## PMIK

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# Chapter 2

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# **Chapter 3**

# **Module Documentation**

## 3.1 CMSIS

#### **Modules**

• Stm32l1xx\_system

## 3.1.1 Detailed Description

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## 3.2 Stm32l1xx\_system

#### **Modules**

- STM32L1xx\_System\_Private\_Includes
- STM32L1xx\_System\_Private\_TypesDefinitions
- STM32L1xx\_System\_Private\_Defines
- STM32L1xx\_System\_Private\_Macros
- STM32L1xx\_System\_Private\_Variables
- STM32L1xx\_System\_Private\_FunctionPrototypes
- STM32L1xx\_System\_Private\_Functions

### 3.2.1 Detailed Description

# 3.3 STM32L1xx\_System\_Private\_Includes

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## 3.4 STM32L1xx\_System\_Private\_TypesDefinitions

### 3.5 STM32L1xx System Private Defines

#### **Macros**

- #define HSE\_VALUE ((uint32\_t)8000000U)
- #define HSI\_VALUE ((uint32\_t)8000000U)
- #define VECT\_TAB\_OFFSET 0x00U

### 3.5.1 Detailed Description

#### 3.5.2 Macro Definition Documentation

#### 3.5.2.1 HSE VALUE

```
#define HSE_VALUE ((uint32_t)8000000U)
```

Default value of the External oscillator in Hz. This value can be provided and adapted by the user application.

#### 3.5.2.2 HSI\_VALUE

```
#define HSI_VALUE ((uint32_t)8000000U)
```

Default value of the Internal oscillator in Hz. This value can be provided and adapted by the user application.

#### 3.5.2.3 VECT\_TAB\_OFFSET

```
#define VECT_TAB_OFFSET 0x00U
```

- < Uncomment the following line if you need to use external SRAM mounted on STM32L152D\_EVAL board as data memory
- < Uncomment the following line if you need to relocate your vector Table in Internal SRAM. Vector Table base offset field. This value must be a multiple of 0x200.

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# 3.6 STM32L1xx\_System\_Private\_Macros

### 3.7 STM32L1xx\_System\_Private\_Variables

#### **Variables**

- uint32\_t SystemCoreClock = 2097000U
- const uint8\_t PLLMulTable [9] = {3U, 4U, 6U, 8U, 12U, 16U, 24U, 32U, 48U}
- const uint8\_t AHBPrescTable [16] = {0U, 0U, 0U, 0U, 0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U, 6U, 7U, 8U, 9U}
- const uint8\_t APBPrescTable [8] = {0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U}

#### 3.7.1 Detailed Description

#### 3.7.2 Variable Documentation

#### 3.7.2.1 AHBPrescTable

const uint8\_t AHBPrescTable[16] = {0U, 0U, 0U, 0U, 0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U, 6U, 7U, 8U,
9U}

#### 3.7.2.2 APBPrescTable

```
const uint8_t APBPrescTable[8] = {OU, OU, OU, OU, 1U, 2U, 3U, 4U}
```

#### 3.7.2.3 PLLMulTable

```
const uint8_t PLLMulTable[9] = {3U, 4U, 6U, 8U, 12U, 16U, 24U, 32U, 48U}
```

#### 3.7.2.4 SystemCoreClock

uint32\_t SystemCoreClock = 2097000U

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# 3.8 STM32L1xx\_System\_Private\_FunctionPrototypes

### 3.9 STM32L1xx System Private Functions

#### **Functions**

void SystemInit (void)

Setup the microcontroller system. Initialize the Embedded Flash Interface, the PLL and update the SystemCoreClock variable.

void SystemCoreClockUpdate (void)

Update SystemCoreClock according to Clock Register Values The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.

#### 3.9.1 Detailed Description

#### 3.9.2 Function Documentation

#### 3.9.2.1 SystemCoreClockUpdate()

Update SystemCoreClock according to Clock Register Values The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.

#### Note

Each time the core clock (HCLK) changes, this function must be called to update SystemCoreClock variable value. Otherwise, any configuration based on this variable will be incorrect.

- The system frequency computed by this function is not the real frequency in the chip. It is calculated based on the predefined constant and the selected clock source:
- If SYSCLK source is MSI, SystemCoreClock will contain the MSI value as defined by the MSI range.
- If SYSCLK source is HSI, SystemCoreClock will contain the HSI\_VALUE(\*)
- If SYSCLK source is HSE, SystemCoreClock will contain the HSE VALUE(\*\*)
- If SYSCLK source is PLL, SystemCoreClock will contain the HSE\_VALUE(\*\*) or HSI\_VALUE(\*) multiplied/divided by the PLL factors.
- (\*) HSI\_VALUE is a constant defined in stm32l1xx.h file (default value 16 MHz) but the real value may vary depending on the variations in voltage and temperature.
- (\*\*) HSE\_VALUE is a constant defined in stm32l1xx.h file (default value 8 MHz), user has to ensure that HSE\_V ← ALUE is same as the real frequency of the crystal used. Otherwise, this function may have wrong result.
  - · The result of this function could be not correct when using fractional value for HSE crystal.

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Parameters			
None			
Return va	lues		
None			

#### 3.9.2.2 SystemInit()

```
void SystemInit (
     void )
```

Setup the microcontroller system. Initialize the Embedded Flash Interface, the PLL and update the SystemCore  $\leftarrow$  Clock variable.

