Eric Schulte

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Work Experience

GrammaTech Ithaca, NY
Director of Automated Software Engineering 2014 – present

I support GrammaTech's research division building our staff, expertise, frameworks and prototypes, funding, and IT infrastructure. I research and develop tools and techniques advancing the boundaries of automated software development and reverse engineering.

- Lead government funded research and development projects in tens of millions of dollars.
- o Lead technical staff including managers, scientists, software engineers, and test engineers.
- Lead GrammaTech's Machine Programming and Binary Rewriting research areas.
 Machine Programming: Programmatic analysis, transformation, and generation of source-code to automate common software engineering tasks including writing code, writing tests, refactoring, maintenance, optimization, bug repair.

Binary Rewriting: Programmatic analysis and transformation of software binaries to improve security and efficiency giving developers and users control over their binaries.

- Leverage techniques and technologies to solve research problems.
 - Formal methods and Logic Programming for efficient search and synthesis.
 - Evolutionary Computation techniques for open-ended optimization.
 - Machine Learning to optimize search spaces and generate code.
- Maintain and grow IT infrastructure, improve engineering efficiency.
 - Helped motivate and complete company-wide transition to Git
 - Helped motivate and complete company-wide adoption of CI/CD
 - Continually refine and improve internal software engineering standards
 - Managed refactoring of multi-decade old C/C++ code base from monolith to modular

SEL https://github.com/grammatech/sel Source code analysis and transformation https://pypi.org/project/asts/

Mnemosyne: https://grammatech.gitlab.io/Mnemosyne/docs/

Automated software development assistant

MergeResolver https://mergeresolver.github.io
Automated merge conflict resolution as a GitHub Action

Structured Search Replace (SSR) https://grammatech.github.io/prj/ssr AST-aware software search and replacement and automated software refactoring

Binary Editor https://grammatech.github.io/prj/gtirb-vscode/ VSCode extension for binary analysis and interactive binary rewriting

University of New Mexico

Albuquerque, NM

Research Assistant

2009 - 2014

- o Research and develop evolutionary techniques for software maintenance and improvement.
- o Empirical and theoretical investigation of biological properties of software.

The MITRE Corporation

McLean, VA

Senior Artificial Intelligence Engineer

2005 – 2009

- $\circ~$ Lead developer of the Rapid Argus Modeling for Biosurvalience Operations (RAMBO) system. RAMBO provided disease modeling and surveillance supporting ~ 50 biosecurity analysts.
- Prototype the STAT (Statistical Tracking and Analysis of Text) temporal text analysis system.
- Systems administration for production Unix/Linux systems.

International Technical Analyst

2004 - 2005

Research assistant, composed documentation and user manuals.

Volunteer

Planned Parenthood

Pittsburgh, PA

Clinic Escort

2019 - present

National Poor People's Campaign

Web Design

2020 – present

Nonviolent Medicaid Army

- http://nonviolentmedicaidarmy.org
- National Union of the Homeless

https://nationalunionofthehomeless.org

GNU Emacs

Contributor

2009 – 2014

 Developed Emacs Org-mode's facilities for embedding executable source code into documents.

Education

University of New Mexico

Albuquerque, NM

Ph.D., Computer Science

2014

Advisor Stephanie Forrest

Thesis Neutral Networks of Real-World Programs and their Application to Automated Software Evolution

Kenyon College

Gambier, OH

B.A., Mathematics, Minor Philosophy

2004

Skills

Programming languages: Lisp, Python, JavaScript, C++, OCaml, Haskell, Ruby, Prolog *Technologies:* Emacs, Git, Docker, K8, Linux, SMT/SAT, Al/ML, Languages, HTML/CSS *Domains:* Programming Languages, Software Engineering, Binary Analysis

Publications

Doctoral Thesis...

Eric Schulte. Neutral Networks of Real-World Programs and their Application to Automated Software Evolution. PhD thesis, University of New Mexico, Albuquerque, USA, July 2014. https://cs.unm.edu/~eschulte/dissertation.

