Robert Bethune Evan Schipellite CSI 385 - 02 1 February 2015

FAT Design

Shell Structure

Description:

Runs in a loop, waiting for user input. When the user logs out or types an exit key, the loop will end and the shell will terminate. Anything that the user types will then be processed within the shell. The shell will attempt to validate the command with any of its listed commands, allowing for a child process of that command to be created if valid. Otherwise, the shell will either return a statement noting an incorrect command or it will give a prompt for the proper amount of parameters for the desired command.

Notable Functions & Parameters:

#define INPUT_LENGTH

Provides a base string length for all command processing.

char* m Command;

char* m Parameters;

void main();

This prompts the user for their desired command. If exit is entered, the application quits.

Otherwise, if the first part of their input line is recognized as a command, the arguments are acquired and the appropriate command is executed alongside the arguments.

void GetArguments(char* commandName, char* commandLIne, char** arguments);

Parses user input following their accepted command. This allows for the creation of a commandInfo string, which contains all required arguments for the execution of commands. The initial string in the character array is also set to the command name, allowing it to be called following the argument acquisition. This utilizes strtok to parse the command line into the character array.

- ➤ User Input
 - If not a known command
 - Returns to prompt
 - o If 'exit' is entered
 - Quits the shell
 - o If known command
 - Execute command
 - Command will handle error checking on parameters

cat X

Description:

Prints out the current file information to the screen. The user can specify a file path, allowing them to designate whether the file is within a relative or absolute file path.

Notable Functions & Parameters:

```
char* m_File;
char* m_FileContents;
char* m_CurrentDirectory;
void readFile(char* filePath);
```

Utilizes filePath to open up the file. This will allow a loop through all of its contents, copying the character information to the m_FileContents.

Void printFile();

This outputs the m_FileContents to the screen, attempting to keep formatting.

<u>Testing:</u>

- ➤ On execution
 - o If no parameters
 - Error Message: No file provided
 - o If parameters
 - Output error message if
 - o X is directory
 - Error Message: Invalid file provided
 - More than one argument
 - Error Message: Multiple arguments entered

- o File does not exist
 - Error Message: File does not exist
- o File cannot be accessed / read
 - Error Message: File cannot be read

cd X

Description:

Changes the current directory to the designated directory. If no argument is available, places the user at the home directory.

Notable Functions & Parameters:

unsigned char* rootDirectory[4 * 512 * 14];

If cd begins in the root, this is used to properly find the initial directory sector. unsigned char* cDirectory[4 * 512];

If cd is not in the root, as the current directory sector will no longer be 0, then this is used to read from the current directory.

int findDirectory(unsigned char* directoryName);

Iterates through the root directory and attempts to match the directory name will the file names found. This also checks to ensure that the directories examined are valid. If found, the current directory and current directory sector is updated, and the function returns a match. void readRoot(unsigned char* bytes);

Reads the root directory information into a character array.

int readSpecifiedSection(unsigned char* bytes);

Reads the current directory sector, acquiring the appropriate fat entry. This is then used to examine the next FLC.

unsigned char* convertToUpper(unsigned char* userInput);

Converts a char array to upper case.

unsigned char* convertToLower(unsigned char* userInput);

Converts a char array to lower case.

int searchPath(unsigned char* directoryName);

Searches the current directory for the input directory name. This function is called for each string parsed from the pile path, allowing it to progress through the directory until it successfully completes all passes, or until is unable to find the directory.

- > If floppy cannot be opened
 - o Error: could not open the floppy
- > If no argument provided
 - Move user to home directory
- > If parameters
 - o Error message if
 - Directory is invalid
 - No available, accessible, or a file
 - Error: No directory found
 - More than one parameter is provided
 - Error: Multiple arguments entered

Bethune Schipellite 7

df

Description: Prints out the free space on the current disk mounted. If the user provides any

parameters, these are ignored.

Notable Functions & Parameters:

int m_DiskSpace;

void checkDiskSpace();

Checks the current mounted disk to uncover the free logical blocks. This could utilize

functionality from the pbs command, allowing it to access cluster and sector information. Each

time this function is called, it will reexamine the mounted disk to ensure it is examining the

current disk, and to allow for allocation changes to be noted.

Testing:

> Outputs an error message if no disk is mounted

o Error Message: No disk mounted

ls (X)

Description:

If X is a file, this should list out the file name, extension, type FLC, and size. If X is a directory, this will list out the names of all files within the directory, also detailing file information. If X is empty, this will print out all file information for the current working directory. X can be a relative or absolute path.

