dynamically assigned and reassigned according to consumer demand. There is a sense of location independence in that the customer generally has no control or knowledge over the exact location of the provided resources but may be able to specify location at a higher level of abstraction (e.g., country, state, or datacenter). Examples of resources include storage, processing, memory, and network bandwidth.



4- Rapid elasticity: Capabilities can be elastically provisioned and released, in some cases automatically, to scale rapidly outward and inward in accordance with demand. To the consumer, the capabilities available for provisioning often appear to be unlimited and can be appropriated in any quantity at any time.



**5- Measured service:** Cloud systems automatically control and optimize resource use by leveraging a metering capability at some level of abstraction appropriate to the type of service (e.g., storage, processing, bandwidth, and active user accounts). Resource usage can be monitored, controlled, and reported, providing transparency for both the provider and consumer of the utilized service.

#### Cloud Service Models

**Cloud Service Models** 

Packaged Software
OS & Application Stack
Servers Storage Network

SaaS

**End Users** 

OS & Application Stack Server Storage Network PaaS

Application Developers

Server Storage Network

laaS

Infrastructure & Network Architects

#### Services

You manage

Managed vendor

by

Private (On-Premise)

Applications

Runtimes

Security & Integration

You manage

Databases

Servers

You manage

Virtualization

Server HW

Storage

Networking

Infrastructure (as a Service)

Applications

Runtimes

Security & Integration

Databases

Servers

Virtualizatio

Server HW

Storage

Networking

Platform (as a Service)

Applications

Runtimes

Security & Integration

Databases

Servers

Virtualization

Server HV

Storage

Networking

Software (as a Service)

Applications

Runtime

Security & Integration

Databases

Servers

Managed by

Virtualization

Server HV

Storage

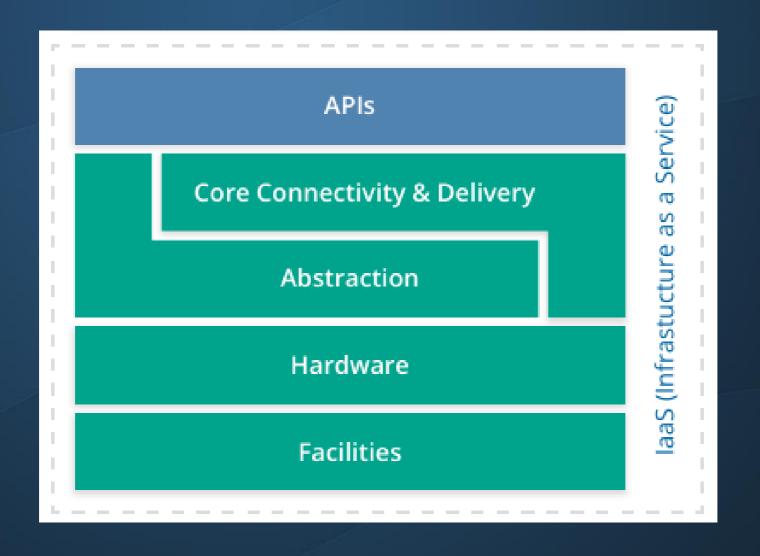
Networking

Managed by vendor

#### Infrastructure as a Service

- The capability provided to the consumer is to provision processing, storage, networks, and other fundamental computing resources where the consumer is able to deploy and run arbitrary software, which can include operating systems and applications.
- The consumer does not manage or control the underlying cloud infrastructure but has control over operating systems, storage, and deployed applications; and possibly limited control of select networking components (e.g., host firewalls).

