

Programming Reference

Textbooks

<https://canvas.wisc.edu/courses/330348/pages/textbooks?wrap=1>) See link for details on each textbook




- Required Reading ([Topics and Readings 1](https://canvas.wisc.edu/courses/330348/pages/topics-and-readings-1?wrap=1) (<https://canvas.wisc.edu/courses/330348/pages/topics-and-readings-1?wrap=1>)_ [Topics and Readings 2](https://canvas.wisc.edu/courses/330348/pages/topics-and-readings-2?wrap=1) (<https://canvas.wisc.edu/courses/330348/pages/topics-and-readings-2?wrap=1>))
 - C Programming Language, 2nd Edition
 - Computer Systems: A Programmer's Perspective, 2nd Edition
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Linux Command-line Tools

Operating System commands you should know [linux_reference.pdf](#)

(<https://canvas.wisc.edu/courses/330348/files/30411901?wrap=1>)_ 

(https://canvas.wisc.edu/courses/330348/files/30411901/download?download_frd=1)

- `man` -- user manual that is available from the command line with information about current version. [man pages help](#) 
(<https://web.stanford.edu/class/archive/cs/cs107/cs107.1218/resources/man>)
 - `vim`, `emacs`, `pico` -- text-only editors that all CS students should know and be able to use
 - [vim Settings](#) (<https://canvas.wisc.edu/courses/330348/pages/vim-settings>)
 - `gcc` -- GNU C Compiler (used to build executables from C source code)
 - `gdb` -- use to step through executable
 - [GDB Cheat Sheet.pdf](#) (<https://canvas.wisc.edu/courses/330348/files/30412116?wrap=1>)
 (https://canvas.wisc.edu/courses/330348/files/30412116/download?download_frd=1)
 - [Video examples](#) (<https://canvas.wisc.edu/courses/330348/pages/gdb-tutorial-youtube-video>)
 - `valgrind` -- used to check for memory leaks
 1. p3 example: `valgrind --leak-check=yes ./test_align1`
 2. <https://valgrind.org/docs/manual/quick-start.html> 
(<https://valgrind.org/docs/manual/quick-start.html>)
 - `objdump` -- used on p5 executables to view the object code disassemble
 - `kill` -- used in p6 to send signals to processes from the command line
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Common C Libraries and Functions

- `#include <stdio.h> -- printf, scanf, fprintf, fscanf, fopen, fclose, fgets`
- `#include <stdlib.h> -- atoi, strtol, strtok, malloc, calloc, realloc, free`
- `#include <string.h> -- strlen, strcpy, strcat`


Caution: the above is not exhaustive list

[GNU Formatted Output in C \(https://www.gnu.org/software/libc/manual/html_node/Formatted-Output.html\)](https://www.gnu.org/software/libc/manual/html_node/Formatted-Output.html) -- additional info if you want to print more than characters, integer, addresses, strings, etc.

Programming Guides

- [Programming Style Guide \(https://canvas.wisc.edu/courses/330348/pages/programming-style-guide\)](https://canvas.wisc.edu/courses/330348/pages/programming-style-guide) - must have a consistent and easy to read source code
- [Programming Commenting Guide \(https://canvas.wisc.edu/courses/330348/pages/programming-commenting-guide\)](https://canvas.wisc.edu/courses/330348/pages/programming-commenting-guide) - source code must have File Header, Function Headers, and comments that describe the high-level algorithm choices

All Program work must be completed on CSL Linux workstations -- Students may connect remotely from personal computers.

- Windows/Mac/Linux Users: Use your terminal app and `ssh` to connect via Secure SHell protocol
 - Launch terminal app on personal computer
 - `ssh cslogin@best-linux.cs.wisc.edu`
- [MobaXterm](https://mobaxterm.mobatek.net/)  (https://mobaxterm.mobatek.net/) terminal application is a free download and is not required but it lets users save session configurations

Additional Resources:

Still more programming reference manuals & development setup guides for those going on into computer architecture and systems.

