

output1.txt

```
void main()
{
    int a_int;

    a_int = 3;
    if ( a_int < 5)
    {
        a_int = 3;
        if ( a_int < 2)
        {
            a_int = a_int * 2;
        }
    }
    a_int = 5;
}
```

project\_351 — -zsh — 78x25

```
[ertan.hll@ertanhll project_351 % make
clang: warning: treating 'c' input as 'c++' when in C++ mode, this behavior is
deprecated [-Wdeprecated]
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deprecated [-Wdeprecated]
ld: warning: object file (/Library/Developer/CommandLineTools/SDKs/MacOSX14.2.
sdk/usr/lib/libl.a[x86_64][3](libyywrap.o)) was built for newer 'macOS' versio
n (14.2) than being linked (14.0)
[ertan.hll@ertanhll project_351 % diff output1.txt studentOutput1.txt
ertan.hll@ertanhll project_351 %
```

output2.txt

```
void main()
{
    int a_int,b_int;
    float a_flt,b_flt;
    string a_str;

    a_int = 3;
    a_str = "ali";
    b_int = 12;
    a_flt = 3.14;
    b_flt = 2.1;
}
```

project\_351 — -zsh — 78x25

```
[ertan.h11@ertanh11 project_351 % make
clang: warning: treating 'c' input as 'c++' when in C++ mode, this behavior is
deprecated [-Wdeprecated]
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sdk/usr/lib/libl.a[x86_64][3](libyywrap.o)) was built for newer 'macOS' versio
n (14.2) than being linked (14.0)
[ertan.h11@ertanh11 project_351 % diff output1.txt studentOutput1.txt
[ertan.h11@ertanh11 project_351 % diff output2.txt studentOutput2.txt
ertan.h11@ertanh11 project_351 %
```

correct1.txt

```
x = "5"  
y = 7  
z = 3.14  
x = y*z+10
```

project\_351 — -zsh — 78x25

```
ertan.h11@ertanh11 project_351 % ./project correct1.txt
```

```
void main()  
{  
    int y_int;  
    float z_flt,x_flt;  
    string x_str;  
  
    x_str = "5";  
    y_int = 7;  
    z_flt = 3.14;  
    x_flt = y_int * z_flt + 10;  
}  
ertan.h11@ertanh11 project_351 %
```

correct2.txt — Bearbeitet

```
x=5
y=7
z=3.14
if x<z:
    if y<z:
        result=z*x-y
        result=result/2
    else:
        result=z*x+y
        result=result/2
        if result>y:
            result=result/x
elif y==x:
    result=z
else:
    result=z*x*x+y
x=y
```

project\_351 — -zsh — 78x40

```
ertan.h1l@ertanh1l project_351 % ./project correct2.txt
void main()
{
    int x_int,y_int;
    float z_flt,result_flt;

    x_int = 5;
    y_int = 7;
    z_flt = 3.14;
    if ( x_int < z_flt)
    {
        if ( y_int < z_flt)
        {
            result_flt = z_flt * x_int - y_int;
            result_flt = result_flt / 2;
        }
        else
        {
            result_flt = z_flt * x_int + y_int;
            result_flt = result_flt / 2;
            if ( result_flt > y_int)
            {
                result_flt = result_flt / x_int;
            }
        }
        y_int = x_int * 2;
    }
    else if ( y_int < x_int)
    {
        result_flt = z_flt;
    }
    else
    {
        result_flt = z_flt * x_int * x_int * y_int;
    }
    x_int = y_int;
}
ertan.h1l@ertanh1l project_351 %
```

correct3.txt

```
x=0
y=-1
if x>y:
    y=-1*y
elif y>x:
    x=-1*x
else:
    x=y
y=x
```

project\_351 — -zsh — 78x31

[ertan.h11@ertanh11 project\_351 % ./project correct3.txt

```
void main()
{
    int x_int,y_int;

    x_int = 0;
    y_int = - 1;
    if ( x_int > y_int)
    {
        y_int = - 1 * y_int;
    }
    else if ( y_int > x_int)
    {
        x_int = - 1 * x_int;
    }
    else
    {
        x_int = y_int;
    }
    y_int = x_int;
}
```

ertan.h11@ertanh11 project\_351 %