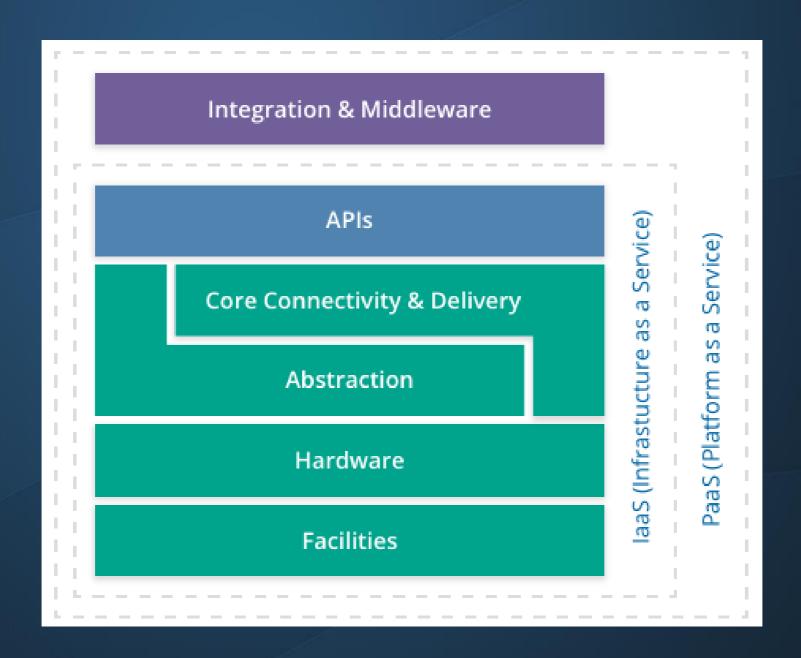
## laaS



#### Platform as a Service

- The capability provided to the consumer is to deploy onto the cloud infrastructure consumercreated or acquired applications created using programming languages, libraries, services, and tools supported by the provider.
- The consumer does not manage or control the underlying cloud infrastructure including network, servers, operating systems, or storage, but has control over the deployed applications and possibly configuration settings for the application-hosting environment.

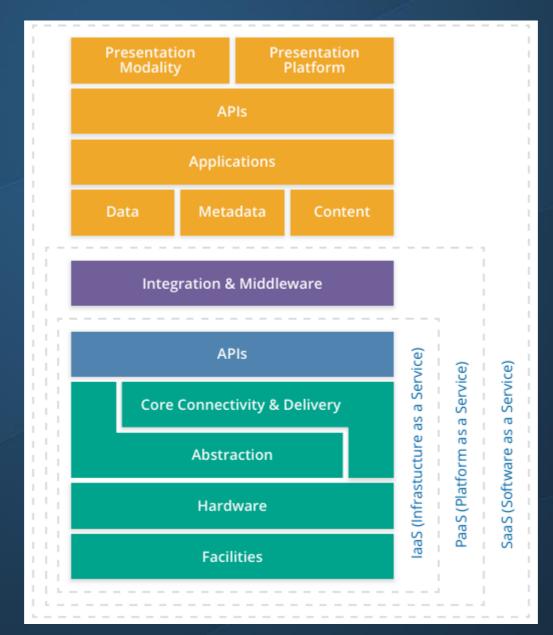
#### PaaS



#### Software as a Service

- The capability provided to the consumer is to use the provider's applications running on a cloud infrastructure.
- The applications are accessible from various client devices through either a thin client interface, such as a web browser (e.g., web-based email), or a program interface.
- The consumer does not manage or control the underlying cloud infrastructure including network, servers, operating systems, storage, or even individual application capabilities, with the possible exception of limited user-specific application configuration settings.