#### **Parameters**

None

#### **Return values**

None

- < Set MSION bit
- < Reset SW[1:0], HPRE[3:0], PPRE1[2:0], PPRE2[2:0], MCOSEL[2:0] and MCOPRE[2:0] bits
- < Reset HSION, HSEON, CSSON and PLLON bits
- < Reset HSEBYP bit
- < Reset PLLSRC, PLLMUL[3:0] and PLLDIV[1:0] bits
- < Disable all interrupts

# **Chapter 4**

# **File Documentation**

### 4.1 adc.c File Reference

```
#include "adc.h"
```

#### **Functions**

- void MX\_ADC\_Init (void)
- void HAL\_ADC\_MspInit (ADC\_HandleTypeDef \*adcHandle)
- void HAL\_ADC\_MspDeInit (ADC\_HandleTypeDef \*adcHandle)

#### **Variables**

• ADC\_HandleTypeDef hadc

#### 4.1.1 Function Documentation

#### 4.1.1.1 HAL\_ADC\_MspDeInit()

#### 4.1.1.2 HAL\_ADC\_MspInit()

#### 4.1.1.3 MX\_ADC\_Init()

```
void MX_ADC_Init (
     void )
```

Configure the global features of the ADC (Clock, Resolution, Data Alignment and number of conversion)

Configure for the selected ADC regular channel its corresponding rank in the sequencer and its sample time.

#### 4.1.2 Variable Documentation

#### 4.1.2.1 hadc

```
ADC_HandleTypeDef hadc
```

File Name: ADC.c Description: This file provides code for the configuration of the ADC instances.

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#### 4.2 adc.h File Reference

```
#include "main.h"
```

#### **Functions**

void MX\_ADC\_Init (void)

#### **Variables**

ADC\_HandleTypeDef hadc

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#### 4.2.1 Function Documentation

#### 4.2.1.1 MX\_ADC\_Init()

```
void MX_ADC_Init (
     void )
```

Configure the global features of the ADC (Clock, Resolution, Data Alignment and number of conversion)

Configure for the selected ADC regular channel its corresponding rank in the sequencer and its sample time.

#### 4.2.2 Variable Documentation

#### 4.2.2.1 hadc

ADC\_HandleTypeDef hadc

File Name: ADC.h Description: This file provides code for the configuration of the ADC instances.

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File Name: ADC.c Description: This file provides code for the configuration of the ADC instances.

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#### 4.3 fotodetector.c File Reference

```
#include "fotodetector.h"
```

#### **Functions**

• uint8\_t get\_value\_fotodetector ()

#### 4.3.1 Function Documentation

#### 4.3.1.1 get\_value\_fotodetector()

```
uint8_t get_value_fotodetector ( )
```

File Name: fotodetector.c Description: This file provides code for the configuration of the fotodetector.

#### 4.4 fotodetector.h File Reference

```
#include "main.h"
#include "adc.h"
#include "usart.h"
```

#### **Functions**

• uint8\_t get\_value\_fotodetector ()

#### **Variables**

• uint8\_t fotodetector\_value

#### 4.4.1 Function Documentation

#### 4.4.1.1 get\_value\_fotodetector()

```
uint8_t get_value_fotodetector ( )
```

function for get valude from fotodetector

File Name: fotodetector.c Description: This file provides code for the configuration of the fotodetector.

#### 4.4.2 Variable Documentation

#### 4.4.2.1 fotodetector value

```
uint8_t fotodetector_value
```

File Name : fotodetector.h Description : This file provides code for the configuration of the fotodetector value taken from fotodetector

### 4.5 gpio.c File Reference

```
#include "gpio.h"
```

#### **Functions**

• void MX\_GPIO\_Init (void)

#### 4.5.1 Function Documentation

#### 4.5.1.1 MX\_GPIO\_Init()

```
void MX_GPIO_Init ( void )
```

File Name: gpio.c Description: This file provides code for the configuration of all used GPIO pins.

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This software component is licensed by ST under BSD 3-Clause license, the "License"; You may not use this file except in compliance with the License. You may obtain a copy of the License at: opensource.org/licenses/BSD-3-Clause Configure pins as Analog Input Output EVENT\_OUT EXTI

### 4.6 gpio.h File Reference

```
#include "main.h"
```

#### **Functions**

void MX\_GPIO\_Init (void)

#### 4.6.1 Function Documentation

#### 4.6.1.1 MX\_GPIO\_Init()

```
void MX_GPIO_Init (
     void )
```

File Name: gpio.h Description: This file contains all the functions prototypes for the gpio

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File Name: gpio.c Description: This file provides code for the configuration of all used GPIO pins.

Attention

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This software component is licensed by ST under BSD 3-Clause license, the "License"; You may not use this file except in compliance with the License. You may obtain a copy of the License at: opensource.org/licenses/BSD-3-Clause Configure pins as Analog Input Output EVENT\_OUT EXTI

4.7 main.c File Reference 21

#### 4.7 main.c File Reference

#### : Main program body

```
#include "main.h"
#include "adc.h"
#include "usart.h"
#include "gpio.h"
```

#### **Functions**

void SystemClock\_Config (void)

System Clock Configuration.

• int main (void)

The application entry point.

- void HAL\_UART\_RxCpltCallback (UART\_HandleTypeDef \*huart)
- void Error\_Handler (void)

This function is executed in case of error occurrence.

#### 4.7.1 Detailed Description

: Main program body

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#### 4.7.2 Function Documentation

#### 4.7.2.1 Error\_Handler()

This function is executed in case of error occurrence.

Reti	11410	1/0	
Reli	ILU	va	IIIES

None	
------	--

#### 4.7.2.2 HAL\_UART\_RxCpltCallback()

uart take command raspberry uart

admin uart

#### 4.7.2.3 main()

```
int main (
     void )
```

The application entry point.

Return values



wait for uart command from raspberry huart1 is in exit mode

start adc read

wait for uart command from admin huart2 is in exit mode

#### 4.7.2.4 SystemClock\_Config()

```
\begin{tabular}{ll} \beg
```

System Clock Configuration.

