

CS 231

Segmentation

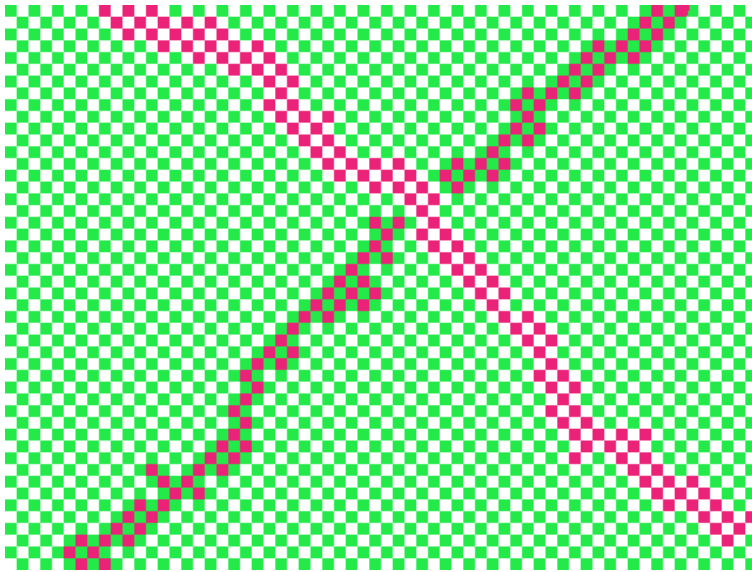


Grouping and Segmentation

- Grouping and Segmentation appear to be one of the early processes in human vision
- They are a way of *organizing* image content into “semantically related” groups
- In some applications, segmentation is the crucial step (e.g. some types of aerial image interpretation).

Grouping and Segmentation

- **Grouping** is the process of associating similar image features together

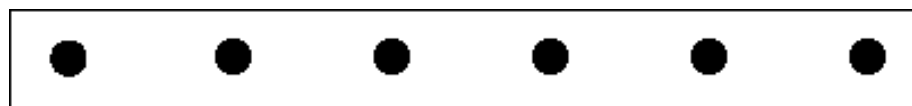


Grouping and Segmentation



Grouping and Segmentation

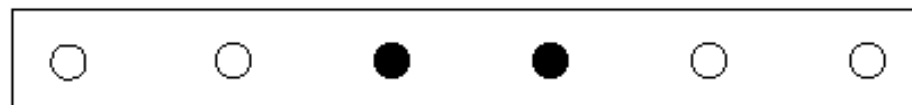
- **Grouping** is the process of associating similar image features together
- The Gestalt School:
 - **Proximity**: tokens that are nearby tend to be grouped.
 - **Similarity**: similar tokens tend to be grouped together.
 - **Common fate**: tokens that have coherent motion tend to be grouped together.
 - **Common region**: tokens that lie inside the same closed region tend to be grouped together.
 - **Parallelism**: parallel curves or tokens tend to be grouped together.
 - **Closure**: tokens or curves that tend to lead to closed curves tend to be grouped together.
 - **Symmetry**: curves that lead to symmetric groups are grouped together.
 - **Continuity**: tokens that lead to “continuous ” (as in “joining up nicely ”, rather than in the formal sense): curves tend to be grouped.
 - **Familiar Conguration**: tokens that, when grouped, lead to a familiar object, tend to be grouped together



Not grouped



Proximity



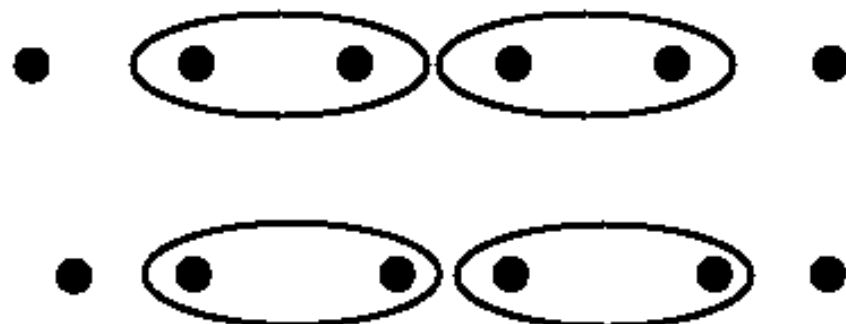
Similarity



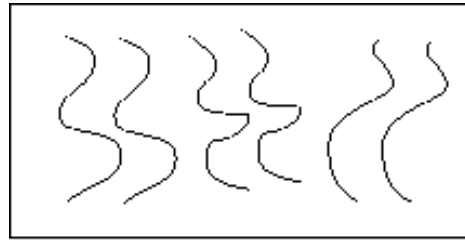
Similarity



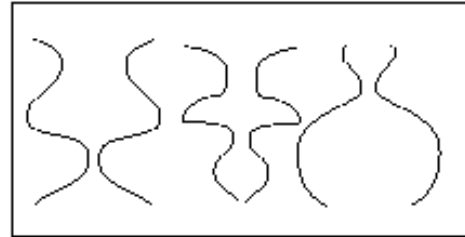
Common Fate



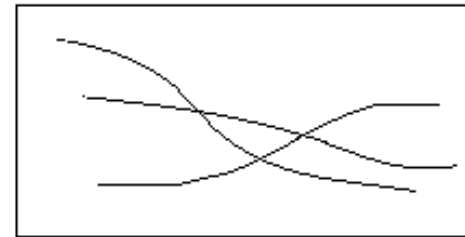
Common Region



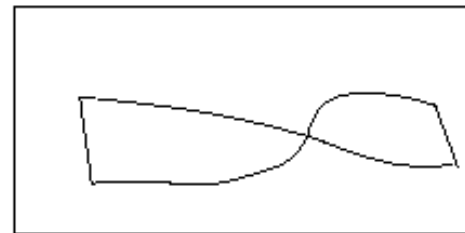
Parallelism



Symmetry



Continuity

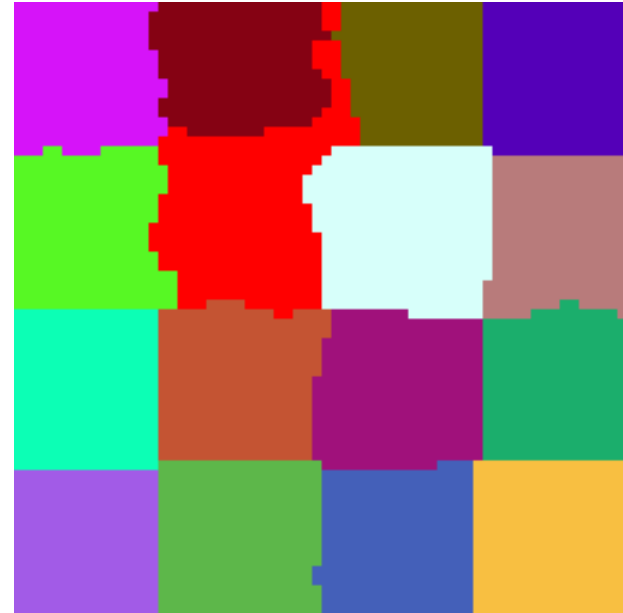
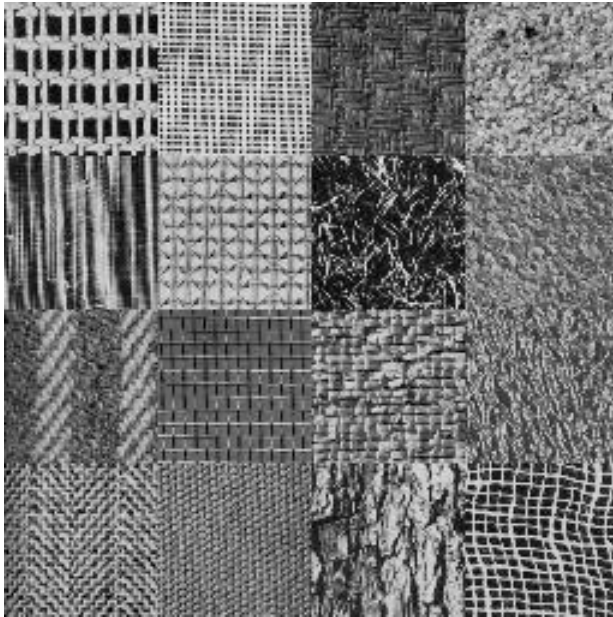