## SaaS

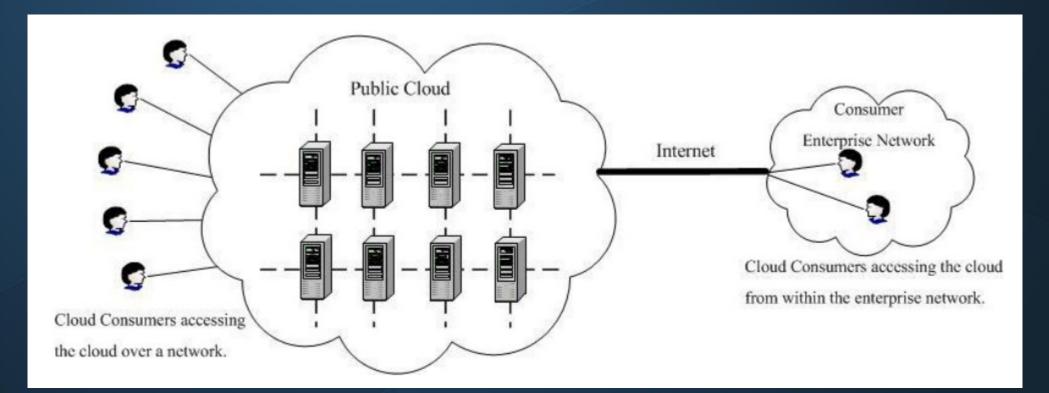


## Deployement Models

- Private cloud. The cloud infrastructure is provisioned for exclusive use by
  a single organization comprising multiple consumers (e.g., business units).
  It may be owned, managed, and operated by the organization, a third
  party, or some combination of them, and it may exist on or off premises.
- **Community cloud**. The cloud infrastructure is provisioned for exclusive use by a specific community of consumers from organizations that have shared concerns (e.g., mission, security requirements, policy, and compliance considerations). It may be owned, managed, and operated by one or more of the organizations in the community, a third party, or some combination of them, and it may exist on or off premises.
- Public cloud. The cloud infrastructure is provisioned for open use by the general public. It may be owned, managed, and operated by a business, academic, or government organization, or some combination of them. It exists on the premises of the cloud provider.
- Hybrid cloud. The cloud infrastructure is a composition of two or more distinct cloud infrastructures (private, community, or public) that remain unique entities, but are bound together by standardized or proprietary technology that enables data and application portability (e.g., cloud bursting for load balancing between clouds).

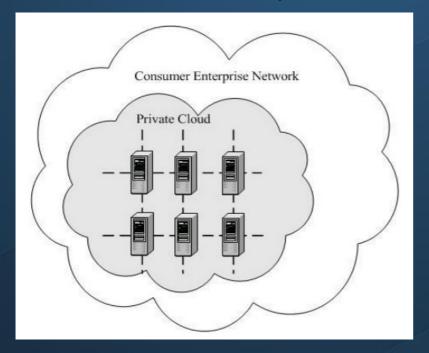
#### Public Cloud

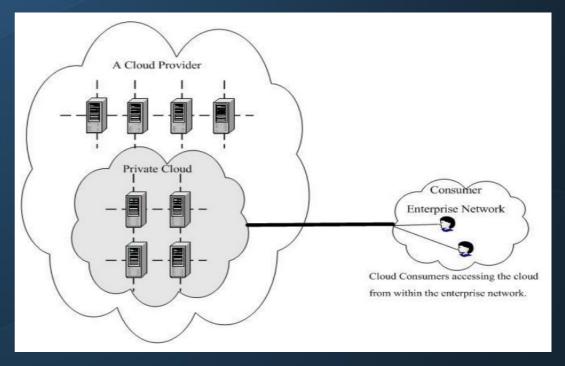
- A public cloud is one in which the cloud infrastructure and computing resources are made available to the general public over a public network.
- A public cloud is owned by an organization selling cloud services, and serves a diverse pool of clients.



#### Private Cloud

- A private cloud gives a single Cloud Consumer's organization the exclusive access to and usage of the infrastructure and computational resources.
- It may be managed either by the Cloud Consumer organization or by a third party, and may be hosted on the organization's premises (i.e. on-site private clouds) or outsourced to a hosting company (i.e. outsourced private clouds).



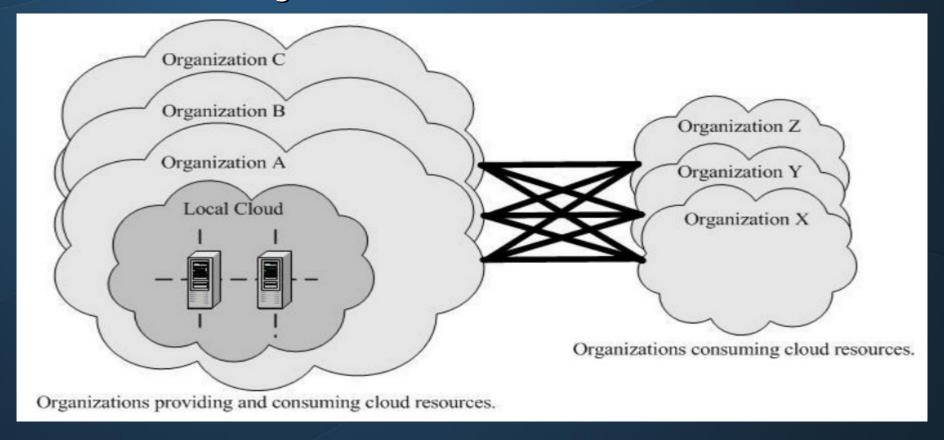


## Community Cloud

- A community cloud serves a group of Cloud Consumers which have shared concerns such as mission objectives, security, privacy and compliance policy, rather than serving a single organization as does a private cloud.
- Similar to private clouds, a community cloud may be managed by the organizations or by a third party, and may be implemented on customer premise (i.e. on-site community cloud) or outsourced to a hosting company (i.e. outsourced community cloud).

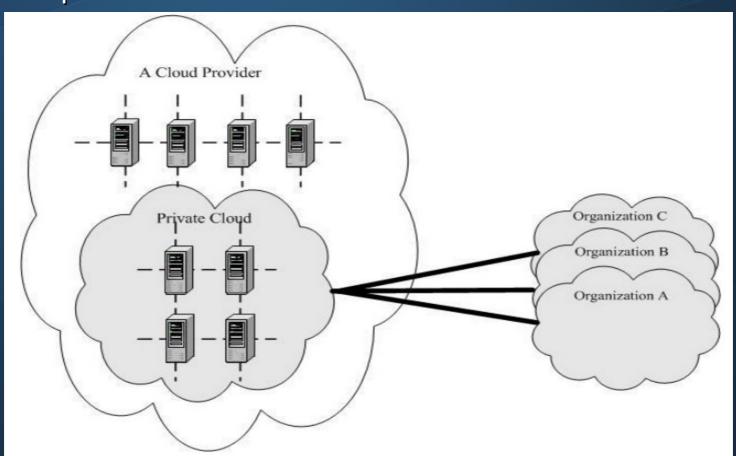
## On-site Community Cloud

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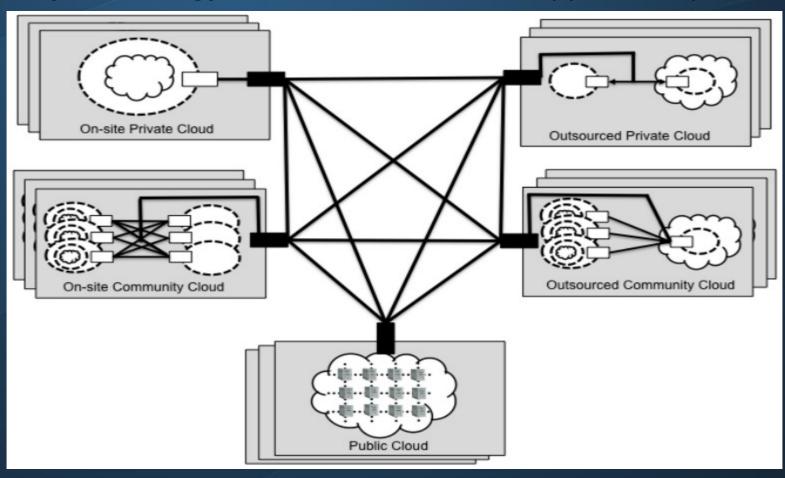
## Outsourced Community Cloud

 Where the server side is outsourced to a hosting company. In this case, an outsourced community cloud builds its infrastructure off premise, and serves a set of organizations that request and consume cloud services.

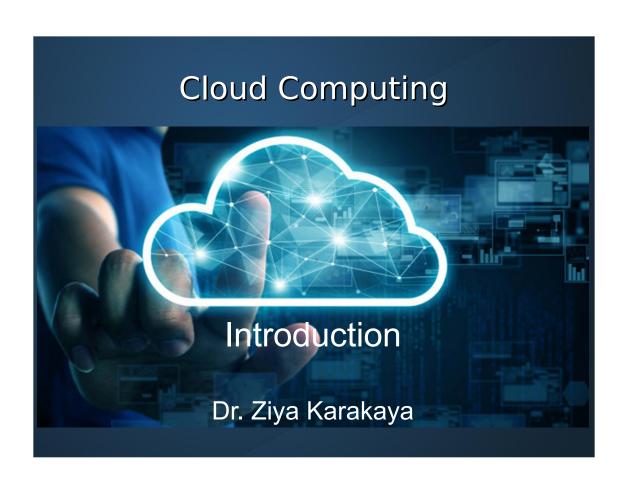


## **Hybrid Cloud**

A hybrid cloud is a composition of two or more clouds (on-site private, on-site community, off-site private, off-site community or public) that remain as distinct entities but are bound together by standardized or proprietary technology that enables data and application portability.



# Thank you for you participation



# Agenda

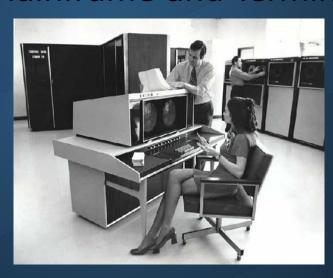
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# Computing Paradigm Shift



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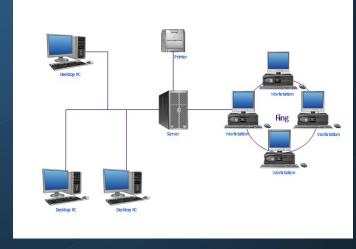
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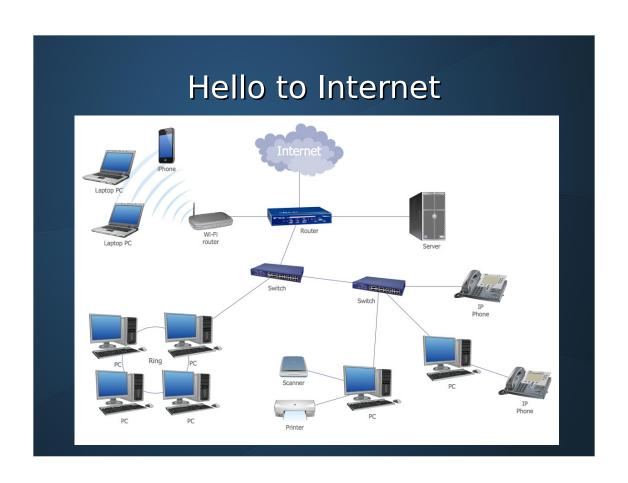
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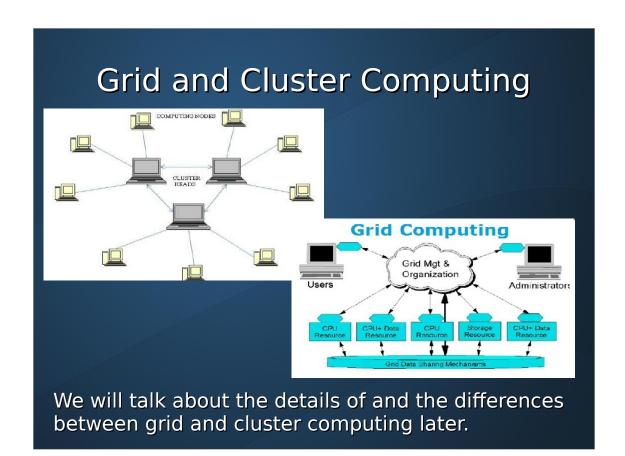
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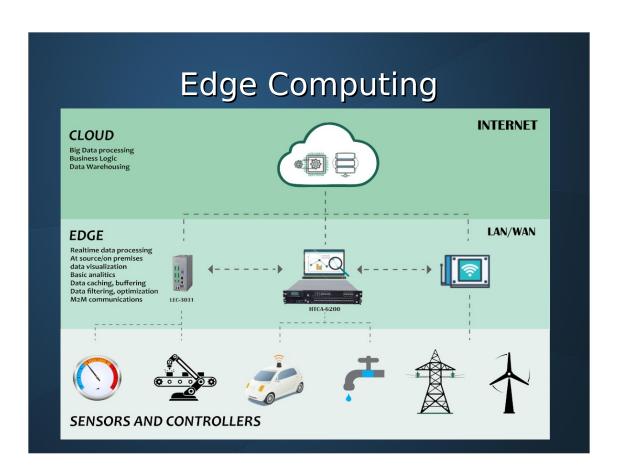