Return values



Configure the main internal regulator output voltage

Initializes the CPU, AHB and APB busses clocks

Initializes the CPU, AHB and APB busses clocks

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#### 4.8 main.h File Reference

: Header for main.c file. This file contains the common defines of the application.

```
#include "stm32l1xx_hal.h"
```

#### **Macros**

- #define B1 Pin GPIO PIN 13
- #define B1\_GPIO\_Port GPIOC
- #define B1\_EXTI\_IRQn EXTI15\_10\_IRQn
- #define FOTODETECTOR\_Pin GPIO\_PIN\_0
- #define FOTODETECTOR GPIO Port GPIOA
- #define USART TX Pin GPIO PIN 2
- #define USART\_TX\_GPIO\_Port GPIOA
- #define USART\_RX\_Pin GPIO\_PIN\_3
- #define USART\_RX\_GPIO\_Port GPIOA
- #define LD2\_Pin GPIO\_PIN\_5
- #define LD2\_GPIO\_Port GPIOA
- #define ENABLE\_Pin GPIO\_PIN\_15
- #define ENABLE GPIO Port GPIOB
- #define END\_DOWN\_Pin GPIO\_PIN\_6
- #define END DOWN GPIO Port GPIOC
- #define END\_DOWN\_EXTI\_IRQn EXTI9\_5\_IRQn
- #define STEP Pin GPIO PIN 7
- #define STEP\_GPIO\_Port GPIOC
- #define DIR\_Pin GPIO\_PIN\_8
- #define DIR GPIO Port GPIOC
- #define END HIGH Pin GPIO PIN 9
- #define END\_HIGH\_GPIO\_Port GPIOC
- #define END\_HIGH\_EXTI\_IRQn EXTI9\_5\_IRQn
- #define TMS\_Pin GPIO\_PIN\_13
- #define TMS GPIO Port GPIOA
- #define TCK\_Pin GPIO\_PIN\_14
- #define TCK\_GPIO\_Port GPIOA
- #define SWO\_Pin GPIO\_PIN\_3
- #define SWO\_GPIO\_Port GPIOB

#### **Functions**

· void Error Handler (void)

This function is executed in case of error occurrence.

#### **Variables**

- uint8 t data
- uint8\_t able

#### 4.8.1 Detailed Description

: Header for main.c file. This file contains the common defines of the application.

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#### 4.8.2 Macro Definition Documentation

#### 4.8.2.1 B1\_EXTI\_IRQn

#define B1\_EXTI\_IRQn EXTI15\_10\_IRQn

#### 4.8.2.2 B1\_GPIO\_Port

#define B1\_GPIO\_Port GPIOC

#### 4.8.2.3 B1\_Pin

#define B1\_Pin GPIO\_PIN\_13

#### 4.8.2.4 DIR\_GPIO\_Port

#define DIR\_GPIO\_Port GPIOC

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#### 4.8.2.5 DIR\_Pin

#define DIR\_Pin GPIO\_PIN\_8

#### 4.8.2.6 ENABLE\_GPIO\_Port

#define ENABLE\_GPIO\_Port GPIOB

#### 4.8.2.7 ENABLE\_Pin

#define ENABLE\_Pin GPIO\_PIN\_15

#### 4.8.2.8 END\_DOWN\_EXTI\_IRQn

#define END\_DOWN\_EXTI\_IRQn EXTI9\_5\_IRQn

#### 4.8.2.9 END\_DOWN\_GPIO\_Port

#define END\_DOWN\_GPIO\_Port GPIOC

#### 4.8.2.10 END\_DOWN\_Pin

#define END\_DOWN\_Pin GPIO\_PIN\_6

### 4.8.2.11 END\_HIGH\_EXTI\_IRQn

#define END\_HIGH\_EXTI\_IRQn EXTI9\_5\_IRQn

#### 4.8.2.12 END\_HIGH\_GPIO\_Port

#define END\_HIGH\_GPIO\_Port GPIOC

#### 4.8.2.13 END\_HIGH\_Pin

#define END\_HIGH\_Pin GPIO\_PIN\_9

#### 4.8.2.14 FOTODETECTOR\_GPIO\_Port

#define FOTODETECTOR\_GPIO\_Port GPIOA

#### 4.8.2.15 FOTODETECTOR\_Pin

#define FOTODETECTOR\_Pin GPIO\_PIN\_0

#### 4.8.2.16 LD2\_GPIO\_Port

#define LD2\_GPIO\_Port GPIOA

#### 4.8.2.17 LD2\_Pin

#define LD2\_Pin GPIO\_PIN\_5

#### 4.8.2.18 STEP\_GPIO\_Port

#define STEP\_GPIO\_Port GPIOC

#### 4.8.2.19 STEP\_Pin

#define STEP\_Pin GPIO\_PIN\_7

#### 4.8.2.20 SWO\_GPIO\_Port

#define SWO\_GPIO\_Port GPIOB

4.8 main.h File Reference 27

# 4.8.2.21 SWO\_Pin

#define SWO\_Pin GPIO\_PIN\_3

## 4.8.2.22 TCK\_GPIO\_Port

#define TCK\_GPIO\_Port GPIOA

# 4.8.2.23 TCK\_Pin

#define TCK\_Pin GPIO\_PIN\_14

#### 4.8.2.24 TMS\_GPIO\_Port

#define TMS\_GPIO\_Port GPIOA

# 4.8.2.25 TMS\_Pin

#define TMS\_Pin GPIO\_PIN\_13

## 4.8.2.26 USART\_RX\_GPIO\_Port

#define USART\_RX\_GPIO\_Port GPIOA

# 4.8.2.27 USART\_RX\_Pin

#define USART\_RX\_Pin GPIO\_PIN\_3

# 4.8.2.28 USART\_TX\_GPIO\_Port

#define USART\_TX\_GPIO\_Port GPIOA

# 4.8.2.29 USART\_TX\_Pin

```
#define USART_TX_Pin GPIO_PIN_2
```

## 4.8.3 Function Documentation

# 4.8.3.1 Error\_Handler()

This function is executed in case of error occurrence.

Return values

None

## 4.8.4 Variable Documentation

## 4.8.4.1 able

uint8\_t able

data from admin

#### 4.8.4.2 data

uint8\_t data

data from raspberry

# 4.9 motor.c File Reference

```
#include "motor.h"
```

4.9 motor.c File Reference 29

## **Functions**

- void HAL\_GPIO\_EXTI\_Callback (uint16\_t GPIO\_Pin)
- void new\_data (uint8\_t new)
- void admin\_pc (uint8\_t able)
- void move\_motor ()
- void home\_up ()
- void home\_down ()
- void auto\_fotodetector (uint8\_t auto\_foto)

#### 4.9.1 Function Documentation

# 4.9.1.1 admin\_pc()

work permit

#### 4.9.1.2 auto\_fotodetector()

function to execution comand from fotodetector

#### 4.9.1.3 HAL\_GPIO\_EXTI\_Callback()

File Name : motor.c Description : This file provides code for the configuration of the motor. function for execute end command

#### 4.9.1.4 home\_down()

```
void home_down ( )
```

homeing down blind function

#### 4.9.1.5 home\_up()

```
void home_up ( )
```

homeing up blind function

## 4.9.1.6 move\_motor()

```
void move_motor ( )
```

function that sends commands to the engine

## 4.9.1.7 new\_data()

function to execution comand from uart

# 4.10 motor.h File Reference

```
#include "main.h"
```

#### **Functions**

- void move\_motor ()
- void new\_data (uint8\_t new)
- void home\_up ()
- void home\_down ()
- void auto\_fotodetector (uint8\_t auto\_foto)
- void admin\_pc (uint8\_t able)

#### **Variables**

- uint8\_t set\_position
- uint8 t position
- uint8\_t control
- int dir
- int count\_position = 0
- int auto\_down
- int auto\_up
- uint8\_t admin = 1

## 4.10.1 Function Documentation

#### 4.10.1.1 admin\_pc()

#### work permit

#### 4.10.1.2 auto\_fotodetector()

function to execution comand from fotodetector

## 4.10.1.3 home\_down()

```
void home_down ( )
```

homeing down blind function

## 4.10.1.4 home\_up()

```
void home_up ( )
```

homeing up blind function

#### 4.10.1.5 move\_motor()

```
void move_motor ( )
```

function that sends commands to the engine

# 4.10.1.6 new\_data()

function to execution comand from uart

#### 4.10.2 Variable Documentation

## 4.10.2.1 admin

```
uint8_t admin = 1
```

work permit

## 4.10.2.2 auto\_down

```
int auto_down
```

motor can go down in auto mode

#### 4.10.2.3 auto\_up

```
int auto_up
```

motor can go up in auto mode

# 4.10.2.4 control

```
uint8_t control
```

value to chosse auto mode

## 4.10.2.5 count\_position

```
int count_position = 0
```

helper variable to include the number of steps in one iteration

#### 4.10.2.6 dir

int dir

#### 4.10.2.7 position

```
uint8_t position
```

actual position

#### 4.10.2.8 set\_position

```
uint8_t set_position
```

File Name: motor.h Description: This file provides code for the configuration of the motor value for setting position

# 4.11 stm32l1xx\_hal\_conf.h File Reference

HAL configuration file.

```
#include "stm32l1xx_hal_rcc.h"
#include "stm32l1xx_hal_gpio.h"
#include "stm32l1xx_hal_dma.h"
#include "stm32l1xx_hal_cortex.h"
#include "stm32l1xx_hal_adc.h"
#include "stm32l1xx_hal_flash.h"
#include "stm32l1xx_hal_pwr.h"
#include "stm32l1xx_hal_uart.h"
```

#### **Macros**

• #define HAL MODULE ENABLED

This is the list of modules to be used in the HAL driver.

- #define HAL ADC MODULE ENABLED
- #define HAL UART MODULE ENABLED
- #define HAL GPIO MODULE ENABLED
- #define HAL\_DMA\_MODULE\_ENABLED
- #define HAL\_RCC\_MODULE\_ENABLED
- #define HAL\_FLASH\_MODULE\_ENABLED
- #define HAL\_PWR\_MODULE\_ENABLED
- #define HAL CORTEX MODULE ENABLED
- #define HSE VALUE ((uint32 t)8000000)

Adjust the value of External High Speed oscillator (HSE) used in your application. This value is used by the RCC H← AL module to compute the system frequency (when HSE is used as system clock source, directly or through the PLL).

- #define HSE\_STARTUP\_TIMEOUT ((uint32\_t)100)
- #define MSI\_VALUE ((uint32\_t)16000000)

Internal Multiple Speed oscillator (MSI) default value. This value is the default MSI range value after Reset.

#define HSI VALUE ((uint32 t)16000000)

Internal High Speed oscillator (HSI) value. This value is used by the RCC HAL module to compute the system frequency (when HSI is used as system clock source, directly or through the PLL).

#define LSI\_VALUE (37000U)

Internal Low Speed oscillator (LSI) value.

#define LSE\_VALUE ((uint32\_t)32768)

External Low Speed oscillator (LSE) value. This value is used by the UART, RTC HAL module to compute the system frequency.

- #define LSE\_STARTUP\_TIMEOUT ((uint32\_t)5000)
- #define VDD\_VALUE ((uint32\_t)3300)

This is the HAL system configuration section.

- #define TICK INT PRIORITY ((uint32 t)0)
- #define USE\_RTOS 0
- #define PREFETCH\_ENABLE 0
- #define INSTRUCTION CACHE ENABLE 1
- #define DATA CACHE ENABLE 1
- #define USE HAL ADC REGISTER CALLBACKS OU

Uncomment the line below to expanse the "assert\_param" macro in the HAL drivers code.

