- STACKN SLEUTH -

A short customizable mystery puzzle game. A way to gift and gather, even from a distance...

Requirements:

Number of Players (2-6 Players); Playing Time (Approximately 20-30 minutes); Age (8+)

An appetizer game, in a mansion, filled with customizable puzzles, stories, and mystery.

Objective: to enjoy the treats in the mansion while solving a short mystery before a night of gaming. 1) set up a mansion with treats, trinkets, or drinks, 2) load a story on the companion app, then 3) enjoy the mystery and narrative as you explore each room on the table and in the app.

Components

A physical mansion - can be printed and built out of boxes or drawn on stackable shot glasses, your creativity is the limit.

A device that supports the website to load the interactive story.

The treats, trinkets (could be game pieces as prep for the next game), or drinks to place in each room.

Setup

Place the unique items in the mansion boxes or shot glasses.

Stack the mansion to look like the companion app.

Load the game or story.

If you are playing with somebody over zoom or google meet, make sure you both have your mansion stacked (you could send them one loaded with surprises) and then connect and one of you can open the app and load the game, then present to the group, taking turns reading the narrative and opening physical rooms.

How to Play

Tap on your first room in the app and once you tap "enter the room" (not before) open the physical room. Some rooms cannot open at first, so it is best to wait to make sure the room can open before opening the physical room.

Each room will have a puzzle you can solve that leads to an end solution of the game. You can go back to rooms to read the solutions at any time.

Winning the Game

You win or lose the game if you solve the final puzzle correctly or incorrectly.

Here are some example setups:

One with the printable mansion, each filled with different candy:



One with a ceramic shot glass mansion, each filled with a different type of drink:

