

glwindow::EventHandler

```
classDiagram
    class glwindow_EventDispatcher["glwindow::EventDispatcher"]
    class glwindow_EventHandler["glwindow::EventHandler"]
    glwindow_EventDispatcher --|> glwindow_EventHandler
```

The diagram consists of two rectangular boxes. The top box is white with a black border and contains the text 'glwindow::EventHandler'. The bottom box is gray with a black border and contains the text 'glwindow::EventDispatcher'. A blue arrow points from the top center of the bottom box to the bottom center of the top box, indicating an inheritance relationship.

glwindow::EventDispatcher