- #define USE\_HAL\_COMP\_REGISTER\_CALLBACKS 0U
- #define USE\_HAL\_DAC\_REGISTER\_CALLBACKS 0U
- #define USE HAL I2C REGISTER CALLBACKS 0U
- #define USE HAL I2S REGISTER CALLBACKS 0U
- #define USE\_HAL\_IRDA\_REGISTER\_CALLBACKS 0U
- #define USE\_HAL\_OPAMP\_REGISTER\_CALLBACKS 0U
- #define USE\_HAL\_PCD\_REGISTER\_CALLBACKS 0U
- #define USE\_HAL\_RTC\_REGISTER\_CALLBACKS 0U
- #define USE\_HAL\_SDMMC\_REGISTER\_CALLBACKS 0U
- #define USE HAL SMARTCARD REGISTER CALLBACKS 0U
- #define USE\_HAL\_SPI\_REGISTER\_CALLBACKS 0U
- #define USE\_HAL\_TIM\_REGISTER\_CALLBACKS 0U
- #define USE\_HAL\_UART\_REGISTER\_CALLBACKS 0U
- #define USE\_HAL\_USART\_REGISTER\_CALLBACKS 0U
- #define USE HAL WWDG REGISTER CALLBACKS 0U
- #define USE SPI CRC 0U
- #define assert\_param(expr) ((void)0U)

Include module's header file.

## 4.11.1 Detailed Description

HAL configuration file.

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#### 4.11.2 Macro Definition Documentation

#### 4.11.2.1 assert\_param

Include module's header file.

## 4.11.2.2 DATA\_CACHE\_ENABLE

#define DATA\_CACHE\_ENABLE 1

## 4.11.2.3 HAL\_ADC\_MODULE\_ENABLED

#define HAL\_ADC\_MODULE\_ENABLED

## 4.11.2.4 HAL\_CORTEX\_MODULE\_ENABLED

#define HAL\_CORTEX\_MODULE\_ENABLED

## 4.11.2.5 HAL\_DMA\_MODULE\_ENABLED

#define HAL\_DMA\_MODULE\_ENABLED

## 4.11.2.6 HAL\_FLASH\_MODULE\_ENABLED

 $\verb|#define HAL_FLASH_MODULE_ENABLED|$ 

# 4.11.2.7 HAL\_GPIO\_MODULE\_ENABLED

#define HAL\_GPIO\_MODULE\_ENABLED

## 4.11.2.8 HAL\_MODULE\_ENABLED

#define HAL\_MODULE\_ENABLED

This is the list of modules to be used in the HAL driver.

#### 4.11.2.9 HAL\_PWR\_MODULE\_ENABLED

#define HAL\_PWR\_MODULE\_ENABLED

#### 4.11.2.10 HAL\_RCC\_MODULE\_ENABLED

#define HAL\_RCC\_MODULE\_ENABLED

## 4.11.2.11 HAL\_UART\_MODULE\_ENABLED

#define HAL\_UART\_MODULE\_ENABLED

#### 4.11.2.12 HSE\_STARTUP\_TIMEOUT

#define HSE\_STARTUP\_TIMEOUT ((uint32\_t)100)

Time out for HSE start up, in ms

#### 4.11.2.13 HSE\_VALUE

#define HSE\_VALUE ((uint32\_t)8000000)

Adjust the value of External High Speed oscillator (HSE) used in your application. This value is used by the RCC HAL module to compute the system frequency (when HSE is used as system clock source, directly or through the PLL).

Value of the External oscillator in Hz

#### 4.11.2.14 HSI\_VALUE

#define HSI\_VALUE ((uint32\_t)16000000)

Internal High Speed oscillator (HSI) value. This value is used by the RCC HAL module to compute the system frequency (when HSI is used as system clock source, directly or through the PLL).

Value of the Internal oscillator in Hz

#### 4.11.2.15 INSTRUCTION\_CACHE\_ENABLE

#define INSTRUCTION\_CACHE\_ENABLE 1

#### 4.11.2.16 LSE\_STARTUP\_TIMEOUT

```
#define LSE_STARTUP_TIMEOUT ((uint32_t)5000)
```

Time out for LSE start up, in ms

#### 4.11.2.17 LSE VALUE

```
#define LSE_VALUE ((uint32_t)32768)
```

External Low Speed oscillator (LSE) value. This value is used by the UART, RTC HAL module to compute the system frequency.

< Value of the Internal Low Speed oscillator in Hz The real value may vary depending on the variations in voltage and temperature. Value of the External oscillator in Hz

#### 4.11.2.18 LSI\_VALUE

```
#define LSI_VALUE (37000U)
```

Internal Low Speed oscillator (LSI) value.

LSI Typical Value in Hz

#### 4.11.2.19 MSI\_VALUE

```
#define MSI_VALUE ((uint32_t)16000000)
```

Internal Multiple Speed oscillator (MSI) default value. This value is the default MSI range value after Reset.

Value of the Internal oscillator in Hz

#### 4.11.2.20 PREFETCH\_ENABLE

```
#define PREFETCH_ENABLE 0
```

#### 4.11.2.21 TICK\_INT\_PRIORITY

```
#define TICK_INT_PRIORITY ((uint32_t)0)
```

tick interrupt priority

#### 4.11.2.22 USE\_HAL\_ADC\_REGISTER\_CALLBACKS

#define USE\_HAL\_ADC\_REGISTER\_CALLBACKS OU

Uncomment the line below to expanse the "assert\_param" macro in the HAL drivers code.

Set below the peripheral configuration to "1U" to add the support of HAL callback registration/deregistration feature for the HAL driver(s). This allows user application to provide specific callback functions thanks to HAL\_PPP\_ $\leftarrow$  RegisterCallback() rather than overwriting the default weak callback functions (see each stm32l0xx\_hal\_ppp.h file for possible callback identifiers defined in HAL\_PPP\_CallbackIDTypeDef for each PPP peripheral).

## 4.11.2.23 USE\_HAL\_COMP\_REGISTER\_CALLBACKS

#define USE\_HAL\_COMP\_REGISTER\_CALLBACKS OU

#### 4.11.2.24 USE\_HAL\_DAC\_REGISTER\_CALLBACKS

#define USE\_HAL\_DAC\_REGISTER\_CALLBACKS OU

#### 4.11.2.25 USE\_HAL\_I2C\_REGISTER\_CALLBACKS

#define USE\_HAL\_I2C\_REGISTER\_CALLBACKS OU

#### 4.11.2.26 USE HAL I2S REGISTER CALLBACKS

#define USE\_HAL\_I2S\_REGISTER\_CALLBACKS OU

#### 4.11.2.27 USE\_HAL\_IRDA\_REGISTER\_CALLBACKS

#define USE\_HAL\_IRDA\_REGISTER\_CALLBACKS OU

## 4.11.2.28 USE\_HAL\_OPAMP\_REGISTER\_CALLBACKS

#define USE\_HAL\_OPAMP\_REGISTER\_CALLBACKS OU

#### 4.11.2.29 USE\_HAL\_PCD\_REGISTER\_CALLBACKS

#define USE\_HAL\_PCD\_REGISTER\_CALLBACKS 0U

## 4.11.2.30 USE\_HAL\_RTC\_REGISTER\_CALLBACKS

#define USE\_HAL\_RTC\_REGISTER\_CALLBACKS OU

## 4.11.2.31 USE\_HAL\_SDMMC\_REGISTER\_CALLBACKS

#define USE\_HAL\_SDMMC\_REGISTER\_CALLBACKS OU

#### 4.11.2.32 USE\_HAL\_SMARTCARD\_REGISTER\_CALLBACKS

#define USE\_HAL\_SMARTCARD\_REGISTER\_CALLBACKS OU

## 4.11.2.33 USE\_HAL\_SPI\_REGISTER\_CALLBACKS

#define USE\_HAL\_SPI\_REGISTER\_CALLBACKS OU

#### 4.11.2.34 USE\_HAL\_TIM\_REGISTER\_CALLBACKS

#define USE\_HAL\_TIM\_REGISTER\_CALLBACKS OU

## 4.11.2.35 USE\_HAL\_UART\_REGISTER\_CALLBACKS

#define USE\_HAL\_UART\_REGISTER\_CALLBACKS OU

# 4.11.2.36 USE\_HAL\_USART\_REGISTER\_CALLBACKS

#define USE\_HAL\_USART\_REGISTER\_CALLBACKS OU

## 4.11.2.37 USE\_HAL\_WWDG\_REGISTER\_CALLBACKS

```
#define USE_HAL_WWDG_REGISTER_CALLBACKS OU
```

#### 4.11.2.38 USE RTOS

```
#define USE_RTOS 0
```

## 4.11.2.39 USE\_SPI\_CRC

```
#define USE_SPI_CRC 0U
```

## 4.11.2.40 VDD\_VALUE

```
#define VDD_VALUE ((uint32_t)3300)
```

This is the HAL system configuration section.

Value of VDD in mv

# 4.12 stm32l1xx\_hal\_msp.c File Reference

```
#include "main.h"
```

# **Functions**

```
    void HAL_MspInit (void)
```

#### 4.12.1 Function Documentation

## 4.12.1.1 HAL\_MspInit()

```
void HAL_MspInit (
     void )
```

File Name : stm32l1xx\_hal\_msp.c Description : This file provides code for the MSP Initialization and de-Initialization codes.

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This software component is licensed by ST under BSD 3-Clause license, the "License"; You may not use this file except in compliance with the License. You may obtain a copy of the License at: opensource.org/licenses/BSD-3-Clause Initializes the Global MSP.

# 4.13 stm32l1xx\_it.c File Reference

Interrupt Service Routines.

```
#include "main.h"
#include "stm3211xx_it.h"
```

#### **Functions**

• void NMI\_Handler (void)

This function handles Non maskable interrupt.

void HardFault Handler (void)

This function handles Hard fault interrupt.

void MemManage\_Handler (void)

This function handles Memory management fault.

· void BusFault Handler (void)

This function handles Pre-fetch fault, memory access fault.

void UsageFault\_Handler (void)

This function handles Undefined instruction or illegal state.

void SVC Handler (void)

This function handles System service call via SWI instruction.

void DebugMon\_Handler (void)

This function handles Debug monitor.

void PendSV\_Handler (void)

This function handles Pendable request for system service.

void SysTick\_Handler (void)

This function handles System tick timer.

void ADC1\_IRQHandler (void)

This function handles ADC global interrupt.

· void EXTI9 5 IRQHandler (void)

This function handles EXTI line[9:5] interrupts.

• void USART1\_IRQHandler (void)

This function handles USART1 global interrupt.

void USART2\_IRQHandler (void)

This function handles USART2 global interrupt.

• void USART3\_IRQHandler (void)

This function handles USART3 global interrupt.

• void EXTI15\_10\_IRQHandler (void)

This function handles EXTI line[15:10] interrupts.

#### **Variables**

- ADC\_HandleTypeDef hadc
- UART\_HandleTypeDef huart1
- UART\_HandleTypeDef huart2
- UART\_HandleTypeDef huart3

# 4.13.1 Detailed Description

Interrupt Service Routines.

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#### 4.13.2 Function Documentation

## 4.13.2.1 ADC1\_IRQHandler()

This function handles ADC global interrupt.

#### 4.13.2.2 BusFault\_Handler()

```
void BusFault_Handler (
     void )
```

This function handles Pre-fetch fault, memory access fault.

## 4.13.2.3 DebugMon\_Handler()

This function handles Debug monitor.

#### 4.13.2.4 EXTI15\_10\_IRQHandler()

This function handles EXTI line[15:10] interrupts.

#### 4.13.2.5 EXTI9\_5\_IRQHandler()

This function handles EXTI line[9:5] interrupts.

## 4.13.2.6 HardFault\_Handler()

This function handles Hard fault interrupt.

## 4.13.2.7 MemManage\_Handler()

This function handles Memory management fault.

#### 4.13.2.8 NMI\_Handler()

```
void NMI_Handler (
     void )
```

This function handles Non maskable interrupt.

## 4.13.2.9 PendSV\_Handler()

```
void PendSV_Handler (
     void )
```

This function handles Pendable request for system service.

#### 4.13.2.10 SVC\_Handler()

```
void SVC_Handler (
     void )
```

This function handles System service call via SWI instruction.

#### 4.13.2.11 SysTick\_Handler()

```
void SysTick_Handler (
     void )
```

This function handles System tick timer.

## 4.13.2.12 UsageFault\_Handler()

This function handles Undefined instruction or illegal state.

## 4.13.2.13 USART1\_IRQHandler()

This function handles USART1 global interrupt.

#### 4.13.2.14 USART2\_IRQHandler()

```
void USART2_IRQHandler ( \label{eq:void} \mbox{void} \mbox{ } \mbox{)}
```

This function handles USART2 global interrupt.

#### 4.13.2.15 USART3\_IRQHandler()

This function handles USART3 global interrupt.

#### 4.13.3 Variable Documentation

#### 4.13.3.1 hadc

ADC\_HandleTypeDef hadc

File Name: ADC.c Description: This file provides code for the configuration of the ADC instances.

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#### 4.13.3.2 huart1

```
UART_HandleTypeDef huart1
```

File Name: USART.c Description: This file provides code for the configuration of the USART instances.

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#### 4.13.3.3 huart2

UART\_HandleTypeDef huart2

#### 4.13.3.4 huart3

UART\_HandleTypeDef huart3

# 4.14 stm32l1xx\_it.h File Reference

This file contains the headers of the interrupt handlers.

#### **Functions**

• void NMI\_Handler (void)

This function handles Non maskable interrupt.

void HardFault\_Handler (void)

This function handles Hard fault interrupt.

void MemManage\_Handler (void)

This function handles Memory management fault.

· void BusFault Handler (void)

This function handles Pre-fetch fault, memory access fault.

void UsageFault\_Handler (void)

This function handles Undefined instruction or illegal state.

void SVC\_Handler (void)

This function handles System service call via SWI instruction.

void DebugMon\_Handler (void)

This function handles Debug monitor.

• void PendSV\_Handler (void)

This function handles Pendable request for system service.

void SysTick\_Handler (void)

This function handles System tick timer.

void ADC1\_IRQHandler (void)

This function handles ADC global interrupt.

• void EXTI9\_5\_IRQHandler (void)

This function handles EXTI line[9:5] interrupts.

• void USART1\_IRQHandler (void)

This function handles USART1 global interrupt.

void USART2\_IRQHandler (void)

This function handles USART2 global interrupt.

• void USART3\_IRQHandler (void)

This function handles USART3 global interrupt.

• void EXTI15\_10\_IRQHandler (void)

This function handles EXTI line[15:10] interrupts.

# 4.14.1 Detailed Description

This file contains the headers of the interrupt handlers.

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#### 4.14.2 Function Documentation

#### 4.14.2.1 ADC1\_IRQHandler()

This function handles ADC global interrupt.

#### 4.14.2.2 BusFault\_Handler()

This function handles Pre-fetch fault, memory access fault.

#### 4.14.2.3 DebugMon\_Handler()

```
void DebugMon_Handler ( void \ \ )
```

This function handles Debug monitor.

# 4.14.2.4 EXTI15\_10\_IRQHandler()

This function handles EXTI line[15:10] interrupts.

#### 4.14.2.5 EXTI9\_5\_IRQHandler()

This function handles EXTI line[9:5] interrupts.

#### 4.14.2.6 HardFault\_Handler()

This function handles Hard fault interrupt.

## 4.14.2.7 MemManage\_Handler()

This function handles Memory management fault.

## 4.14.2.8 NMI\_Handler()

```
void NMI_Handler (
     void )
```

This function handles Non maskable interrupt.

#### 4.14.2.9 PendSV\_Handler()

This function handles Pendable request for system service.

#### 4.14.2.10 SVC\_Handler()

```
void SVC_Handler (
     void )
```

This function handles System service call via SWI instruction.

## 4.14.2.11 SysTick\_Handler()

```
void SysTick_Handler (
     void )
```

This function handles System tick timer.

#### 4.14.2.12 UsageFault\_Handler()

This function handles Undefined instruction or illegal state.

# 4.14.2.13 USART1\_IRQHandler()

This function handles USART1 global interrupt.

#### 4.14.2.14 USART2\_IRQHandler()

```
void USART2_IRQHandler ( \label{eq:void} \mbox{void} \mbox{ } \mbox{)}
```

This function handles USART2 global interrupt.

#### 4.14.2.15 USART3\_IRQHandler()

This function handles USART3 global interrupt.

# 4.15 syscalls.c File Reference

STM32CubeIDE Minimal System calls file.

```
#include <sys/stat.h>
#include <stdlib.h>
#include <errno.h>
#include <stdio.h>
#include <signal.h>
#include <time.h>
#include <sys/time.h>
#include <sys/times.h>
```

#### **Functions**

```
int __io_putchar (int ch) __attribute__((weak))
int __io_getchar (void)
· void initialise monitor handles ()

    int _getpid (void)

• int _kill (int pid, int sig)

    void <u>exit</u> (int status)

__attribute__ ((weak))
• int close (int file)
• int _fstat (int file, struct stat *st)
• int isatty (int file)
• int _lseek (int file, int ptr, int dir)
• int open (char *path, int flags,...)
int _wait (int *status)
• int <u>unlink</u> (char *name)
• int times (struct tms *buf)
• int _stat (char *file, struct stat *st)
• int link (char *old, char *new)
int _fork (void)

    int _execve (char *name, char **argv, char **env)
```

#### **Variables**

```
int errnochar ** environ = __env
```

## 4.15.1 Detailed Description

STM32CubeIDE Minimal System calls file.

