

hw9: Linking and Loading Results for VARDAAAN KAPOOR (He/him)

Score for this attempt: **7** out of 8

Submitted May 5 at 5:59pm

This attempt took 22 minutes.

Question 1

1 / 1 pts

Consider the following code:

```
int arr[ 8 ];
int* p = arr;
int val = 0;
void main() {
    int x;
    static int y;
    printf("end of main\n");
}
```

The specific memory areas variable `y` and the string `"end of main\n"` will be stored in are `.bss` and `.rodata` respectively.

Answer 1:

`.bss`

Answer 2:

`.rodata`

Correct!

Correct!

Question 2

1 / 1 pts

```
int func(int val);
int x = 34;

int main(){
    int y;
    y = func(x);
}
```

```
    return 0;
}
```

The code above is compiled with only the -c flag to create an object file named main.o. In which section of the ELF formatted object file is **the location in the assembly code where func(x) is called** found?

☐ .rel.data

☐ .symtab

☒ .rel.text

☐ .data

☐ .bss

Correct!

Question 3

1 / 1 pts

```
#include <stdio.h>

int func(int val);
static int x = 34;
extern int z;

static int doubleIt(int val) {
    return 2*val;
}

int main() {
    int y;
    y = func(x);
    int *a = &y;
    int b = doubleIt(z);
    printf("%d\n", b);
    return 0;
}
```

Select **ALL** the correct statements with respect to the above code?

☐

References to the variable x in the code above will need relocation during linking.

Correct!



References to the function func in the code above will need relocation during linking.



References to the function doublelt in the code above will need relocation during linking.

Correct!



References to the variable z in the code above will need relocation during linking.

Question 4

1 / 1 pts

Given the following main.c

```
int a[2] = {1, 2};
int b[4];
int c = 68;

int main(){
    return 0;
}
```

and the symbol table extracted from main.o

Num:	Value	Size	Type	Bind	Vis	Ndx	Name
8:	00000000	8	OBJECT	GLOBAL	DEFAULT	2	a
9:	00000004	16	OBJECT	GLOBAL	DEFAULT	COM	b
10:	X	4	OBJECT	GLOBAL	DEFAULT	2	c
11:	00000000	10	FUNC	GLOBAL	DEFAULT	1	main

The value of X is:

Correct!

Correct Answers

8 (with margin: 0)

Question 5

1 / 1 pts

Consider the following code:

```
static int a(void) {  
    return 0 + 0;  
}  
  
extern int b;  
int c = 11;  
  
int main() {  
    int d = a();  
    return d;  
}
```

Select **ALL** the options that will have an entry in the symbol table '.symtab'?

☐ d

☒ a

☒ b

☒ c

☒ main

Correct!

Correct!

Correct!

Correct!

Question 6

1 / 1 pts

Consider the following 3 programs:

1	2	3
<pre>//contents of file foo.c: c: static int a = 5; int main() { f(); return 0; }</pre>	<pre>//contents of file foo.c: int a = 5; int main() { f(); return 0; }</pre>	<pre>//contents of file foo.c: static int a = 5; int main() { f(); return 0; }</pre>

<pre>n 0; } //contents of file bar.c: static int a = 10; void f() { prin tf("%d\n", a); }</pre>	<pre>//contents of file bar.c: extern int a; void f() { print f("%d\n", a); }</pre>	<pre>} //contents of f ile bar.c: int a; void f() { printf ("%d\n", a); }</pre>
---	---	---

```
//contents of file bar.c:
int a;
void main() {
    printf("%d\n", a);
}
```

If the command "gcc foo.c bar.c" is executed, which of the above programs result in a linker error?

- ☐ 1 and 2
- ☐ 2 and 3
- ☐ 1 only
- ☐ 2 only
- ☐ 1, 2, and 3
- ☒ 3 only

Correct!

Question 7

0 / 1 pts

Consider the following makefile:

```
main: main.o func1.o
    gcc main.o func1.o -o main
main.o: main.c
```

```
gcc -c main.c
func1.o: func1.h func1.c
gcc -c func1.c
```

Also consider the following directory listing:

```
-rw-r----- 1 skrentny skrentny  84 Dec  6 09:42 func1.c
-rw-r----- 1 skrentny skrentny   18 Dec  6 09:43 func1.h
-rw-r----- 1 skrentny skrentny 1488 Dec  6 10:11 func1.o
-rwxr-x--- 1 skrentny skrentny 6558 Dec  6 10:16 main*
-rw-r----- 1 skrentny skrentny  130 Dec  6 09:44 main.c
-rw-r----- 1 skrentny skrentny 1608 Dec  6 10:16 main.o
-rw-r----- 1 skrentny skrentny  120 Dec  6 09:40 Makefile
```

Which one lists the commands that are executed as a result of entering `make` on the Linux command line?

Hint: check file dates and determine which rules must execute because any file they depend upon has changed, and in which sequence the rules will execute to build the desired target.

Correct Answer

☐ make: `main' is up to date.

☐ gcc -c func1.c
gcc main.o func1.o -o main

☐ gcc -c main.c
gcc -c func1.c
gcc main.o func1.o -o main

You Answered

☒ gcc main.o func1.o -o main

☐ gcc -c main.c
gcc main.o func1.o -o main

Question 8

1 / 1 pts

What is the output of the program below when compiled using:

gcc main.c func.c

main.c	func.c
<pre>#include <stdio.h> void func(); static int x = 1; int y; static int z = 3; int main() { func(); printf("%d\n", x + y + z); return 0; }</pre>	<pre>int x = 1; static int y = 2; int z = 3; void func(){ x = x + y; y = 4 + z; z = x + y; }</pre>

Correct!

☒ 4

☐ 13

☐ Linker error

☐ 3

☐ 20

☐ 6

Quiz Score: **7** out of 8