Closure



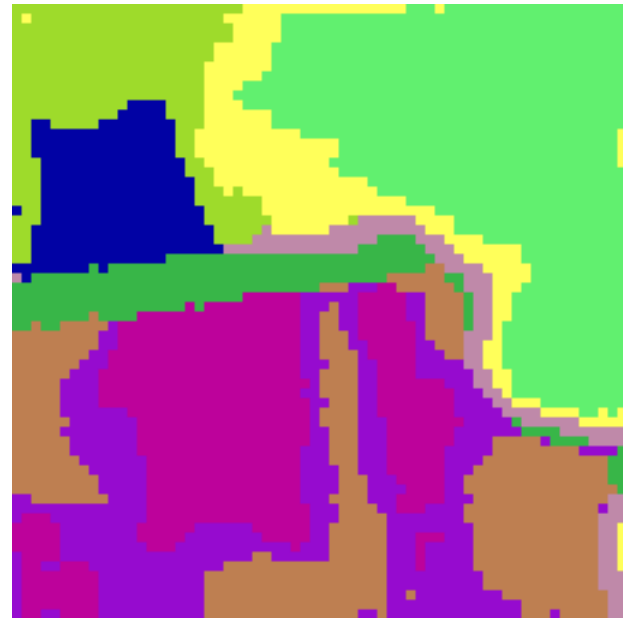
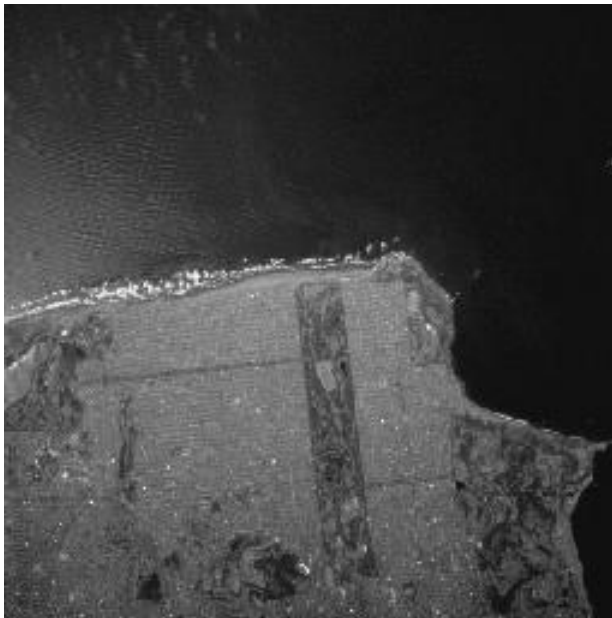
Grouping and Segmentation

- **Segmentation** is the process of dividing an image into regions of “related content”



Grouping and Segmentation

- **Segmentation** is the process of dividing an image into regions of “related content”



Grouping and Segmentation

- Both are an **ill defined problem** --- related or similar is often a high-level, cognitive notion
- The literature on segmentation and grouping is large and generally inconclusive --- we'll discuss a couple of algorithms and an example.

Simple Thresholding

- Choose an image criterion c
- Compute a binary image by $b(i,j) = 1$ if $c(I(i,j)) > t$; 0 otherwise
- Perform “cleanup operations” (image morphology)
- Perform grouping
 - Compute connected components and/or statistics thereof

An Example: Motion

Detecting motion:



—



—

—



Thresholded Motion

Detecting motion:



> 50

Candidate areas for
motion

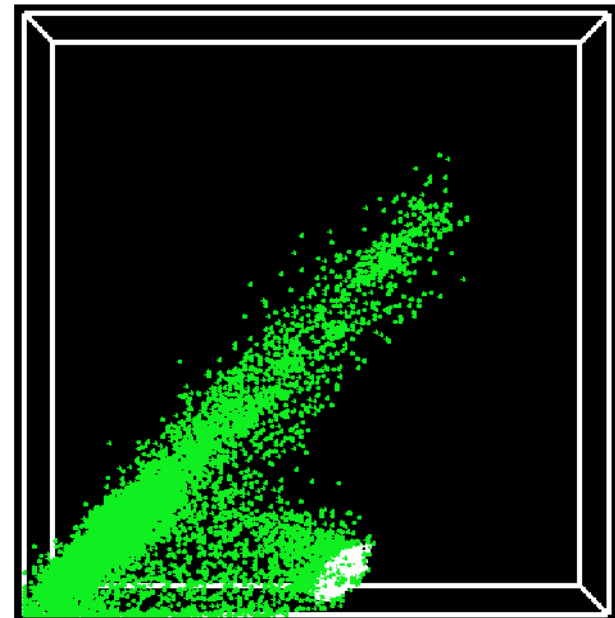
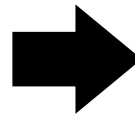
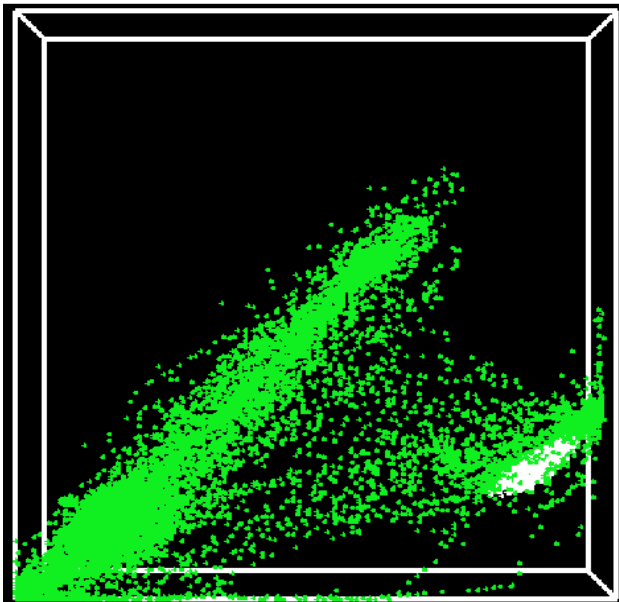
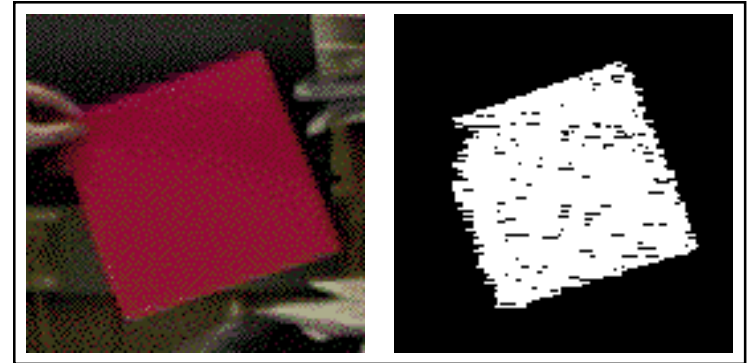
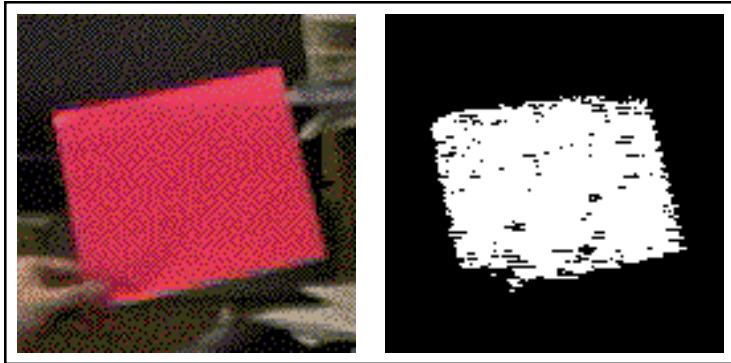


A Closer Look

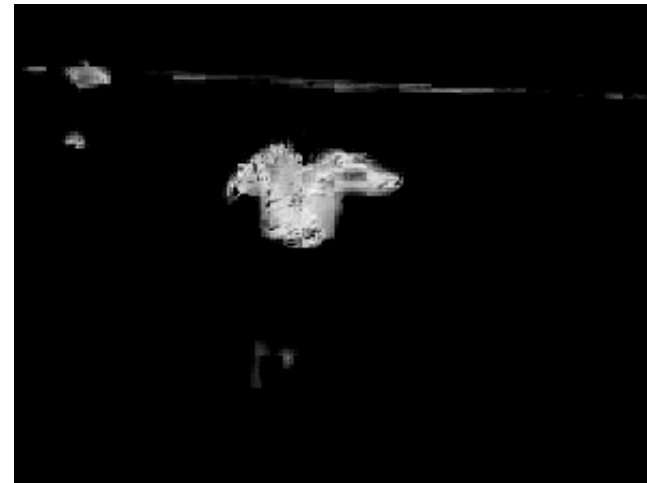


Color: A Second Example

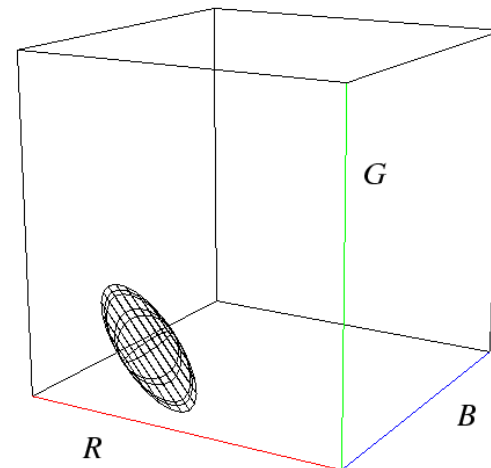
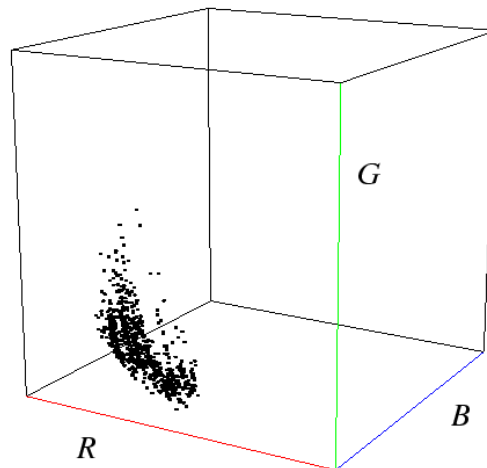
Homogeneous Color Region: Photometry



Homogeneous Region: Photometry



Sample



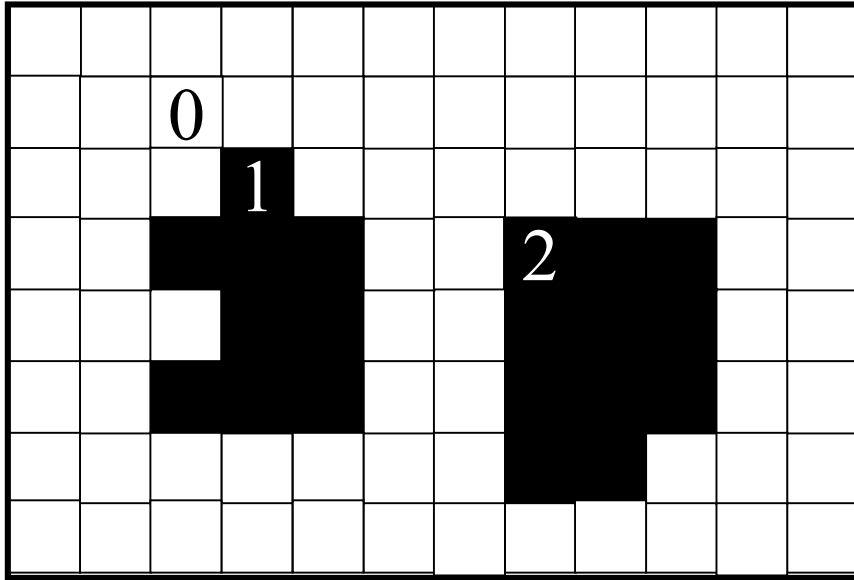
PCA-fitted
ellipsoid

Binary Image Processing

After thresholding an image, we want to know usually the following about the regions found ...

- ☒ How many objects are in the image?
- ☐ Where are the distinct “object” components?

Connected Component Labeling



Goal: Label contiguous areas of a segmented image with unique labels

One uses a 4-neighbor or 8-neighbor connectivity

Limitations of Thresholding

- A uniform threshold may not apply across the image
- It measures the uniformity of regions (in some sense), but doesn't examine the inter-relationship between regions.
- Local “disturbances” can break up nominally consistent regions

More General Segmentation

- Region Growing:
 - Tile the image
 - Start a region with a seed tile
 - Merge similar neighboring tiles in the region body
 - When threshold exceeded, start a new region

Bottom-up
approach

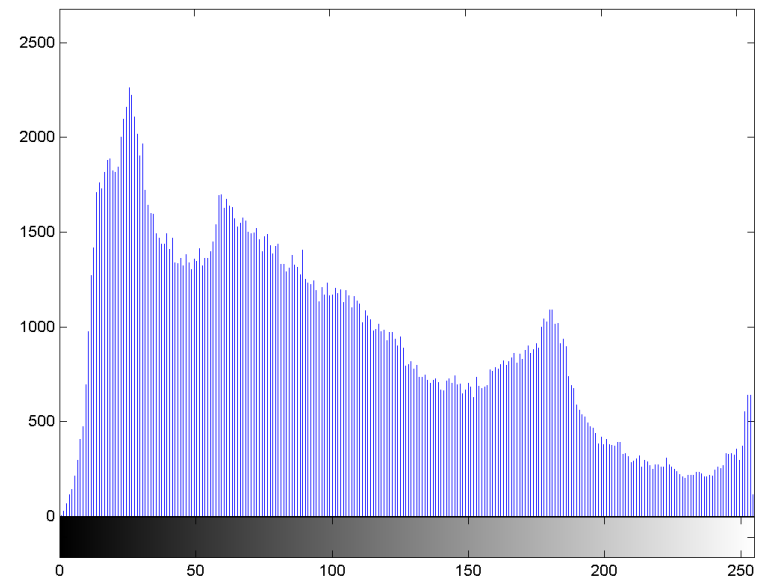
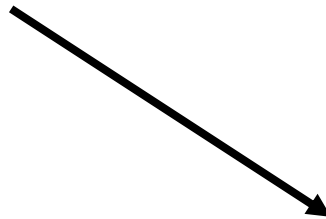
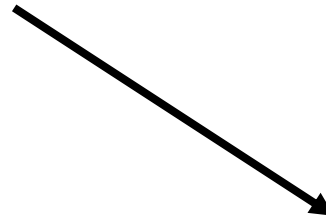
- Region Splitting
 - Start with one large region
 - Recursively
 - Choose the region with highest dissimilarity
 - If sufficiently similar, stop, otherwise split
 - repeat until no more splitting occurs

Top-down
approach

Another Example: Image Segmentation

- The goal: to choose regions of the image that have similar “statistics.”
- Possible statistics:
 - mean
 - Variance
 - Histograms

An Image Histogram



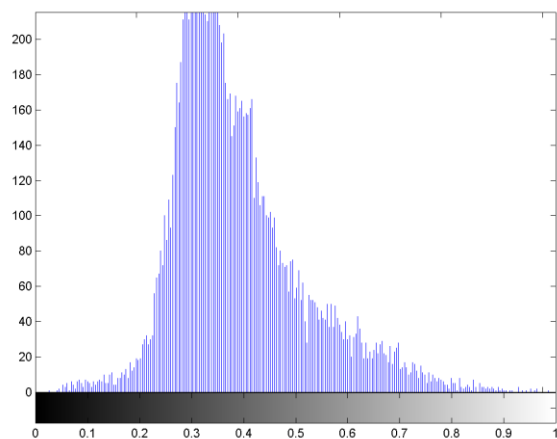
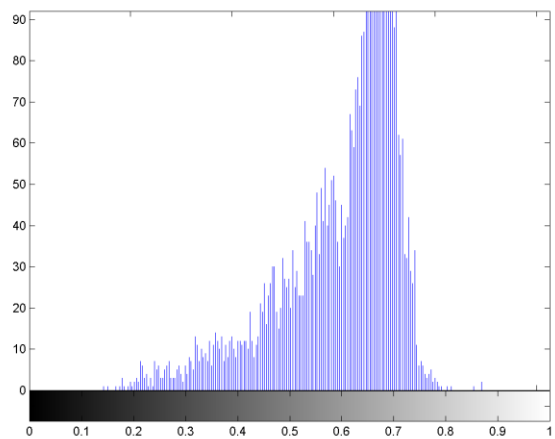
How does one form a histogram?

- Let us consider a gray scale image for simplicity (image values ranging from 0-255)
- Select the number of bins n (max 256 bins)
- Width of each bin is $256/n$. If $n = 8$, width = 32

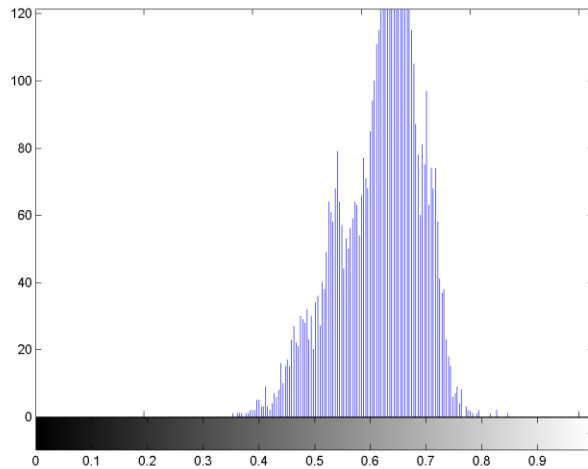
0-32	33-64	65-96					
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- Set counter for each bin to zero.
- Now for each pixel, depending on its gray scale value, increment the counter of the bin where the gray scale value of the pixel falls.
- The final counter values of the bins is the histogram of the image for the specified number of bins.

Comparing Histograms



Which is More Similar?

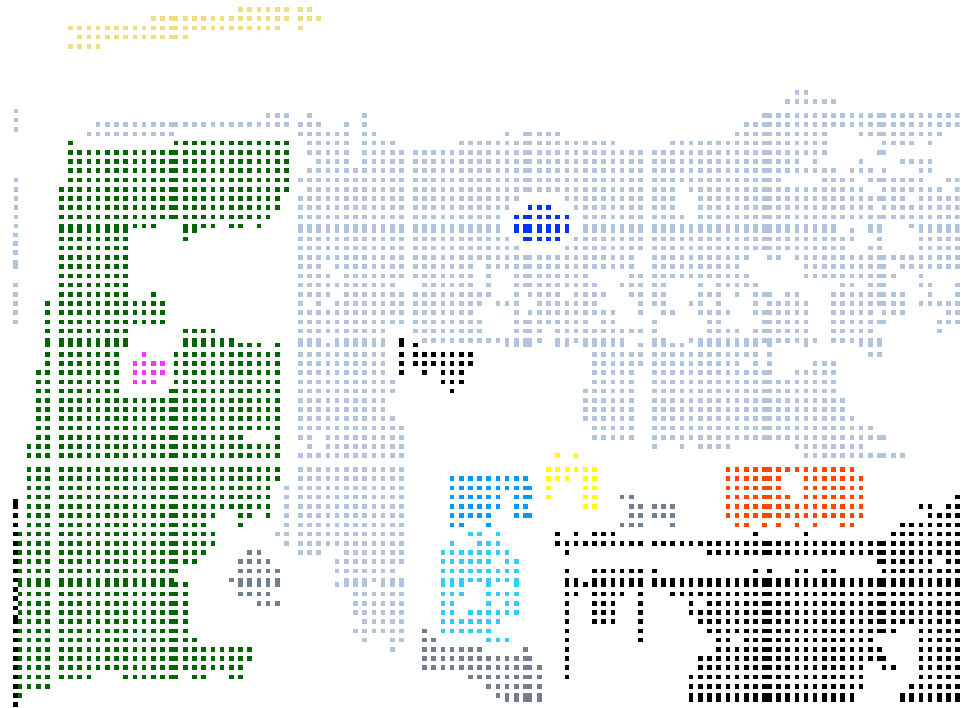


.906



.266

Results of a Merge Segmentation



More Examples



K-Means

Algorithm

- Choose a fixed number of clusters and initial cluster centers
- Allocate points to clusters that they are closest too
- Recompute the cluster centers
- Go back to step 2, and repeat until convergence

Image



Clusters on intensity



Clusters on color



K-means clustering using intensity alone and color alone

An Example: BlobWorld

(Carson, Belongie, Greenspan, Malik)

The problem: query images (e.g. from the WEB) using image information

The solution: segment images into roughly uniform regions and search based on feature vectors

The features:

- color

- texture

- location (i.e. spatial compactness)

Example Segmentations

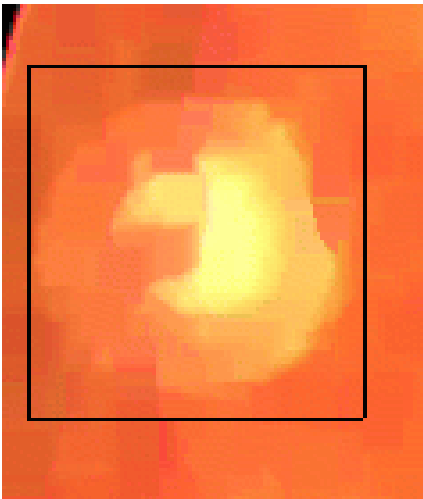
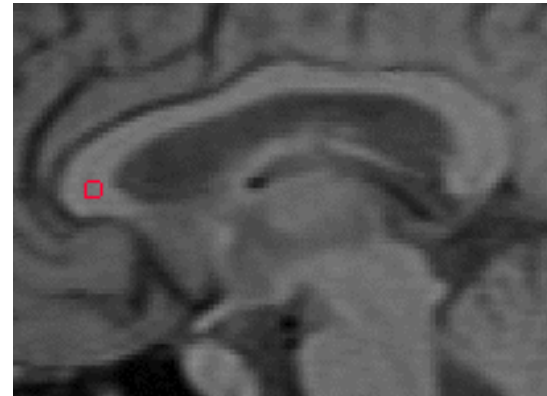
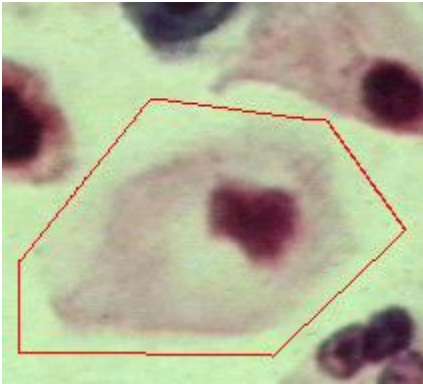


Figure 5. Segmentation of randomly selected images of tigers, cheetahs/leopards/jaguars, zebras, airplanes, and bald eagles. Boundaries and regions smaller than 1% of the image (which do not become blobs) are shown in gray.