These document provide much more detail than CS354 requires.

- **C programming language** (only check these out if you want to know all the details about C from the source)

- GNU C reference manual [[pdf ↗](https://www.gnu.org/software/gnu-c-manual/gnu-c-manual.pdf) (<https://www.gnu.org/software/gnu-c-manual/gnu-c-manual.pdf>)], [source ↗](https://www.gnu.org/software/gnu-c-manual/) (<https://www.gnu.org/software/gnu-c-manual/>)]: describes the programming constructs defined by the C99 spec and implemented by the GCC (GNU C Compiler).
- ISO/IEC C99 standard document: [[pdf ↗](https://open-std.org/JTC1/SC22/WG14/www/docs/n1256.pdf) (<https://open-std.org/JTC1/SC22/WG14/www/docs/n1256.pdf>)], [source ↗](https://open-std.org/JTC1/SC22/WG14/www/projects#9899) (<https://open-std.org/JTC1/SC22/WG14/www/projects#9899>)]: actual C99 specification, this includes specific details of language features and design choices.
- **C standard library & C operating system libraries**
 - GNU C library (*glibc*) manual [[pdf ↗](https://www.gnu.org/software/libc/manual/pdf/libc.pdf) (<https://www.gnu.org/software/libc/manual/pdf/libc.pdf>)], [source ↗](https://www.gnu.org/software/libc/) (<https://www.gnu.org/software/libc/>)]: Built-in C standard library functions (ISO C standard) and Core libraries for GNU/Linux-based operating systems (including standard interfaces such as POSIX).
 - C library online documentation [[devdocs.io/c ↗](https://devdocs.io/c) (<https://devdocs.io/c/>)]: includes multiple C standards.
- **Manual Pages online (*man* command)** [[kernel.org/doc/man-pages ↗](https://www.kernel.org/doc/man-pages/) (<https://www.kernel.org/doc/man-pages/>)], [source ↗](https://man7.org/linux/man-pages/) (<https://man7.org/linux/man-pages/>)]
 CAUTION: there is no guarantee this online man information is correct for your or the CSL machine you are working from. Use *man* from the command line to have the actual man page information for the Operating System and architecture you are working on.
- **Intel Architecture, 32-bit**
 - Intel 64 and IA-32 Architectures Software Developer Manuals [[pdf ↗](https://cdrdv2.intel.com/v1/dl/getContent/671200) (<https://cdrdv2.intel.com/v1/dl/getContent/671200>)], [source ↗](https://www.intel.com/content/www/us/en/developer/articles/technical/intel-sdm.html) (<https://www.intel.com/content/www/us/en/developer/articles/technical/intel-sdm.html>)]: Latest software developer's manual (complete volumes combined with 64-bit description). In the source PDF describing instruction set can be downloaded separately.
 - IA-32 Intel Architecture Software Developer's Manual [[vol. 1 ↗](http://courses.cs.washington.edu/courses/cse548/05wi/files/IA32-Volume1.pdf) (<http://courses.cs.washington.edu/courses/cse548/05wi/files/IA32-Volume1.pdf>)], [vol. 2 ↗](http://courses.cs.washington.edu/courses/cse548/05wi/files/IA32-Volume2.pdf) (<http://courses.cs.washington.edu/courses/cse548/05wi/files/IA32-Volume2.pdf>)], [vol. 3 ↗](http://courses.cs.washington.edu/courses/cse548/05wi/files/IA32-Volume3.pdf) (<http://courses.cs.washington.edu/courses/cse548/05wi/files/IA32-Volume3.pdf>)], [source ↗](https://www.semanticscholar.org/paper/IA-32-Intel-Architecture-Software-Developers-Manual-Corportation/4f780488c8d1790bb4e8ad476a4b874403c1c336) (<https://www.semanticscholar.org/paper/IA-32-Intel-Architecture-Software-Developers-Manual-Corportation/4f780488c8d1790bb4e8ad476a4b874403c1c336>)]: Manual specific for 32-bit architecture.