I'M ERICK SAURI AND I SEEK A FALL CO-OP POSITION WHERE I CAN AID IN CREATING PLEASANT AND FULFILLING EXPERIENCES FOR PEOPLE THROUGH DESIGN AND CODE.

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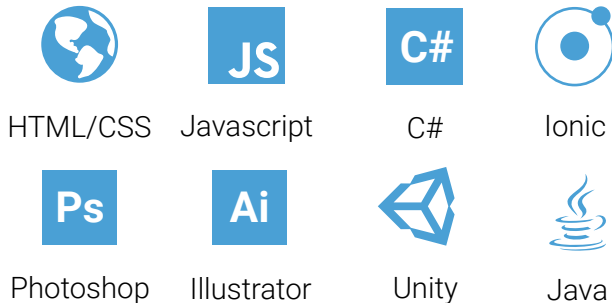
🎓 EDUCATION

Rochester Institute of Technology
Rochester, NY (Expected Graduation 2017)
Bachelor's of Science
New Media Interactive Development
Mobile App Development Minor
GPA: 3.8/4.0

✖ SKILLS & TOOLS

🌐	JS	C#	◉
HTML/CSS	Javascript	C#	Ionic
Ps	Ai	Unity	Java
Photoshop	Illustrator	Unity	Java

💼 WORK EXPERIENCE

CACI
Rome, NY (June 2016 - August 2016)
Web Developer
Worked collaboratively in creating a web application utilizing Node, Express, and Postgresql.
Created pages utilizing the MVC model and some client side programming.

🏆 AWARDS

Dean's List
Rochester Institute of Technology
Honoree for having a GPA exceeding 3.40.

Ibero-American League Scholarship
Ibero-American League (2013 - Present)
Recipient of the scholarship for Latino students.

</> RECENT PROJECTS

270 - Race to the White House
Solo Project (May 2016)
Angular JS, Ionic Framework• Developer
270 is a hybrid mobile app created using the Ionic Framework and Angular JS. The app follows the MVC model and is made with HTML, SASS, and Angular. 270 is a U.S. historical and government trivia game where players must choose a political party and compete to be the next President of the United States. Players need to earn at least 270 electoral votes to become the next President. Players can compete in ten swing states and answer trivia to gain votes. If a player answers enough trivia correctly to garner more than 50% of the state's points, they gain all of the electoral votes in that state.

Nest
Solo Project (December 2015)
HTML, CSS, Javascript • Programmer, Designer
Nest is a social web application that allows users to connect and chat with each other based on locations. Users can select a city and then chat in that city's chat room. Nest was created using HTML, CSS, Javascript and the APIs for Google Maps and PubNub.

Clicker Game
Solo Project (November 2015)
HTML, CSS, Javascript • Programmer, Designer
Clicker game is a simple web game where players must save a stranded character by clicking on the enemies that swim around him before they enrage and attack the stranded character.