Author

Auto-generated by STM32CubeIDE

```
For more information about which c-functions need which of these lowlevel functions please consult the Newlib libc-manual
```

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## 4.15.2 Function Documentation

## 4.15.2.1 \_\_attribute\_\_()

# 4.15.2.2 \_\_io\_getchar()

```
int __io_getchar (
     void )
```

# 4.15.2.3 \_\_io\_putchar()

## 4.15.2.4 \_close()

## 4.15.2.5 \_execve()

# 4.15.2.6 \_exit()

# 4.15.2.7 \_fork()

```
int _fork (
          void )
```

# 4.15.2.8 \_fstat()

```
int _fstat (
                int file,
                struct stat * st )
```

# 4.15.2.9 \_getpid()

```
int _getpid (
          void )
```

## 4.15.2.10 \_isatty()

```
int _isatty (
          int file )
```

# 4.15.2.11 \_kill()

# 4.15.2.12 \_link()

```
int _link ( \label{char} \mbox{char} \ * \ old, \\ \mbox{char} \ * \ new \ )
```

## 4.15.2.13 \_lseek()

# 4.15.2.14 \_open()

# 4.15.2.15 \_stat()

# 4.15.2.16 \_times()

# 4.15.2.17 \_unlink()

# 4.15.2.18 \_wait()

```
int _wait ( int \ * \ status \ )
```

# 4.15.2.19 initialise\_monitor\_handles()

```
void initialise_monitor_handles ( )
```

#### 4.15.3 Variable Documentation

## 4.15.3.1 environ

```
char** environ = __env
```

## 4.15.3.2 errno

int errno

# 4.16 sysmem.c File Reference

STM32CubeIDE Minimal System Memory calls file.

```
#include <errno.h>
#include <stdio.h>
```

## **Functions**

- register char \*stack\_ptr asm ("sp")
- caddr\_t \_sbrk (int incr)

## **Variables**

int errno

# 4.16.1 Detailed Description

STM32CubeIDE Minimal System Memory calls file.

**Author** 

Auto-generated by STM32CubeIDE

For more information about which c-functions need which of these lowlevel functions please consult the Newlib libc-manual

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## 4.16.2 Function Documentation

## 4.16.2.1 \_sbrk()

```
caddr_t _sbrk (
          int incr )
```

\_sbrk Increase program data space. Malloc and related functions depend on this

#### 4.16.2.2 asm()

#### 4.16.3 Variable Documentation

#### 4.16.3.1 errno

int errno

# 4.17 system stm32l1xx.c File Reference

CMSIS Cortex-M3 Device Peripheral Access Layer System Source File.

```
#include "stm32l1xx.h"
```

#### **Macros**

- #define HSE VALUE ((uint32 t)8000000U)
- #define HSI VALUE ((uint32 t)8000000U)
- #define VECT\_TAB\_OFFSET 0x00U

#### **Functions**

void SystemInit (void)

Setup the microcontroller system. Initialize the Embedded Flash Interface, the PLL and update the SystemCoreClock variable.

void SystemCoreClockUpdate (void)

Update SystemCoreClock according to Clock Register Values The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.

#### **Variables**

- uint32 t SystemCoreClock = 2097000U
- const uint8\_t PLLMulTable [9] = {3U, 4U, 6U, 8U, 12U, 16U, 24U, 32U, 48U}
- const uint8\_t AHBPrescTable [16] = {0U, 0U, 0U, 0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U, 6U, 7U, 8U, 9U}
- const uint8\_t APBPrescTable [8] = {0U, 0U, 0U, 0U, 1U, 2U, 3U, 4U}

## 4.17.1 Detailed Description

CMSIS Cortex-M3 Device Peripheral Access Layer System Source File.

#### Author

MCD Application Team This file provides two functions and one global variable to be called from user application:

- SystemInit(): This function is called at startup just after reset and before branch to main program. This call is made inside the "startup stm32l1xx.s" file.
- SystemCoreClock variable: Contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.
- SystemCoreClockUpdate(): Updates the variable SystemCoreClock and must be called whenever the core clock is changed during program execution.

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4.18 usart.c File Reference 57

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# 4.18 usart.c File Reference

```
#include "usart.h"
```

#### **Functions**

- void MX\_USART1\_UART\_Init (void)
- void MX\_USART2\_UART\_Init (void)
- void MX\_USART3\_UART\_Init (void)
- void HAL\_UART\_MspInit (UART\_HandleTypeDef \*uartHandle)
- void HAL\_UART\_MspDeInit (UART\_HandleTypeDef \*uartHandle)

#### **Variables**

- UART\_HandleTypeDef huart1
- UART\_HandleTypeDef huart2
- UART\_HandleTypeDef huart3

#### 4.18.1 Function Documentation

# 4.18.1.1 HAL\_UART\_MspDeInit()

## 4.18.1.2 HAL\_UART\_MspInit()

## 4.18.1.3 MX\_USART1\_UART\_Init()

#### 4.18.1.4 MX\_USART2\_UART\_Init()

## 4.18.1.5 MX\_USART3\_UART\_Init()

## 4.18.2 Variable Documentation

# 4.18.2.1 huart1

UART\_HandleTypeDef huart1

File Name: USART.c Description: This file provides code for the configuration of the USART instances.

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4.19 usart.h File Reference 59

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#### 4.18.2.2 huart2

UART\_HandleTypeDef huart2

#### 4.18.2.3 huart3

UART\_HandleTypeDef huart3

# 4.19 usart.h File Reference

```
#include "main.h"
```

#### **Functions**

- void MX\_USART1\_UART\_Init (void)
- void MX\_USART2\_UART\_Init (void)
- void MX\_USART3\_UART\_Init (void)

## **Variables**

- UART\_HandleTypeDef huart1
- UART\_HandleTypeDef huart2
- UART\_HandleTypeDef huart3

#### 4.19.1 Function Documentation

#### 4.19.1.1 MX\_USART1\_UART\_Init()

#### 4.19.1.2 MX\_USART2\_UART\_Init()

#### 4.19.1.3 MX\_USART3\_UART\_Init()

#### 4.19.2 Variable Documentation

#### 4.19.2.1 huart1

UART\_HandleTypeDef huart1

File Name: USART.h Description: This file provides code for the configuration of the USART instances.

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File Name: USART.c Description: This file provides code for the configuration of the USART instances.

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#### 4.19.2.2 huart2

UART\_HandleTypeDef huart2

#### 4.19.2.3 huart3

 ${\tt UART\_HandleTypeDef\ huart3}$ 

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