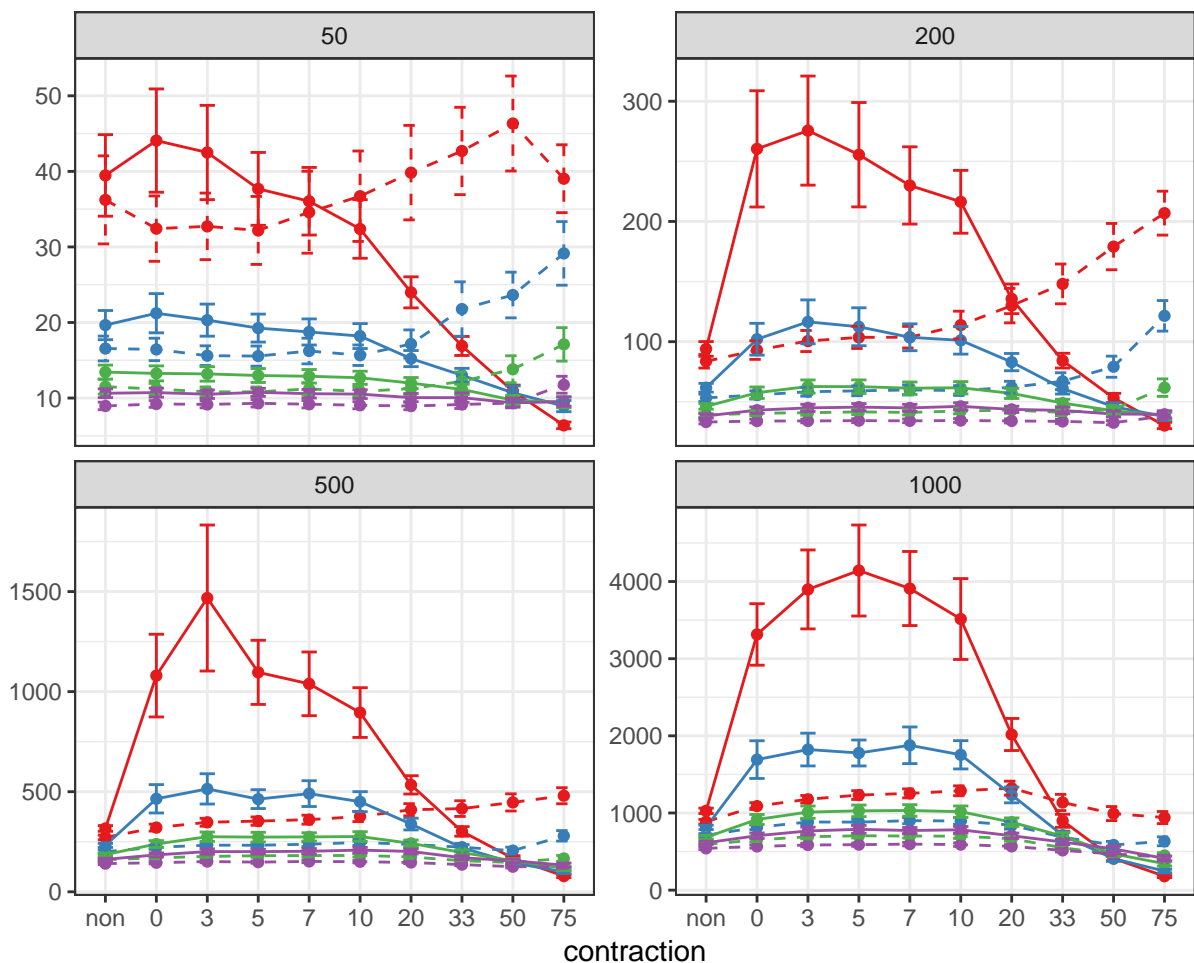


Running time (seconds)



200 400 800 1600

-- ASTRAL-II — ASTRAL-III