# My Project Title

GivenName Surname, GivenName Surname

Department1, Department2

dlsu email address1, dlsu email address2

# Abstract

Write down a summary of your envisioned project here. A good guideline is that it should be around 300 words single spaced.

# Introduction

In this section, introduce the background of the application you want to do. Provide us some context on what different applications and variations it already has. Additionally, try also to ask yourself these questions:

* What problems does your user encounter?
* What value do I want to provide to the user?
* Why is this application significant?

# Functionalities

In this section, describe how you list of features/functionalities that you want to build as part of the application. Preferably, this list should be as granular as possible.

#### You can possibly create by using some tables and its description as shown below.

TABLE I. Table Type Styles

| Functionality Name | Description | Benefit |
| --- | --- | --- |
| Give it a name | Describe it | What’s the benefit to the user |

# Walkthrough

For each functionalities mentioned above, Please show the step-by-step procedure on performing transactions as stated on the Functionalities. (Note: Please add step-by-step screenshots)

For the walkthrough, you could have any flow as long as you can demonstrate that all functionalities are working properly. My recommendation is to start the journey from running the app until the end. “Quirky” features can be demonstrated within the journey or when the journey demo is completed, whichever you think is more appropriate.

Basically in this walkthrough, you need to satisfy two objectives:

1. Show how your program works = Imagine it as if you would let an 8 year old kid run your program, how would you instruct him/her?
2. Demonstrate that all functionalities work properly = show that all functionality works properly as intended and it doesn’t crash

You can also augment it with a video walkthrough to provide better clarity on how your program works and demonstrate all function