



Why Haskell

Engineers Management Company

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- → For developers
- → For management
- → For company



Developers



Compiler support





Advanced type system





```
data USD
data EUR

newtype Currency a = Currency Double deriving Show
add :: Currency a → Currency a → Currency a
add (Currency a) (Currency b) = Currency $ a + b
```



```
account :: Currency USD
account = Currency 5.0
transaction1 :: Currency USD
transaction1 = Currency 5.0
transaction2 :: Currency EUR
transaction2 = Currency 5.0
main = do
    print $ add account transaction1 - Currency 10.0
    print $ add account transaction2 - won't compile
```



```
$ ./currency_test.hs
```

currency_test.hs:23:25: error:

- Couldn't match type 'EUR' with 'USD' Expected type: Currency USD Actual type: Currency EUR
- In the second argument of 'add',
 namely 'transaction2'
 In the second argument of '(\$)',
 namely 'add account transaction2'
 In a stmt of a 'do' block:
 print \$ add account transaction2



```
func a b = a + b
```

```
*Main> :t func
func :: Num a => a -> a -> a
*Main> ■
```



Computations are more explicit

```
1 gtod = scd->tick_gtod + __gtod_offset;
2 clock = gtod + delta;
3 min_clock = wrap_max(gtod, old_clock);
4 max_clock = wrap_max(old_clock, gtod + TICK_NSEC),
```



Explicit computation patters

Developer> I have a database query here Developer> it may fail, so it's kinde unsafe Compiler> Don't worry, I'll check all the deps Compiler> and let you know if some of them Compiler> are not ok with that



```
calculation1 :: Int \rightarrow Maybe Int
calculation1 arg = Just (arg + 1)
calculation2 :: Int \rightarrow Maybe Int
calculation2 arg = Nothing
calculation3 :: Int \rightarrow Maybe Int
calculation3 arg = Just (arg + 2)
```

```
main = do
    print $ pure 1 >= calculation1 >= calculation2
    print $ pure 1 >= calculation1 >= calculation3
```



The same for state, IO, sequential calculations etc.



Referential transparency a.k.a. refactoring without fear



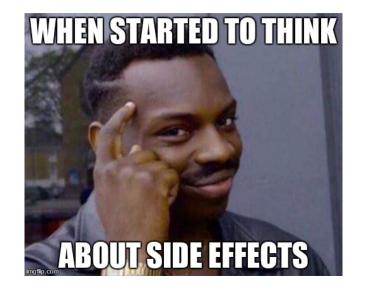


Immutability a.k.a. you can trust this function

def func(value=[]): # whatever



Explicit handling of side effects





Tooling support, great ecosystem

- → stack
- → ghc
- → ghci
- → editors and IDEs



Remarkable performance

Why is Haskell (GHC) so darn fast?



100

Haskell (with the GHC compiler) is a lot faster than you to low-level languages. (A favorite thing for Haskellers beat it, but that means you are using an inefficient C pr My question is, why?





Haskell is declarative and based on lambda calculus. I being based on turing machines, roughly. Indeed, Hask order. Also, instead of dealing with machine data types





Do you need a parser?



Management



High quality code

Less bugs, easy to maintain and read.









youtube.com/watch?v=ybSBCVhVWs8



Awesome for agile development

Because of referential transparency and how convenient is to create a DSL it's easy to support and refactor large code base.



Heavy boost for skills improvement



You can attract a lot of talented people



You can attract a lot of talented people For real



Company





wiki.haskell.org/Haskell_in_industry



Contribution is much more visible - not one of thousands nameless companies with the java technology stack, you have a dragon Haskell in production















Nord



Geek

zalando



Questions?

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