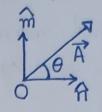
TUTORIAL 2: SOLUTION

Problem 1: \widehat{m} and \widehat{n} : unit vectors as shown. \overrightarrow{A} makes an angle Θ with \widehat{n} , as shown.



 $\therefore \vec{A} = A_n \hat{\eta} + A_m \hat{m}$

Where A_n : component of \overrightarrow{A} along \widehat{n} A_m : P_n P_n

Now, $A_n = |\vec{A}| \cos \theta$ & $A_m = |\vec{A}| \sin \theta$

But $\cos \theta = \frac{\vec{A} \cdot \hat{n}}{|\vec{A}|}$ — (2)

Next is to obtain an expression for sino. For that imagine k, a unit vector coming out of plane of paper and whose tail is at O.

Then, $\hat{n} \times \vec{A} = |\vec{A}| \sin \theta \hat{k} \Rightarrow \sin \theta \hat{k} = \frac{\hat{n} \times \vec{A}}{|\vec{A}|}$ We also observe that: $\hat{m} = \hat{k} \times \hat{n}$ — (4)

Then, taking cross product by \widehat{n} to eqn. (3) and using eqn. (4),

$$\sin \theta \hat{m} = \left(\hat{n} \times \vec{A} \right) \times \hat{n} - 6$$

Using results of eqn. (5) $\mathcal{G}(2)$ in eqn. (1), $\overrightarrow{A} = (\overrightarrow{A} \cdot \widehat{n}) \widehat{n} + (\widehat{n} \times \overrightarrow{A}) \times \widehat{n}$

QED.

Problem 2: Sometimes, rather most of times, inherent symmetry of a physical maker the solution a whole let easier. In this problem, we take advantage of the spherical symmetry of the problem.

 $X = r \sin\theta \cos\theta$ $y = r \sin\theta \sin\theta$ $Z = r \cos\theta$.

 $\frac{\chi^2 + y^2 + z^2}{\text{Integrand}} = r^2$

and $dx dy dz = dV = r^2 sino dr do dy$ Volume element

 $r=0 \quad \theta=0 \quad \phi=0$ $= \int_{0}^{4} \int_{0}^{4} \int_{0}^{4} \int_{0}^{2\pi} \int_{0}^{2\pi} \int_{0}^{2\pi} \int_{0}^{4\pi} \int_{$

 $= \frac{2\pi a^{5}}{5} \times (-1) [-1-1]$ $= \frac{4\pi a^{5}}{5}$

Poroblem 3: Here, we make use of the expressions for is and a downed in class. $\vec{v} = r\hat{r} + r\hat{\theta}\hat{\theta}$ and $\vec{a} = (\vec{r} - r\dot{\theta}^2)\hat{r} + (r\dot{\theta} + 2\dot{r}\dot{\theta})\hat{\theta}$ Guven $\dot{r} = 4 \text{ m/s}$ and $\dot{\theta} = 2 \text{ rad/s}$. Also r = 3 m(a) $\vec{v} = 4\hat{r} + 3 \times 2\hat{\theta} = 4\hat{r} + 6\hat{\theta}$ $| \vec{\theta} | = \sqrt{4^2 + 6^2} = \sqrt{16 + 36} = \sqrt{52} \text{ m/s}.$ (b) $\vec{a} = (0 - 3 \times 2^2) \hat{r} + (3 \times 0 + 2 \times 4 \times 2) \hat{\theta} [\ddot{r} = 0 \$ \ddot{\theta} = 0]$ = -12r + 160 $|\vec{a}| = \sqrt{(12)^2 + 16^2} = \sqrt{144 + 256} = \sqrt{400} = 20 \text{ m/s}^2$ Povoblem 4: We are free to choose the origin of coordinate wherever we want but it would very convenient if we choose it at the location of pebble at t=0. Location of bebble at t>0 As the tyre rolls, the location of pebble changes. It subtends an angle of with the (R rettice, as shoron. × & y coordinate of people at t: X cuirily in Road 2 = Vt - R sint Pebble at t=0 Swiface But $Vt = R\theta$ $\therefore z = R\theta - R \cdot sn\theta$ Position = Ré-Rosso & But Ré=V $2 = V(1 - \cos\theta)$ $3 = -R(-\sin\theta)\dot{\theta} = V\sin\theta.$ Velocity components $\dot{\chi} = V \text{ and } \dot{\theta} = \frac{V^2}{R} \text{ sin} \theta = \frac{V^2}{R} \text{ conformation components.}$ Acceleration components. $y = \frac{\sqrt{2}}{R} \cos\left(\frac{\sqrt{t}}{R}\right)$ Note: Try to define the angular position of peoble in some other way and work out the problem.

