

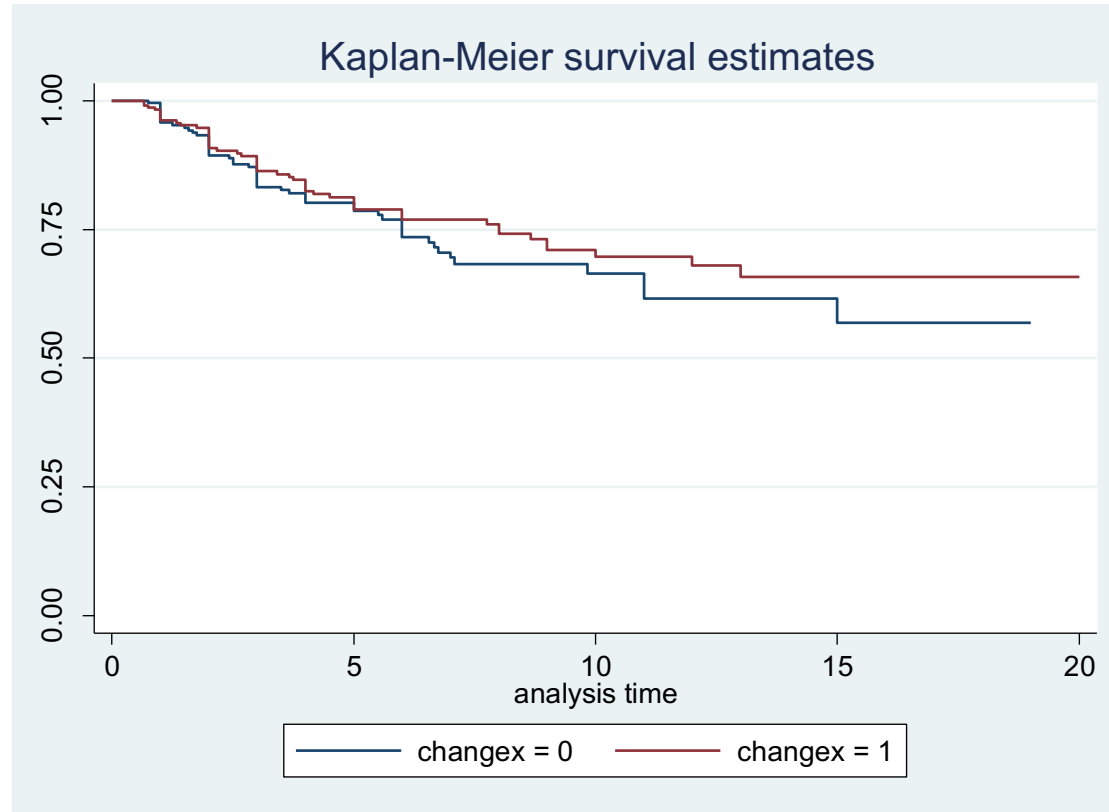
# THE LEAN APPROACH

Professor Ethan Mollick

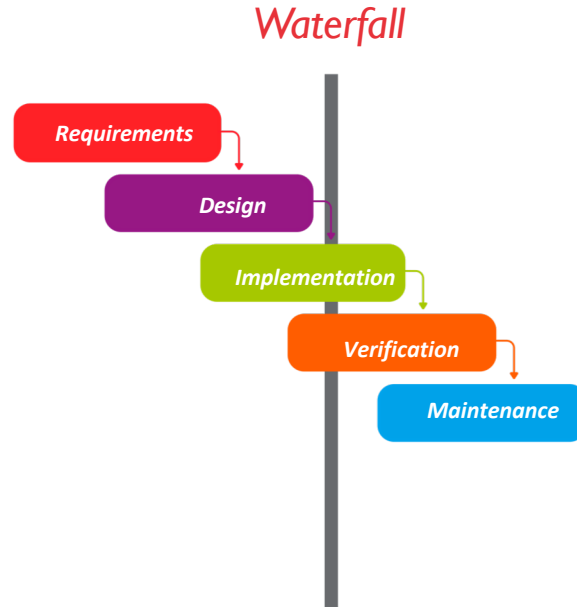
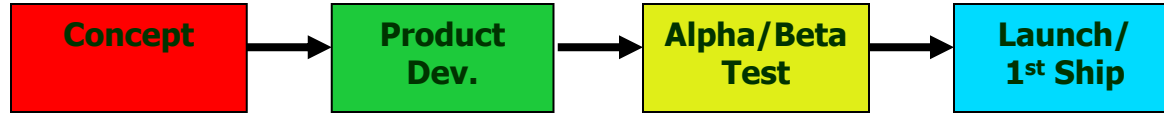
 @emollick

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# Startups change all the time

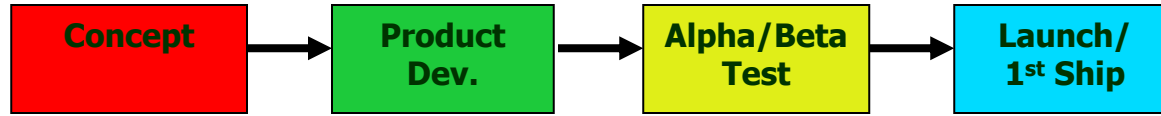


# How products are created (in theory)

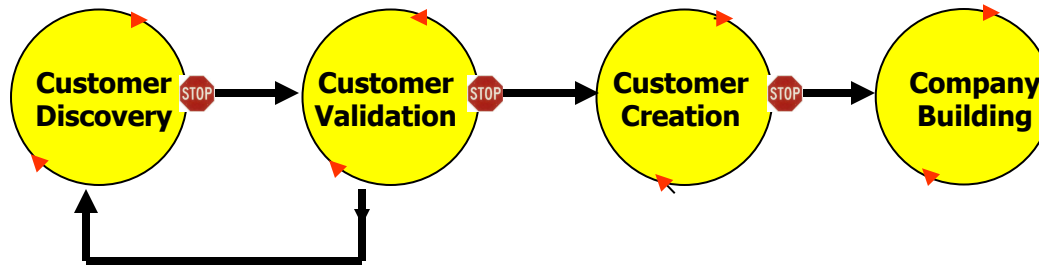


# Steve Blank's Insight

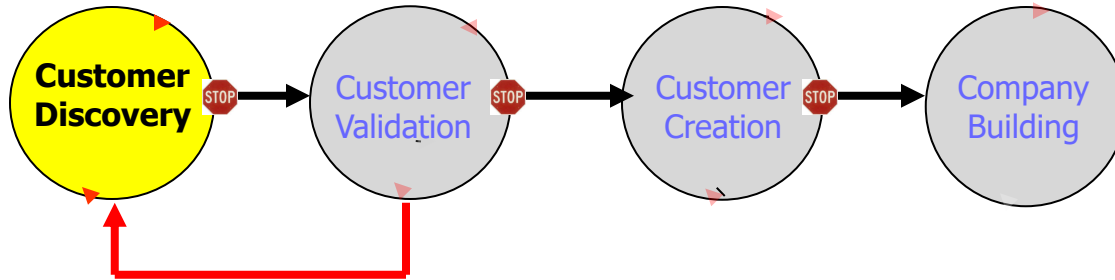
## Product Introduction Model



## Customer Development

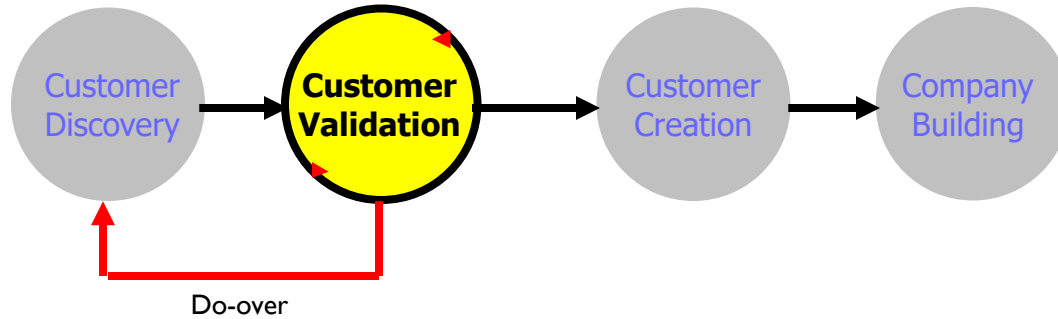


# Customer Discovery



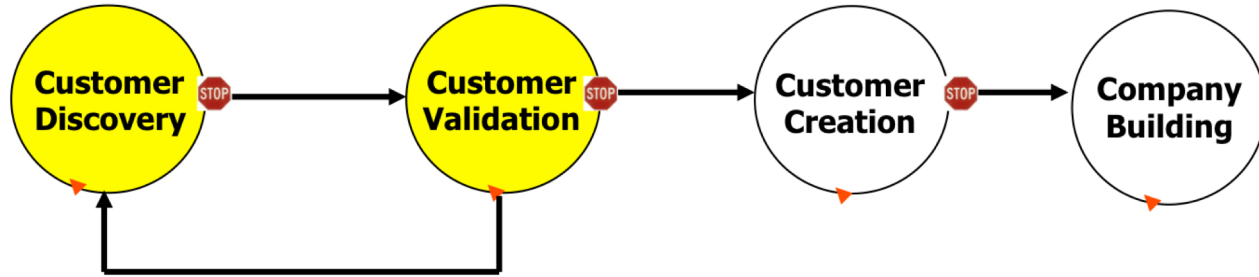
- Not about selling, about listening
- Test your hypotheses
- Continuous Discovery and Feedback
- Done by founders...outside the building

# Customer Validation



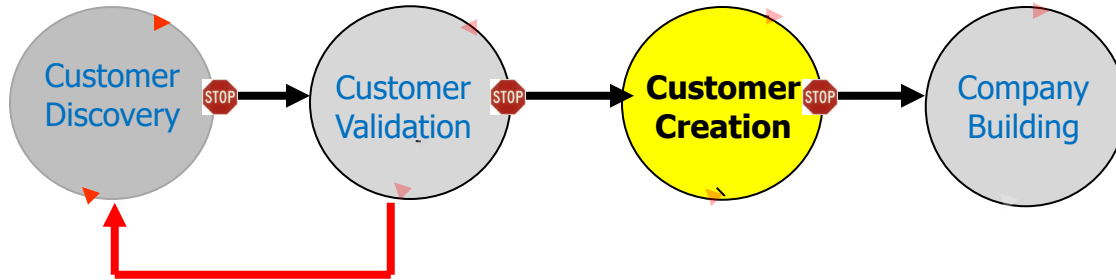
- Have you achieved “product-market fit”?
  - Demonstrated demand from adopters in your beach head market
  - Customers passionate about your solution
- Return to Discovery absent passionate key adopters

# The Pivot



- **Pivot**
  - Based on feedback heard by founders
  - Fast, agile and opportunistic
  - (Almost) celebrate failure...whenever it's instructive

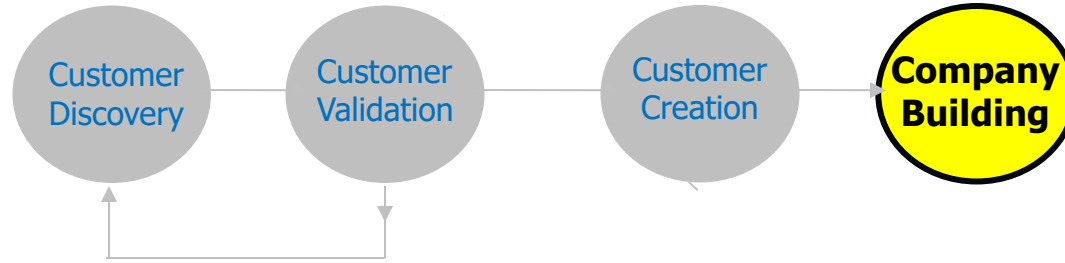
# Customer Creation



- Creation comes after proof of sales
- Spend to scale based on facts, not guesses
- Begins only with repeatable, scalable processes for sales, marketing, demand creation

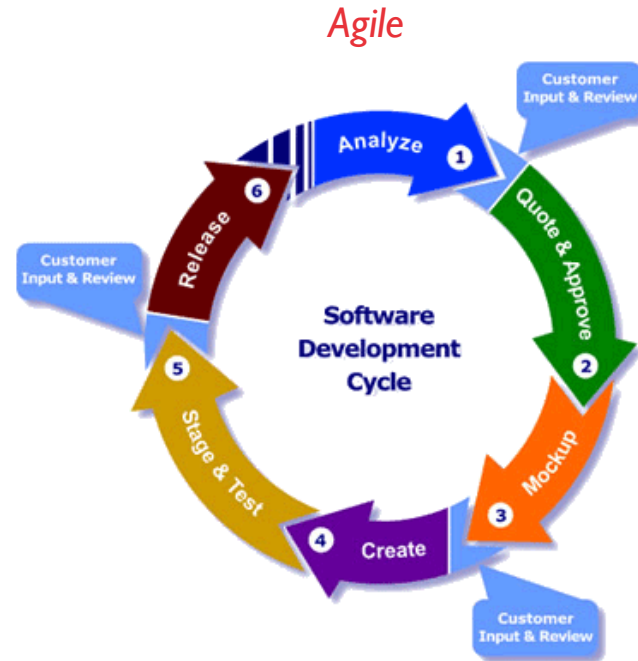
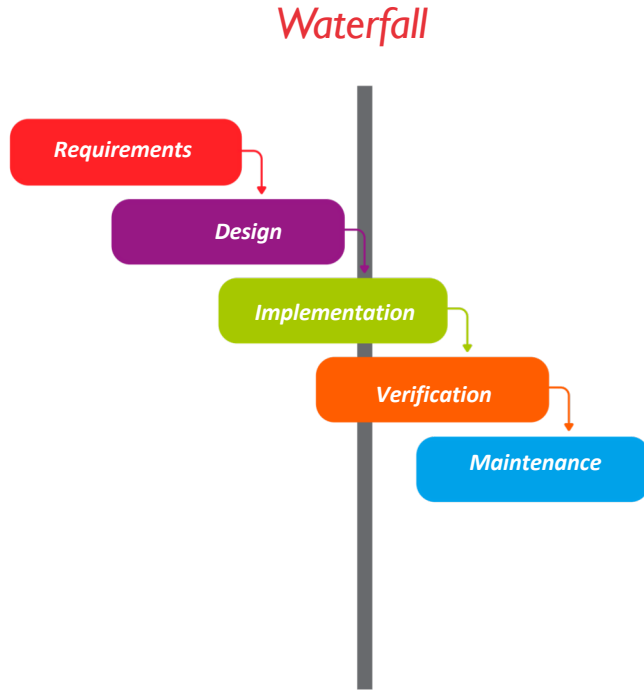


# Company Building

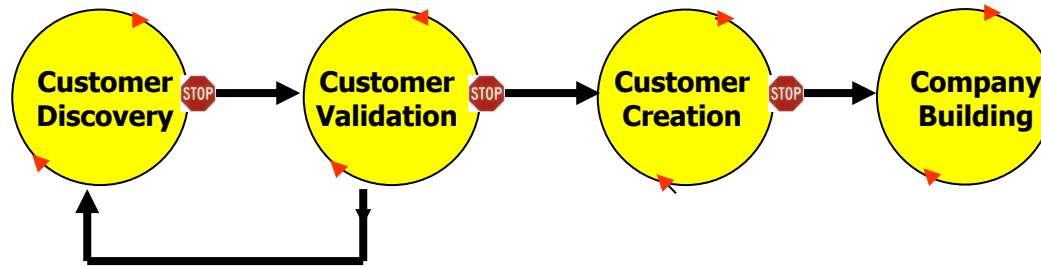


- Traditional lean approach puts company at the end, but....

# Eric Ries's Insight



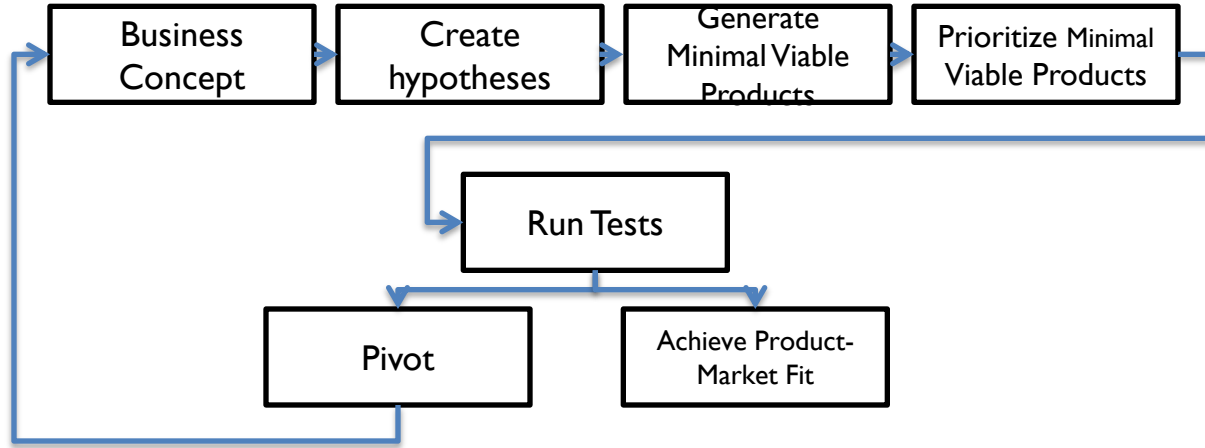
# “Lean Startups”



## Positives and negatives

- Any flexible approach is good, you don't need to be lean
- If you are creating a new drug or a new car, lean may not be right
- Lean can be hard!

# Implementing this approach



Flowchart based on material develop by Eric Reis and Tom Eisenman



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