

Mul-T-Lock Classic/Interactive

<http://www.lockreference.com>

MACS: See Notes

Increment: .0196"

Progression: Single Step

E.P.D. .3011"

Included Angle: 90°

Root Cut: .035"

Key Origination	
Blackhawk	N/A
CodeMax	N/A
HPC Blitz	N/A
HPC Punch	N/A
ITL	N/A

Root Depths	
0/Z	n/a*
1/A	.0944"
2/B	.0748"
3/C	.0552"
4/D	.0354"
5	.0157"

Spacing	
1	.9642"
2	.7753"
3	.5864"
4	.3975"
5	.2086"

T.F.C: .2086"

B.C.C: .1889"

Notes										
<p>1) Read bow to tip, cut tip to bow.</p> <p>2) Depths Z and 0 are only used in Interactive.</p> <p>3) The "Interactive Chamber" is located in the frontmost or second frontmost chamber of the cylinder and is populated to match the "Interactive Element".</p> <p>4) The "Interactive Element" on a keyblank is in position 4 or 5. The element is a mechanical rocker capable of extending beyond the uncut depth of the blank.</p> <p>5) Internal Bottom Pins may be no more than one depth longer or shorter than the accompanying External pin. There is no limit to depth changes between chambers.</p> <p>6) The cylinder format determines which type of top pin is used; top pins are uniform in size within that cylinder format.</p>										

Bottom Pins

	0*	1	2	3	4	5				
Internal	.187"	.2066"	.2263"	.246"	.2657"	.2854"				
	Z*	A	B	C	D					
External	.183"	.2047"	.2224"	.2421"	.2618"					

*0 and Z sized pins are only used for the Interactive Chamber as they are shorter than the plug chamber.

Master Pins

	1	2	3	4						
Internal	.0196"	.0393"	.059"	.0787"						
External	.0196"	.0393"	.059"							

	G/Gold	B/Black	S/Silver							
Interactive Element	A-0	Z-1	Z-0							

Notes: