



Ertuğrul ÇAKICI

Mobile Application Developer

My Contact

✉ ertugrul.cakicii@gmail.com

☎ [+90 553 155 26 30](tel:+905531552630) (TR)

☎ [+420 608 791 853](tel:+420608791853) (CZ)

📍 Czech Republic, Ostrava

🌐 [linkedin.com/in/ertugrulcakici/](https://www.linkedin.com/in/ertugrulcakici/)

🐙 github.com/ertugrulcakici

Skills

- Flutter & Dart
- Python
- Swift
- Git & GitHub
- Arduino and similar IoT boards
- Firebase Products
- REST
- Sockets
- Databases (both SQL and NoSQL)

Education Background

- [Technical University of Ostrava](#)
Bachelor in Computer Science
2023 - Present
- [University of Ostrava](#)
Bachelor in Applied Informatics Science
Erasmus in 2022-2023 academic year
- [Hasan Kalyoncu University](#)
Bachelor in Computer Engineering
2020 - 2023

Languages

- Turkish - Native Speaker
- English - Flutently

About Me

For approximately 5 years, I experienced some different technologies such as Sockets, Database Systems, Backend & Frontend programming, and Game Development with different languages such as Python, SQL, HTML&CSS, C#, etc. For the last 3 years, I have developed mobile applications and published them on marketplaces. I focused on developing applications with Flutter and currently, I am learning Swift. I obey software development techniques such as SOLID principles, clean code architecture, MVVM, MVC designs, etc. I am familiar with project management with Jira and scrum & agile methodology.

Professional Experience

Turbim Technology | Mobile Application Developer
2022 May - 2023 June

- Developed an E-Commerce app that can be managed by an ERP application called Golden ERP by using Flutter and REST API. Published on Google Play Store and App Store
- Developed a tool for carriers for the E-Commerce app to track their orders by using Flutter and REST API
- Developed a handheld terminal application for Golden ERP by using Flutter and a direct connection to MSSQL.
- Developing a mobile application of Golden ERP by using Flutter and REST API

27. Bölge Korku Evi | IoT

Entertainment Business (Escape Game / Horror House)

- Developed a bunch of electronic puzzles by using Arduino (Uno, Nano, Mini, etc.), and Raspberry Pi Pico with lots of sensors and connect some of them with the Flutter apps.
- Developed a web application called "Seans Kayıt" using Flutter and Firebase. Published it on Firebase Web Server for tracking their booking system.
- Developed a mobile version of "Seans Kayıt" called "Booking Manager" and published it on Google Play Store

Events

Flutter Fest Hackathon

- We developed a mobile application for the competition.
- I had a role in developing backend with Python & Rest API and mobile application with Flutter

Hasan Kalyoncu University - GameJam

- We developed a game. My team become second in the competition
- I had the role of Managing my team and coding the game with Unity & C#.

References

Ömer GÖKBAYRAK

Software Developer, Nodesan A.Ş.

Phone: [+90 530 914 06 63](tel:+905309140663)

Email: omer.gokbayrak@gmail.com

Linkedin: [linkedin.com/in/omer-gokbayrak-4a36a01bb](https://www.linkedin.com/in/omer-gokbayrak-4a36a01bb)

Enis OĞUZHAN

Founder, Turbim Technologies

Phone: [+90 533 373 65 23](tel:+905333736523)

Email: enisoguzhan@gmail.com

Linkedin: [linkedin.com/in/enis-oguzhan-b57197148](https://www.linkedin.com/in/enis-oguzhan-b57197148)