Problem 5:
$$r = A\theta = \frac{1}{\pi} \frac{xt^2}{2} = \frac{\alpha}{2\pi} t^2$$

$$\theta = \frac{\alpha}{2} t^2$$

> 0 = × 12 = 1

(b)
$$\hat{r} = \frac{\alpha}{2\pi} \cdot 2t = \frac{\alpha}{\pi}t$$
 & $\hat{\theta} = \alpha t$

$$\hat{r} = \hat{r} \hat{r} + r \hat{\theta} \hat{\Theta} = (\frac{\alpha t}{\pi}) \hat{r} + \frac{\alpha t^2}{2\pi} \times \alpha t \hat{\theta}$$

$$= \frac{\alpha t}{\pi} \hat{r} + \frac{\alpha^2 t^3}{2\pi} \hat{\Theta}$$

Now, $\hat{r} = \frac{\alpha}{\pi}$ and $\hat{\theta} = \alpha$

$$\hat{a} = (\hat{r} - r \hat{\Theta}^2) \hat{r} + (r \hat{\Theta} + 2r \hat{\Theta}) \hat{\Theta}$$

$$= \left\{ \frac{\alpha}{\pi} - \frac{\alpha}{2\pi} t^2 (\alpha t)^2 \right\} \hat{r} + \left\{ \frac{\alpha}{2\pi} t^2 \times \alpha + 2 \frac{\alpha t}{\pi} \times \alpha t \right\} \hat{\Theta}$$

$$= \left(\frac{\alpha}{\pi} - \frac{\alpha^3 t^4}{2\pi} \right) \hat{r} + \left(\frac{\alpha^2 t^2}{2\pi} + 2 \frac{\alpha^2 t^2}{\pi} \right) \hat{\Theta}$$

$$\hat{a} = \left(\frac{\alpha}{\pi} - \frac{\alpha^3 t^4}{2\pi} \right) \hat{r} + \left(\frac{5\alpha^2 t^2}{2\pi} \right) \hat{\Theta} = a_r \hat{r} + a_{\Theta} \hat{\Theta}.$$

Radial acadenation = $0 \Rightarrow \frac{\alpha}{\pi} - \frac{\alpha^3 t^4}{2\pi} = 0 \Rightarrow 1 - \frac{\alpha^2 t^4}{2\pi} = 0$

$$\Rightarrow t^4 = 2/\alpha^2 \Rightarrow t^2 = \pm \sqrt{2} \text{ We choose +ve, since unagnory time is not possible.}$$

But
$$\theta = \frac{\alpha t^{2}}{2}$$
 $\Rightarrow t^{2} = \frac{2\theta}{2\alpha}$
 \therefore Eqn. (i) modifies $as: 1 - \frac{\alpha^{2}}{2} \left(\frac{2\theta}{\alpha}\right)^{2} = \frac{5\alpha}{2} \frac{2\theta}{\alpha}$
 $\Rightarrow 1 - 2\theta^{2} = 5\theta$
 $\Rightarrow 2\theta^{2} + 5\theta - 1 = 0. \Rightarrow \theta = 0.186 \text{ rad.} = 10.66^{\circ}$
 $-2.686 \text{ rad.} = -153.90^{\circ}$
Sunce θ uncrease with time t , it can not take -ve values. Hence, $\theta = 10.66^{\circ}$ 18 when $a_{r} = a_{\theta}$.
Problem 6: Given: $h(x,y) = 10(2xy - 3x^{2} - 4y^{2} - 18x + 28y + 12) \rightarrow \text{Height}$
(a) Top of the hill is located where $\overrightarrow{\nabla}h = 0$. $\Rightarrow \overrightarrow{\nabla} \left[10(2xy - 3x^{2} - 4y^{2} - 18x + 28y + 12)\right] = 0$
 $\Rightarrow \frac{\partial}{\partial x} \left[10(2xy - 3x^{2} - 4y^{2} - 18x + 28y + 12)\right] = 0$