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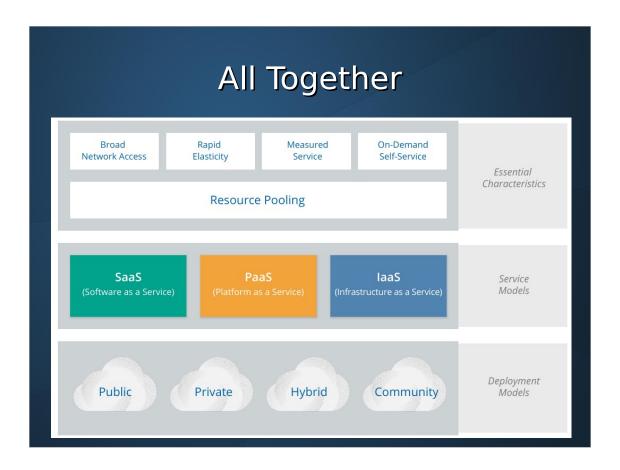




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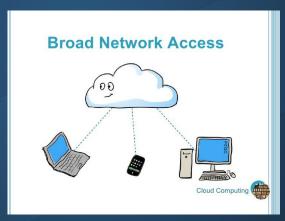
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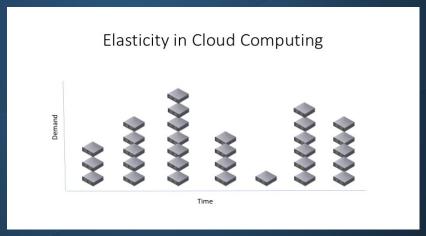
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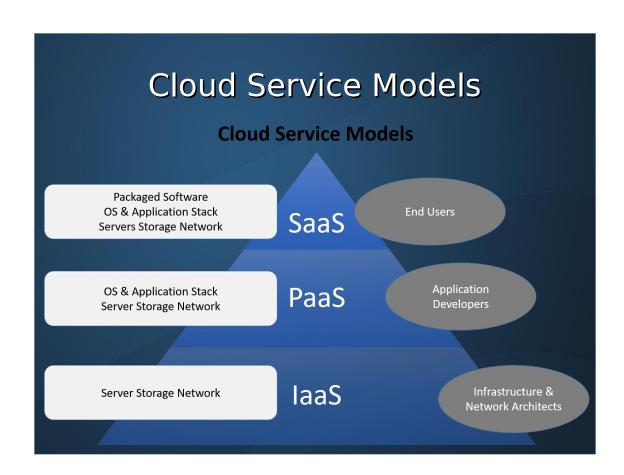
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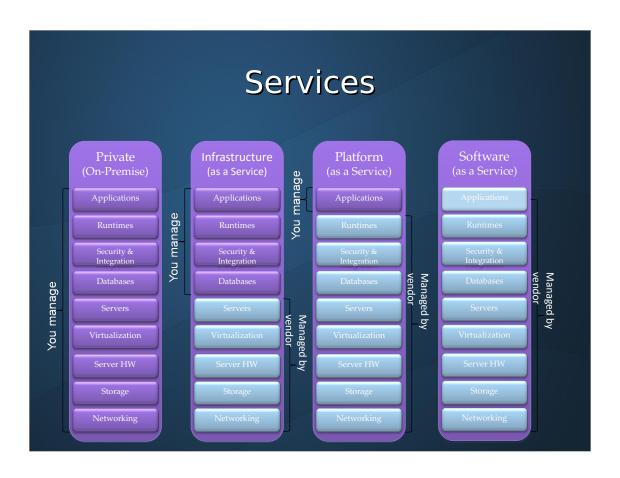


