

To

Rajesh Team Customer

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ESTIMATIONS #

EST-000246

Date:

2020-08-30

Project Name: Test sep 28 gigi

Description		Qty	Unit price		Tax(%)	Total(AED)
Table		2.00	740.00		5%	1,406.00 AED
#	Material Description	Qty	Unit Cost	Total Cost	Margin %	Selling Price
1	Export Box EDG	2	250.00	500.00	80.00	900.00
2	Rollup Banner	1.6	120.00	192.00	108.33	400.00
3	Labour CARPENTRY	4	25.00	100.00	80.00	180.00
Item Profit:688.00						Item Cost:792.00

Description		Qty	Unit price		Tax(%)	Total(AED)
wall		5.00	79.20		5%	376.20 AED
#	Material Description	Qty	Unit Cost	Total Cost	Margin %	Selling Price
1	RUBBER WHEEL	5	4.00	20.00	80.00	36.00
2	White Tile RAK 60x60cm	5	20.00	100.00	80.00	180.00
3	Velvet Red/Black	5	20.00	100.00	80.00	180.00
Item Profit:176.00						Item Cost:220.00

Description		Qty	Unit price		Tax(%)	Total(AED)
wall dior		30.00	1,485.36		5%	44,560.80 AED

#	Material Description	Qty	Unit Cost	Total Cost	Margin %	Selling Price
1	Digital Printing Indoor HP5500	600	40.00	24,000.00	80.00	43,200.00
2	Silicon Weicon	12	35.00	420.00	80.00	756.00
3	X mas Bulb Strip	8.4	40.00	336.00	80.00	604.80

Item Profit:19,804.80

Item Cost:24,756.00

Total Cost:	25,768.00	SUB TOTAL	46,343.00
Estimated Profit:	20,575.00	TOTAL DISCOUNT:	93.80
		TOTAL VAT ON SALES (5%):	2,317.15
		GRAND TOTAL(AED)	48,660.10

Remarks:

Data are often assumed to be the least abstract concept, information the next least, and knowledge the most abstract.[9] In this view, data becomes information by interpretation; e.g., the height of Mount Everest is generally considered "data", a book on Mount Everest geological characteristics may be considered "information", and a climber's guidebook containing practical information on the best way to reach Mount Everest's peak may be considered "knowledge". "Information" bears a diversity of meanings that ranges from everyday usage to technical use. This view, however, has also been argued to reverse the way in which data emerges from information, and information from knowledge.[10] Generally speaking, the concept of information is closely related to notions of constraint, communication, control, data, form, instruction, knowledge, meaning, mental stimulus, pattern, perception, and representation. Beynon-Davies uses the concept of a [sign](#) to differentiate between data and information; data are a series of symbols, while information occurs when the symbols are used to refer to something.[11][12]

Before the development of computing devices and machines, people had to manually collect data and impose patterns on it. Since the development of computing devices and machines, these devices can also collect data. In the 2010s, computers are widely used in many fields to collect data and sort or process it, in disciplines ranging from [marketing](#), analysis of [social services](#) usage by citizens to scientific research. These patterns in data are seen as information which can be used to enhance knowledge. These patterns may be interpreted as "[truth](#)" (though "truth" can be a subjective concept), and may be authorized as aesthetic and ethical criteria in some disciplines or cultures. Events that leave behind perceivable physical or virtual remains can be traced back through data. Marks are no longer considered data once the link between the mark and observation is broken.[13]

Mechanical computing devices are classified according to the means by which they represent data. An [analog computer](#) represents a datum as a voltage, distance, position, or other physical quantity. A [digital computer](#) represents a piece of

data as a sequence of symbols drawn from a fixed [alphabet](#). The most common digital computers use a binary alphabet, that is, an alphabet of two characters, typically denoted "0" and "1". More familiar representations, such as numbers or letters, are then constructed from the binary alphabet. Some special forms of data are distinguished. A [computer program](#) is a collection of data, which can be interpreted as instructions. Most computer languages make a distinction between programs and the other data on which programs operate, but in some languages, notably [Lisp](#) and similar languages, programs are essentially indistinguishable from other data. It is also useful to distinguish [metadata](#), that is, a description of other data. A similar yet earlier term for metadata is "ancillary data." The prototypical example of metadata is the library catalog, which is a description of the contents of books.

Data documents