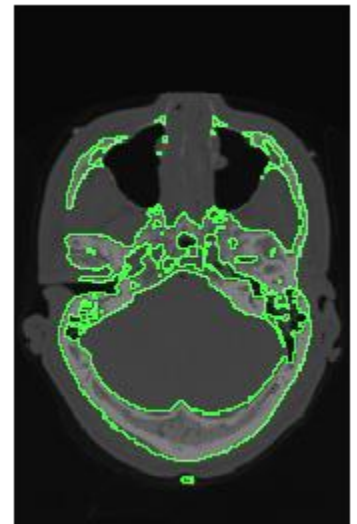
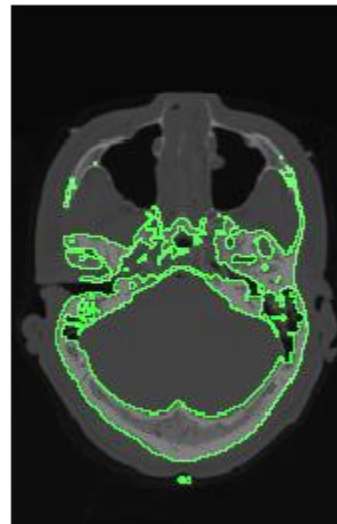
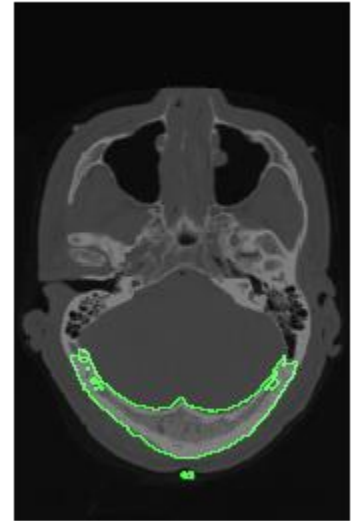
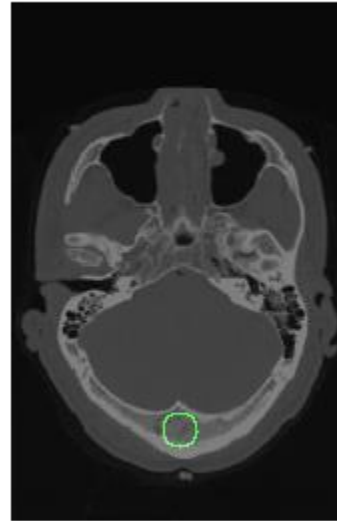
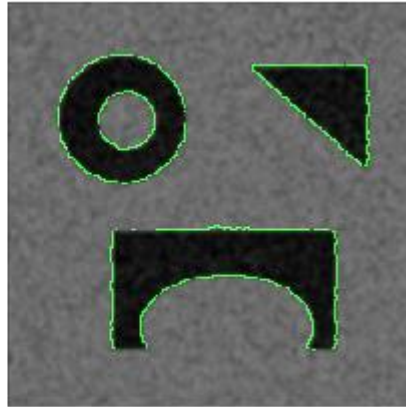
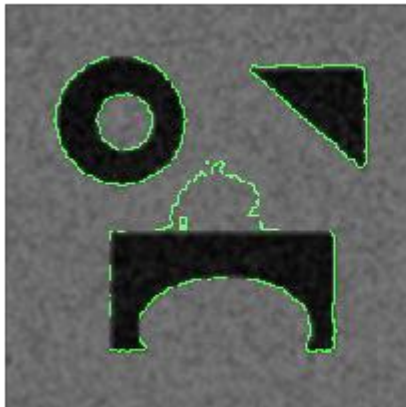
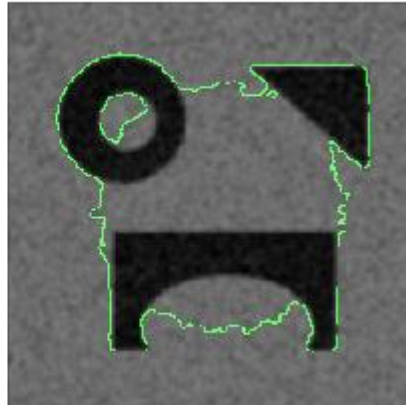
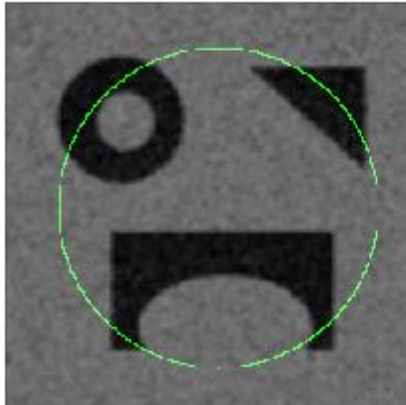
More Complex Segmentation Methods

- Snakes
- Level Sets
- Graph Cuts
- Generalized PCA

Snakes



Level Sets



Graph Cuts



Images taken from efficient graph-based segmentation paper

GPCA (Rene Vidal)



Human



GPCA