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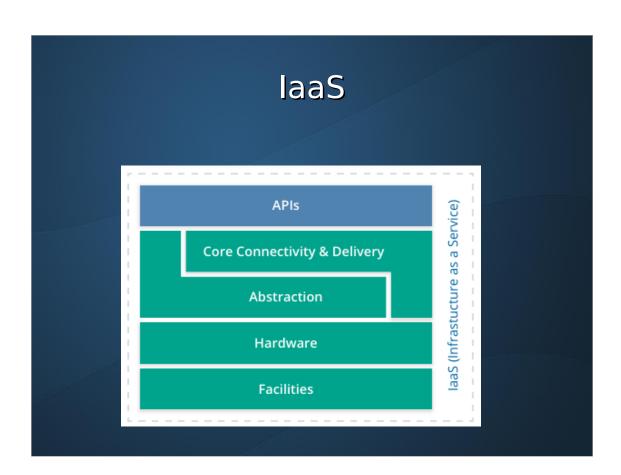
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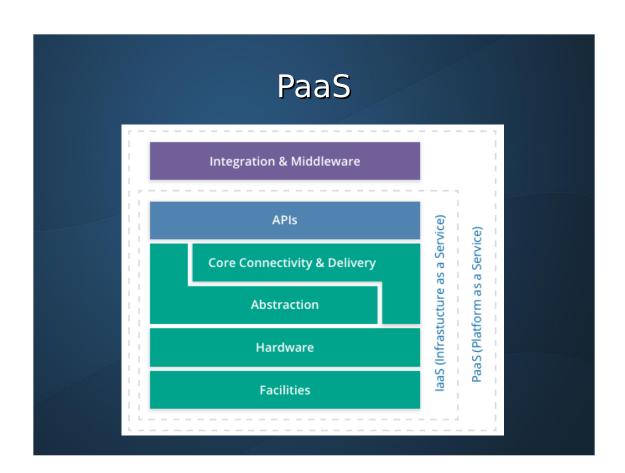
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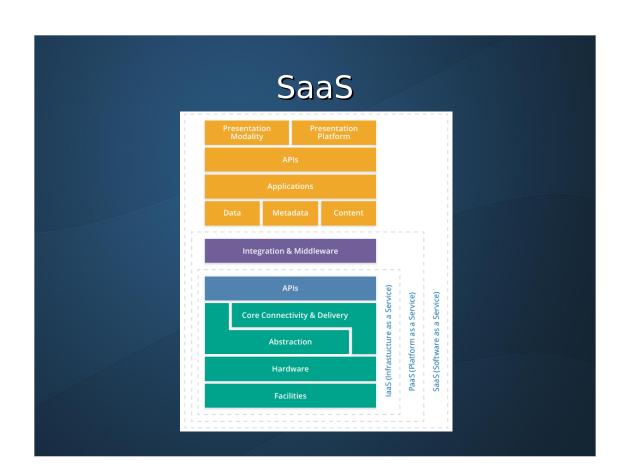
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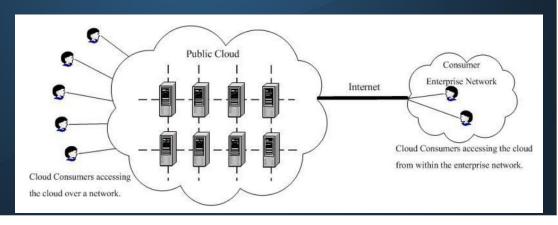


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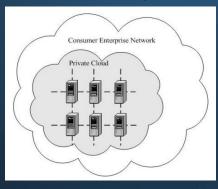
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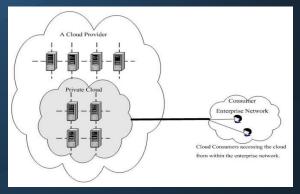
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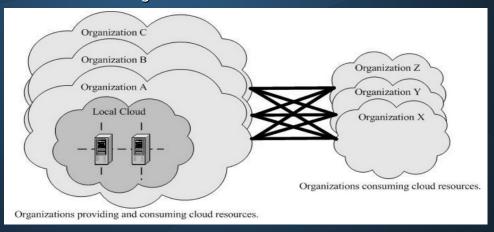


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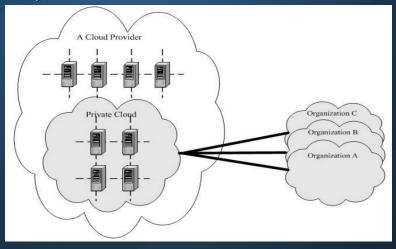
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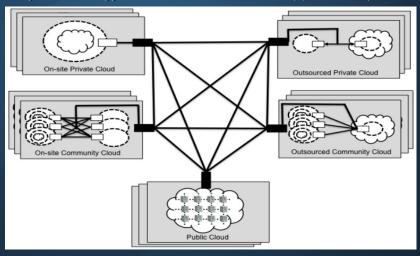
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