Notable Functions & Parameters:

unsigned char cDirectory[4 * 512];

Handles byte reading for subdirectories.

unsigned char rootDirectory[4 * 512 * 14];

Handles byte reading for the root directory.

unsigned short lsDirectory;

Saves a separate short based on the current directory sector. This is designed to avoid overriding the current directory sector.

unsigned char* file;

This references the user input dictating the path to the file or directory to output. unsigned char* initialDirectory[1024];

A copy of the initial directory. This is set back after completion.

unsigned short initialDirectorySector;

A copy of the initial directory sector. This is set back after completion.

void listFilesInDirectory();

Lists out all file information in the current directory.

void listFilesInRoot();

Lists out all file information in the root directory.

void searchSector();

Prints out all file information for the current sector examined.

void searchRoot();

Prints out all file information for the entire root directory.

int readSpecificSector(unsigned char* bytes);

Reads and sets the lsDirectory to the current sector being examined.

void readRootSector(unsigned char* bytes);

Reads in the entire Root Directory.

void handleInput(unsigned char* bytes);

When a path parameter is given, after the cdCommand moves to the second to last directory, this function handles the final examination. The parameter represents the file or directory name, and the function determines whether it should output the directory contents, or proceed to list a single directory.

int checkIfDirectory(unsigned char* file);

Checks the current directory to see if the file is a directory.

int listSpecificFile(unsigned char* file);

Outputs the file information for a specific file.

void handleSubDirectory(unsigned char* file);

Handles output if the last parameter is a subdirectory.

void handleRootDirectory(unsigned char* file);

Handles output if the last parameter is within the root directory.

int checkIfDirectoryInRoot(unsigned char* file);

Checks if the root directory has a matching file that is a directory.

int listSpecificFileInRoot(unsigned char* file);

Lists a specific file within the root directory.

- > If no parameters
 - o Prints out current directory contents
- > If parameters
 - o If file
 - Prints out file information
 - If not a valid path to file
 - Error: Could not find file
 - If directory
 - Checks to see absolute / relative path
 - If incorrect path to directory
 - o Error: Could not find file
- ➤ If multiple parameters
 - o Error: Multiple arguments entered

mkdir X

Description:

This will create a new directory with the X name in the current working directory or X path.

Notable Functions & Parameters:

int DoesExist()

This will take in the X and check if that directory already exists. If it does it will send out a 0 if it doesn't exist and a 1 if it does exist.

int CreateDirectory()

This will create the directory for the user and output again a 0 or 1 depending on if it worked or failed. It will also send out an appropriate error message if it fails for a reason.

Example char name is way too large to create the directory.

- > If parameter provided
 - o If X exists
 - Error Message: Directory or File already exists
 - o Else
 - Check for relative / absolute path
 - Create directory at path
- > If no parameters
 - o Error Message: Enter the path to the directory

pwd

<u>Description:</u> Prints out the absolute path of the current directory. This essentially just accesses the shared memory, locates the variable currentDirectory, and then outputs the result. This information is set and adjusted by other commands.

Bethune Schipellite 13

rm X

Description: Attempts to remove the specified file, if it exists. Can have an absolute or relative

path.

Notable Functions & Parameters:

char* m_File

removeFile();

Executed after error checking. Removes the file from the disk. This removes it from the

parent directory and adjusts allocations within the disk. This will also free clusters, possibly

updating the df command.

Testing:

> If no parameters

o Error Message: No file specified

➤ If multiple parameters

o Error Message: Multiple arguments provided

➤ If one parameters

If file does not exist

• Error Message: File does not exist

o If argument is a directory

• Error Message: Argument is a directory

rmdir X

<u>Description:</u> Removes the provided directory from the disk. Can have an absolute or relative path.

Notable Functions & Parameters:

char* m_File;

int checkIsEmpty();

After error checking, this checks to see if the existing directory has any files. If so, this returns 1 (true) and continues with the command. Otherwise, this returns 0 (false) and exits. void removeDirectory();

This removes the directory from the parent directory, adjusting space allocations. This also frees up data clusters, potentially updating other commands, such as df.

- ➤ If no parameters
 - o Error Message: No directory specified
- > If multiple parameters
 - o Error Message: Multiple arguments provided
- ➤ If one parameters
 - If directory does not exist
 - Error Message: Directory does not exist
 - o If argument is a file
 - Error Message: Argument is a directory
 - o If directory is not empty
 - Error Message: Directory is not empty

touch X

Description:

This function will look at X and see whether or not it exists already, if it does it will return that it does. If it does not exist it will look and try to create the new file or directory in either the name or file path location

Notable Functions & Parameters:

int Search()

this will search the current directory or filepath to see if the file can be created or not.

This will return an int which will determine whether or not it moves forward.

void Create(char* filePath)

this function will change current working directory and save the old location or steps to get back. Than it will create the new file in the location and step back out to the current directory the user was on.

<u>Testing:</u>

- > If one parameter
 - o If X exists
 - Error Message: File already exists
 - o If X does not exist
 - Check relative / absolute path
 - Create file X at path
- ➤ If no parameters
 - o Error Message: No file specified
- ➤ If multiple parameters

o Error Message: Multiple arguments provided