Patent

Eric Michael Schulte and Antonio Enrique Flores Montoya. Systems and/or methods for generating reassemblable disassemblies of binaries using declarative logic, 2020. US010705814B2.

Refereed Conference Publications

Antonio Flores-Montoya and Eric Schulte. Datalog disassembly. In 29th USENIX Security Symposium (USENIX Security 20), 2020. Distinguished Paper.

Vineeth Kashyap, Jason Ruchti, Lucja Kot, Emma Turetsky, Rebecca Swords, David Melski, and Eric Schulte. Automated customized bug-benchmark generation. In 2019 19th International Working Conference on Source Code Analysis and Manipulation (SCAM), pages 103–114. IEEE, 2019. Distinguished Paper.

Deborah Katz, Jason Ruchti, and Eric Schulte. Using recurrent neural networks for decompilation. In *Software Analysis, Evolution and Reengineering (SANER), 2018.* IEEE, 2018.

Eric Schulte, Jonathan Dorn, Stephen Harding, Stephanie Forrest, and Westley Weimer. Post-compiler software optimization for reducing energy. In *Proceedings of the eighteenth international conference on Architectural Support for Programming Languages and Operating Systems*, ASPLOS '14. ACM, 2014, *Acceptance Rate: 22.6%*.

Eric Schulte, Jonathan DiLorenzo, Westley Weimer, and Stephanie Forrest. Automated repair of binary and assembly programs for cooperating embedded devices. In *Proceedings of the eighteenth international conference on Architectural Support for Programming Languages and Operating Systems*, ASPLOS '13. ACM, 2013, *Acceptance Rate: 22.8%*.

Eric Schulte, Stephanie Forrest, and Westley Weimer. Automated program repair through the evolution of assembly code. In *Proceedings of the IEEE/ACM international conference on Automated software engineering*, ASE '10, pages 313–316, New York, NY, USA, 2010. ACM, *Acceptance Rate: 17.8%*.

Refereed Journal Articles

Eric Schulte, Zachary. Fry, Ethan Fast, Westley Weimer, and Stephanie Forrest. Software mutational robustness. *Genetic Programming and Evolvable Machines*, pages 1–32, 2013, *Impact Factor: 1.333*.

Eric Schulte, Dan Davison, Thomas Dye, and Carsten Dominik. A multi-language computing environment for literate programming and reproducible research. *Journal of Statistical Software*, 46(3):1–24, 1 2012, *Impact Factor: 4.910.*

Paul Lehner, Charles Worrell, Chrissy Vu, Janet Mittel, Stephen Snyder, Eric Schulte, and Warren Greiff. An application of document filtering in an operational system. *Information Processing & Management*, 46(5):611–627, 2010.

Magazine Articles

Eric Schulte and Dan Davison. Active document with org-mode. Computing in Science & Engineering, 13(3):66–73, May/June 2011, Impact Factor: 1.72.

Workshop Papers

Eric Schulte, Suan Yong, and David Melski. Inuring: Live attacker-guided repair. In *Proceedings of the 3rd ACM Workshop on Forming an Ecosystem Around Software Transformation*, pages 39–45, 2019.

Benoit Baudry, Nicolas Harrand, Eric Schulte, Chris Timperley, Shin Hwei Tan, Marija Selakovic, and Emamurho Ugherughe. A spoonful of devops helps the gi go down. 2018.

Eric Schulte, Jason Ruchti, Matt Noonan, David Ciarletta, and Alexey Loginov. Evolving exact decompilation. In *Binary Analysis Research (BAR)*, 2018, 2018.

Vineeth Kashyap, Rebecca Swords, Eric Schulte, and David Melski. Musynth: Program synthesis via code reuse and code manipulation. In *International Symposium on Search Based Software Engineering*, pages 117–123, 2017.

Eric Schulte, Westley Weimer, and Stephanie Forrest. Repairing COTS router firmware without access to source code or test suites: A case study in evolutionary software repair. In *Genetic Improvement 2015 Workshop*, pages 847–854, Madrid, 11-15 July 2015. ACM. Best Paper.