

flying: false

flying: true

flying: false

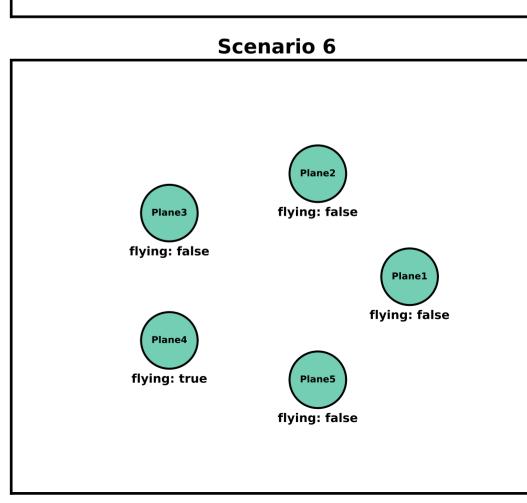
flying: true

location

location

location

location



location