

# Building a Web Server

Linux Processes

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## # read

```
int read(  
    int fd,  
    void *buf,  
    size_t count  
)
```

read() attempts to read up to count bytes from file descriptor fd into the buffer starting at buf.

## # write

```
int write(  
    int fd,  
    void *buf,  
    size_t count  
)
```

write() writes up to count bytes from the buffer starting at buf to the file referred to by the file descriptor fd.

## # open

```
int open(  
    char *pathname,  
    int flags,  
    mode_t mode  
)
```

The `open()` system call opens the file specified by `pathname`. If the specified file does not exist, it may optionally (if `O_CREAT` is specified in `flags`) be created by `open()`.

## # open

```
int open(  
    char *pathname,  
    int flags,  
    mode_t mode  
)
```

The return value of `open()` is a file descriptor, a small, nonnegative integer that is used in subsequent system calls (`read(2)`, `write(2)`, `lseek(2)`, `fcntl(2)`, etc.) to refer to the open file. The file descriptor returned by a successful call will be the lowest-numbered file descriptor not currently open for the process.

# # Linux Process

```
struct task_struct *current
```

PROCESS	
PID PPID	42 1
Real        User ID Effective User ID Saved       User ID	1000 1000 1000
FD 0 FD 1 FD 2 FD 3 FD 4 ... FD 1024	/dev/pts/1 /dev/pts/1 /dev/pts/1
555555554000-555555555000 r--p /bin/program 555555555000-555555556000 r-xp /bin/program ... 7ffff7da6000-7ffff7dc8000 r--p /lib/.../libc.so.6 7ffff7dc8000-7ffff7f40000 r-xp /lib/.../libc.so.6 ... 7ffff7fde000-7ffff7fff000 rw-p [stack]	

# # Linux Process

```
struct task_struct *current
```

MEMORY	
0000555555554000	00 00 00 00 00 00 00 00   .....
0000555555554008	00 00 00 00 00 00 00 00   .....
0000555555554010	00 00 00 00 00 00 00 00   .....
...	...
0000555555555000	00 00 00 00 00 00 00 00   .....
0000555555555008	00 00 00 00 00 00 00 00   .....
0000555555555010	00 00 00 00 00 00 00 00   .....
0000555555555018	00 00 00 00 00 00 00 00   .....
...	...
00007fffffff000	00 00 00 00 00 00 00 00   .....
00007fffffff008	00 00 00 00 00 00 00 00   .....
00007fffffff010	00 00 00 00 00 00 00 00   .....

PROCESS	
PID PPID	42 1
Real User ID Effective User ID Saved User ID	1000 1000 1000
FD 0 FD 1 FD 2 FD 3 FD 4 ... FD 1024	/dev/pts/1 /dev/pts/1 /dev/pts/1
55555554000-55555555000 r--p /bin/program 55555555000-55555556000 r-xp /bin/program ... 7ffff7da6000-7ffff7dc8000 r--p /lib/.../libc.so.6 7ffff7dc8000-7ffff7f40000 r-xp /lib/.../libc.so.6 ... 7ffff7fde000-7ffff7fff000 rw-p [stack]	

# # Linux Process

```
struct task_struct *current
```

MEMORY	
0000555555554000	00 00 00 00 00 00 00 00   .....
0000555555554008	00 00 00 00 00 00 00 00   .....
0000555555554010	00 00 00 00 00 00 00 00   .....
...	...
0000555555555000	00 00 00 00 00 00 00 00   .....
0000555555555008	00 00 00 00 00 00 00 00   .....
0000555555555010	00 00 00 00 00 00 00 00   .....
0000555555555018	00 00 00 00 00 00 00 00   .....
...	...
00007fffffff000	00 00 00 00 00 00 00 00   .....
00007fffffff008	00 00 00 00 00 00 00 00   .....
00007fffffff010	00 00 00 00 00 00 00 00   .....
...	...
...	...
...	...

