

Q1. Consider a comparison between a sigmoid function and a rectified linear unit (ReLU). Which of following statement is NOT true?

- A. Sigmoid function is more expensive to compute
- B. ReLU has non-zero gradient everywhere
- C. Sigmoid has a large zone that has nonzero gradient
- D. The gradient of ReLU on positive inputs is 1

Q2. Let us compare a convolutional layer vs. a standard fully connected layer. Which of the following is TRUE?

- A. Convolution layer has more parameters
- B. Fully connected layer can be used to represent the convolution
- C. Convolution layer can be used to represent fully connected layer
- D. Fully connected layer is more efficient

Q3. Which one of the following layers has the **fewest** parameters to be learned during training?

- A. A convolutional layer with 12 filters. Each filter is 3 x 3 operating on a single channel image.
- B. A convolutional layer with 4 filters. Each filter is 6 x 6 operating on a single channel image.
- C. A fully-connected layer that maps the outputs of 12 hidden units to 3 output units.
- D. A max-pooling layer that reduces a 12 x 12 feature map to 6 x 6.

Q4. Which one of the following statement is true about neural networks?

- A. The output of a max pooling layer is linear of its inputs.
- B. The performance of a neural network will always benefit by simply adding more layers.
- C. A convolutional layer can be represented by a fully connected layer.
- D. A fully connected layer can be represented by a convolutional layer.

Q5. Consider one dimensional convolution. The input is [1, 2, 3, 4]. The kernel is [1, 0, 1]. Use no padding and use stride 1. What is the output?

Q6. Consider max pooling on a one-dimensional vector with kernel (filter) size 4 and stride 1. With the input [7,7,3,9,2], what is the output?

Q7. Consider a convolution layer with 32 filters. Each filter has size (height x width) 11x11, and 3 channels. Use padding 2x4, and stride 2x2. Given an input image of 32x32, and 3 channels, what is the output size? Write the answer in the format of #output channels x height x width.