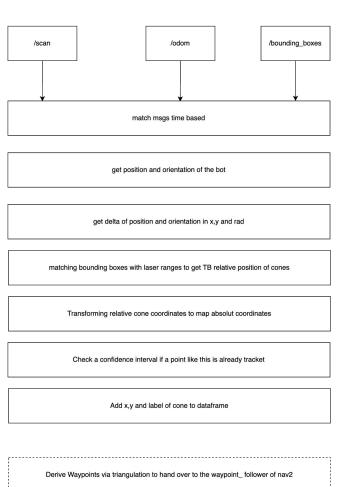
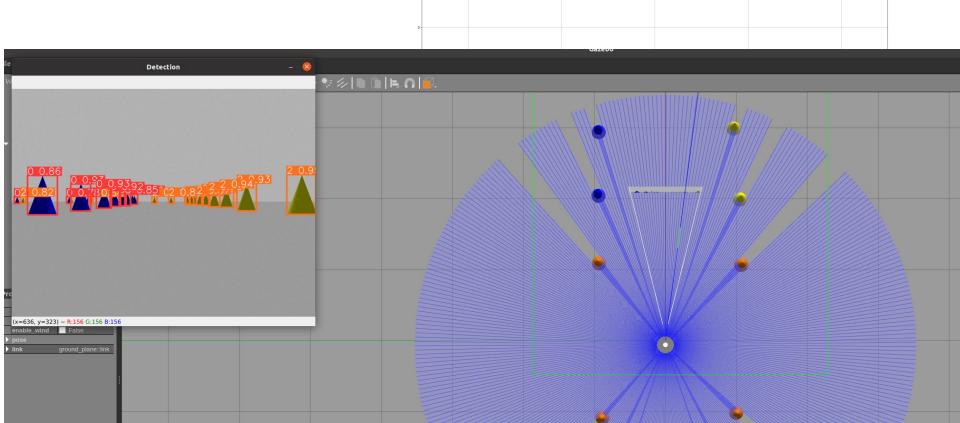
# Assignment 4 - SLAM

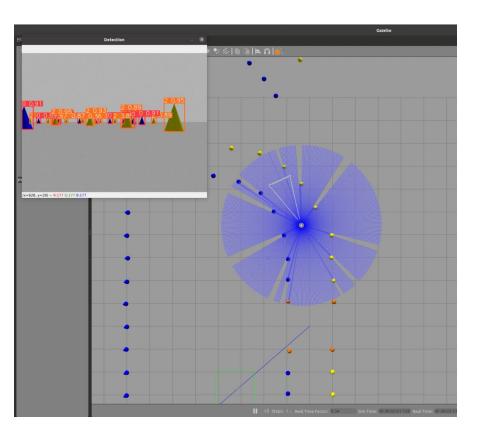
# Our Approach

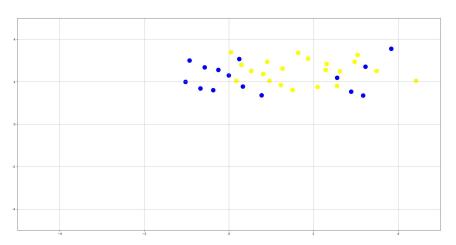


# Looks good first

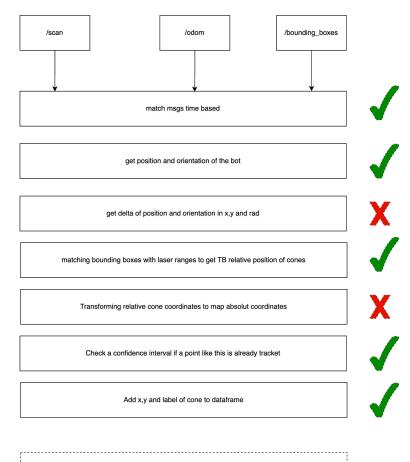


### But then it does not





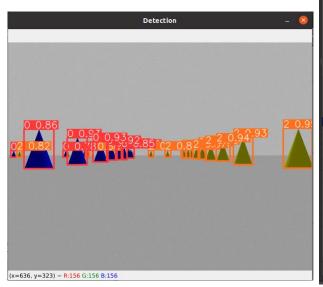
#### Current state

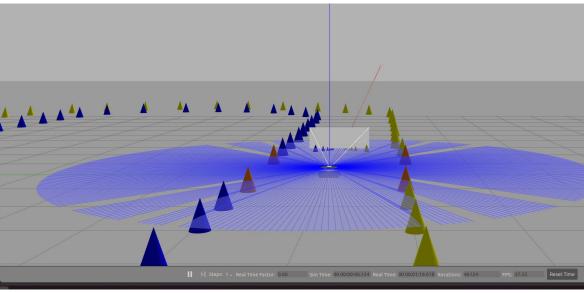


Derive Waypoints via triangulation to hand over to the waypoint\_follower of nav2

## Problems & Delays

- creating the simulation
- making everything run in simulation (extra node for simulated camera)

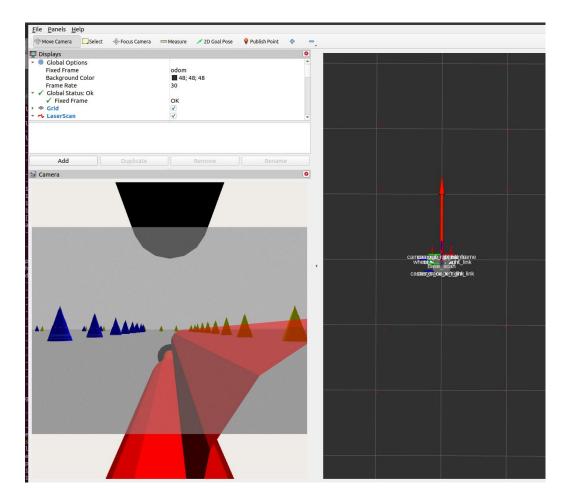




#### Dead Ends

- /scanMatchedPoints
- Slam Toolbox
- Nav2

# API The following are the services/topics that are exposed for use. See the rviz plugin for an implementation of their use. Subscribed topics | fscan | sessor\_sess/Laserscan | the input scan from your laser to utilize | tf | N/A | a valid transform from your configured cdom\_frame to base\_frame



#### To dos:

- Fix coordinate transformations
  - Learn about: Quaternion and Euler angles
- Test on real turtlebot

#### Challenges

- Very time consuming tasks
- Tasks are not really splittable between multiple team members