 $\Rightarrow \frac{\partial}{\partial x} \left[10(2xy - 3x^2 - 4y^2 - 18x + 28y + 12) \right] \hat{z}$ $+\frac{\partial}{\partial y}\left[10(2xy-3x^2-4y^2-18x+28y+12)\right]\hat{j}=0$

 \Rightarrow $(2y - 6x - 18) \hat{1} + (2x - 8y + 28) \hat{1} = 0$.

 $\Rightarrow \left\{ \begin{array}{c} -6x + 2y = 18 \\ 2x - 8y = -28 \end{array} \right\} \Rightarrow x = -2$ $\forall = 3$ Location of top of hill

(b) $f_{\text{max}}(x,y) = 10 \left[2(-2)(3) - 3(-2)^2 - 4(3)^2 - 18(-2) + 28(3) + 12 \right]$ = 10 [-12-12-36+36+84+12]

6) Steelmers of slope at (x,y) is given by 17 hl at (x,y).

 $|\vec{r}| = (2-6-18)^2 + (2-8+28)^2 = -22^2 + 22^2$ (x,y)=(1,1) $|\vec{r}| = \sqrt{22^2 + 22^2} = 22\sqrt{2}$ $|\nabla h| = \sqrt{22^2 + 22^2} = 22\sqrt{2}$

The doiection of stoopest slope is the unit vector dong \$\ightarrow\$h: \$\hat{n}\$ $\hat{\eta} = -22\hat{z} + 22\hat{j} = -\frac{1}{\sqrt{2}}\hat{z} + \frac{1}{\sqrt{2}}\hat{j}.$

Broblem 7:
$$\vec{r} = (x-x')\hat{i} + (y-y')\hat{j} + (z-z')\hat{k}$$
 Z and $r = \sqrt{(x-x')^2 + (y-y')^2 + (z-z')^2}$

(a)
$$\overrightarrow{\nabla}(r^2) = \overrightarrow{\nabla}\{(x-z')^2 + (y-y')^2 + (z-z')^2\}$$

$$= \frac{\partial}{\partial z} \left\{ \frac{\partial}{\partial z} + \frac{\partial}{\partial z} \left\{ \frac{\partial}{\partial z} \right\} \hat{k} \right\}$$

$$= 2(x-x')\hat{i} + 2(y-y')\hat{j} + 2(z-z')\hat{k}$$

$$= 2[(x-x')^2 + (y-y')^2 + (z-z')^2] = 27$$
 QEI

(b)
$$\vec{\nabla}(/r) = \vec{\nabla} \left[\left[(x-x')^2 + (y-y')^2 + (z-z')^2 \right]^{-1/2} \right]$$

$$=\frac{\partial [}{\partial z}]\hat{i} + \frac{\partial [}{\partial y}]\hat{j} + \frac{\partial [}{\partial z}]\hat{k}$$

Now,
$$\frac{\partial}{\partial x} \begin{bmatrix} 1 & -\frac{1}{2} & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') = -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\ 2 & 1 \end{bmatrix} = -\frac{1}{2} \begin{bmatrix} 1 & -\frac{3}{2} & 2(x-x') \\$$

Similarly for y & Z components.

$$\vec{\nabla}(1/\hat{x}) = -\left[\int_{-3/2}^{-3/2} \left[(x-x')\hat{i} + (y-y')\hat{j} + (z-z')\hat{k} \right] \right]$$

$$=-\frac{1}{r^3}\cdot\vec{r}=-\underline{1}\,r\hat{r}=-\frac{\hat{r}}{r^2}\quad\text{QED}.$$

(c)
$$r^{n} = [(x-x')^{2} + (y-y')^{2} + (z-z')^{2}]^{n/2}$$

Now,
$$\frac{\partial}{\partial x} \left[\int_{-\infty}^{\sqrt{2}} \frac{1}{2} \left[\int$$

$$= nr^{n-2}(x-x')$$

Similarly for y and z components.