Animalian import 'package:flutter/material.dart'; void main() {
 runApp(const MyApp()); 5) 7 class Logo extends StatelessWidget { const Logo({super.key}); @override widget build(BuildContext context) {
 return const FlutterLogo(size: 90.0, textColor: Colors.black, 13 style: FlutterLogoStyle.stacked, curve: Curves.bounceInOut, 14 duration: Duration(seconds: 2), 16 17 18 19 } } 20 21 class MyApp extends StatefulWidget {
22 const MyApp({super.key}); @override 23 State<MyApp> createState() => _MyAppState(); 24 25 } 26 20
27 class _MyAppState extends State<MyApp> {
28 bool selected = false; @override Widget build(BuildContext context) { 30 return GestureDetector(
onTap: () { 31 32 setState(() {
 selected = !selected; // logo appuye 33 34 35 }); 36 },
child: Column(37 transkin = 13 test children: [
 Logo(), // affichage Logo 38 39 40 Center(child: Padding(41 padding: const EdgeInsets.all(80.0), child: AnimatedContainer(42 43 duration: const Duration(seconds: 1), width: selected ? 150.0 : 155.0, // logo appuye height: selected ? 150.0 : 155.0, // on modifie la taille 44 46 alignment: Alignment.center, curve: Curves.bounceOut, // effet de rebondissement margin: const EdgeInsets.all(10.0), decoration: BoxDecoration(47 48 49 50 borderRadius: BorderRadius.circular(10), // bord arrondi border: selected // logo appuye on change la couleur 52 53 ? Border.all(width: 3, color: Colors.amber, style: BorderStyle.solid) : Border.all(width: 3 color: Colors.purpleAccent, style: BorderStyle.solid), color: selected ? Colors.blue : Colors.blueAccent, 59 69 61 62 63 64 child: const Logo(), // affichage Logo), 65 66 Logo dans Box], 67); 68 69 70 70 } 71 } 72 CONTROL PROPERTY.