PROCESS	
PID PPID	42 1
Real        User ID Effective User ID Saved       User ID	1000 1000 1000
FD 0 FD 1 FD 2 FD 3 FD 4 ... FD 1024	/dev/pts/1 /dev/pts/1 /dev/pts/1
55555554000-55555555000 r--p /bin/program 55555555000-555555556000 r-xp /bin/program ... 7ffff7da6000-7ffff7dc8000 r--p /lib/.../libc.so.6 7ffff7dc8000-7ffff7f40000 r-xp /lib/.../libc.so.6 ... 7ffff7fde000-7ffff7fff000 rw-p [stack]	



# # Linux Process

```
struct task_struct *current
```

MEMORY	
0000555555554000	00 00 00 00 00 00 00 00   .....
0000555555554008	00 00 00 00 00 00 00 00   .....
0000555555554010	00 00 00 00 00 00 00 00   .....
...	...
0000555555555000	00 00 00 00 00 00 00 00   .....
0000555555555008	00 00 00 00 00 00 00 00   .....
0000555555555010	00 00 00 00 00 00 00 00   .....
0000555555555018	00 00 00 00 00 00 00 00   .....
...	...
00007fffffff0000	00 00 00 00 00 00 00 00   .....
00007fffffff0008	00 00 00 00 00 00 00 00   .....
00007fffffff0010	00 00 00 00 00 00 00 00   .....
...	...
...	...
...	...
ffff800000000000	00 00 00 00 00 00 00 00   .....
...	...
ffffffffffffffff8	00 00 00 00 00 00 00 00   .....

PROCESS	
PID PPID	42 1
Real        User ID Effective User ID Saved       User ID	1000 1000 1000
FD 0 FD 1 FD 2 FD 3 FD 4 ... FD 1024	/dev/pts/1 /dev/pts/1 /dev/pts/1
555555554000-555555555000 r--p /bin/program 555555555000-555555556000 r-xp /bin/program ... 7ffff7da6000-7ffff7dc8000 r--p /lib/.../libc.so.6 7ffff7dc8000-7ffff7f40000 r-xp /lib/.../libc.so.6 ... 7ffff7fde000-7ffff7fff000 rw-p [stack]	

# # Linux Process

```
struct task_struct *current
```

MEMORY		
0000555555554000	00 00 00 00 00 00 00 00   .....	
0000555555554008	00 00 00 00 00 00 00 00   .....	
0000555555554010	00 00 00 00 00 00 00 00   .....	
...	...	
0000555555555000	00 00 00 00 00 00 00 00   .....	
0000555555555008	00 00 00 00 00 00 00 00   .....	
0000555555555010	00 00 00 00 00 00 00 00   .....	
0000555555555018	00 00 00 00 00 00 00 00   .....	
...	...	
00007fffffff0000	00 00 00 00 00 00 00 00   .....	
00007fffffff0008	00 00 00 00 00 00 00 00   .....	
00007fffffff0010	00 00 00 00 00 00 00 00   .....	
...	...	
...	...	
...	...	
ffff800000000000	00 00 00 00 00 00 00 00   .....	
...	...	
ffffffffffffffff8	00 00 00 00 00 00 00 00   .....	

PROCESS		
PID	42	
PPID	1	
Real User ID	1000	
Effective User ID	1000	
Saved User ID	1000	
FD 0	/dev/pts/1	
FD 1		
FD 2		
FD 3		
FD 4		
...		
FD 1024		
555555554000-555555555000	r--p	/bin/program
555555555000-555555556000	r-xp	/bin/program
...		
ffff7da6000-7ffff7dc8000	r--p	/lib/.../libc.so.6
7ffff7dc8000-7ffff7f40000	r-xp	/lib/.../libc.so.6
...		
7ffff7fde000-7ffff7fff000	rw-p	[stack]

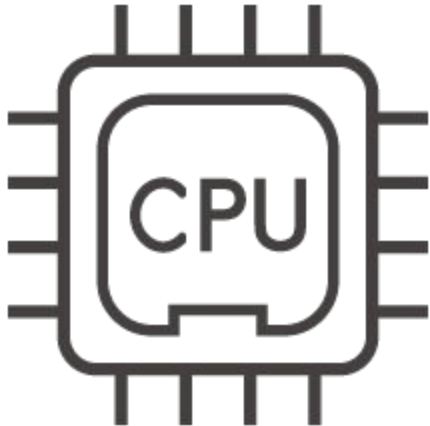
## # open

```
int open(  
    char *pathname,  
    int flags,  
    mode_t mode  
)
```

The `open()` system call opens the file specified by `pathname`. If the specified file does not exist, it may optionally (if `O_CREAT` is specified in `flags`) be created by `open()`.

# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



#### REGISTERS

RAX	0x0000000000000000
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDY	0x0000000000000000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x000055555555000

#### MEMORY

555555554000	00 00 00 00 00 00 00 00	.....
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
555555555010	67 00 00 00 48 89 07 48	g...H..H
555555555018	c7 c6 00 00 00 00 48 c7	.....H.
555555555020	c2 00 00 00 00 48 c7 c0	.....H..
555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
7fffffff000	00 00 00 00 00 00 00 00	.....
7fffffff008	00 00 00 00 00 00 00 00	.....
7fffffff010	00 00 00 00 00 00 00 00	.....

# **open**("/flag", O\_RDONLY, 0)

**mov rdi, 0x555555554000**

mov rax, 0x0067616c662f

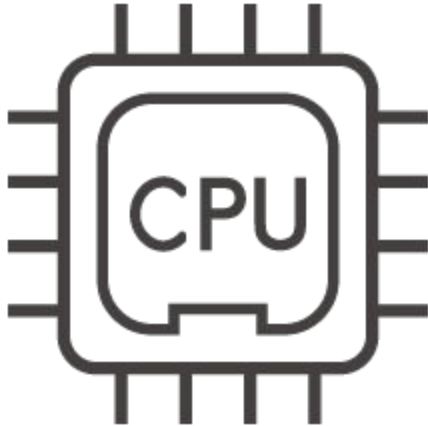
mov qword ptr [rdi], rax

mov rsi, 0

mov rdx, 0

mov rax, 2

syscall



#### REGISTERS

RAX	0x0000000000000000
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000000000000000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x000055555555000

#### MEMORY

555555554000	00 00 00 00 00 00 00 00	.....
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	<b>48 bf 00 40 55 55 55 55</b>	<b>H..@UUUU</b>
555555555008	<b>00 00</b> 48 b8 2f 66 6c 61	<b>..H./fla</b>
555555555010	67 00 00 00 48 89 07 48	g...H..H
555555555018	c7 c6 00 00 00 00 48 c7	.....H.
555555555020	c2 00 00 00 00 48 c7 c0	.....H..
555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
7fffffff000	00 00 00 00 00 00 00 00	.....
7fffffff008	00 00 00 00 00 00 00 00	.....
7fffffff010	00 00 00 00 00 00 00 00	.....

# **open("/flag", O\_RDONLY, 0)**

**mov rdi, 0x555555554000**

mov rax, 0x0067616c662f

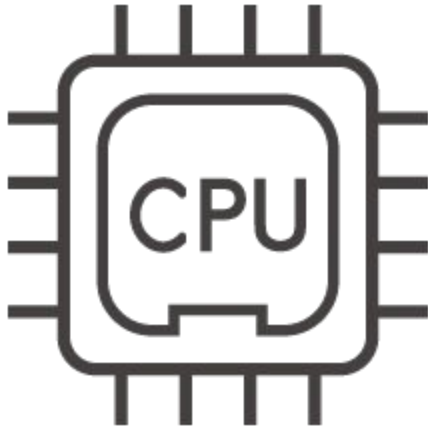
mov qword ptr [rdi], rax

mov rsi, 0

mov rdx, 0

mov rax, 2

syscall



#### REGISTERS

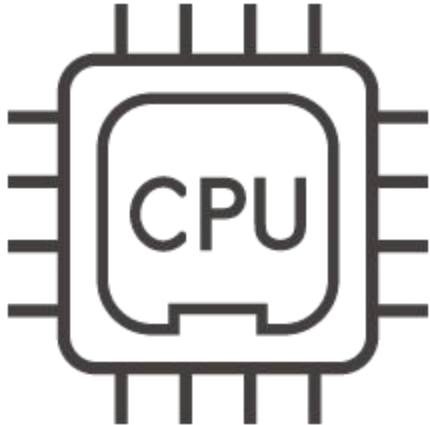
RAX	0x0000000000000000
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
rdi	<b>0x0000555555554000</b>
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	<b>0x00005555555500a</b>

#### MEMORY

555555554000	00 00 00 00 00 00 00 00	.....
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	<b>48 bf 00 40 55 55 55 55</b>	<b>H..@UUUU</b>
555555555008	<b>00 00</b> 48 b8 2f 66 6c 61	<b>..H./fla</b>
555555555010	67 00 00 00 48 89 07 48	g...H..H
555555555018	c7 c6 00 00 00 00 48 c7	.....H.
555555555020	c2 00 00 00 00 48 c7 c0	.....H..
555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
7fffffff000	00 00 00 00 00 00 00 00	.....
7fffffff008	00 00 00 00 00 00 00 00	.....
7fffffff010	00 00 00 00 00 00 00 00	.....

# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```

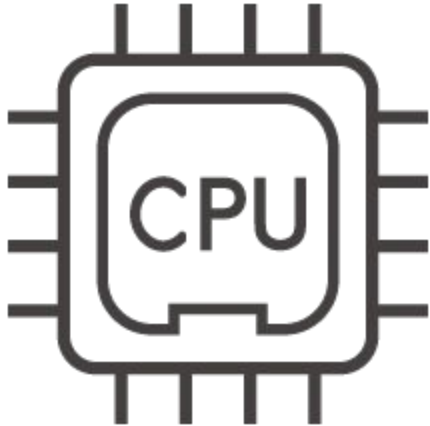


REGISTERS	
RAX	0x0000000000000000
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffffffe010
RBP	0x0000000000000000
RIP	0x000055555555500a

MEMORY	
555555554000	00 00 00 00 00 00 00 00   .....
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 <b>48 b8 2f 66 6c 61</b>   .. <b>H./fla</b>
555555555010	<b>67 00 00 00</b> 48 89 07 48   <b>g...</b> H..H
555555555018	c7 c6 00 00 00 00 48 c7   .....H.
555555555020	c2 00 00 00 00 48 c7 c0   .....H..
555555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffffffe000	00 00 00 00 00 00 00 00   .....
7fffffffffe008	00 00 00 00 00 00 00 00   .....
7fffffffffe010	00 00 00 00 00 00 00 00   .....

# **open("/flag", O\_RDONLY, 0)**

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



#### REGISTERS

RAX	<b>0x00000067616c662f</b>
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	<b>0x000055555555014</b>

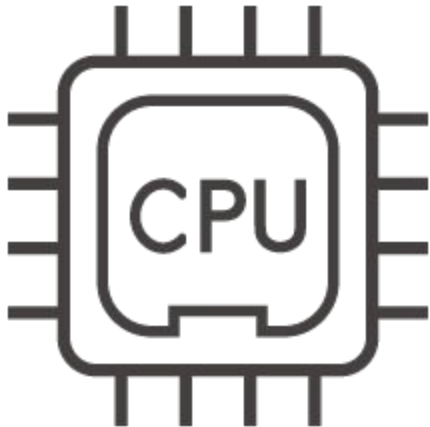
#### MEMORY

555555554000	00 00 00 00 00 00 00 00	.....
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 <b>48 b8 2f 66 6c 61</b>	.. <b>H./fla</b>
555555555010	<b>67 00 00 00</b> 48 89 07 48	<b>g...</b> H..H
555555555018	c7 c6 00 00 00 00 48 c7	.....H.
555555555020	c2 00 00 00 00 48 c7 c0	.....H..
555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
7fffffff000	00 00 00 00 00 00 00 00	.....
7fffffff008	00 00 00 00 00 00 00 00	.....
7fffffff010	00 00 00 00 00 00 00 00	.....



# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



#### REGISTERS

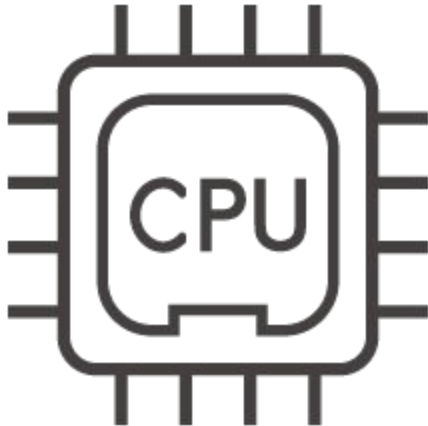
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDY	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x000055555555014

#### MEMORY

555555554000	00 00 00 00 00 00 00 00	.....
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
555555555010	67 00 00 00 <b>48 89 07</b> 48	g... <b>H</b> ..H
555555555018	c7 c6 00 00 00 00 48 c7	.....H.
555555555020	c2 00 00 00 00 48 c7 c0	.....H..
555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
7fffffff000	00 00 00 00 00 00 00 00	.....
7fffffff008	00 00 00 00 00 00 00 00	.....
7fffffff010	00 00 00 00 00 00 00 00	.....

# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



#### REGISTERS

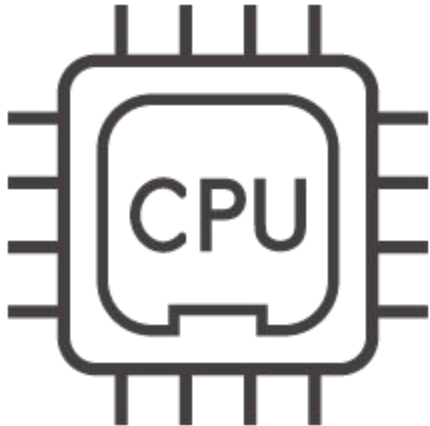
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDY	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffffe010
RBP	0x0000000000000000
RIP	<b>0x000055555555017</b>

#### MEMORY

555555554000	<b>2f 66 6c 61 67 00 00 00</b>	<b>/flag...</b>
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
555555555010	67 00 00 00 <b>48 89 07</b> 48	g... <b>H</b> ..H
555555555018	c7 c6 00 00 00 00 48 c7	.....H.
555555555020	c2 00 00 00 00 48 c7 c0	.....H..
555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
7fffffffe000	00 00 00 00 00 00 00 00	.....
7fffffffe008	00 00 00 00 00 00 00 00	.....
7fffffffe010	00 00 00 00 00 00 00 00	.....

# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



#### REGISTERS

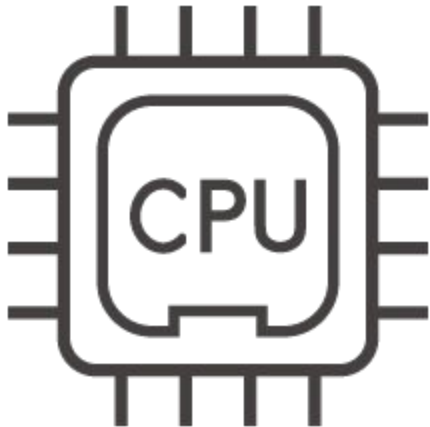
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDY	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x000055555555017

#### MEMORY

555555554000	2f 66 6c 61 67 00 00 00	/flag...
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
555555555010	67 00 00 00 48 89 07 <b>48</b>	g...H.. <b>H</b>
555555555018	<b>c7 c6 00 00 00 00</b> 48 c7	<b>.....H.</b>
555555555020	c2 00 00 00 00 48 c7 c0	.....H..
555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
7fffffff000	00 00 00 00 00 00 00 00	.....
7fffffff008	00 00 00 00 00 00 00 00	.....
7fffffff010	00 00 00 00 00 00 00 00	.....

# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



#### REGISTERS

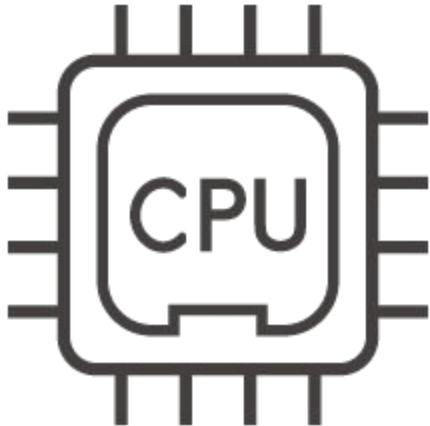
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDY	0x0000555555554000
RSI	<b>0x0000000000000000</b>
RSP	0x00007fffffffe010
RBP	0x0000000000000000
RIP	<b>0x000055555555501e</b>

#### MEMORY

555555554000	2f 66 6c 61 67 00 00 00	/flag...
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
555555555010	67 00 00 00 48 89 07 <b>48</b>	g...H.. <b>H</b>
555555555018	<b>c7 c6 00 00 00 00</b> 48 c7	<b>.....H.</b>
555555555020	c2 00 00 00 00 48 c7 c0	.....H..
555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
7fffffffef000	00 00 00 00 00 00 00 00	.....
7fffffffef008	00 00 00 00 00 00 00 00	.....
7fffffffef010	00 00 00 00 00 00 00 00	.....

# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```

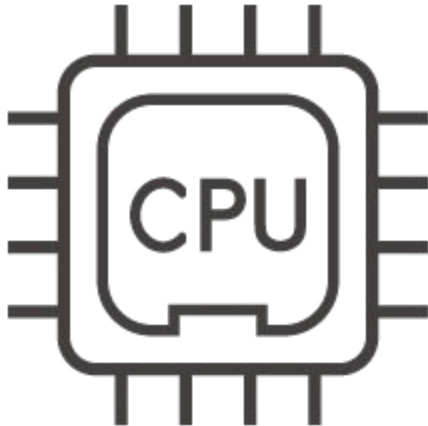


REGISTERS	
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x00005555555501e

MEMORY	
555555554000	2f 66 6c 61 67 00 00 00   /flag...
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
555555555010	67 00 00 00 48 89 07 48   g...H..H
555555555018	c7 c6 00 00 00 00 <b>48 c7</b>   ..... <b>H.</b>
555555555020	<b>c2 00 00 00 00</b> 48 c7 c0   ..... <b>H..</b>
555555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffff0000	00 00 00 00 00 00 00 00   .....
7fffffff0008	00 00 00 00 00 00 00 00   .....
7fffffff0010	00 00 00 00 00 00 00 00   .....

# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



#### REGISTERS

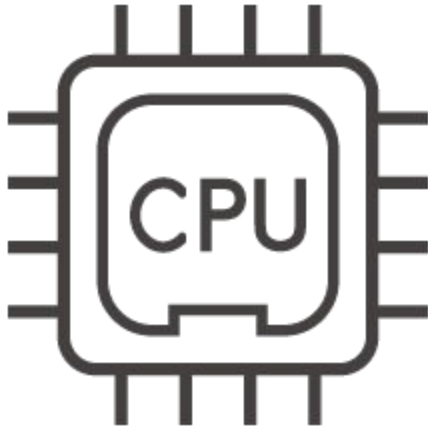
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	<b>0x0000000000000000</b>
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	<b>0x000055555555025</b>

#### MEMORY

555555554000	2f 66 6c 61 67 00 00 00	/flag...
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
555555555010	67 00 00 00 48 89 07 48	g...H..H
555555555018	c7 c6 00 00 00 00 <b>48 c7</b>	..... <b>H.</b>
555555555020	<b>c2 00 00 00 00</b> 48 c7 c0	..... <b>H..</b>
555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
7fffffff000	00 00 00 00 00 00 00 00	.....
7fffffff008	00 00 00 00 00 00 00 00	.....
7fffffff010	00 00 00 00 00 00 00 00	.....

# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



#### REGISTERS

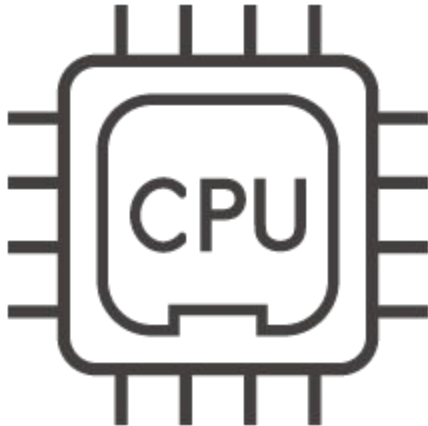
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDY	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffffe010
RBP	0x0000000000000000
RIP	0x000055555555025

#### MEMORY

555555554000	2f 66 6c 61 67 00 00 00	/flag...
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
555555555010	67 00 00 00 48 89 07 48	g...H..H
555555555018	c7 c6 00 00 00 00 48 c7	.....H.
555555555020	c2 00 00 00 00 00 <b>48 c7 c0</b>	..... <b>H..</b>
555555555028	<b>02 00 00 00</b> 0f 05 00 00	<b>.....</b>
...	...	
7fffffffe000	00 00 00 00 00 00 00 00	.....
7fffffffe008	00 00 00 00 00 00 00 00	.....
7fffffffe010	00 00 00 00 00 00 00 00	.....

# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



#### REGISTERS

RAX	<b>0x0000000000000002</b>
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDY	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffffe010
RBP	0x0000000000000000
RIP	<b>0x00005555555502c</b>

#### MEMORY

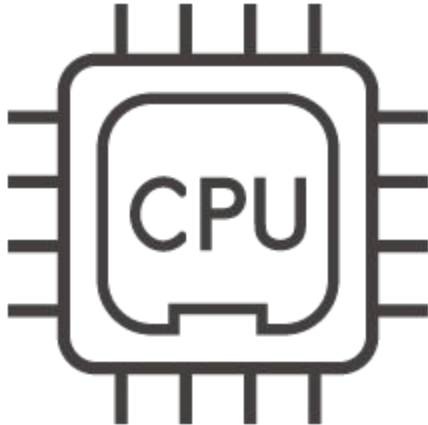
555555554000	2f 66 6c 61 67 00 00 00	/flag...
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
555555555010	67 00 00 00 48 89 07 48	g...H..H
555555555018	c7 c6 00 00 00 00 48 c7	.....H.
555555555020	c2 00 00 00 00 <b>48 c7 c0</b>	..... <b>H..</b>
555555555028	<b>02 00 00 00</b> 0f 05 00 00	<b>.....</b>
...	...	
7fffffffef000	00 00 00 00 00 00 00 00	.....
7fffffffef008	00 00 00 00 00 00 00 00	.....
7fffffffef010	00 00 00 00 00 00 00 00	.....



# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
```

**syscall**



#### REGISTERS

RAX	0x0000000000000002
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDY	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffffe010
RBP	0x0000000000000000
RIP	0x000055555555502c

#### MEMORY

555555554000	2f 66 6c 61 67 00 00 00	/flag...
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
555555555010	67 00 00 00 48 89 07 48	g...H..H
555555555018	c7 c6 00 00 00 00 48 c7	.....H.
555555555020	c2 00 00 00 00 48 c7 c0	.....H..
555555555028	02 00 00 00 0f 05 00 00	.....f..
...	...	
7fffffffe000	00 00 00 00 00 00 00 00	.....
7fffffffe008	00 00 00 00 00 00 00 00	.....
7fffffffe010	00 00 00 00 00 00 00 00	.....

# **open("/flag", O\_RDONLY, 0)**

MEMORY		
0000555555554000	2f 66 6c 61 67 00 00 00	/flag...
0000555555554008	00 00 00 00 00 00 00 00	.....
0000555555554010	00 00 00 00 00 00 00 00	.....
...	...	
0000555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
0000555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
0000555555555010	67 00 00 00 48 89 07 48	g...H..H
0000555555555018	c7 c6 00 00 00 00 48 c7	.....H.
0000555555555020	c2 00 00 00 00 48 c7 c0	.....H..
0000555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
00007fffffffffe000	00 00 00 00 00 00 00 00	.....
00007fffffffffe008	00 00 00 00 00 00 00 00	.....
00007fffffffffe010	00 00 00 00 00 00 00 00	.....
...	...	
...	...	
...	...	
ffff800000000000	00 00 00 00 00 00 00 00	.....
...	...	
ffff????????????	?? ?? ?? ?? ?? ?? ?? ??	.....
...	...	
fffffffffffffffff8	00 00 00 00 00 00 00 00	.....

PROCESS	
PID	42
PPID	1
Real User ID	1000
Effective User ID	1000
Saved User ID	1000
FD 0	/dev/pts/1
FD 1	/dev/pts/1
FD 2	/dev/pts/1
FD 3	
FD 4	
...	
FD 1024	
555555554000-555555555000 r--p /bin/program	
555555555000-555555556000 r-xp /bin/program	
...	
7ffff7da6000-7ffff7dc8000 r--p /lib/.../libc.so.6	
7ffff7dc8000-7ffff7f40000 r-xp /lib/.../libc.so.6	
...	
7fffffde000-7ffffffff000 rw-p [stack]	

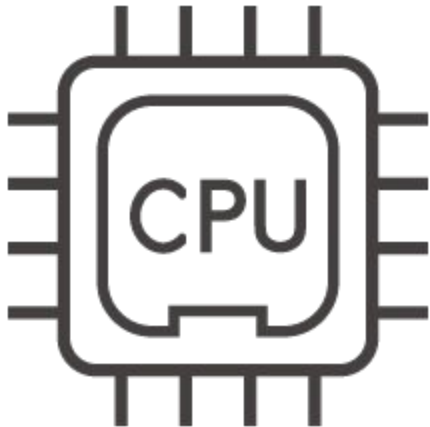
# **open("/flag", O\_RDONLY, 0)**

MEMORY		
0000555555554000	2f 66 6c 61 67 00 00 00	/flag...
0000555555554008	00 00 00 00 00 00 00 00	.....
0000555555554010	00 00 00 00 00 00 00 00	.....
...	...	
0000555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
0000555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
0000555555555010	67 00 00 00 48 89 07 48	g...H..H
0000555555555018	c7 c6 00 00 00 00 48 c7	.....H.
0000555555555020	c2 00 00 00 00 48 c7 c0	.....H..
0000555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
00007fffffffffe000	00 00 00 00 00 00 00 00	.....
00007fffffffffe008	00 00 00 00 00 00 00 00	.....
00007fffffffffe010	00 00 00 00 00 00 00 00	.....
...	...	
...	...	
...	...	
ffff800000000000	00 00 00 00 00 00 00 00	.....
...	...	
ffff????????????	?? ?? ?? ?? ?? ?? ?? ??	.....
...	...	
fffffffffffffffff8	00 00 00 00 00 00 00 00	.....

PROCESS	
PID	42
PPID	1
Real User ID	1000
Effective User ID	1000
Saved User ID	1000
FD 0	/dev/pts/1
FD 1	/dev/pts/1
FD 2	/dev/pts/1
FD 3	<b>/flag</b>
FD 4	
...	
FD 1024	
555555554000-555555555000 r--p /bin/program	
555555555000-555555556000 r-xp /bin/program	
...	
7ffff7da6000-7ffff7dc8000 r--p /lib/.../libc.so.6	
7ffff7dc8000-7ffff7f40000 r-xp /lib/.../libc.so.6	
...	
7fffffde000-7ffffffff000 rw-p [stack]	

# **open**("/flag", O\_RDONLY, 0)

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



#### REGISTERS

RAX	<b>0x0000000000000003</b>
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	<b>0x00005555555502e</b>

#### MEMORY

555555554000	2f 66 6c 61 67 00 00 00	/flag...
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
555555555010	67 00 00 00 48 89 07 48	g...H..H
555555555018	c7 c6 00 00 00 00 48 c7	.....H.
555555555020	c2 00 00 00 00 48 c7 c0	.....H..
555555555028	02 00 00 00 <b>0f 05</b> 00 00	..... <b>..</b>
...	...	
7fffffff0000	00 00 00 00 00 00 00 00	.....
7fffffff0008	00 00 00 00 00 00 00 00	.....
7fffffff0010	00 00 00 00 00 00 00 00	.....

# # System Calls

SYSCALL NAME	RAX	ARG0 (rdi)	ARG1 (rsi)	ARG2 (rdx)	ARG3 (r10)	ARG4 (r8)	ARG5 (r9)
read	0	int fd	char *buf	size_t count	-	-	-
write	1	int fd	char *buf	size_t count	-	-	-
open	2	char *filename	int flags	umode_t mode	-	-	-
close	3	int fd	-	-	-	-	-
mmap	9	long addr	size_t len	long prot	int flags	int fd	off_t offset
mprotect	A	long addr	size_t len	long prot	-	-	-
munmap	B	long addr	size_t len	-	-	-	-
getpid	27	-	-	-	-	-	-
fork	39	-	-	-	-	-	-
execve	3B	char *filename	char **argv	char **envp	-	-	-
exit	3C	int error_code	-	-	-	-	-
getcwd	4F	char *buf	size_t size	-	-	-	-
chdir	50	char *filename	-	-	-	-	-
chmod	5A	char *filename	umode_t mode	-	-	-	-
gettimeofday	60	struct timeval *tv	struct timezone *tz	-	-	-	-
getuid	66	-	-	-	-	-	-
geteuid	6B	-	-	-	-	-	-
getppid	6E	-	-	-	-	-	-

For more system calls, see <https://x64.syscall.sh/>